

FURUNO

OPERATOR'S MANUAL

MARINE RADAR

FAR-2218

FAR-2218-BB

FAR-2228

FAR-2228-BB

FAR-2238S

FAR-2238S-BB

FAR-2238S-NXT

FAR-2238S-NXT-BB

FAR-2318

FAR-2328

FAR-2328W

FAR-2338SW

FAR-2338S

Model **FAR-2338S-NXT**

ECF

(Elemental Chlorine Free)

The paper used in this manual
is elemental chlorine free.

FURUNO ELECTRIC CO., LTD.

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• FURUNO Authorized Distributor/Dealer

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IMPORTANT NOTICES

General

- This manual has been authored with simplified grammar, to meet the needs of international users.
- The operator of this equipment must read and follow the descriptions in this manual. Wrong operation or maintenance can cancel the warranty or cause injury.
- Do not copy any part of this manual without written permission from FURUNO.
- If this manual is lost or worn, contact your dealer about replacement.
- The contents of this manual and equipment specifications can change without notice.
- The example screens (or illustrations) shown in this manual can be different from the screens you see on your display. The screens you see depend on your system configuration and equipment settings.
- Save this manual for future reference.
- Any modification of the equipment (including software) by persons not authorized by FURUNO will cancel the warranty.
- The following concern acts as our importer in Europe, as defined in DECISION No 768/2008/EC.
 - Name: FURUNO EUROPE B.V.
 - Address: Ridderhaven 19B, 2984 BT Ridderkerk, The Netherlands
- InstantAccess bar™ is a registered trademark of FURUNO Electric co., Ltd.
- SDHC is a registered trademark of SD-3C, LLC.
- All brand and product names are trademarks, registered trademarks or service marks of their respective holders.

How to discard this product

Discard this product according to local regulations for the disposal of industrial waste. For disposal in the USA, see the homepage of the Electronics Industries Alliance (<http://www.eiae.org/>) for the correct method of disposal.

How to discard a used battery

Some FURUNO products have a battery(ies). To see if your product has a battery, see the chapter on Maintenance. Follow the instructions below if a battery is used. Tape the + and - terminals of battery before disposal to prevent fire, heat generation caused by short circuit.

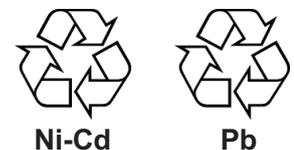
In the European Union

The crossed-out trash can symbol indicates that all types of batteries must not be discarded in standard trash, or at a trash site. Take the used batteries to a battery collection site according to your national legislation and the Batteries Directive 2006/66/EU.



In the USA

The Mobius loop symbol (three chasing arrows) indicates that Ni-Cd and lead-acid rechargeable batteries must be recycled. Take the used batteries to a battery collection site according to local laws.



In the other countries

There are no international standards for the battery recycle symbol. The number of symbols can increase when the other countries make their own recycle symbols in the future.



SAFETY INSTRUCTIONS

The operator must read the applicable safety instructions before attempting to operate the equipment.



DANGER

Indicates a potentially hazardous situation which, if not avoided, could result in death or serious injury.



WARNING

Indicates a potentially hazardous situation which, if not avoided, could result in death or serious injury.



CAUTION

Indicates a potentially hazardous situation which, if not avoided, could result in minor or moderate injury.



Warning, Caution



Prohibitive Action



Mandatory Action



WARNING



Radio Frequency Radiation Hazard

The radar antenna emits electromagnetic radio frequency (RF) energy that can be harmful, particularly to your eyes. Never look directly into the antenna aperture from a close distance while the radar is in operation or expose yourself to the transmitting antenna at a close distance. Distances at which RF radiation level of 100, 50 and 10 W/m² are given in the table below.

Note: If the antenna unit is installed at a close distance in front of the wheel house, your administration may require halt of transmission within a certain sector of antenna revolution. This is possible. Ask your FURUNO representative or dealer to provide this feature.

	Model	Transceiver	Magnetron	Antenna*	100 W/m ²	50 W/m ²	10 W/m ²
Magnetron radar	FAR-2218(-BB)	RTR-105 (12 kW)	FNE1201	XN12CF	0.6 m	1.4 m	4.4 m
	FAR-2318			XN20CF	0.4 m	0.9 m	3.0 m
				XN24CF	0.3 m	0.6 m	2.5 m
	FAR-2228(-BB)	RTR-106 (25 kW)	MG5436	XN12CF	1.3 m	2.7 m	9.5 m
	FAR-2328			XN20CF	1.0 m	1.7 m	6.8 m
				XN24CF	0.7 m	1.3 m	5.5 m
	FAR-2328W	RTR-108 (25 kW)		XN20CF	0.5 m	1.2 m	5.5 m
				XN24CF	0.3 m	0.9 m	4.0 m
	FAR-2238S(-BB)	RTR-107 (30 kW)	MG5223F	SN24CF**	1.7 m	2.4 m	3.8 m
	FAR-2338S			SN30CF**	1.4 m	2.1 m	3.4 m
	SN36CF			N/A	0.5 m	4.6 m	
FAR-2338SW	RTR-109 (30 kW)			SN36CF	N/A	0.26 m	2.3 m
Solid state radar	FAR-2238S-NXT(-BB)	RTR-111 (250 W)	—	SN24CF**	N/A	N/A	N/A
	FAR-2338S-NXT			SN30CF**	N/A	N/A	N/A
				SN36CF	N/A	N/A	1.0 m

*: XN12CF: 4 ft, XN20CF: 6.5 ft, XN24CF: 8 ft, SN24CF: 8 ft, SN30CF: 10 ft, SN36CF: 12 ft.

** : Unavailable on IMO-type radars.

 WARNING	
	<p>ELECTRICAL SHOCK HAZARD. Do not open the equipment.</p> <p>Only qualified personnel should work inside the equipment.</p>
 	<p>Turn off the radar power switch before servicing the antenna unit. Post a warning sign near the switch indicating it should not be turned on while the antenna unit is being serviced.</p> <p>Prevent the potential risk of being struck by the rotating antenna and exposure to RF radiation hazard.</p>
	<p>Do not disassemble or modify the equipment.</p> <p>Fire, electrical shock or serious injury can result.</p>
	<p>Immediately turn off the power at the ship's mains switchboard if water leaks into the equipment or the equipment is emitting smoke or fire.</p> <p>Continued use can cause fatal damage to the equipment.</p>

 WARNING	
	<p>Use the proper fuse.</p> <p>Use of a wrong fuse can result in damage to the equipment or cause fire.</p>
	<p>Keep heater away from equipment.</p> <p>Heat can alter equipment shape and melt the power cord, which can cause fire or electrical shock.</p>
	<p>Do not place liquid-filled containers near the equipment.</p> <p>Fire or electrical shock can result if a liquid spills into the equipment.</p>
	<p>Do not operate the equipment with wet hands.</p> <p>Electrical shock can result.</p>
	<p>Before servicing the radar, turn off the appropriate external breaker.</p> <p>Power is not removed from the radar simply by turning off its power switch.</p>
	<p>This equipment has a valid latitude range of 85°N to 85°S. Operation outside of this range can result in a larger margin of error when calculating position, heading, bearing, etc.</p>

WARNING

No one navigational aid should be relied upon for the safety of vessel and crew. The navigator has the responsibility to check all aids available to confirm position. Electronic aids are not a substitute for basic navigational principles and common sense.

- ◆ This TT automatically tracks automatically or manually acquired radar targets and calculates their courses and speeds, indicating them by vectors. Since the data generated by the auto plotter are based on what radar targets are selected, the radar must always be optimally tuned for use with the auto plotter, to ensure required targets will not be lost or unwanted targets such as sea returns and noise will not be acquired and tracked.
- ◆ A target does not always mean a land-mass, reef, ships or other surface vessels but can imply returns from sea surface and clutter. As the level of clutter changes with environment, the operator should properly adjust the A/C SEA, A/C RAIN and GAIN controls to be sure target echoes are not eliminated from the radar screen.

CAUTION

The plotting accuracy and response of this TT meets IMO standards. Tracking accuracy is affected by the following:

- ◆ Tracking accuracy is affected by course change. One to two minutes is required to restore vectors to full accuracy after an abrupt course change. (The actual amount depends on gyrocompass specifications.)
- ◆ The amount of tracking delay is inversely proportional to the relative speed of the target. Delay is on the order of 15 - 30 seconds for high relative speed; 30 - 60 seconds for low relative speed.
- ◆ The target tracking and pertinent vector calculation accuracy is influenced by the following:
 - Echo intensity
 - The range measurement accuracy; characterized by both random and biased measurement errors.
 - The angular measurement accuracy; characterized by beam shape, target glint and bias errors.
 - Radar transmission pulsewidth
 - Gyrocompass heading error
 - Speed log error
 - Current and wind (set & drift)
 - Course change (own ship and target)

The data generated by TT, AIS and video plotter are intended for reference only.

Refer to official nautical charts for detailed and up-to-date information.

WARNING LABEL

Warning labels are attached to the equipment. Do not remove any label. If a label is missing or damaged, contact a FURUNO agent or dealer about replacement.



DISPLAY UNIT & PROCESSOR UNIT

Name: Warning Label 1
 Type: 86-003-1011-3
 Code No.: 100-236-233-10



TRANSCIVER UNIT (RTR-105/106/107/108/109)

Name: Warning Label
 Type: 03-160-1042-0
 Code No.: 100-302-750-10

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FOREWORD

A Word to the Owner of FAR-22x8/23x8 Series Marine Radar

Congratulations on your choice of the FURUNO FAR-22x8/FAR-23x8 series of radars. We are confident you will see why FURUNO has become synonymous with quality and reliability.

Since 1948, FURUNO Electric Company has enjoyed an enviable reputation for innovative and dependable marine electronics equipment. This dedication to excellence is furthered by our extensive global network of agents and dealers.

Your radar is designed and constructed to meet the rigorous demands of the marine environment. However, no machine can perform its intended function unless installed, operated and maintained properly. Please carefully read and follow the recommended procedures for operation and maintenance.

We would appreciate hearing from you, the end-user, about whether we are achieving our purposes.

Thank you for considering and purchasing FURUNO equipment.

Features

- The FAR-2xx8 series consists of the following models and configurations:

Magnetron radar

Model	Frequency band	Size of monitor unit*	Output power	Transceiver location
FAR-2218	X-band	19.0"	12 kW	Antenna unit
FAR-2218-BB		Local supply	12 kW	Antenna unit
FAR-2318		23.1"/27"	12 kW	Antenna unit
FAR-2228		19.0"	25 kW	Antenna unit
FAR-2228-BB		Local supply	25 kW	Antenna unit
FAR-2328		23.1"/27"	25 kW	Antenna unit
FAR-2328W		23.1"/27"	25 kW	Transceiver unit
FAR-2238S	S-band	19.0"	30 kW	Antenna unit
FAR-2238S-BB		Local supply	30 kW	Antenna unit
FAR-2338S		23.1"/27"	30 kW	Antenna unit
FAR-2338SW		23.1"/27"	30 kW	Transceiver unit

Solid state radar

Model	Frequency band	Size of monitor unit*	Output power	Transceiver location
FAR-2238S-NXT	S-band	19.0"	250 W	Antenna unit
FAR-2338S-NXT		23.1"/27"	250 W	Antenna unit
FAR-2238S-NXT-BB		Local supply	250 W	Antenna unit

*: Viewing distances are as follows: MU-190/MU-270W: 1020 mm; MU-231: 1200 mm.

- Two methods of operation are available: RCU-014 (standard supply control unit) and RCU-015 (optional trackball unit). The ergonomically designed palm rest on the RCU-015 makes it easy to use.
- Simple operation with "point-and-click" menu functionality.
- All functions can be accessed using only the trackball unit.

- TT, AIS, Radar Map, Interswitch and FURUNO's unique Target Analyzer are supplied as standard.
- CPA/TCPA alarms.
- Targets activate the user-set alarm zone when entering or exiting the zone.
- The Target Analyzer function helps to find targets in high noise areas (rain/snow), or where there is interference from surface reflections.
- The FAR-2xx8 series complies with MED 2014/90/EU and also the following directives: IEC62388, IEC 62288, IMO MSC. 192(79).

Terminology standards used in this manual

This manual uses the following terminology standards:

Terminology	Meaning or usage example
Select	<ul style="list-style-type: none"> • Use the trackball or scrollwheel on the control unit to move the cursor over the item to be "selected", then left-click. • With a menu open: Press the appropriate menu number.
Left-click	Press the left mouse button.
Right-click	Press the right mouse button.
Control Unit	Refers to the RCU-014 Control Unit, unless otherwise specified.
Open the menu.	Press the MENU key to show the [MENU].
Close the menu.	Press the MENU key to close the [MENU].

For the sake of brevity, all procedures in this manual use the terms "Open the menu." and "Close the menu".

Program numbers

Please access the following URL if you need software information:

http://www.furuno.com/en/merchant/radar/FAR-22x8_23x8/#SoftwareVersion

System	Program no.	Version no.	Remarks
Antenna unit (common to all antennas)			
SPU	0359281	01.xx	For magnetron radar
SPU	0359286	01.xx	For solid state radar
MTR-DRV	0359293	01.xx	
PM	0359296	01.xx	
RF-Converter	0359302	01.xx	For solid state radar
Processor Unit: RPU-025			
MAIN	0359377	01.xx	
SUB	0359380	01.xx	
Control Unit: RCU-014/015/016			
KEY	0359385	01.xx	

xx: Denotes minor changes to the software.

About the programs used in A/B-types with Radar Plotter functionality

- Ubiquitous QuickBoot Copyright© 2015. Ubiquitous Corp. All right reserved.
- Portions of this software are copyright© 2016. The FreeType Project (www.freetype.org). All right reserved.
- This equipment includes GPL2.0, LGPL2.0, Apache, BSD, MIT or other licensed softwares. For further software information, please access the following URL:
https://www.furuno.co.jp/en/contact/cnt_oss_e01.html

Radar Type and Function Availability

This radar is available in three specification types to meet the requirements of Authorities, and function availability depends on specification type. The table below shows the function that have limited availability. This manual provides descriptions for all functions of this radar series, and we have endeavored to denote in the text those functions that have limited availability. For detailed information on the function availability, see the menu tree at the back of this manual.

Type abbreviations and their meanings

- IMO: Meets the IMO requirements and is compliant with IMO regulations
- A: Near-IMO specifications
- B: Non-Japanese fishing vessels

Function availability and specification type

Function	Type		
	IMO	A	B
TT symbol selection	No	No	Yes
Acquisition zone range limitation	Yes	No	No
Auto Track Target	No	Yes	Yes
Chart Display	No	Yes	Yes
Color Echo	No	No	Yes
Cursor range unit selection	No	No	Yes
Cursor Size	No	No	Yes
Echo area configuration	No	No	Yes
Mark color	No	No	Yes
Mark w/line	No	No	Yes
Range	[0.125], [0.25], [0.5], [0.75], [1.5], [3], [6], [12], [24], [48], [96]	Same as IMO	[0.125], [0.25], [0.5], [0.75], [1], [1.5], [2], [3], [4], [6], [8], [12], [16], [24], [32], [48], [96], [120]*
Range unit	[nm] only	[nm] only	[nm], [sm], [km,kyd]
VRM unit	No	No	Yes
Track - Other ship	No	Yes	Yes
Trail Eraser	No	No	Yes
Trails - Color	No	No	Yes
Trails - Hide	No	No	Yes
Trails - Long	No	No	Yes
Trails - Narrow	No	No	Yes
WPT marker	No	Yes	Yes
Target Analyzer	No	No	Yes
Net Cursor	No	No	Yes
Target Type to Acquire	No	No	Yes
Check Area Setting	No	No	Yes
Display Scroll	No	No	Yes

*: The range setting [120] is only available when the range unit is set to km,kyd.

Signal processing functions

This radar has the signal processing functions listed in the table below.

Function	Description	Reference
Interference rejector	Suppresses interference by other radars. Interference received simultaneously from multiple radars may be difficult to reduce.	See section 1.22
Echo stretch	Enlarges target echoes, especially small echoes. Suppress interference, sea clutter and rain clutter before using echo stretch, to prevent enlargement of unwanted echoes.	See section 1.23
Echo averaging	The radar samples echoes with each scan. Targets that show a large change with each scan are judged as clutter and are reduced to display only echoes from legitimate targets.	See section 1.24
Automatic clutter elimination	Discriminates clutter from the radar echo, then reduces the clutter automatically.	See section 1.25
Noise rejector	Reduces white noise then improves the on-screen S/N ratio by processing the weighted moving average filter for the received echoes in the range direction. Use this function with caution. Weak target echoes may disappear from the screen or the range resolution may worsen.	See section 1.26

CE Declaration

With regards to CE declarations, please refer to our website (www.furuno.com) for further information about RoHS conformity declarations.

SYSTEM CONFIGURATION

NOTICE

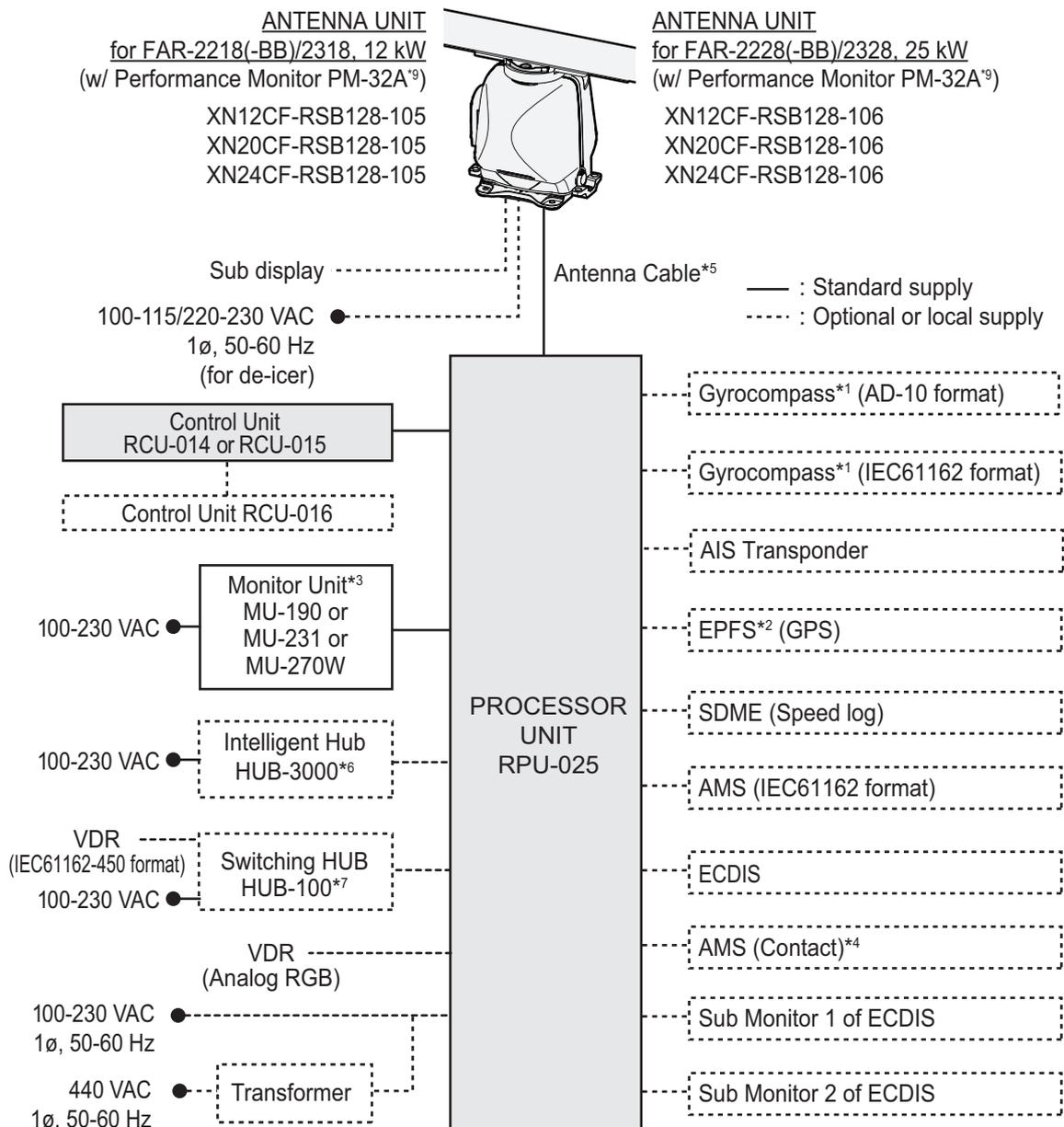
The radar(s) must be interconnected to the following type approved sensors:

- Gyrocompass (or equivalent devices) meeting the requirements of the IMO resolution A.424(XI).
- EPFS meeting the requirements of the IMO resolution MSC.112(73).
- SDME meeting the requirements of IMO resolution MSC.96(72).

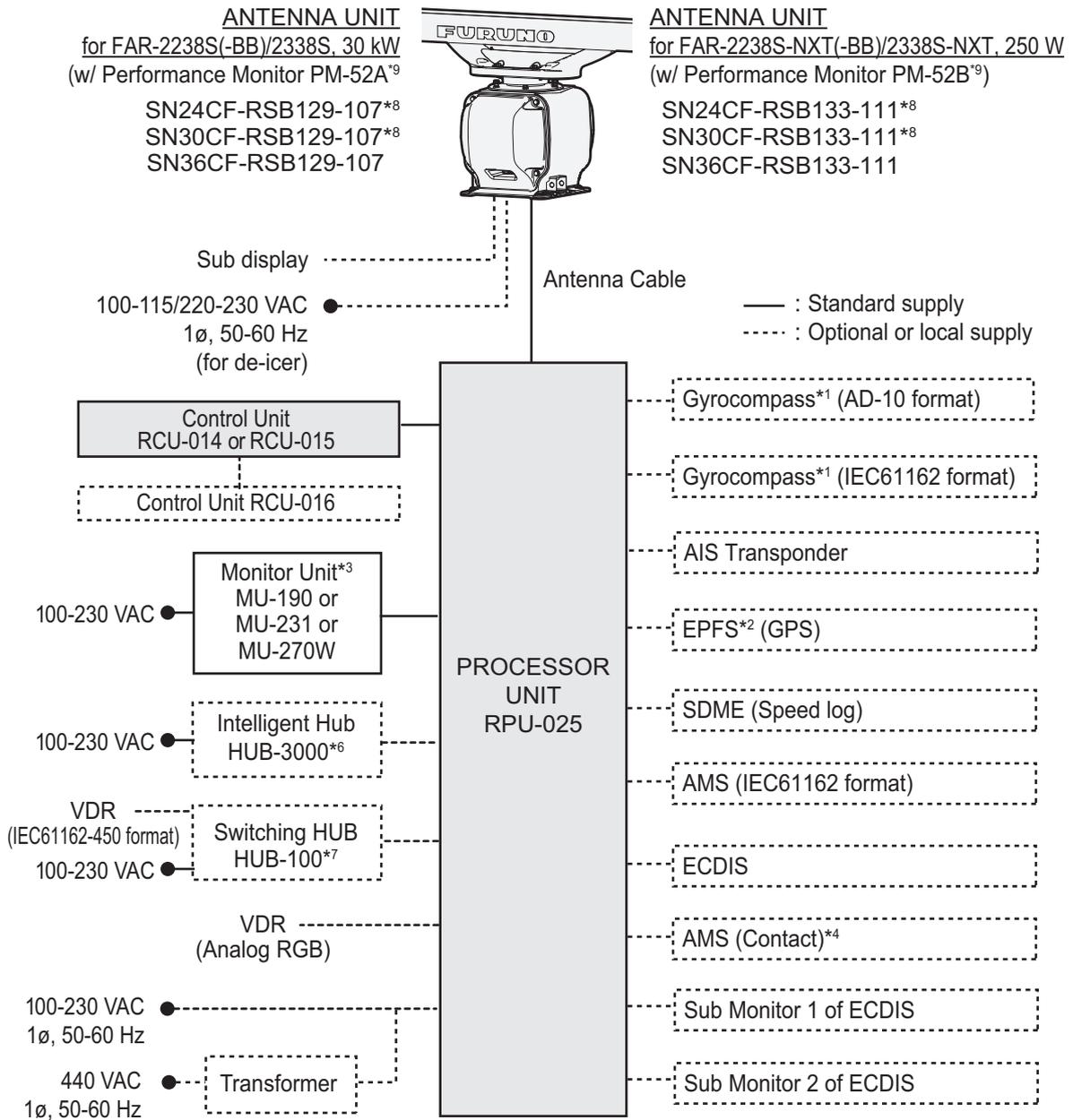
The radar may be interconnected via HUB-3000 to other FURUNO processing units having approved LAN ports.

Note: The footnotes for *1 to *8 are listed in "Notes" on page xx.

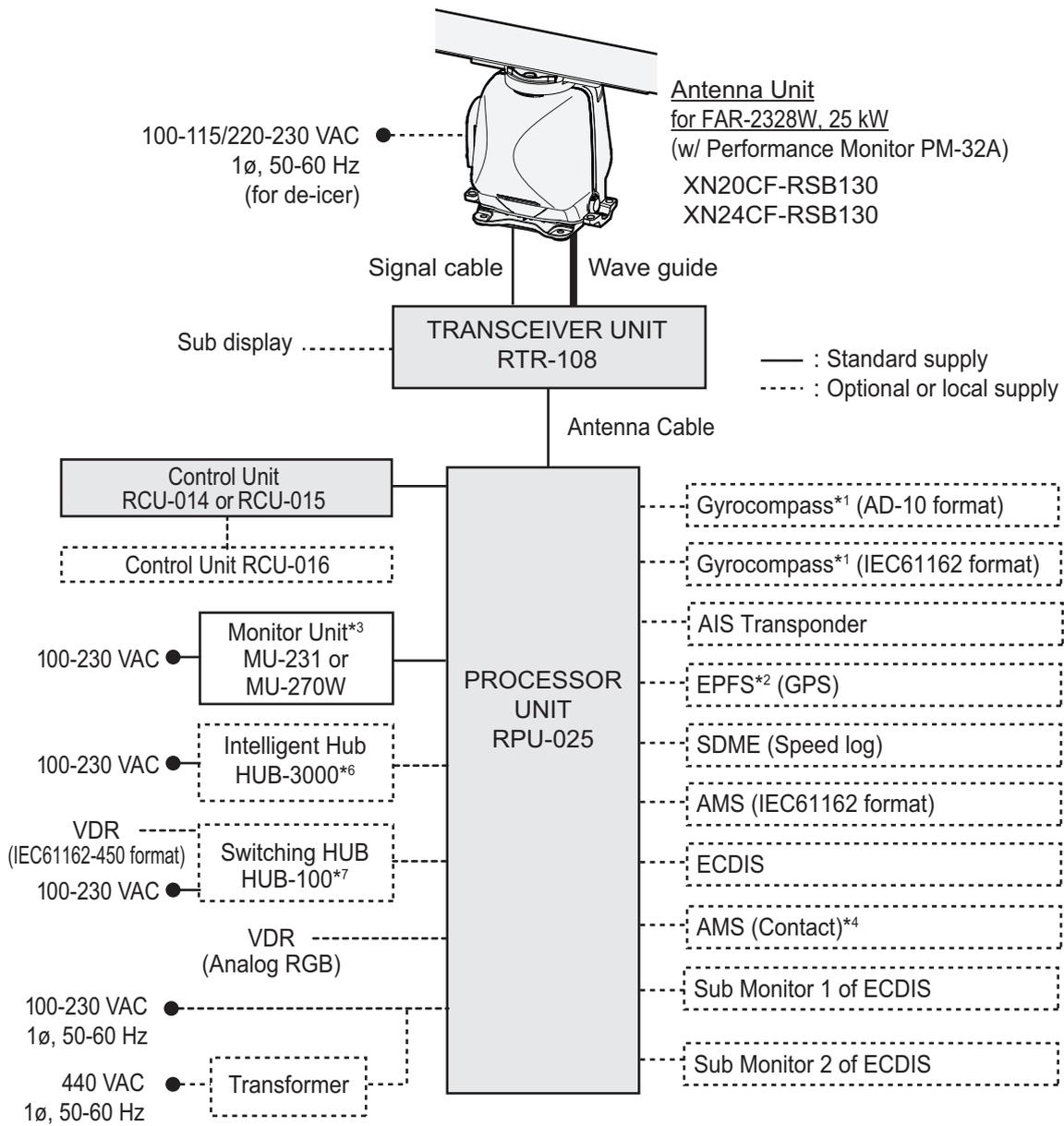
X-band - UP



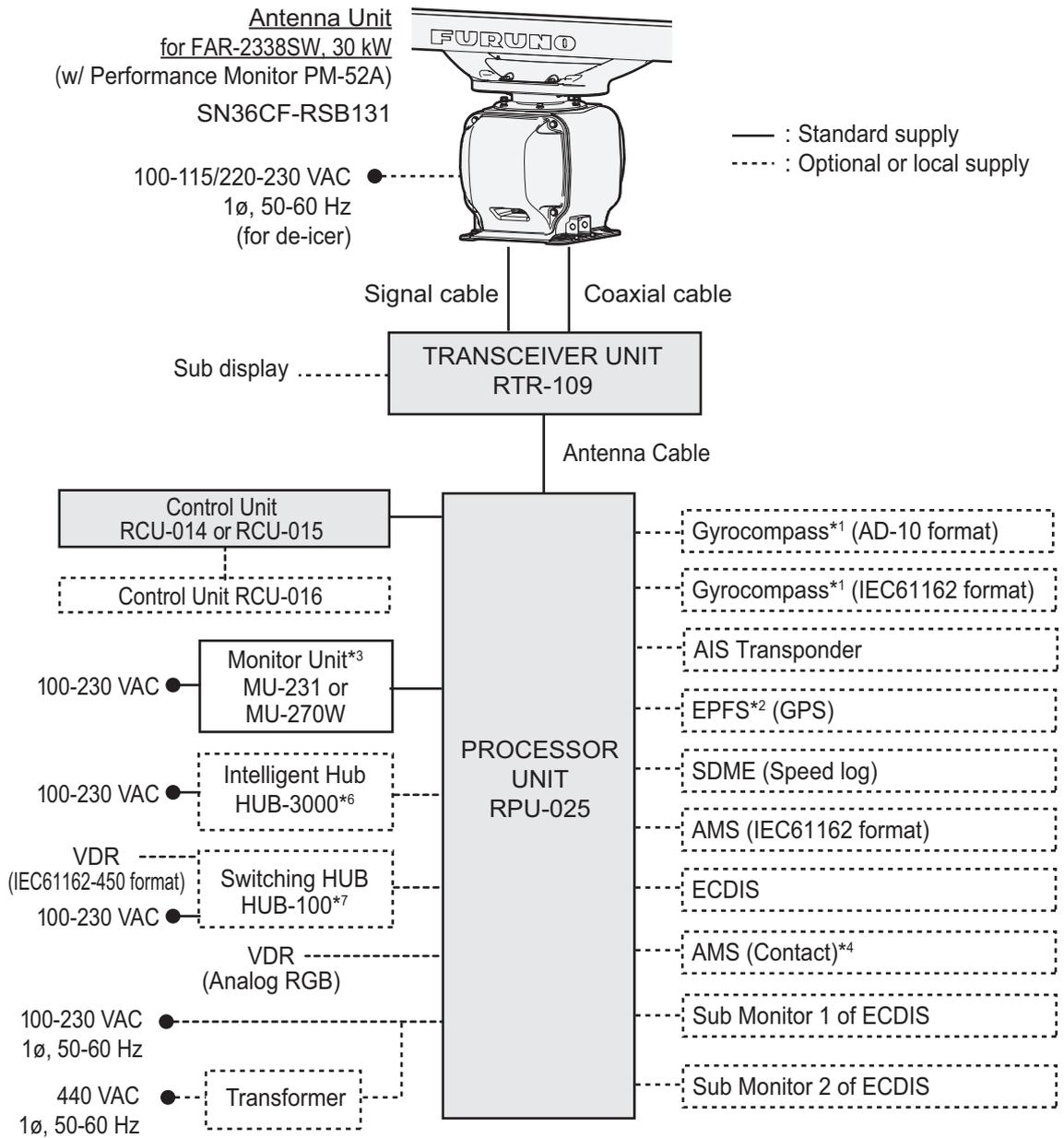
S-band - UP



X-band - DOWN



S-band - DOWN



Category of units

Antenna units: Exposed to the weather.

Other units: Protected from the weather.

Notes

- 1) The gyrocompass must be type approved for compliance with IMO resolution A.424(XI) (and/or resolution A.821(19) for installation on HSC). The gyrocompass must also have an update rate that is adequate for the ship's rate of turn. The update rate must be better than 40 Hz (HSC) or 20 Hz (conventional vessel).
- 2) The EPFS must be type approved for compliance with IMO resolution MSC.96(72).
- 3) These monitors have been approved by the IMO, MU-190 for CAT 2C and CAT 2HC, MU-231/MU-270W for CAT 1C and CAT 1HC. If a different monitor is to be used on IMO vessels, its effective diameter must meet the applicable Category requirements:
 - CAT 1C and CAT 1HC: effective diameter 320 mm or higher;
 - CAT 2C and CAT 2HC: effective diameter 250 mm or higher.For installation, operation and viewing distance of other monitor, see its manuals.
For BB type, a monitor unit is prepared by user.
- 4) Characteristics of contact output for Alarm:
 - (Load current) 250 mA;
 - (Polarity) Normally Open: 2 ports, Normally Close: 2 ports;
 - Serial I/O for alarm is also possible, which complies with IEC 61162-1.
- 5) For X-Band TR-UP radars only, a junction box is required for antenna cable extension to lengths greater than 100 m. The maximum cable length is 400 m.
- 6) For configurations with 3 or more radars/ECDIS (FMD-3100/FMD-3200/FMD-3300) connected, connect via the HUB-3000. For 2 radars, HUB-100 can be used.
- 7) For configurations with a VDR connected, connect via the HUB-100.
- 8) Unavailable on IMO-type radars.
- 9) Some antenna configurations do not have an in-built Performance Monitor. This type of antenna is not usable for IMO-type radars.

1. OPERATIONAL OVERVIEW

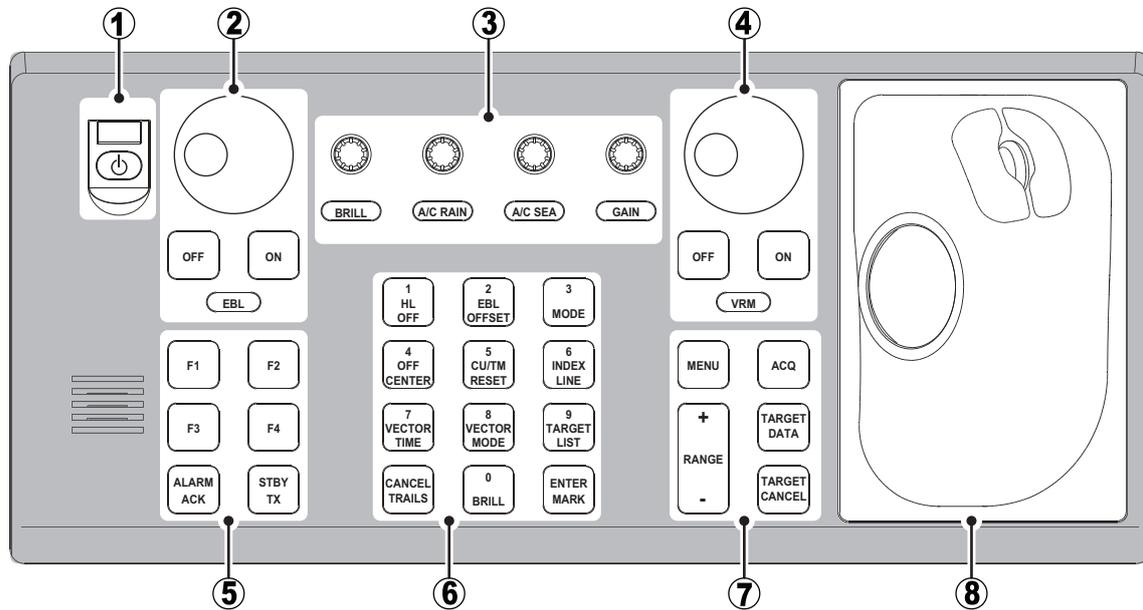
1.1 Controls Overview

Two types of control units are available for your FAR-2xx8: a full keyboard (RCU-014) or palm control (RCU-015/RCU-016).

Most operations can be done with either type of Control Unit. Throughout the manual, procedures are outlined using the RCU-014, unless otherwise specified.

1.1.1 Control Unit RCU-014

You can control almost all aspects of your radar from the RCU-014. The figure and table below show an overview of the control unit with a brief description of the controls.



No.	Control Name	Description
1	Power button	Turn the power on or off. See section 1.2.
2	EBL controls	<ul style="list-style-type: none"> EBL keys: Turn the EBLs on or off. EBL knob: Move the selected EBL. See section 1.33.
3	BRILL knob	Adjust echo brilliance and screen brilliance. See section 1.3.
	A/C RAIN knob	Adjust auto/manual clutter reduction for rain. See section 1.21.
	A/C SEA knob	Adjust auto/manual clutter reduction for rough seas. See section 1.20.
	GAIN knob	Adjust the gain (sensitivity). See section 1.19.
4	VRM controls	<ul style="list-style-type: none"> VRM keys: Turn the VRMs on or off. VRM knob: Move the selected VRM. See section 1.32.
5	Functions keys (F1 to F4)	Perform a pre-registered function. See section 1.9.
	ALARM ACK key	Acknowledge active alerts. See section 1.52.
5	STBY TX key	Toggle the radar operation between transmit (TX) and standby (STBY). See section 1.16.

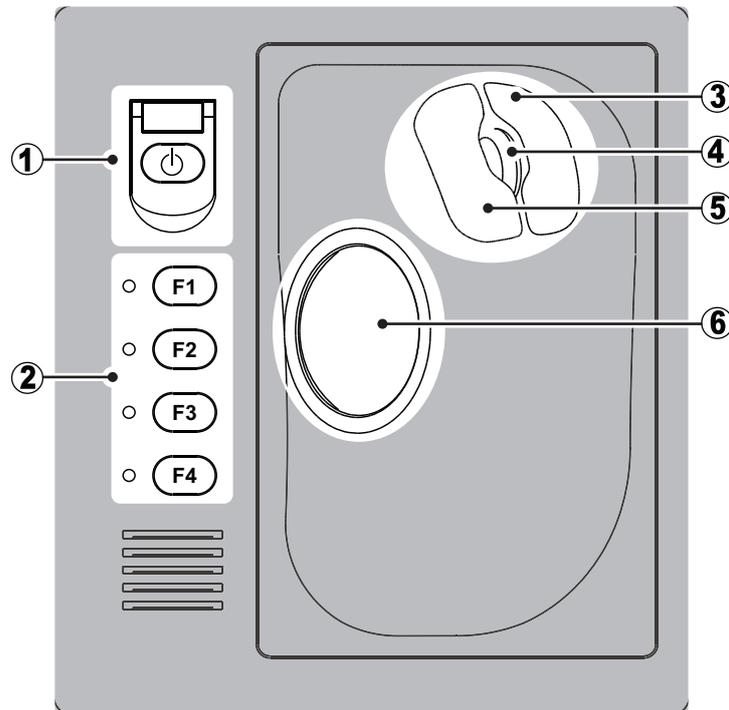
1. OPERATIONAL OVERVIEW

No.	Control Name	Description
6	1, HL OFF key	<ul style="list-style-type: none"> With the menu open: Select menu item "1". Press and hold to hide the heading line. Release to re-show the heading line. See section 1.43.6.
	2, EBL OFFSET key	<ul style="list-style-type: none"> With the menu open: Select menu item "2". Sets the positive/negative value to "+". See section 1.14 and section 1.10. Offset or reset the EBL. See section 1.34.
	3, MODE key	<ul style="list-style-type: none"> With the menu open: Select menu item "3". Change the orientation mode. See section 1.30.
	4, OFF CENTER key	<ul style="list-style-type: none"> With the menu open: Select menu item "4". Enable or disable off-center. See section 1.36.
	5, CU/TM RESET key	<ul style="list-style-type: none"> With the menu open: Select menu item "5". Course Up mode: Reset the heading line to 000°. See section 1.30. True Motion mode: Move Own Ship position 75% of the radius in opposite direction of the current heading. See section 1.30.
	6, INDEX LINE key	<ul style="list-style-type: none"> With the menu open: Select menu item "6". Short press: Select a PI line. See section 1.40. Long press: Show or hide the selected PI line. See section 1.40.
	7, VECTOR TIME key	<ul style="list-style-type: none"> With the menu open: Select menu item "7". Change the vector time. See section 3.12.2.
	8, VECTOR MODE key	<ul style="list-style-type: none"> With the menu open: Select menu item "8". Sets the positive/negative value to "-". See section 1.14 and section 1.10. Toggle between true and relative vectors. See section 3.12.
	9, TARGET LIST key	<ul style="list-style-type: none"> With the menu open: Select menu item "9". Show or hide the TT/AIS target list. See section 3.10.4.
	CANCEL TRAILS key	<p><u>Without the menu open (see section 1.37.2):</u></p> <ul style="list-style-type: none"> Short press: Change the trail display time. Long press: Erase displayed trails. <p><u>With the menu open (see section 1.5):</u></p> <ul style="list-style-type: none"> Go back one level in the menu. Closes the menu if the top level is displayed. Cancel changes made to a menu setting.
	0, BRILL key	<ul style="list-style-type: none"> With the menu open: Select menu item "0". Change the color scheme. See section 1.45.
	ENTER MARK key	<p><u>Inside the Operational Display Area (ODA):</u> Inscribe a mark. See section 1.43.</p> <p><u>With the menu open:</u> Confirm changes, open the selected menu. See section 1.5</p>
	7	MENU key
RANGE controls		Increase or decrease the range. See section 1.31.
ACQ key		<ul style="list-style-type: none"> Manually acquire the cursor-highlighted target for Target Tracking (TT).

No.	Control Name	Description
7	TARGET DATA key	<ul style="list-style-type: none"> • Show the information for the cursor-highlighted target. • Change the selected TT target's symbol (B-type only). • Activate a sleeping AIS target. See section 3.2.
	TARGET CANCEL key	<ul style="list-style-type: none"> • Cancel tracking for the selected target. • Sleep the selected AIS target. • Long press: Cancel tracking for all TT targets. See section 3.2.
8	Trackball controls	See section 1.1.2.

1.1.2 Control Unit RCU-015/RCU-016

The RCU-015 and RCU-016 offer an easy to use mouse-like control interface, without the bulkiness of the RCU-014. You can access all your radar functions from the RCU-015/RCU-016, however, only the function keys are available as short-cut keys.



No.	Control Name	Description
1	Power button*	Turn the power on or off. See section 1.2.
2	Functions keys (F1 to F4)	Perform a pre-registered function. See section 1.9.
3	Right mouse button	<u>Short press:</u> <ul style="list-style-type: none"> • Show the pop up menu for the highlighted item. • Cancel changes to the currently selected setting. • With pop up menus shown: Hide pop up menus. <u>Long press:</u> <ul style="list-style-type: none"> • Change the screen brilliance to [50].
4	Scrollwheel	<ul style="list-style-type: none"> • Change settings. • Highlight a menu item.
5	Left mouse button	Select a highlighted object or menu item.
6	Trackball	<ul style="list-style-type: none"> • Moves the cursor. • Highlight an object or menu item.

*: The RCU-016 Control Unit has no power button. To turn the power on or off when using a RCU-016 Control Unit, use the power button on the RCU-014 Control Unit.

1.2 How to Turn the Radar On/Off

The power button (⏻) is located at the top-left corner of the RCU-014 and RCU-015 Control Units.

Note: The RCU-016 Control Unit has no power button. To turn the power on or off when using a RCU-016 Control Unit, use the power button on the RCU-014 Control Unit.

To turn the power on, open the power switch cover, then press the power button.

The LED to the left of the power button lights up (green color) and the system begins the startup process. The indication "Initializing....." appears at the center of the screen. When the startup process is complete, the system begins warm-up procedures to prepare the magnetron for transmission. The warm-up can take up to three minutes. During the warm-up, indications for total on-time (magnetron on-time since installation) and total transmission time (since installation) appear below the warm-up countdown timer. These indications are also displayed when the radar is in standby mode. When the warm-up process is complete, the radar goes into standby (STBY) mode and the indication "RADAR STBY" (IMO-types) or "STBY" (A/B/R-types) appears. This indication also appears whenever the equipment is in STBY mode.

Note 1: For A/B-types with Radar Plotter functionality, the "STBY" indication appears only once, when the equipment is turned on.

Note 2: For B-types with Radar Plotter functionality, the numerals on the heading dial (outer-most range ring) are not shown and the TT function is inactive while in standby (STBY) mode.

Note 3: Do not turn on the power directly after it has been turned off. Wait several seconds before you reapply the power, to be sure the radar starts up properly.

To turn the power off, open the power switch cover, then press the power button.

Note: Solid state radars do not have a magnetron, therefore they have no warming period.

1.3 How to Adjust the Brilliance

The screen brilliance (brightness) for monitors can be adjusted as shown below.

Note: The following procedure applies only to monitors supplied by FURUNO for this system. For other monitors, see the monitor operator's manual to adjust the brilliance.

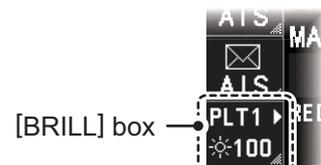
Brilliance adjustment from the Control Unit (RCU-014)

Rotate the **BRILL** knob clockwise to increase the brilliance (brighter), or rotate the **BRILL** knob counter-clockwise to reduce the brilliance (darker).

Brilliance adjustment from the on-screen box

Select the [BRILL] box, then spin the scrollwheel on the Control Unit upwards to reduce the brilliance (darker) or downwards to increase the brilliance (brighter).

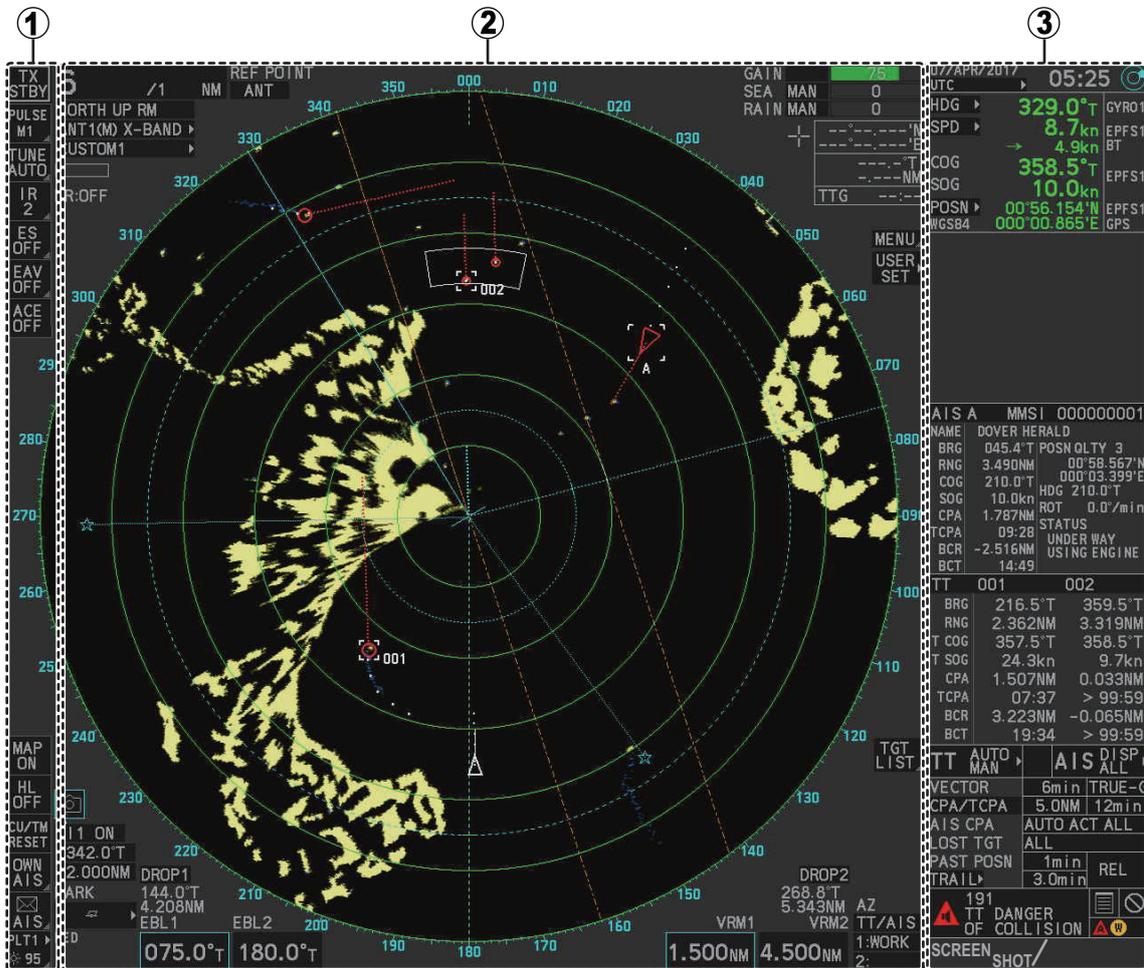
Note: The above scrollwheel operation is based on default settings for [2 MOUSE WHEEL DIR]. See section 1.10.



1.4 Display Indications

Note: The example screen below may differ slightly from your display, depending on the monitor purchased in your configuration. The overall information, however, is the same.

The on-screen display for your radar system is divided into three main areas, as shown in the figure below.



- 1: InstantAccess bar™. See section 1.4.1.
- 2: Radar display and function boxes. See section 1.4.2.
- 3: Information and settings. See section 1.4.3.

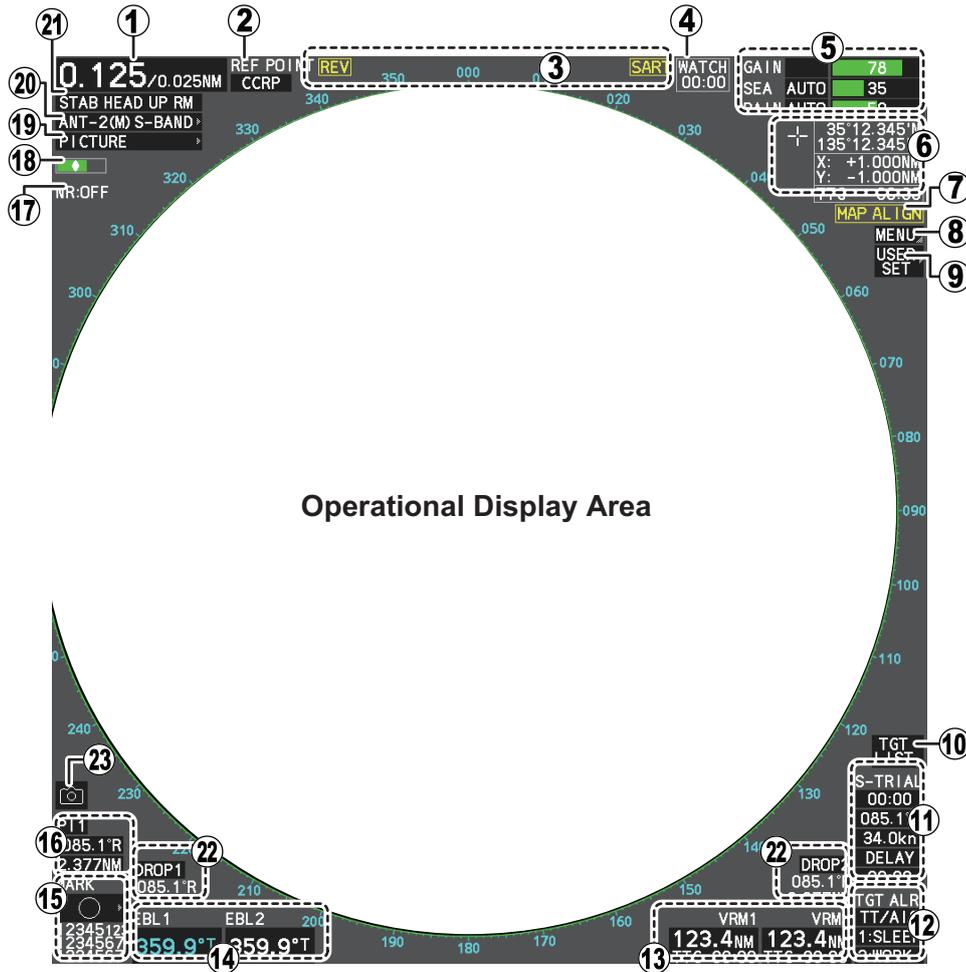
Display specifications

	MU-190	MU-231	MU-270W
Nominal viewing distance	1.02 m	1.20 m	1.02 m
Text height (min. font)	3.53 mm	4.23 mm	3.64 mm
Text width (min. font)	2.36 mm	2.97 mm	2.43 mm

1.4.1 InstantAccess bar™ buttons

Button	Description
<u>Upper Half</u>	
	Standby/Transmit button. Toggle between standby (STBY) and transmit (TX).
	Pulselength button. Selects the pulselength.
	Tune button. Toggles between automatic and manual tuning. (See section 1.17.1.) Note: For SSD antennas, this button appears as "TX CH x" ("x" denotes the channel used for transmission).
	Interference Rejector button. Activates/deactivates the interference rejector feature.
	Echo Stretch button. Activates/deactivates the echo stretch function. Note: This item is grayed out under the following conditions: <ul style="list-style-type: none"> • ACE function is active. • No position data is input (excludes Dead Reckoning).
	Echo Average button. Activates/deactivates the echo average function.
	ACE button. Activates/deactivates the ACE (Auto Clutter Elimination) function.
<u>Lower Half</u>	
	Chart button. <ul style="list-style-type: none"> • Shows/hides the chart. • Opens the [CHART] menu. Note: Appears on A/B-types with Radar Plotter functionality only.
	Radar Map button. Shows/hides the radar map marks.
	HEADING LINE button. Left-click and hold to hide the heading line.
	CU/TM RESET button <ul style="list-style-type: none"> • Puts the ship's heading at the top of the screen in course-up mode the moment this button is pressed. • Resets the ship's position to a point of 75% radius opposite to the extension of the heading line passing through the display center in true motion modes.
	Own Ship AIS button. Shows the AIS VOYAGE DATA for AIS data setup.
	AIS Message button. <ul style="list-style-type: none"> • Displays received AIS messages. • Opens the [AIS Message] menu.
	Brilliance button. <ul style="list-style-type: none"> • Adjusts the screen brilliance • Opens the [BRILLIANCE] menu. • Selects the color palette. See section 1.45.1.

1.4.2 Radar display and shortcuts

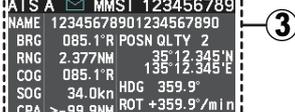


No.	Name	Description
-	Operational Display Area	Radar echoes are displayed here.
1	[RANGE] box	Shows/changes the current range in use.
2	[REF POINT] box	Shows/changes the point of reference.
3	Indications	Shows indications for SART, shuttle ferry mode, etc.
4	[WATCH] box	<ul style="list-style-type: none"> Shows the watch alert countdown timer. Resets the watch alert countdown.
5	[ECHO ADJUST] box	Place the cursor on a box to adjust the setting. <ul style="list-style-type: none"> [GAIN] bar: Shows the level of gain in use. [SEA] bar: Shows the level and mode of sea clutter reduction. [RAIN] bar: Shows the level and mode of rain clutter reduction.
6	Cursor position details	Shows the location (coordinates) of the cursor with the estimated TTG to the cursor position.
7	[MAP ALIGN] indication	Shows/hides the map alignment status.
8	[MENU] box	Opens/closes the menu.
9	User settings box	<ul style="list-style-type: none"> Loads pilot settings. Opens the [USER SET] menu.
10	[TGT LIST] box	Shows the target details list for tracked TTs and active AIS targets.
11	[TRIAL MANEUVERS] box	<ul style="list-style-type: none"> Activates/deactivates trial maneuvers. Sets up trial maneuver parameters.

1. OPERATIONAL OVERVIEW

No.	Name	Description
12	[ACQUISITION ZONE] box	<ul style="list-style-type: none"> Adjust acquisition zone settings for target alarms. Toggle between sentry zone and acquisition zone alert modes.
13	[VRM] box	<ul style="list-style-type: none"> Activate/deactivate the VRM (Variable Range Marker). Adjust the active (selected) VRM. Shows VRM range and TTG.
14	[EBL] box	<ul style="list-style-type: none"> Activate/deactivate the EBL (Electronic Bearing Line). Adjust the active (selected) EBL. Shows EBL bearing.
15	[MAP MARK] box	<ul style="list-style-type: none"> Selects a map mark to use. Inscribes the selected map mark. Shows bearing and range from mark to cursor.
16	[PI Lines] box	<ul style="list-style-type: none"> Selects PI line set to use. Shows/hides the selected PI lines. Shows the angle, reference and range interval for the PI lines.
17	[NOISE REJECTOR] indication	Shows the noise rejector function's ON/OFF status.
18	[TUNING LEVEL] bar	<ul style="list-style-type: none"> Shows the level of tuning in use. See section 1.17. Adjusts the tuning (manual only). See section 1.17.3. <p>Note: The [TUNING LEVEL] bar is not shown for solid state radars.</p>
19	[PICTURE] box	Customize the way in which echoes are displayed.
20	[ANTENNA SELECTION] box	Selects the antenna to use for radar images.
21	[PRESENTATION MODE] box	Change the presentation (orientation) mode for the radar images.
22	[DROP MARK] box	Shows the bearing and range to the drop mark(s).
23	Screenshot button	<p>Saves a screenshot of the entire displayed area.</p> <p>Note: Requires SD card to be inserted in the Processor Unit. Shown in gray and not selectable if no SD card is inserted.</p>

1.4.3 Information and settings

No.	Description
1	<p><u>Date/Time</u> Shows date and time (with offset indication).</p> 
2	<p><u>Working indicator</u> Stops rotating if the system is not functioning normally (screen freeze, etc.).</p> 
3	<p><u>Own Ship information</u> Shows heading, speed, water tracking speed*¹, COG, SOG*², coordinates and sensor used for data input.</p> 
4	<p><u>Information box</u></p> <ul style="list-style-type: none"> Shows information for selected TT or AIS targets. Shows the currently selected menu. Shows navigational data. Shows the performance monitor graph. Shows the zoomed area.
5	<p><u>TT/AIS settings</u> Contains settings for vectors, CPA, TCPA, lost targets, trails, etc.</p> 
6	<p><u>Alert box</u> Shows active alerts and contains the buzzer silence button and a shortcut to the alert list.</p> 
7	<p><u>Guidance box</u> Shows operational guidance for the Control Unit's left button and right button.</p> 
<p>*1: Direction is indicated with an arrow facing PORT or STBD. *2: Where the data source for COG/SOG is a satellite log, the indication shows "SLOG".</p>	

1.5 Menu Operations

1.5.1 How to open and close the main menu

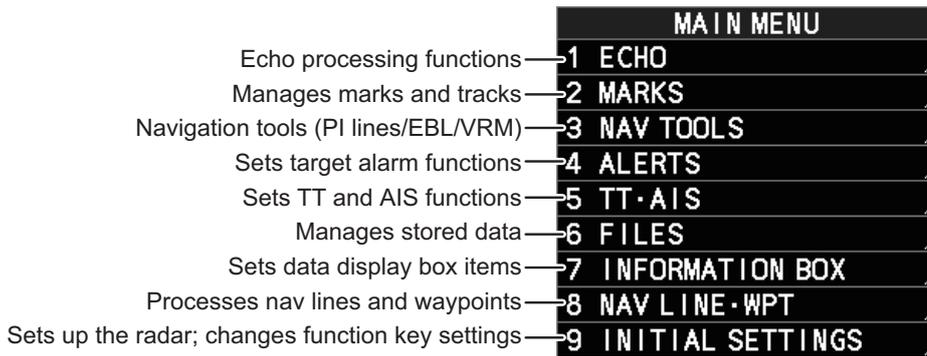
The main menu can be accessed from the control unit or from the on-screen box. The [MAIN MENU] appears in the information box at the right side of the screen.

From the control unit (RCU-014)

Press the **MENU** key on the control panel.

From the on-screen box

Select the [MENU] box, then press the **left button**.



Note: For the sake of abbreviation in procedures, the above methods are written collectively as “Open the menu.” and “Close the menu.”

1.5.2 How to operate the menus

1. Open the menu.
2. Roll the scrollwheel to select a menu item, then left-click. The menu item currently selected is highlighted and shown in reverse video. You can also select a menu item by pressing the corresponding numeric key on the control unit.



Select menu items with arrows (←) to access the next menu layer. In this example, the [ECHO] menu is accessed, then the [CUSTOMIZED ECHO] menu is accessed.

The next menu layer appears. Menu items with arrows, as shown in the above example figure, have their own menu layer. You can select these items to show the respective menu.

3. Roll the scrollwheel to select a menu item, then left-click. You can also select a menu item by pressing the corresponding numeric key. When required, repeat this step to access the next menu. In the example, [1 ECHO] is selected, which opens the [ECHO (1/2)] menu. Next, [2 CUSTOMIZED ECHO] is selected, which opens the [CUSTOMIZED ECHO (1/2)] menu. Finally, [3 ECHO STRETCH] is selected, in order to change settings. Menus such as the [ECHO] menu and [CUSTOMIZED ECHO] menu have more than one page. In this case, the currently displayed page is indicated in brackets to the right of the menu title.
- To view the next page of a menu**, select [0 NEXT].
- To go back one layer (or page) in the menu**, left-click [1 BACK], or right-click.
4. Roll the scrollwheel to select the desired setting, then left-click. The selected setting is highlighted and displayed in reverse video. In the above example, the selected setting at [3 ECHO STRETCH] is [1].
- Note 1:** For some menu items, the software keyboard, shown in the figure below, is displayed at the bottom of the menu. Select the number/character desired with the cursor, then left-click. When you finish entering the desired numbers/characters, left-click the [END] button on the software keyboard.



Note 2: Unless otherwise stated, operations in this manual use the scrollwheel for procedures which require menu selection, or settings changed.

5. Close the menu.

1.6 How to Use the On-screen Box Menus

Some radar functions can be accessed using the on-screen box as a shortcut to the respective menus. A “▶” at the right side of an on-screen box indicates that there is a menu shortcut available.

Note: The cursor changes shape according to its location. When placed outside the operational display area the cursor is an arrow () shape. When placed inside the operational display area, it is a cross ().

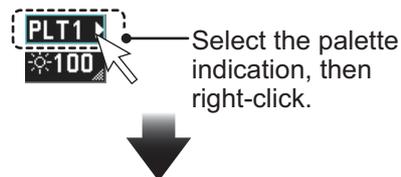
For the purpose of this example, place the cursor on the palette indication (displayed as "PLTx", where x is the currently selected palette number), inside the brilliance settings box at the bottom-left of the screen.

The selected item appears highlighted with a light-blue colored box.

Right-click to show the [BRILL1] box menu.

Similar shortcuts are available from the following on-screen boxes/indications:

- [PICTURE] box.
- [AIS] box.
- [TT] box.
- [HDG] indication.
- [SPD] indication.
- [POSN] indication.
- [PLT] indication.
- [ANTENNA SELECTION] box.
- User settings box.
- [MARK] box.
- Time indication ("UTC" or "Local").
- [TRAIL] indication.



BRILL 1 (1/2)	
1	BACK
2	ECHO COLOR YEL/GRN/WHT
3	PALETTE DAY-GRY/DAY-BLU/ DAY-GRN/DUSK-GRY/ DUSK-BLU/DUSK-GRN/ NIGHT-GRY/NIGHT-BLU
4	CONTROL PANEL
5	CHARACTERS
6	CURSOR
7	ECHOS
8	TRAILS
9	HL
0	NEXT

1.7 How to Use the CURSOR Menu

Functions that require the use of the cursor, such as EBL offset and zoom, can be activated directly from the guidance box or from the [CURSOR] menu, either method with the cursor inside the operational display area. Below is the procedure for choosing cursor-related functions from the [CURSOR] menu.

1. Select the operational display area, then press the **right button**.
The [CURSOR] menu appears.
2. Select the desired function, then left-click.
3. The guidance box shows "XX / EXIT" (XX = function selected). Use the trackball to place the cursor where desired.
4. Left-click to execute the function selected at step 3.
5. To quit the selected function, right-click when the guidance box shows "XX / EXIT" (XX = function selected).

The table below list the contents of the cursor context menu with a brief description.



Menu Item	Description
Page 1	
TARGET DATA / ACQ	TT: Acquires target; displays data for selected tracked target. AIS: Activates sleeping AIS target; displays data for selected AIS target.
TARGET CANCEL	TT: Cancels tracking on selected tracked target. AIS: Sleeps selected AIS target.
TT TGT DATA / ACQ	Acquires selected echo as tracked target.
REF MARK	Inscribes reference mark, for target-based speed input.
EBL OFFSET	Offsets EBL to measure range and bearing between two targets.
OFFCENTER	Shifts screen center to selected location.
ZOOM	Zooms selected location.
TARGET TRACK ON*	Shows the target tracks.
TARGET TRACK OFF*	Hides the target tracks.
MARK DELETE	Deletes selected mark (plotter mark, origin mark or waypoint mark).
OWN TRACK DELETE	Deletes own ship's tracks.
TGT TRACK DELETE*	Deletes the selected target's tracks.
MAP ALIGN	Aligns charts (maps) with the radar picture.
TRAIL ERASER*	Erases trails.
Page 2	
TARGET DATA / ACQ SETTING	Change target tracking settings.
TARGET CANCEL SETTING	Change target cancel settings.

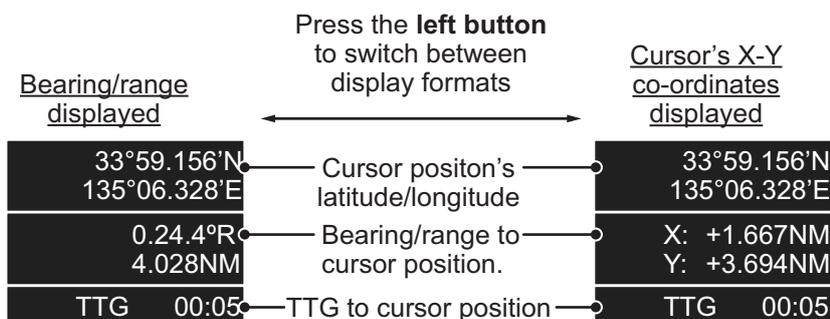
*: Shown on A/B-types only.

1.8 Cursor Data

The cursor data display shows the cursor's latitude and longitude position or the cursor's X-Y co-ordinates.

Place the cursor on the [CURSOR DATA] box at the top-right side of the display then press the **left button** to switch between display formats.

The data box shows the cursor location, bearing/range to the cursor location and the time to go (TTG) to the cursor location.



Note 1: For the X-Y co-ordinates display, the Y-axis is the upper/lower half of the screen, the upper half of the screen is “plus” and the lower part of the screen is “minus”. The X-axis is the left/right-side of the screen, right is “plus”, left is “minus”.

Note 2: When displaying latitude and longitude position and the cursor has been aligned (on the [CURSOR] menu), the indication "MAP ALIGN" appears at the right side of the screen (in yellow).

Note 3: Cursor data reads "- - -" when the cursor is placed outside the operational display area.

1.8.1 How to change the cursor data attributes (B-type only)

You can change the cursor bearing reference, cursor range unit, cursor size and also align the cursor by latitude/longitude. Changing some of these settings affects the indications in the cursor data display.

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR SET].
4. Select [9 CURSOR]. The [CURSOR] menu appears.
5. Select the item you want to change, referring to the list below.
 - [2 CURSOR BEARING]: Sets the bearing reference.
 - [3 CURSOR RANGE]: Sets the unit for cursor range.
 - [4 CURSOR SIZE]: Sets the cursor size.
 - [5 CURSOR L/L ALIGN]: Set whether to align the cursor with latitude/longitude.
6. Close the menu.

CURSOR	
1	BACK
2	CURSOR BEARING REL/TRUE
3	CURSOR RANGE NM/km/SM/kyd
4	CURSOR SIZE SMALL/LARGE
5	CURSOR L/L ALIGN OFF/ON

1.9 How to Set Up Function Keys

Some menu functions and menus can be assigned to a function key. This allows one-touch access to the assigned function or menu.

To activate an assigned function, press the corresponding function key (**F1**, **F2**, **F3** or **F4**).

The current presets are listed at the bottom of the menu page and the **function keys** are preset with the following functions:

F1: Interference Rejector, **F2:** Echo Stretch, **F3:** AUTO-SEA, **F4:** AUTO-RAIN.

You can change the function assigned to each key using the following procedure.

1. Open the [MAIN MENU].
2. Select [9 INITIAL SETTINGS].
3. Select [6 FUNCTION KEY SETUP]. The function key setup menu appears.
4. Select the function key to set up.
5. Referring to the table of available functions below, select a function category, then left-click.

FUNCTION KEY SETUP	
1	BACK
2	F1
3	F2
4	F3
5	F4
F1:	IR
F2:	ES
F3:	AUTO-SEA
F4:	AUTO-RAIN

Function category	Available functions
ECHO	CUSTOM SELECT, IR, ES, EAV, NOISE REJ, ANT SELECT, PULSE LENGTH, AUTO-SEA, AUTO-RAIN, TUNE SELECT, 2ND ECHO REJ, STC CURVE, STC RANGE, PM, SART, ECHO TRAIL, TRAIL T/R, WIPER* ¹ , ACE, ACE HIGH SENSITIVITY
STD KEY	ALERT ACK, STBY TX, HL OFF, EBL OFFSET, ORIENTATION-MODE, OFF CENTER, CU-TM RESET, PI LINE, VECTOR TIME, VECTOR MODE, TARGET LIST, BRILL, MARK, MENU, RANGE UP, RANGE DOWN, ACQ, TARGET DATA, TARGET CANCEL
TT•AIS	TT-DISP, AIS-DISP, TARGET DATA & ACQ, PAST POSN INTERVAL, REF MARK, CPA LIMIT, CPA, TCPA, AZ1, AZ2, TARGET LIST SORT, TRIAL MANEUVER, TRIAL MODE CHANGE, AIS MESSAGE, AIS SCALED SYMBOL
DELETE DATA	MARK DELETE, MARK ALL DELETE, OWN TRK DELETE, OWN TRK ALL DELETE, TGT TRK DELETE* ³ , TGT TRK ALL DELETE* ³
OPERATION	BUZZER STOP, ECHO AREA* ¹ , ECHO COLOR, PALETTE, RING(ON/OFF), ZOOM, MOB, ALARM1, ALARM2, WATCH ALERT RESET, TLL* ¹ , MAP ALIGN, ANCHOR WATCH, DROP MARK, SCREEN SHOT, CHART DISPLAY* ² , NAV AIDS* ²

*¹: B-types only.

*²: A/B-types with radar plotter functionality only.

*³: A/B-types only.

6. Select the appropriate function to assign, then left-click.
You can check the currently assigned functions in the bottom half of the menu.
7. Repeat the procedure as necessary to set up other function keys.
8. Close the menu.

1.10 How to Customize Operation

Several operation items can be customized to suit your needs.

1. Open the menu.
2. Select [9 INITIAL SETTING].
3. Select [5 OPERATION]. The [OPERATION] menu appears.
4. Referring to the table below, press the menu item number to select the appropriate menu item to customize. For the purpose of this example, press the **3 MODE** key to set up the key beeps.

OPERATION(1/2)	
1	BACK
2	MOUSE WHEEL DIR NORMAL/REVERSE
3	KEY BEEP OFF/LOW/MID/HIGH
4	OWN SHIP VECTOR OFF/HDG/COURSE
5	STERN UP RM OFF/ON
6	SHUTTLE FERRY OFF/MODE 1/MODE 2
7	ICING PREVENTION OFF/ON
8	HDG FINE ADJUST +0. 0°
9	USB MOUSE SPEED 1/2/3/4/5
0	NEXT

Menu items	Description
Page 1	
[2 MOUSE WHEEL DIR]	Sets the direction of the wheel drive (scrollwheel). <ul style="list-style-type: none"> • [NORMAL]: Scroll downwards to increase, or upwards to decrease the value. • [REVERSE]: Scroll directions are reverse of [NORMAL].
[3 KEY BEEP]	Changes the key beep volume. Select [OFF] to silence the key beeps. Select [LOW], [MID], [HIGH] to adjust the volume for key beeps.
[4 OWN SHIP VECTOR]	Select how the own ship vector is displayed. <ul style="list-style-type: none"> • [OFF]: Own ship vector is not displayed. • [HDG]: Vector is displayed in heading direction. • [COURSE]: Vector is displayed in course direction.
[5 STERN UP RM]	Select [ON] to show HEAD UP RM display in reversed. Note: This item is shown for A/B-types only.
[6 SHUTTLE FERRY]	Sets the shuttle ferry mode to use. <ul style="list-style-type: none"> • [OFF]: Shuttle ferry mode is deactivated. • [MODE1]: Shuttle ferry mode is activated. See "Shuttle ferry mode" on next page. • [MODE2]: Shuttle ferry mode is activated. See "Shuttle ferry mode" on next page. Note: Shuttle ferry mode requires an external switch.
[7 ICING PREVENTION]	Select [ON] to rotate the antenna without transmission, to prevent ice build-up. See section 1.53.
[8 HDG FINE ADJUST]	Adjusts the heading line location. 0.0°, the default setting, shows the heading line pointing towards the top of the screen.
[9 USB MOUSE SPEED]	Adjust the USB mouse sensitivity. A higher value increase the mouse cursor's movement speed.
Page 2	
[2 AUTO COURSE UP RESET]	Select [ON] to enable, or [OFF] to disable the automatic reset of the screen when using COURSE UP orientation and your course is more than 22.5° to either side the center of the screen.

Menu items	Description
[3 DISPLAY SCROLL]	Select [ON] to enable, [OFF] to disable display scrolling. When set to [ON], move the cursor to the edge of the screen in the direction you want to scroll. Note: This item is shown for B-types only.

5. Select the required setting by pressing the menu item number. For this example, set [3 KEY BEEP] to [HIGH]. Press the **3 MODE** key to highlight [HIGH]. For [8 HDG FINE ADJUST] and other menu items with a setting range, spin the scrollwheel, or use the number keys to adjust the required setting.
Note: Regarding input for [8 HDG FINE ADJUST], when using the number keys, the indication is first selected as a whole. At this time, you can toggle between plus "+" or minus "-". Press the **8** key for "-", press the **2** key for "+". If single digits are highlighted, toggle is not possible. In this case, press the **CANCEL TRAILS** key to re-highlight the whole indication.
6. Press the **ENTER MARK** key to confirm and apply the selection.
7. Close the menu.

Shuttle ferry mode

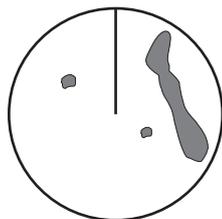
The shuttle ferry mode changes the orientation of the display when the external switch is turned on. (The external switch should be connected to the RS-232C port on the processor unit at installation.)

There are two variations: Standard display ([SHUTTLE FERRY] is set to [OFF]) and reversed display ([SHUTTLE FERRY] is set to [MODE1] or [MODE2]).

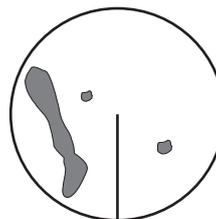
When the display is reversed for shuttle ferry mode, the following changes also occur:

- Echoes are displayed 180° opposite to normal display.
- Bearing for speed data is re-calibrated to 180° opposite to normal.
- Wind direction based on speed input is re-calibrated to 180° opposite to normal.
- Where [Mode2] is selected, data input from the gyrocompass is re-calibrated to 180° opposite to normal.

Note: Gyrocompass data input is not re-calibrated for [Mode1].



Standard display: Gyro input is displayed normally.



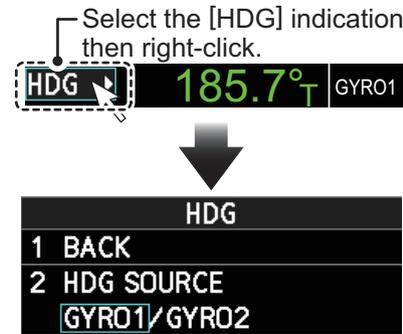
Reversed display: Gyro input is displayed in reverse.

1.11 How to Select the Interface for Heading Input

When a gyrocompass is connected, the ship's heading appears on the right side of the screen, in the data display area.

Heading input format can be selected as follows:

1. Place the cursor on the [HDG ►] indication in the heading box at the top-right of the screen, then right-click. The [HDG] context menu appears.
2. Select [2 HDG SOURCE], then press the **ENTER MARK** key.
3. Select [GYRO1] or [GYRO2] as appropriate, then press the **ENTER MARK** key.
4. Close the menu.



Note 1: The heading sensor must be able to follow a minimum ROT of 20° per second. Heading sensors with a lesser capability may degrade the performance of echo averaging, trails and TT. The data refresh rate should also be as short as possible. If the refresh rate is too long, the ability to follow courses lessens, thereby affecting the performance of echo averaging, trails and TT.

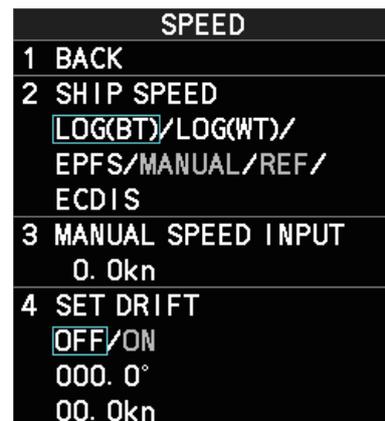
Note 2: For IMO-types, Where the heading source is other than the heading sensor (for example, and EPFS device), the sensor indication is displayed in yellow color.

1.12 How to Set Own Ship's Speed

The TT and azimuth stabilized presentation modes require own ship speed input and compass signal. The speed can be entered from a log (STW, SOG) or EPFS (SOG) or manually on the menu.

1.12.1 Automatic speed input (log or EPFS navigator)

1. Place the cursor on the [SPD ►] indication in the heading box at the top-right of the screen, then right-click. The [SPD] context menu appears.
2. Select [2 SHIP SPEED], then press the **ENTER MARK** key.
3. Select the appropriate source for automatic speed input, then press the **ENTER MARK** key.



Selection	Explanation	Stabilization Mode
[LOG (BT)]*1	Log, speed over ground (SOG)	Ground stabilization
[LOG (WT)]	Log, Speed Thru Water (STW)	Sea stabilization
[EPFS]	Speed input by GPS navigator	Ground stabilization
[MANUAL]	Manually input speed	Sea stabilization
[REF]	Echo-referenced speed input	Ground stabilization

Selection	Explanation	Stabilization Mode
[ECDIS]*2	Speed input by ECDIS	Ground stabilization or Sea Stabilization (Dependent on ECDIS settings).

*1: Set and drift may be required to display [LOG (BT)] correctly in deep waters. To change set and drift, see section 3.14.

*2: Where [ECDIS] is selected as the speed source, [4 OWN SHIP POSN] in the [OWN SHIP INFO] menu is automatically set to [ECDIS] also. See section 1.13.

4. If you selected [MANUAL] as the speed data source, see section 1.12.2 to set the speed.
5. Close the menu.

Notes on speed input

It should be noted that in determining a target's aspect by radar, the calculation of its true track is dependent on the choice and accuracy of the own ship's course and speed input. A ground-stabilized target plot may accurately calculate the ground track of the target, but the target's heading may be significantly different from its track when experiencing set, drift or leeway. Similarly, a sea stabilized target plot may be inaccurate when own ship and the target, are experiencing different rates of set, drift or leeway.

- IMO Resolution A.823(19) for TT recommends that a speed log to be interfaced with a TT should be capable of providing through-the-water speed (forward speed).
- Be sure not to select a [LOG] option when a speed log is not connected. If the log signal is not provided, the ship speed readout at the top of the screen will be blank. In the event of a log error, enter speed manually.
- The [SPD] is shown as "*. * kn" and the label "NO LOG(BT) SIGNAL" or "NO LOG(WT) SIGNAL" (in yellow-orange) appears and the alert buzzer sounds if no log signal is present for 30 s.
- When the speed input in use is interrupted or lost, the system automatically changes to another speed input (stabilization reference) and outputs the "SPD SOURCE CHG" alert.
- On IMO-type radars with AIS in use, [MANUAL] and [REF] are shown in gray to indicate they are not available for selection.
- A single-axis water log cannot measure speed when the wind is coming from the leeway direction.
- When [ECDIS] is selected as the speed data source and communication with the ECDIS is interrupted or lost for 30 seconds, the Alert "ECDIS COM ERROR" is released.
- When speed stabilization is changed at the ECDIS and [ECDIS] is selected as the speed data source, the Alert "SPD SOURCE CHG" is released.

1.12.2 Manual speed input

If the speed log is not working, enter speed manually as below. In this case the speed data type is shown as "MANUAL" and is speed thru water (STW). Manual speed input is not available on IMO-type radars when the AIS feature is active.

1. Place the cursor on the [SPD ►] indication in the heading box at the top-right of the screen, then right-click. The [SPD] context menu appears.
2. Select [2 SHIP SPEED], then press the **ENTER MARK** key.
3. Select [MANUAL], then press the **ENTER MARK** key.
4. Select [3 MANUAL SPEED INPUT], then press the **ENTER MARK** key.
5. Spin the scrollwheel to set the speed.
6. Press the **ENTER MARK** key to confirm the new setting.
7. Close the menu.

1.13 How to Set the Own Ship Position

You can select the data source for own ship's position as follows:

1. Place the cursor on the [POSN ►] indication in the data display area, then right-click. The [OWN SHIP POSN] menu appears.
2. Select [2 POSITION SOURCE] or [3 MANUAL L/L INPUT] as appropriate, then press the **ENTER MARK** key.
3. If [2 POSITION SOURCE] is selected at step 2, select the appropriate position source, referring to the list below, then press the **ENTER MARK** key. [2 POSITION SOURCE] uses navigational aids. Select the navigational aid to use. Available options are listed with a brief description in the table below:

OWN SHIP POSN	
1	BACK
2	POSITION SOURCE EPFS1/EPFS2/LAN/ ECDIS/DEAD RECKONING
3	MANUAL L/L INPUT 00°00.000'N 000°00.000'E
4	SIO DATA LAN OUTPUT OFF/ON
POSITIONING SYSTEM EPFS1	

Available options	Description
[EPFS1]	Use the device assigned as EPFS1 for position data.
[EPFS2]	Use the device assigned as EPFS2 for position data.
[LAN]	Use the device connected to the LAN1 port for position data.
[ECDIS]	Use the connected ECDIS for position data.
[DEAD RECKONING]	Position data is derived from dead reckoning (manual input)

Note 1: Where [2 POSITION SOURCE] is set to [DEAD RECKONING], the indication "DR" appears at the bottom of the [OS POSN] box.

Note 2: Where [2 POSITION SOURCE] is set to [DEAD RECKONING] or [MANUAL L/L INPUT], the AIS function cannot be used.

Note 3: Where [2 POSITION SOURCE] is set to [ECDIS], the source for own ship speed data is automatically set to [ECDIS] also.

Note 4: On IMO-type radars with AIS in use, [DEAD RECKONING] is shown in gray to indicate it is not available for selection.

Note 5: Speed and heading data is required in order to correctly display [DEAD RECKONING] position data.

4. To set [3 MANUAL L/L INPUT], do the following:
 - 1) Select [3 MANUAL L/L INPUT]. The first digit of the latitude is highlighted.
 - 2) Spin the scrollwheel to set the value, then left-click. The cursor moves to the next digit.
You can also use the number keys on the Control Unit to input the value.
 - 3) Repeat step 2 to set the latitude and longitude.
5. To share [OS POSN] data across the same network, do the following:
 - 1) Select [SIO DATA LAN OUTPUT], then press the **ENTER MARK** key.
 - 2) Select [ON], then press the **ENTER MARK** key to share data. To disable [OS POSN] data sharing, select [OFF], then press the **ENTER MARK** key.

Note: A navigational aid must be selected at [2 POSITION SOURCE] to share [OS POSN] across the same network.
6. Close the menu.

1.14 How to Adjust the Date and Time

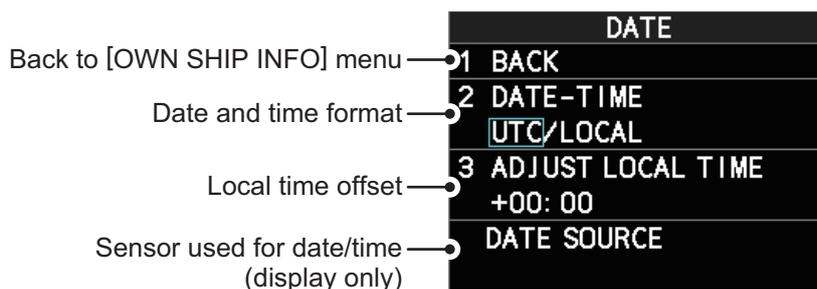
Date and time are displayed at the top-right of the screen in the DATE/TIME box. You can left-click the date/time format indication to toggle between [UTC] format and [LOCAL] format.



You can also adjust the local time and switch between time formats from the menu.

To adjust the local time, follow the procedure below.

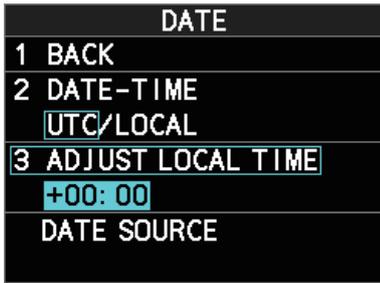
1. Place the cursor on the Date/time format indication in the [DATE/TIME] box, then right-click to show the [DATE] menu.



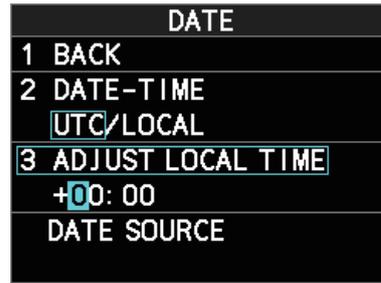
2. Select [2 DATE-TIME], then select [UTC] or [LOCAL] as appropriate.
 - [UTC]: Date and time are displayed in UTC format.
 - [LOCAL]: Date and time are shown with the local time offset applied.

1. OPERATIONAL OVERVIEW

3. Select [3 ADJUST LOCAL TIME], then press the **ENTER MARK** key.



Time indication highlighted as a whole. Toggle between “+” and “-” is possible.



Single digit is highlighted. Toggle between “+” and “-” is not possible.

4. Spin the scrollwheel, or use the number keys to input the desired offset. The offset must be in 30 minute increments.

Note: Regarding input for [3 ADJUST LOCAL TIME], when using the number keys, the indication is first selected as a whole. At this time, you can toggle between plus “+” or minus “-”. Press the **8** key for “-”, press the **2** key for “+”. If single digits are highlighted, toggle is not possible. In this case, press the **CANCEL TRAILS** key to re-highlight the whole indication.

5. Close the menu.

1.15 User Settings

The user functions shown in the table below can be reset to their default settings by enabling the [PILOT SETTING] option in the [USER SET] menu. Functions not shown in the table below maintain their previous setting.

The unit can store two separate user settings, for the functions listed below, in the internal memory. These settings can also be recalled. Functions not shown in the table below cannot be stored or recalled.

Function		Setting(s)	Menu/On-screen box
GAIN		Maintained as per previous setting.	[GAIN] box
SEA		[AUTO]	[SEA] box
RAIN		[AUTO]	[RAIN] box
TUNE		[AUTO]	[TUNE] box (Magnetron radars only)
TX CH		Maintained as per previous setting. (Solid State radars only)	
Range		[6 NM]	[RANGE] box
Range rings		[OFF]	[MAIN MENU] → [NAV TOOLS] → [RANGE RINGS]
VRM1	Display	[ON]	[VRM1] box
	Distance	[0.250 NM]	
VRM2	Display	[OFF]	[VRM2] box
	Distance	[0.000 NM]	
EBL1	Display	[ON]	[EBL1] box
	Bearing	Maintained as per previous setting.	
	Reference	Maintained as per previous setting.	

Continued on following page.

Function		Setting(s)	Menu/On-screen box
<i>Continued from previous page.</i>			
EBL2	Display	[OFF]	[EBL2] box
	Bearing	Maintained as per previous setting.	[MAIN MENU] → [NAV TOOLS] → [EBL•VRM•CURSOR SET] → [EBL•CURSOR BEARING]
	Reference		
PI Lines	Display	[OFF]	[PI Line] box
	Interval		[MAIN MENU] → [NAV TOOLS] → [PI LINES] → [PI LINE BEARING] * ¹
	Orientation		
	Bearing (True or Relative)		[MAIN MENU] → [NAV TOOLS] → [PI LINES] → [SET MAXIMUM PI LINE]
	Number of PI lines		
	Mode (Parallel or Perpendicular)		
Presentation Mode		[NORTH UP TM]	[PRESENTATION MODE] box
Stabilization mode (Sea/ Ground)		[EPFS] (Ground)	[SPEED] box → [SHIP SPEED]
Off-centering		On-centering	OFF CENTER key.* ²
Target trails	Display, time	[ON], [6 MIN]	[TRAIL MODE] box
	Mode	[TRUE]	[PAST POSN] box
Past position		[OFF]	[PAST POSN] box
Vector mod		[REL]	[VECTOR] box
Vector time		[6 MIN]	
AZ1		[OFF]	[AZ1] box
AZ2		[OFF]	[AZ2] box
TT acquisition mode		[MAN100]	[TT TARGET] → [TT SELECT]
AIS display		[DISP ALL]	[AIS] box
Association		[ON] (TT > AIS)	[MAIN MENU] → [TT•AIS] → [TARGET ASSOCIATION] → [ASSOCIATION TGT TYPE]
Lost Target Alert		[OFF] (Disabled)	LOST TARGET ALERT box
CPA/ TCPA alarm	ON/OFF	[ON]	[CPA LIMIT] box
	CPA	[2 NM]	
	TCPA	[12 MIN]	

*¹: This menu is not available for IMO/A-types and the setting is fixed to [TRUE].

*²: Has the same effect as selecting the True Motion presentation mode.

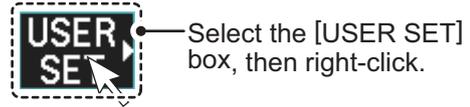
1.15.1 How to reset the user settings

1. Select the [USER SET] box, then right-click to display the [USER SETTINGS] menu.
2. Select [PILOT SETTING], then press the **ENTER MARK** key.
3. Select [YES], then press the **ENTER MARK** key.
4. Close the menu.

Note 1: Items not shown in the above table keep their previous settings when [PILOT SETTING] is activated.

Note 2: TT tracking is continued after [PILOT SETTING] is activated.

Note 3: The radar map displays the same map as before [PILOT SETTING] is activated.



USER SETTINGS	
1	BACK
2	PILOT SETTING NO/YES
3	USER 1 SAVE NO/YES
4	USER 1 LOAD NO/YES
5	USER 2 SAVE NO/YES
6	USER 2 LOAD NO/YES

1.15.2 How to save/load user settings

1. Select the [USER SET] box, then right-click to display the [USER SETTINGS] menu.
2. Select [USER1(2) LOAD] or [USER1(2) SAVE] to recall or save user settings, respectively, then press the **ENTER MARK** key.
3. Select [YES], then press the **ENTER MARK** key.
4. Close the menu.

When loading settings, the following points apply:

- If the newly loaded settings cannot be applied to items not listed in the table above, then these items keep their previous settings.
- TT tracking is continued after the settings are loaded.
- The radar map displays the same map as before the settings were loaded.

1.16 How to Start/Stop Transmission

The radar is ready to transmit when the message "STBY" appears in the operational display area. Transmission can be started using one of the following procedures:

- **Using the control unit:** Press the **STBY TX** key.
- **Using the on-screen box:** Left-click the  button on the InstantAccess bar™.

When the radar is switched to TX (transmit) status, most settings (such as brilliance, range, pulse width, etc) are restored with the same settings as before standby.

For magnetron radars, it is recommended to place the radar in standby when transmission is not required, to reduce wear on the magnetron. You can also set a "blank sector" where transmission is stopped (see the Installation Manual for details).

How to stop antenna rotation

Antenna rotation can be stopped using one of the following procedures:

- Turn the antenna switch off.
- Turn antenna rotation off from the menu (See installation manual).

Screen freeze

The screen is not refreshed if the screen has frozen. An audio alarm is released 30 seconds after a screen freeze. The **ALARM ACK** key flashes and a contact alert signal is also released. To return the radar to normal operation, turn the radar off, then on again.

Quick start

Provided that the radar was in use and the magnetron (transmitter tube) is still warm, you can switch to transmit mode without the three minute warm-up time. If the radar was turned off by mistake or you wish to restart the radar promptly, wait several seconds before you press the **POWER** switch.

1.17 How to Tune the Receiver (Magnetron Radars Only)

Your magnetron radar has a tuning function (automatic or manual). For solid-state radars, tuning is not available.

1.17.1 How to select the tuning method

1. Select the [TUNE] button, at the top of the InstantAccess bar™, to change the tuning method. The tuning box is displayed as "TUNE AUTO" or "TUNE MAN", depending on the currently selected tuning method.
2. Left-click to toggle between automatic and manual tuning.



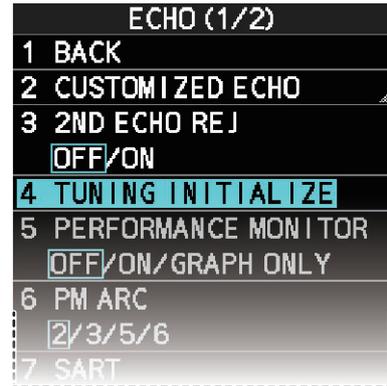
1.17.2 How to initialize tuning

Automatic tuning is initialized at installation. However, if you feel that the automatic tuning is not functioning properly, re-initialize it by following the procedure below.

1. Open the menu.
2. Select [2 ECHO], then press the **ENTER MARK** key.
3. Select [4 TUNING INITIALIZE], then press the **ENTER MARK** key.

The indication "TUNE INIT" appears in yellow characters at the top of the display during the initialization.

4. Close the menu.



1.17.3 How to tune the receiver manually

1. Select the 48-mile range from the [RANGE] box. Left-click to lower the range; right-click to raise the range.
2. Select manual tuning following the procedure in section 1.17.1.
3. Place the arrow on the tuning level indication.
4. Spin the scrollwheel to adjust tuning. The best tuning point is where the bar graph swings maximum. The tuning control position is indicated with a triangle, displayed inside the tuning bar.

1.18 How to Select a Pulselength

The pulselength in use is indicated on the PULSE button () of the InstantAccess bar™, at the top-left of the screen. The table below shows the indications and their meaning.

(PULSE) indication	(PULSE) indication
S1 (short pulse 1)	M2 (medium pulse 2)
S2 (short pulse 2)	M3 (medium pulse 3)
M1 (medium pulse 1)	L (long pulse)

Appropriate pulselengths are preset to individual range scales and function keys. If you are not satisfied with the current pulselength settings, you can change them as shown in the procedure below.

1.18.1 How to select a pulselength

The pulselength can be changed using the procedure below.

1. Place the cursor in the [PULSE] box at the top left corner of the screen.
2. Left-click to decrease, right-click to increase the pulselength; or spin the scroll-wheel to cycle through pulselengths.

The order in which the pulselengths are cycled is shown in the table below. "*" indicates the default preset for each range setting.

Range	(PULSE) indication	Range	(PULSE) indication
0.5 NM	S1*, S2	6 NM	M1, M2*, M3, L
0.75 NM	S1*, S2, M1	12 NM	M1, M2, M3*, L
1.5 NM	S1*, S2, M1, M2	24 NM	M2, M3, L*
3 NM	S2*, M1, M2, M3		

Note: Available pulselengths are restricted depending on the range.

1.18.2 How to change the preset pulselength

To change the preset pulselength for a range setting, follow the procedure below.

1. Open the menu.
2. Select [1 ECHO].
3. Select [2 CUSTOMIZED ECHO].
4. Select [9 PULSE].
5. Select the desired range, then select the required pulselength.
6. Close the menu.

PULSE	
1	BACK
2	0.5NM S1/S2
3	0.75NM S1/S2/M1
4	1.5NM S1/S2/M1/M2
5	3NM S2/M1/M2/M3
6	6NM M1/M2/M3/L
7	12NM M1/M2/M3/L
8	24NM M2/M3/L

1.19 How to Adjust Sensitivity

The gain control adjusts the sensitivity of the receiver.

The proper setting is such that the background noise is just visible on the screen. If you set up for too little sensitivity, weak echoes may be missed. On the other hand excessive sensitivity yields too much background noise; strong targets may be missed because of the poor contrast between desired echoes and the background noise on the display.

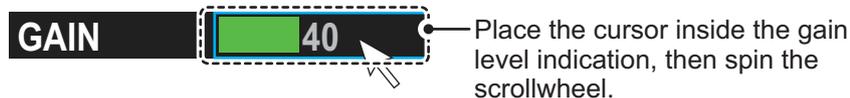
To adjust receiver sensitivity, adjust the gain control so background noise is just visible on the screen.

How to adjust the GAIN from the control unit (RCU-014)

Rotate the **GAIN** knob. Rotate anticlockwise to decrease the gain, or clockwise to increase the gain.

How to adjust the GAIN from the on-screen box

1. Place the cursor in the [GAIN] box at the top of the screen.



2. Spin the scrollwheel to adjust the gain. The setting range is [0] to [100].

1.20 How to Reduce Sea Clutter

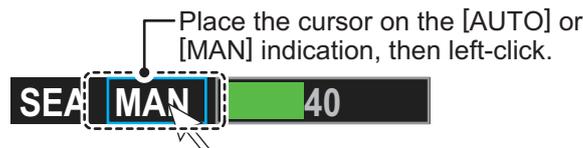
Echoes from waves cover the central part of the display with random signals known as sea clutter. The higher the waves, and the higher the antenna above the water, the further the clutter extends. When sea clutter masks the picture, reduce it with the A/C SEA control, either manually or automatically.

Note 1: When both sea clutter and rain clutter are reduced, the sensitivity is decreased more than when only one is changed. For that reason adjust them carefully.

Note 2: The echo average function (see section 1.24) is useful for reducing reflections from the sea surface. However, high-speed targets are harder to detect than stationary ones when echo average is active.

1.20.1 How to select the method of clutter adjustment

1. Place the cursor in the [SEA AUTO] or [SEA MAN] (whichever is shown) level indication at the top of the display.



2. Left-click to display [SEA AUTO] or [SEA MAN] as appropriate.

1.20.2 How to fine-tune sea clutter reduction

Auto A/C SEA allows for fine tuning of the A/C SEA circuit, within ± 20 dB. Accordingly, with the bar reading set to 50, gain is not lowered to minimum as with manual A/C SEA on close-in ranges. Further, the auto A/C SEA level is low because the average value of the original input echo is low in areas where there are no sea surface reflections. For example, when the ship is alongside a quay and the radar picture shows echoes from both land and sea, you can observe the size of the echoes because the STC curve changes with the size of the echoes.

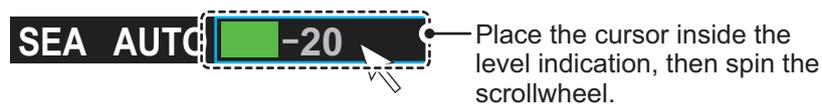
Note: The auto A/C function can erase weak target echoes. Adjust the control carefully, watching the display.

How to fine-tune sea clutter reduction from the control unit (RCU-014)

Rotate the **AC/SEA** knob. Rotate anticlockwise to decrease the AC/SEA, or clockwise to increase the A/C SEA.

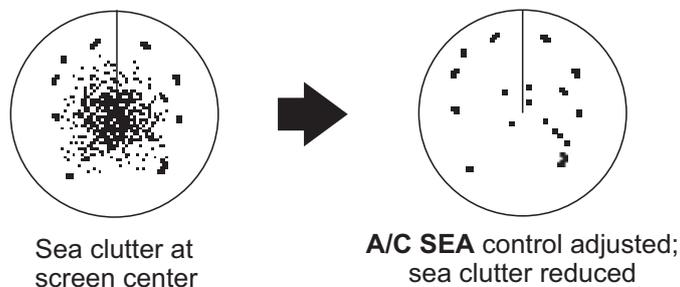
How to fine-tune sea clutter reduction from the on-screen box

1. Select [SEA AUTO], following the procedure in section 1.20.1.
2. Place the arrow on level indicator inside the A/C SEA box at the top of the display.



3. While observing the A/C SEA level indicator, spin the scrollwheel to adjust the clutter reduction. The setting range is [-50] to [50].

1.20.3 How to manually reduce sea clutter



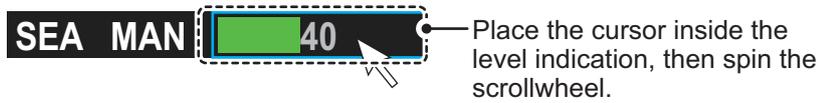
Note: The proper setting of the A/C SEA should be such that the clutter is broken up into small dots, and small targets become distinguishable. If the setting is set too low, targets will be hidden in the clutter, while if the setting is too high, both sea clutter and targets will disappear from the display. In most cases adjust the control until clutter has disappeared to leeward, but a little is still visible windward. Be careful not to remove all sea clutter, because you may erase weak echoes. Further, the possibility of losing weak echoes is greater when you use both A/C SEA and A/C RAIN to reduce clutter.

How to reduce sea clutter manually from the control unit (RCU-014)

Rotate the **AC/SEA** knob. Rotate anticlockwise to decrease the AC/SEA, or clockwise to increase the A/C SEA.

How to reduce sea clutter manually from the on-screen box

1. Select [SEA MAN], following the procedure in section 1.20.1.
2. Place the arrow on level indicator inside the A/C SEA box at the top of the display.



3. While observing the A/C SEA level indicator, spin the scrollwheel to adjust the clutter reduction. The setting range is [0] to [100].

1.20.4 How to use the BERTHING STC function

The [BERTHING STC] function allows you to show the main bang echo, even with the range set at 0.5 NM or less with AUTO SEA at maximum setting. This is particularly useful when attempting to berth, as it gives a clearer view of the berthing area and your ship's location.

To use the [BERTHING STC] function, follow the procedure below.

1. Open the menu.
2. Select [1 ECHO].
3. Select [0 NEXT]. The second page of the [ECHO] menu appears.
4. Select [5 BERTHING STC].
5. Select [ON] to activate, or [OFF] to deactivate, this function.



1.21 How to Reduce Rain Clutter

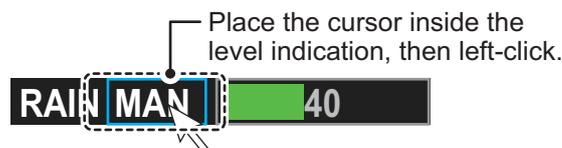
Use the AUTO RAIN and A/C RAIN to reduced rain clutter. AUTO RAIN reduces rain clutter in the picture and A/C RAIN reduces clutter picked up by the antenna.

Note 1: When both sea clutter and rain clutter are reduced, the sensitivity is decreased more than when only one is changed. For that reason adjust them carefully.

Note 2: The echo average function (see section 1.24) is useful for reducing reflections from the sea surface. However, high-speed targets are harder to detect than stationary ones when echo average is active.

1.21.1 How to select the method of rain clutter reduction

1. Place the cursor in the [RAIN AUTO] or [RAIN MAN] (whichever is shown) level indication at the top of the display.

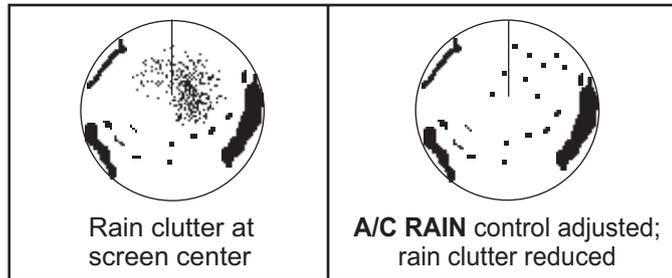


2. Left-click to display [RAIN AUTO] or [RAIN MAN] as appropriate.

Note: Unlike sea clutter reduction, rain clutter cannot be finely adjusted when set to [AUTO].

1.21.2 How to manually reduce the rain clutter

The vertical beam width of the antenna is designed to see surface targets even when the ship is rolling. However, by this design the unit will also detect rain clutter (rain, snow, or hail) in the same manner as normal targets.



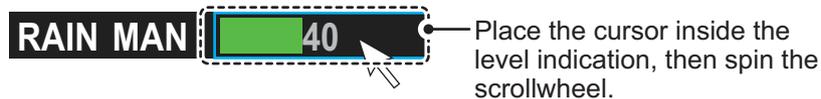
Note: The A/C RAIN control adjusts the receiver sensitivity as the A/C SEA control does but rather in a longer time period (longer range). The higher the setting the greater the anti-clutter effect. When echoes from precipitation mask solid targets, adjust the A/C RAIN control to split up these unwanted echoes into a speckled pattern, making recognition of solid targets easier. Be careful remove all rain clutter, because you can erase weak echoes. Further, the possibility of losing weak echoes is greater when you use both A/C RAIN and A/C SEA to reduce clutter.

How to fine-tune rain clutter reduction from the control unit (RCU-014)

Rotate the **A/C RAIN** knob. Rotate anticlockwise to decrease the A/C RAIN, or clockwise to increase the A/C RAIN.

How to fine-tune rain clutter reduction from the on-screen box

1. Select [RAIN MAN], following the procedure in section 1.21.1.



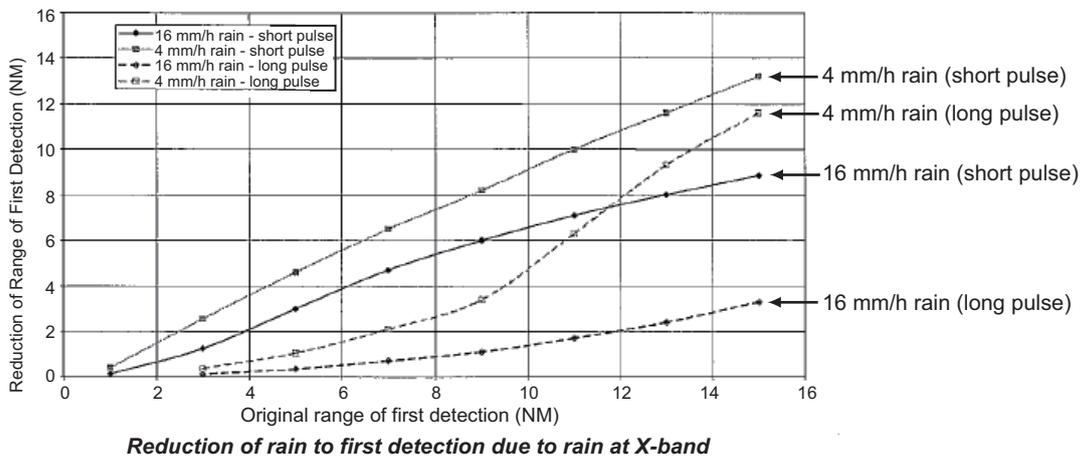
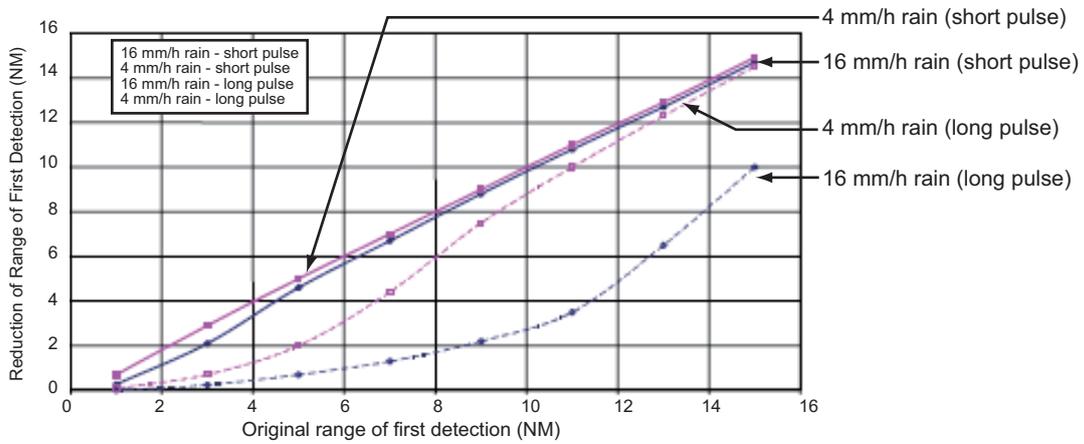
2. While observing the A/C RAIN level indicator, spin the scrollwheel to increase or decrease the level. 100 levels (0-100) are available.

Note: The detection range is reduced when the RAIN is used to show targets in rain. Generally, the amount of rain, TX pulse length and TX frequency are factors in determining how the detection range is affected. The figure below illustrates this.

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How to interpret the graph

Using the graph below as an example, a radar target originally detected on the 8 NM range can only be detected in rain at the ranges shown below:

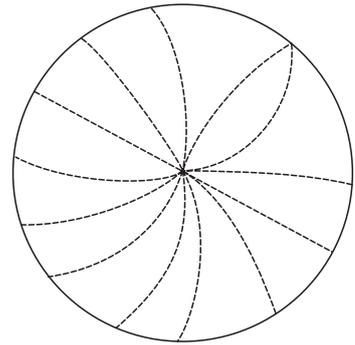


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Accordingly, the short pulse may be preferable in rain on ranges less than 10 NM.

1.22 Interference Rejector

Mutual radar interference can occur in the vicinity of another shipborne radar operating in the same frequency band. It is seen on the screen as a number of bright spikes either in irregular patterns or in the form of usually curved spoke-like dotted lines extending from the center to the edge of the picture. Activating the interference rejector circuit can reduce this type of interference. The interference rejector is a kind of signal correlation circuit. It compares the received signals over successive transmissions and reduces randomly occurring signals. There are three levels of interference rejection depending on the number of transmissions that are correlated.



You can access this feature from the InstantAccess bar™, or from the menu. The available settings are: [OFF], [1], [2] or [3].

How to reject interference from the InstantAccess bar™

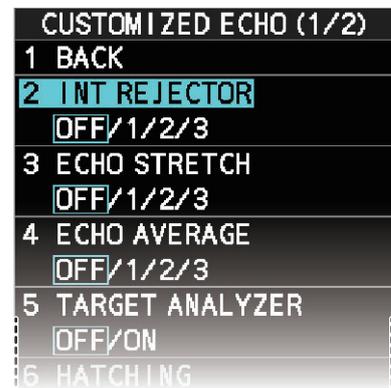
To adjust the interference rejector, select the [IR] button () on the InstantAccess bar™, then left-click to cycle through the rejection levels.

The available settings, in cyclic order, are: [OFF] → [1] → [2] → [3] → [OFF]...

Level [3] provides the highest level of rejection.

How to reject interference from the menu

1. Open the menu.
2. Select [1 ECHO].
3. Select [2 CUSTOMIZED ECHO].
4. Select [2 INT REJECTOR].
5. Select the required setting.
6. Close the menu.



1.23 Echo Stretch

The echo stretch feature enlarges targets in the range and bearing directions to make them easier to see, and it is available on any range. There are three types of echo stretch, 1, 2 and 3, and the higher the number the greater the amount of stretch.

Note: The echo stretch magnifies not only small target pips but also returns (clutter) from sea surface, rain and radar interference. For this reason, make sure these types of interference have been sufficiently reduced before activating the echo stretch.

You can access this feature from the InstantAccess bar™, or from the menu. The available options are: [OFF], [1], [2] or [3].

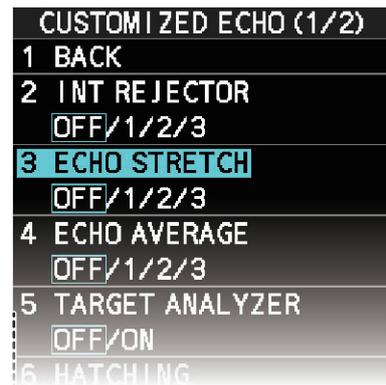
How to use echo stretch from the InstantAccess bar™

To set echo stretch, select the [ES] button () on the InstantAccess bar™, then left-click to cycle through the settings.

The available settings, in cyclic order, are: [OFF] → [1] → [2] → [3] → [OFF]...

How to use echo stretch from the menu

1. Open the menu.
2. Select [1 ECHO].
3. Select [2 CUSTOMIZED ECHO].
4. Select [3 ECHO STRETCH].
5. Select the required setting.
6. Close the menu.



1.24 Echo Averaging

The echo averaging feature effectively reduces sea clutter. Echoes received from stable targets such as ships appear on the screen at almost the same position every rotation of the antenna. On the other hand, unstable echoes such as sea clutter appear at random positions.

To distinguish real target echoes from sea clutter, echoes are averaged over successive picture frames. If an echo is solid and stable over successive frames, it is presented in its normal intensity. Sea clutter is averaged over successive scans and its brilliance reduced, making it easier to discriminate real targets from sea clutter.

Echo averaging uses a scan-to-scan signal correlation technique based on the true motion over the ground of each target. Thus, small stationary targets such as buoys will be shown while reducing random echoes such as sea clutter. However, true echo averaging is not effective for picking up small targets running at high speeds over the ground.

Note 1: With echo average active it is harder to detect high-speed targets than stationary ones.

Note 2: Do not use the echo averaging function under heavy pitching and rolling; loss of targets can result.

Note 3: Echo averaging requires heading, position and speed data.

Before using the echo averaging function, reduce sea clutter with the A/C SEA control. Leave a little sea clutter on the screen so as not to erase weak targets. The available settings options are shown in the table below.

Setting (level)	Description
[OFF]	Echo averaging is not enabled
[1], [2]	Detects targets hidden in sea clutter. [2] is more effective than [1] in detecting targets hidden in strong sea clutter. However, [1] is more effective than [2] in displaying high-speed targets. Select the setting best suited to current conditions. For effective monitoring of high-speed craft, you should use [2] together with the Wiper function.
[3]	Stably displays unstable targets; distinguishes high-speed craft.

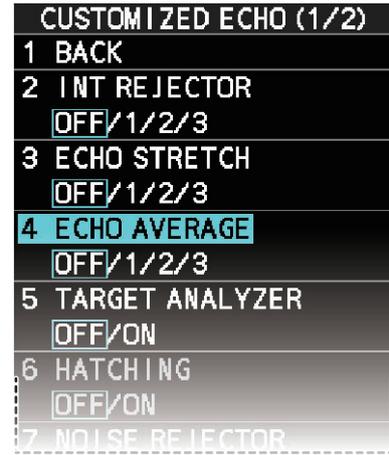
You can access this feature from the InstantAccess bar™, or from the menu.

How to adjust the echo average function from the InstantAccess bar™

Select the [EAV] button () on the InstantAccess bar™, then left-click to select the desired level of echo averaging.

How to use the echo average function from the menu

1. Open the menu.
2. Select [1 ECHO].
3. Select [2 CUSTOMIZED ECHO].
4. Select [4 ECHO AVERAGE].
5. Select the required setting.
6. Close the menu.



How to highlight fast-moving targets

Normally, when echo averaging is in use, fast-moving targets may be displayed weakly, or not at all. The fast target emphasis function highlights fast-moving targets, but can also highlight sea-surface reflections and other noise.

To use the fast target emphasis function, follow the procedure below.

1. Open the menu.
2. Select [1 ECHO].
3. Select [0 NEXT].
4. Select [6 EAV EMPH-FAST TGT].
5. Select [ON] or [OFF] as appropriate.
6. Close the menu.

1.25 Automatic Clutter Elimination (ACE) Function

This radar has the Automatic Clutter Elimination (ACE) function. This function detects sea and rain clutter from received echoes' and automatically reduces sea and rain clutter according to the Automatic Clutter Elimination (ACE) threshold setting.

Note: Use this function with caution. Weak target echoes may disappear from the screen.

1.25.1 How to turn the Automatic Clutter Elimination (ACE) function on/off

You can activate/deactivate the ACE function with one of the two methods outlined below.

From the InstantAccess bar™

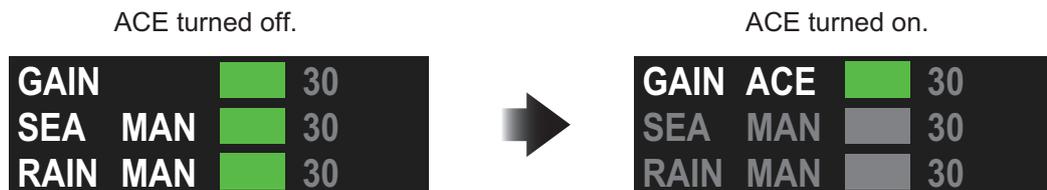
Place the cursor on the [ACE] button, then left-click to toggle between [ON] and [OFF].

From the control unit (RCU-014)

1. Open the menu.
2. Select [1 ECHO].
3. Select [2 CUSTOMIZED ECHO].
4. Select [0 NEXT].
5. Select [4 ACE].
6. Select [ON] or [OFF] as appropriate, then press the **ENTER MARK** key.
7. Close the menu.



When [ACE] is activated, the [SEA] box and [RAIN] box are gray colored and cannot be adjusted, and the echo averaging function is disabled. The [GAIN] box changes to [GAIN ACE], as shown in the figure below.



Note: When [PERFORMANCE MON] (see section 1.49) or [SART] (see section 2.3) is [ON], [ACE] is disabled and cannot be activated.

1.25.2 How to adjust the gain in Automatic Clutter Elimination (ACE) mode

Rotate the **GAIN** knob to adjust the sensitivity.

ACE can also be adjusted by placing the cursor inside the [GAIN ACE] level indication, then spinning the scrollwheel.

1.25.3 How to get high sensitivity

When the ACE function is [ON], the high sensitivity mode is also available. This requires a function key to be assigned with the [ACE HIGH SENSITIVITY] function (see section 1.9).

To use high sensitivity mode, activate the ACE feature, then press the assigned function key.

You can select the level for the high sensitivity mode as follows:

1. Open the menu.
2. Select [1 ECHO], then press the **ENTER MARK** key.
3. Select [0 NEXT].
4. Select [2 ACE], then press the **ENTER MARK** key.
The [ACE] menu appears.
5. Select [2 SIGNAL ENHANCEMENT], then press the **ENTER MARK** key.
6. Select the level from [1], [2] or [3].
7. Close the menu.

ACE	
1	BACK
2	SIGNAL ENHANCEMENT
	1/2/3
3	SUPPRESS SECTOR
	START : 000 °
	ANGLE : 000 °

1.25.4 How to suppress false echoes

When the ACE function is [ON], the echo signals can appear on the screen at positions where there is no target or disappear when there are targets (see section 2.2). You can suppress these false echoes.

Note: This procedure is only available when the Automatic Clutter Elimination (ACE) function is [ON].

1. Open the menu.
2. Select [1 ECHO], then press the **ENTER MARK** key.
3. Select [0 NEXT].
4. Select [2 ACE], then press the **ENTER MARK** key.
5. Select [3 SUPPRESS SECTOR], then press the **ENTER MARK** key.
6. Spin the scrollwheel, or use the number keys, to set the start angle for sector suppression.
 - If you use the number keys, the cursor moves from left to right. When all three digits are input, the cursor moves to the ANGLE item.
 - If you use the scrollwheel, left-click when the start angle is set.
 - To cancel any changes, press the **ENTER MARK** key.
7. Left-click, or press the **ENTER MARK** key to confirm the start angle. The cursor moves to the [ANGLE] item.
8. Spin the scrollwheel, or use the number keys, set the angle range of the sector to be suppressed.
 - If you use the number keys, the cursor moves from left to right. When all three digits are input, the setting process is complete.
 - If you use the scrollwheel, left-click when the angle range is set.
 - To cancel any changes, press the **ENTER MARK** key.
9. Close the menu.

1.26 Noise Rejector

White noise can show itself on the screen as random “speckles” spread over the entire radar image. This equipment reduces the white noise, then improves the on-screen S/N ratio by processing the weighted moving average filter for the received echoes in the range direction.

Note: Use this function with caution. Weak target echoes may disappear from the screen or the range resolution may worsen.

To remove this noise do the following:

1. Open the menu.
2. Select [1 ECHO].
3. Select [2 CUSTOMIZED ECHO].
4. Select [7 NOISE REJECTOR].
5. Select [OFF] or [ON] as appropriate, then press the **ENTER MARK** key. The indication for noise rejection is located at the top-left of the screen.
The indication changes according to the selected setting.



1.27 Wiper

The wiper feature automatically reduces the brilliance of weak signals (noise, sea clutter, rain clutter, etc.) and unwanted signals such as radar interference to clear the picture of unwanted echoes. Its effect depends on the wiper setting used and whether each averaging is turned on or off, as described below.

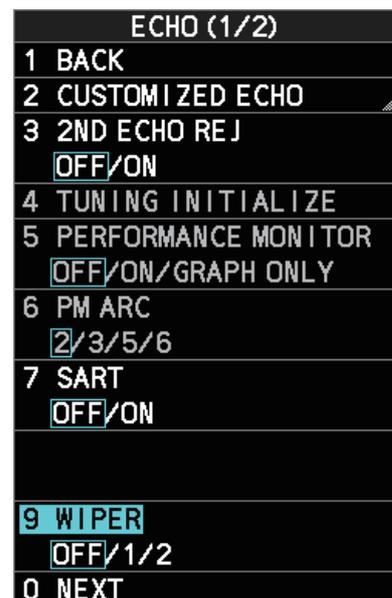
	Wiper setting 1	Wiper setting 2
Echo averaging [OFF]	Condition A	Condition A
Echo averaging on([1] or [2])	Condition A	Condition B

Condition A: The brilliance of unwanted weak echoes, such as noise, sea clutter and rain clutter, is reduced to clear up the picture.

Condition B: Echo averaging is automatically activated when the wiper feature is turned on, allowing you to instantly see how the picture is affected with echo averaging turned off and turned on.

To activate the wiper feature, do the following:

1. Open the menu.
2. Select [1 ECHO].
3. Select [9 WIPER].
4. Select the desired setting.
The options are: [OFF], [1] or [2].
5. Close the menu.



1.28 How to Preset Controls for a Specific Navigation Purpose

Every time your navigating environment or task changes, you must adjust the radar, which can be a nuisance in a busy situation. Instead of changing radar settings case by case, it is possible to assign the function keys to provide optimum settings for often-encountered situations.

The radar's internal computer offers several picture preset options to be assigned to each function key for your specific navigating requirements. For instance, one of the presets is [ROUGH SEA], and is designed to be used in heavy rain.

Three user-programmable presets are also provided (labeled as [CUSTOM1], [CUSTOM2] and [CUSTOM3]), so that you can have the radar automatically set to those conditions which are not covered by the provided setup options.

Below are the preset options provided with this radar.

Preset	Description
[CUSTOM1], [CUSTOM2] and [CUSTOM3]	User-defined custom settings.
[NEAR]	Optimum setting for short range detection using a range scale of 3 NM or less on calm seas.
[FAR]	Optimum setting for long range detection, on a range scale of 6 NM or larger.
[NEAR BUOY]	Optimum setting for detecting buoys within 3 NM range.
[FAR BUOY]	Optimum setting for detecting buoys on a range scale of 6 NM or larger.
[ROUGH SEA]	Optimum setting for rough weather or heavy rain.
[SHIP]	Optimum setting for detecting other vessels.
[HARBOR]	Optimum setting for harbor berthing.
[BIRD]	Optimum setting for detecting birds.
[COAST]	Optimum setting for coastal travel.

Each picture option defines a combination of several radar settings for achieving optimum setup for a particular navigating situation. These include gain, target analyzer, hatching, ACE, ACE gain, interference rejector, echo stretch, echo average, noise rejector, automatic anti-sea and anti-rain clutter, video contrast, pulse length and sea and radar conditions.

Changing these features from the [CUSTOMIZED ECHO] menu changes the original function key settings. To restore the original settings for a particular customize option, it is necessary to select the default setting. For this reason, we recommended that you use the user-programmable presets ([CUSTOM1], [CUSTOM2] or [CUSTOM3]) when frequent adjustment of the radar image is necessary.

The default settings for the custom presets are listed on the following pages.

Default settings

	IR	ES	EA	NR	AUTO SEA	AUTO RAIN	TARGET ANALYZER*	HATCHING*
CUSTOM1	1	1	1	OFF	MAN-30	MAN-0	OFF	OFF
CUSTOM2	1	1	1	OFF	AUTO-30	MAN-0	OFF	OFF
CUSTOM3	1	1	1	OFF	MAN-30	MAN-0	OFF	OFF
NEAR	1	1	1	OFF	MAN-30	MAN-0	OFF	OFF
FAR	1	2	1	OFF	AUTO-40	MAN-0	OFF	OFF
NEAR BOUY	1	1	2	OFF	MAN-30	MAN-0	OFF	OFF
FAR BUOY	1	2	2	OFF	AUTO-30	MAN-0	OFF	OFF
ROUGH SEA	1	OFF	2	OFF	MAN-50	MAN-40	OFF	OFF
SHIP	1	2	1	OFF	MAN-30	MAN-0	OFF	OFF
HARBOR	1	OFF	1	OFF	MAN-30	MAN-0	OFF	OFF
BIRD	1	OFF	1	OFF	MAN-30	MAN-0	OFF	OFF
COAST	OFF	OFF	OFF	OFF	MAN-30	MAN-0	OFF	OFF

	STC CURVE	STC RANGE	LOW LEVEL ECHOES	GAIN	ACE	ACE GAIN	VIDEO CONTRAST
CUSTOM1	3	8	0	85	OFF	50	2-B
CUSTOM2	3	8	0	85	OFF	50	2-C
CUSTOM3	3	8	0	85	ON	50	2-B
NEAR	3	8	0	85	OFF	50	1-B
FAR	3	8	0	85	ON	60	4-B
NEAR BOUY	3	8	0	85	OFF	50	1-C
FAR BUOY	3	8	0	85	OFF	50	4-C
ROUGH SEA	3	9	0	85	OFF	35	2-C
SHIP	3	8	0	85	ON	50	2-B
HARBOR	3	8	0	75	ON	50	1-C
BIRD	3	8	0	85	OFF	50	3-C
COAST	3	8	0	85	OFF	50	2-C

*: Available for B-type radars only.

Default settings for [PULSELENGTH]

	0.125 NM to 0.5 NM	0.75 NM	1 NM*	1.5 NM	2 NM*	3 NM
CUSTOM1	S1	S1	S1	S2	S2	M1
CUSTOM2	S1	S1	S1	S2	S2	M1
CUSTOM3	S1	S1	S1	S2	S2	M1
NEAR	S1	S1	S1	S2	S2	M1
FAR	S1	S1	S1	S2	S2	M1
NEAR BOUY	S1	S1	S1	S2	S2	M1
FAR BUOY	S1	S1	S1	S2	S2	M1
ROUGH SEA	S1	S1	S1	S2	S2	M1
SHIP	S1	S1	S1	S2	S2	M1
HARBOR	S1	S1	S1	S2	S2	M1
BIRD	S1	S1	S1	S2	S2	M1
COAST	S1	S1	S1	S2	S2	M1

Table continued on the following page.

*: These ranges are available for B-type radars only.

1. OPERATIONAL OVERVIEW

	4 NM*	6 NM	8 NM*	12 NM	16 NM*	24 NM
<i>Table continued from the previous page.</i>						
CUSTOM1	M1	M2	M2	L	L	L
CUSTOM2	M1	M2	M2	L	L	L
CUSTOM3	M1	M2	M2	L	L	L
NEAR	M1	M3	M3	M3	M3	L
FAR	M1	M3	M3	L	L	L
NEAR BOUY	M1	M2	M2	M3	M3	L
FAR BUOY	M1	M3	M3	L	L	L
ROUGH SEA	M1	M2	M2	M3	M3	L
SHIP	M1	M2	M2	L	M3	L
HARBOR	M1	M2	M2	M3	M3	L
BIRD	M1	M2	M2	M3	M3	L
COAST	M1	M2	M2	M3	M3	L

*: These ranges are available for B-type radars only.

1.28.1 How to select a customized echo

Left-click the [CUSTOMIZE ECHO] box at the top left of the screen to cycle through the options and select a customized echo option.



The available options depend on the settings selected for [3 SELECT CUSTOM] in the [ECHO] menu. See section 1.28.5.

1.28.2 How to edit a customized echo

1. Select a customize echo option to edit (see section 1.28.1).
2. Right-click the [CUSTOMIZE ECHO] box to display the [CUSTOMIZED ECHO] menu.
3. Set the items below referring to the sections shown.
 - [2 INT REJECTOR] : section 1.22
 - [3 ECHO STRETCH] : section 1.23
 - [4 ECHO AVERAGE] : section 1.24
 - [5 TARGET ANALYZER]* : section 1.38
 - [6 HATCHING]* : section 1.38
 - [7 NOISE REJECTOR] : section 1.26
 - [8 VIDEO CONTRAST TYPE]
 - [9 PULSE] : section 1.18
 - [2 CONDITION] : section 1.28.2
 - [4 ACE] : section 1.25

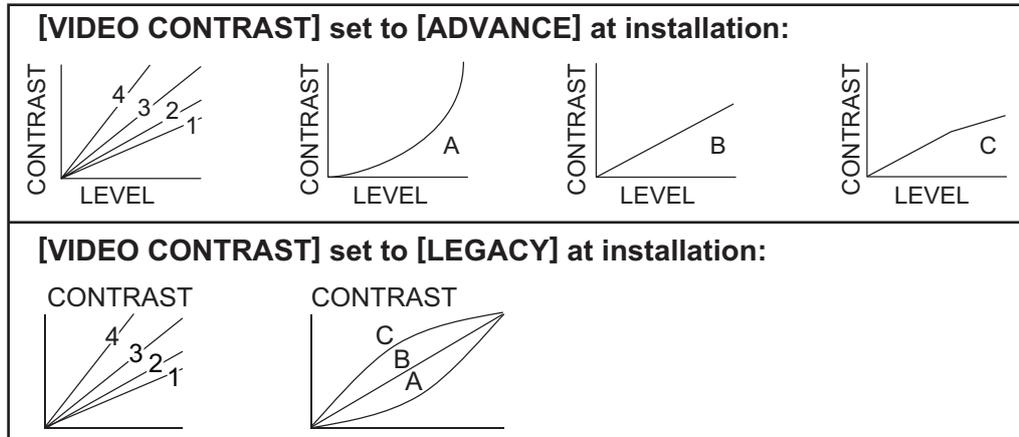
*: Available for B-type radars only.

Note: To set [2 CONDITION] and [4 ACE], select [0 NEXT] to show the second page of the [CUSTOMIZED ECHO] menu.



4. Select [8 VIDEO CONTRAST TYPE], then press the **ENTER MARK** key.

5. Select [1], [2], [3] or [4] (Dynamic Range) or [A], [B], [C] (Curve) as appropriate then press the **ENTER MARK** key. Video contrast and curve change depending on setting for [VIDEO CONTRAST] (set at installation), as shown in the figure below.



1 to 4: Control dynamic range. 1 provides the widest dynamic range; 4 is the narrowest dynamic range.

A: Low level echo brilliance is reduced and noise and clutter are also reduced.

B: Low and high level echoes are displayed evenly.

C: High level echoes' outer edge has gradation to indicate the echo level, with the higher level echo at the core.

6. Select [0 NEXT] to show the next menu page.
7. Select [2 CONDITION].
8. Select [2 STC CURVE].
9. Select the appropriate setting for the current sea conditions, then press the **ENTER MARK** key. The available settings are: [2], [2.5], [3], [3.5], [4.2]. A higher setting is recommended for rough weather.
10. Select [3 STC RANGE].
11. Set the distance for STC effectiveness, then press the **ENTER MARK** key. A higher setting eliminates farther surface reflections.
12. If necessary, select [4 LOW LEVEL ECHO] to reject low level echoes. The setting range is [0] to [8]. The higher the figure, the stronger the low level echo that is erased.
13. Select [1 BACK] to show the second page of the [CUSTOMIZED ECHO] menu.
14. To save custom settings, select [SAVE] from [3 DEFAULT].

1.28.3 How to restore a user customized echo to the saved settings

If you get lost in operation while changing the settings for a user customized echo, you can easily restore the settings for that user customized echo saved at section 1.28.2.

1. Right-click the [CUSTOMIZE ECHO] box to display the [CUSTOMIZED ECHO] menu.
2. Select [0 NEXT] to show the next menu page.
3. Select [3 DEFAULT].
4. Select [USER].
5. Close the menu.

1.28.4 How to restore a user customized echo to the factory default settings

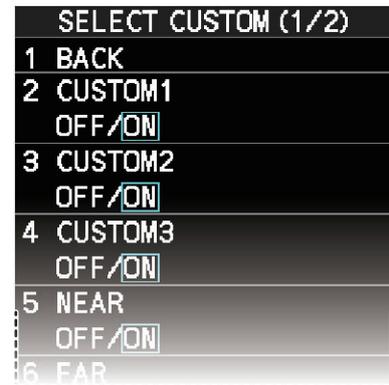
You can restore customized echo options to their factory default settings (see the tables on page 1-41 for a list of the default settings).

1. Right-click the [CUSTOMIZE ECHO] box to display the [CUSTOMIZED ECHO] menu.
2. Select [0 NEXT] to show the next menu page.
3. Select [3 DEFAULT].
4. Select [FACTORY], then press the **ENTER MARK** key.

1.28.5 How to edit the available customized echoes

To edit which customizations are available from the [CUSTOMIZE ECHO] box, follow the procedure below.

1. Open the menu.
2. Select [1 ECHO].
3. Select [0 NEXT].
4. Select [3 SELECT CUSTOM]. The [SELECT CUSTOM] menu appears.
5. Select the customization you want to edit.

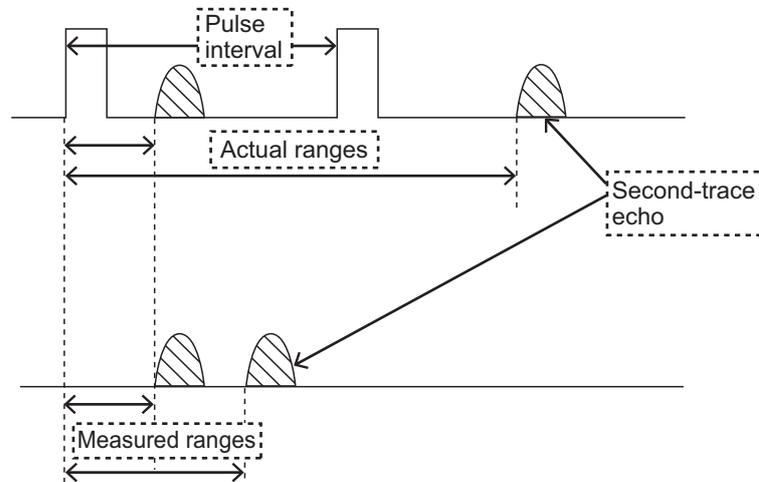


The customizations are listed over two menu pages. Select [0 NEXT] to see the next page, or select [1 BACK] to return to the previous menu page.

6. Select [ON] to make the customization available from the [CUSTOMIZE ECHO] box, or select [OFF] to hide the customization from the [CUSTOMIZE ECHO] box.
Note: The factory default setting for all items in this menu is [ON].
7. Close the menu.

1.29 How to Reject Second-trace Echoes

In certain situations, echoes from very distance targets can appear as false echoes (second-trace echoes) on the screen. This occurs when the return echo is received one transmission cycle later, or after a next radar pulse has been transmitted.



This equipment lengthens the pulse repetition period to reject false echoes.

Note: This function decreases the number of echo hits. Use this function carefully so that the possibility of detecting small targets and high-speed craft does not lessen.

To reject second trace echoes, do the following:

1. Open the menu.
2. Select [1 ECHO].
3. Select [3 2ND ECHO REJ].
4. Select [ON], then press the **ENTER MARK** key. Select [OFF] to disable rejection.
5. Close the menu.

ECHO (1/2)	
1	BACK
2	CUSTOMIZED ECHO
3	2ND ECHO REJ
	OFF/ON
4	TUNING INITIALIZE
5	PERFORMANCE MONITOR
	OFF/ON/GRAPH ONLY
6	PM ARC
	2/3/5/6
7	SART
	OFF/ON
9	WIPER
	OFF/1/2
0	NEXT

1.30 Orientation Modes

This radar has the following orientation modes available:

Mode	Description
Relative Motion (RM) modes	
[HEAD UP RM]	Not stabilized
[STERN UP RM]*	The radar image is rotated 180°. Graphics and relative and true bearings are also rotated 180°.
[STAB HEAD UP RM]	Head-up with compass bearing scale (True Bearing) where the bearing scale rotates with the compass reading.
[COURSE UP RM]	Compass-stabilized relative to ship's orientation at the time of selecting COURSE UP.
[NORTH UP RM]	Compass-stabilized with reference to North.
True Motion (TM) modes	
[NORTH UP TM]	Land objects and sea are stationary. Requires compass and speed data.

*: [STERN UP RM] is only available for A/B-types.

1.30.1 How to select an presentation mode

Select the [ORIENTATION MODE] box at the top left corner of the screen, then left-click to cycle through the available orientation modes.



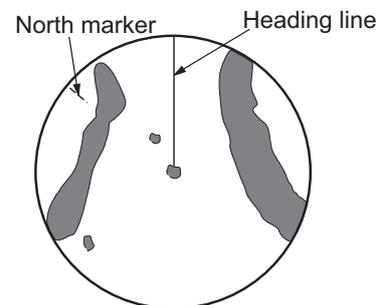
Loss of gyrocompass signal

When the compass signal is lost, "NO GYRO SIGNAL" appears in yellow-orange in the [ALERT] box, the orientation mode automatically becomes HEAD UP, and TT and AIS targets, map and chart are erased. Stop the alert with the **ALARM ACK** key or left-click the [ALERT] box. Check the GYRO data.

1.30.2 Description of presentation modes

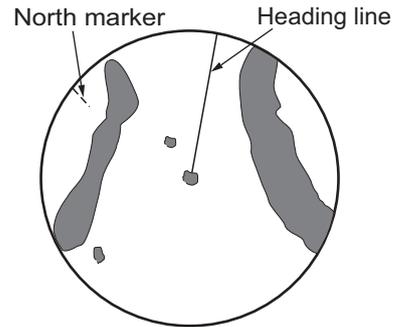
HEAD UP mode

A display without azimuth stabilization in which the line that connects the center with the top of the display indicates your heading. Targets are shown at their measured distances and their directions relative to your heading. The short dotted line on the bearing scale is the north marker.



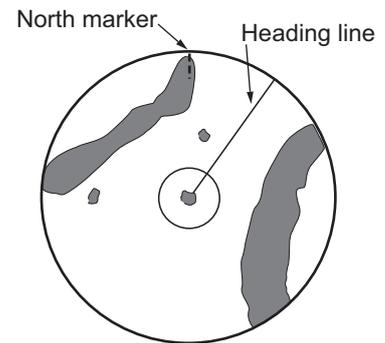
COURSE UP mode

The radar picture is stabilized and displayed with the currently selected course at the top of the screen. When you change the heading, the heading line moves with the course selected. If you select a new course, select the course up mode again to display the new course at the top of the display. Targets are shown at their measured distances and their directions relative to the set course, which is at the 0-degree position. The heading line moves according to the yawing and any course change.



NORTH UP mode

Targets are shown at their measured distances and their true (compass) directions from your ship. North is at the top of the screen. The heading line changes its direction according to your heading.



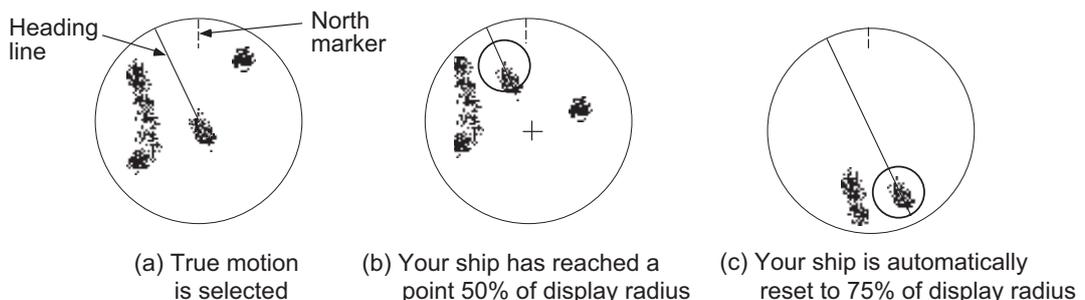
STAB HEAD UP mode

Radar echoes are shown in the same way as in the HEAD UP mode. The difference from normal HEAD UP presentation lies in the orientation of the bearing scale. The bearing scale is heading sensor stabilized. That is, it rotates in accordance with the heading sensor signal, enabling you to know own ship's heading at a glance.

This mode is available when the radar is interfaced with a gyrocompass. If the gyrocompass fails, the bearing scale returns to the state of HEAD UP mode.

True motion mode

Your ship and other objects in motion move with their true courses and speed. All fixed targets, like landmasses, appear as fixed echoes in ground stabilized TM. When your ship reaches a point that is 50% of the radius of the display, the position is reset. The ship appears at 75% radius opposite to the extension of the current course. You can manually reset your ship symbol if you highlight the [CU/TM RESET] indication at the top of the screen, then left-click.



Note: The position of the own ship marker and bearing scale change according to reference position and off-centering.

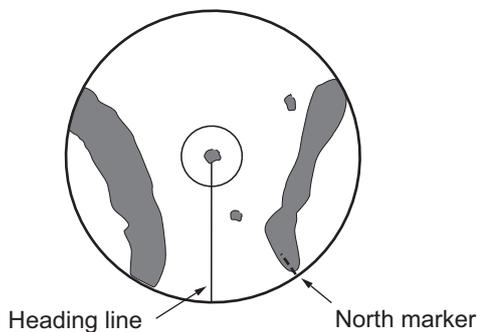
1. OPERATIONAL OVERVIEW

- ANT: When OFF CENTER is active, the bearing scale intervals change accordingly.
- CCRP: When the CCRP moves outside the operational display area, the bearing scale intervals may not be displayed correctly.

STERN UP mode

The STERN UP mode rotates the HEAD UP mode picture, relative and true bearings and display graphics 180°. This mode is useful on dual-radar tugboats when backing up; one radar shows HEAD UP and another shows STERN UP. To enable the STERN UP mode, turn on [STERN UP] on the [OPERATION] menu.

Note: STERN UP mode is only available for A/B-types.



1.31 How to Select a Range Scale

The selected range scale and range ring interval are shown at the upper left corner on the screen. When a target of interest comes closer, reduce the range scale so that it appears in 50-90% of the display radius.

1. Place the cursor in the [RANGE] box at the top left corner of the screen.



In the above example, the range scale is set to 0.125 NM and the interval between range rings is set to 0.025 NM.

2. Left-click to lower the range; right-click to raise the range.

You can also select the range with the **RANGE** key on the control unit. Press "+" to increase the range, or press "-" to reduce the range. Press and hold a key to successively change the range upwards or downwards.

Changing the plotter range (A/B-types with Radar Plotter functionality only)

With the radar in standby (STBY) mode, you can change the plotter range by pressing the **RANGE** key. In this case, "range" means the on-screen displayed distance from the left-hand edge of the screen to the right-hand edge of the screen.

[+]: expands the range scale with the cursor location as the center.

[-]: reduces the range scale with the cursor location as the center.

Press and hold the [+] or [-] key to change the range scale continuously.

1.32 How to Measure Range

The range to a target can be measured three ways: with the fixed range rings, with the cursor, or with the VRM.

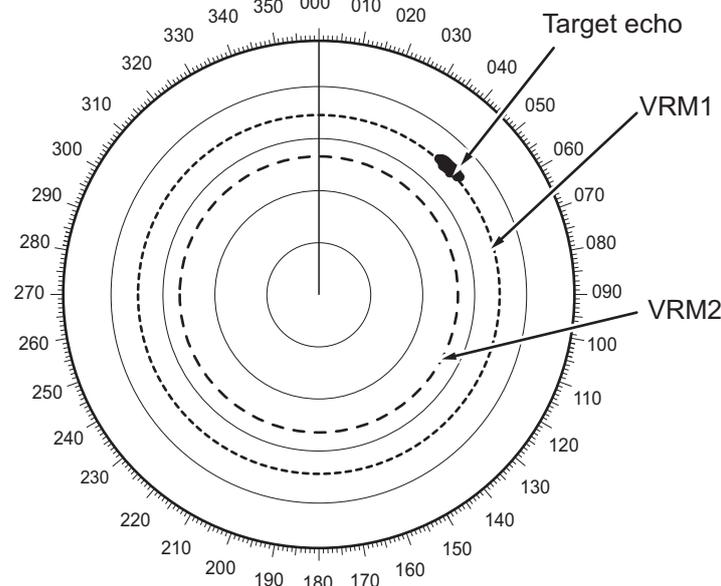
Use the fixed range rings to get an estimate of the range to a target. The rings are the concentric solid circles on the display. The number of rings is automatically set by the current range scale. The distance between the rings is the range ring interval, and the current interval appears at the upper-left position on the screen. To measure the range to a target with the range rings, count the number of rings between the center of the display and the target. Check the range ring interval and estimate the distance of the echo from the inner edge of the nearest ring.

1.32.1 How to show/hide the range rings

1. Open the menu.
2. Select [3 NAV TOOLS] to show the [NAV TOOLS] menu.
3. Select [4 RANGE RINGS].
4. Select [ON] or [OFF] as appropriate, then press the **ENTER MARK** key.
5. Close the menu.

1.32.2 How to measure range with the variable range marker (VRM)

There are two VRMs, No. 1 and No. 2, which appear as dashed rings so that you can distinguish them from the fixed range rings. The two VRMs can be distinguished from each other by the different lengths of their dashes; the dashes on the No. 2 VRM are longer.



There are two methods for measuring range with the VRMs, using the **VRM** key and on-screen menu box operation.



Using the VRM keys

1. Press the **VRM ON** key to activate the VRM1 box. Press the **VRM ON** key again to activate the VRM2 box. Press the **VRM ON** key again to switch between active VRMs. The currently active VRM marker is displayed as shown in the above figure.
2. Rotate the **VRM** knob to align the active VRM with the inner edge of the target, then read the distance at the lower right of the screen. In the above figure, the active VRM reads "36.44 NM".
Each VRM remains at the same geographical distance when you operate the **RANGE** key or the [RANGE] box. This means that the apparent radius of the VRM ring changes in proportion to the selected range scale.
3. Press the **VRM OFF** key to hide the VRMs.

On-screen menu box operation

1. Select the appropriate [VRM] box.
2. The guidance box reads "VRM ON/".
Left-click to turn on the VRM.
The guidance box now reads "VRM SET L = DELETE /".
Further, the box is highlighted and the corresponding VRM appears.
3. Left-click again and the cursor jumps to inside the operational display area. The guidance box now reads "VRM FIX L = DELETE / EXIT".
4. Move the trackball to adjust the VRM.
Note: The maximum VRM distance is set by the current display range and can be set as high as twice the distance of the display range.
5. Left-click to anchor the VRM and fix its readout, or right-click to cancel and return the VRM to its previous location (range).
6. To hide the VRM, left-click the [VRM] box to show "VRM SET L = DELETE /" in the guidance box, then press and hold the **left button** on the trackball.

1.32.3 How to set the VRM unit of measurement (B-type only)

VRMs can be displayed in the following units of measurement:

- NM (Nautical Miles)
- km (Kilometers)
- SM (Statute Miles)
- kyd (Kiloyards)

To change the unit of measurement, do the following:

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR SET].
4. Select [VRM1] or [VRM2] as appropriate.
5. Select the unit of measurement, then press the **ENTER MARK** key.
6. Close the menu.

Note: Changes made to the measurement units also affect active VRMs.

1.32.4 How to show TTG to VRM

TTG (Time To Go) to a selected VRM can be displayed as follows:

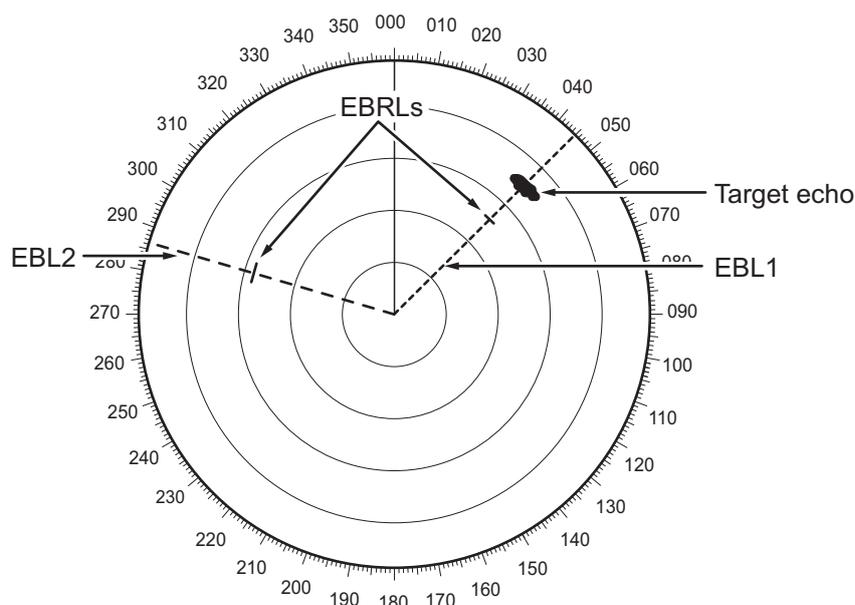
1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR SET].
4. Select [3 VRM TTG].
5. Select [OFF], [1], [2] or [1&2] as appropriate, then press the **ENTER MARK** key.
 - [OFF]: No TTG to VRM displayed.
 - [1]: TTG from OS to VRM1 displayed.
 - [2]: TTG from OS to VRM2 displayed.
 - [1&2]: TTG from OS to VRM1 and VRM2 displayed.
6. Close the menu.

1.33 How to Measure Bearing

The Electronic Bearing Lines (EBLs) are used to take bearings of targets. There are two EBLs, EBL1 and EBL2. Each EBL is a straight dashed line extending out from the own ship position up to the circumference of the radar picture. The two EBLs can be distinguished from each other by the different lengths of their dashes; the dashes on EBL2 are longer.

Each EBL has an EBRL (Electronic Bearing Range Line, indicated as a short line, crossing the EBL at right angles). When VRM is not displayed and only EBL is displayed, the EBRL shows the range from the EBL origin.

When VRMs are displayed with EBLs the VRM overlaps the EBRL. The value for EBRL and VRM is the same and is displayed in the VRM box at the bottom-right of the screen.

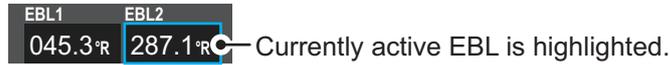


1.33.1 Methods to measure bearing

There are two methods for measuring bearing, using the **EBL** key and on-screen menu box operation.

Using the EBL keys

1. Press the **EBL ON** key to activate the [EBL1] box. Press the **EBL ON** key again to activate the EBL2 box. Press the **EBL ON** key again to switch between active VRMs. The currently active EBL marker is displayed as shown in the figure below.



2. Rotate the **EBL** knob clockwise or counterclockwise until the active EBL bisects the target of interest, then read its bearing at the lower-left corner of the screen.
3. Press the **EBL OFF** key to erase the active EBL.

On-screen menu box operation

1. Select the appropriate EBL box.
2. The guidance box reads "EBL ON/". Press the **left button** to turn on the EBL. The guidance box now reads "EBL SET L=DELETE /".
3. Press the **left button** again and the cursor jumps to inside the operational display area. The guidance box now reads "EBL FIX L=DELETE/".
4. Rotate the **ADJUST** knob clockwise or counterclockwise until the active EBL bisects the target of interest, then push the **ADJUST** knob to anchor the EBL. Read the bearing at the lower-left corner of the screen.
5. Press the **EBL OFF** key to erase EBLs.

1.33.2 True or relative bearing

The EBL readout is affixed by "R" (relative) if it is relative to own ship's heading, "T" (true) if it is referenced to the north. True or relative indication is available regardless of presentation mode.

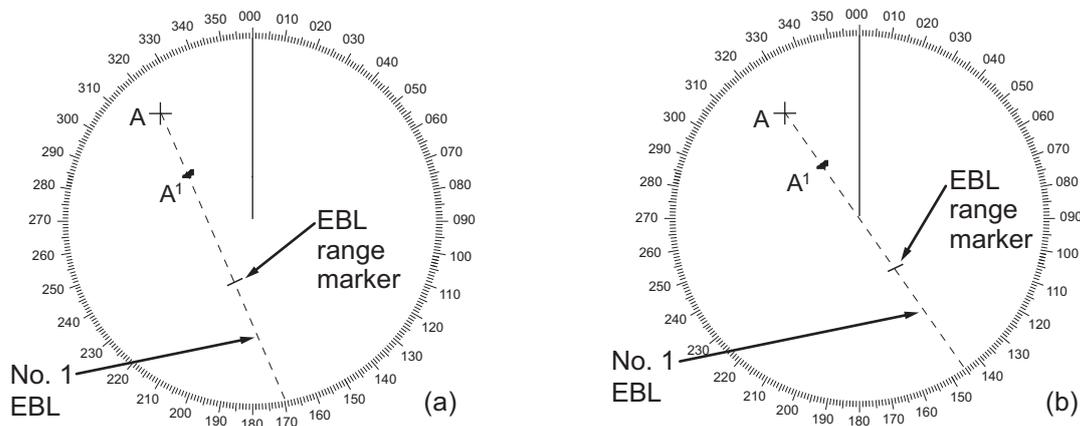
1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR SET].
4. For IMO/A/R-type radars, select [5 EBL•CURSOR BEARING].
For B-type radars, select [2 EBL1] or [3 EBL2] as appropriate.
5. Select the [REL] or [TRUE] as required, then press the **ENTER MARK** key.
6. Close the menu.

Note: The EBL and its indication change according to gyrocompass changes as follows:

Gyro heading	EBL changes
HEAD UP / relative	EBL indication and EBL marker are unchanged.
HEAD UP / true	EBL indication does not change, however the EBL marker moves accordingly
COURSE UP / relative	EBL indication does not change, however the EBL marker moves accordingly.
COURSE UP / true	EBL indication and EBL marker are unchanged.
NORTH UP / relative	EBL indication does not change, however the EBL marker moves accordingly
NORTH UP / true	EBL indication and EBL marker are unchanged.

1.34 Collision Assessment by Offset EBL

The origin of the EBL can be placed anywhere to enable measurement of range and bearing between any two targets. This function is also useful for assessment of the potential risk of collision. It is possible to read CPA (Closest Point of Approach) by using the EBL range marker as shown in (a) in the illustration below. If the EBL passes through the sweep origin (own ship) as shown in (b) in the illustration below, the target ship is on a collision course.



1.34.1 How to assess risk of collision using the offset EBL

There are two methods for assessing risk collision. You can use the control unit or the [CURSOR] menu.

Using the control unit (RCU-014)

1. Press the **EBL ON** key to display or activate an EBL (EBL1 or EBL2).
2. Place the cursor on a target appearing as threatening (indicated as "A" in the example figure on the previous page).
3. Press the **EBL OFFSET** key and the origin of the active EBL shifts to the cursor position.
4. Press the **EBL OFFSET** key again to anchor the EBL origin.
5. After waiting for a few minutes (at least 3 minutes), operate the **EBL** knob until the EBL bisects the target at the new position (A^1). The EBL readout shows the target ship's course, which can be true or relative depending on the EBL bearing reference setting.

Note: If relative motion is selected, it is also possible to read CPA by using the range marker as shown in left-hand figure at the top of the next page. If the EBL passes through the sweep origin (own ship) as illustrated in the right-hand figure above, the target ship is on a collision course.
6. To return the EBL origin to the own ship's position, then press the **EBL OFFSET** key.

Using the on-screen box

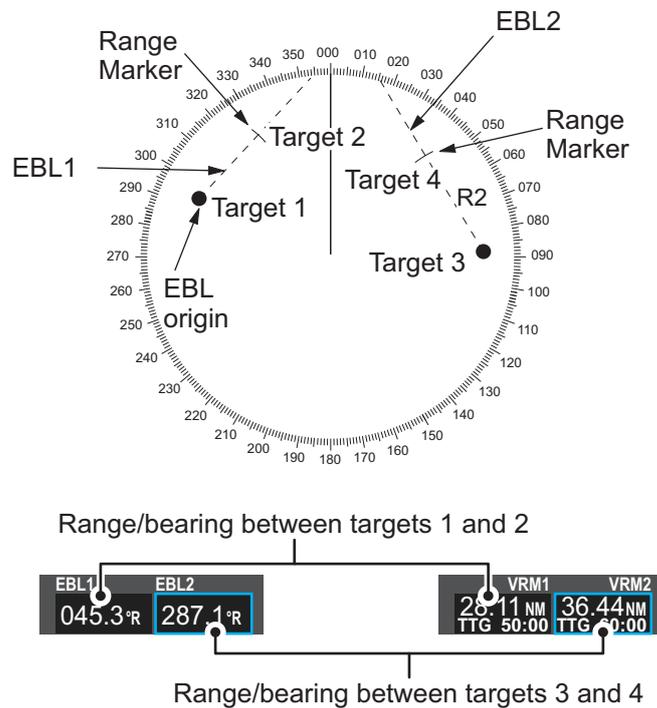
1. Select the operational display area, then right-click. The [CURSOR] context menu appears.
2. Select [EBL OFFSET].
3. Select the operational display area, then left-click. The EBL line is attached to the cursor.
4. Place the offset EBL on the target appearing as threatening, then left-click.
5. After waiting for a few minutes (at least 3 minutes), operate the EBL used in step 4 until it bisects the target at the new position (A¹). The EBL readout shows the target ship's course, which can be true or relative depending on the EBL bearing reference setting.
6. To return the EBL origin to the own ship's position, repeat steps 1 to 3.
7. Close the menu.

1.34.2 How to set the origin point reference for EBL OFFSET

The origin point of the offset EBL can be ground stabilized (geographically fixed), north stabilized (true) or referenced to own ship's heading (relative).

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [EBL•VRM•CURSOR SET].
4. Select [EBL OFFSET BASE].
5. Select [STAB GND], [STAB HDG] or [STAB NORTH] as appropriate, then press the **ENTER MARK** key.
 - [STAB GND]: Reference to latitude and longitude. Origin position is always fixed regardless of your ship's movement.
 - [STAB HDG]: Reference to heading. The relationship between origin position and own position is kept always.
 - [STAB NORTH]: Reference to North. The origin position changes with North position.
6. Close the menu.

1.35 How to Measure Range and Bearing Between Two Targets



How to measure range and bearing from the [CURSOR] menu

This procedure uses EBL1 and VRM1 as an example and is written on the premise that neither of the EBLs or VRMs is active.

1. Place the cursor on the EBL1 box, then left-click. EBL1 is now active.
2. Place the cursor inside the operational display area, then right-click to show the [CURSOR] context menu.
3. Select [EBL OFFSET]. The cursor is displayed with a red surround, indicating that the [EBL OFFSET] mode is now active.
4. With the cursor in the operational display area, left-click. EBL1 moves to the cursor location.
5. Place the offset EBL on the target of interest (Target 1), then left-click.
6. Right-click to deactivate the [EBL OFFSET] mode. The red surround on the cursor disappears.
7. Place the cursor on the [EBL1] box, then spin the scrollwheel until EBL1 intersects the secondary target (Target 2 in the example figure).
8. Place the cursor on the [VRM1] box, then spin the scrollwheel until the range marker on EBL1 aligns with Target 2. The readouts for EBL1 and VRM1, at the bottom of the screen, indicate the bearing and range between the Target 1 and Target 2.
9. You can repeat the same procedure on third and fourth targets (shown as "Target 3" and "Target 4" in the above example) by using EBL2 and VRM2.

Bearing is shown relative to own ship with suffix "R" or as a true bearing with suffix "T" depending on EBL relative/true settings in the [EBL•VRM•CURSOR SET] menu.

How to measure range and bearing from the control unit (RCU-014)

Range and bearing can be measure using the **EBL OFFSET** key.

1. Press the **EBL ON** key to activate EBL1.
2. Place the cursor inside the operational display area, then press the **EBL OFFSET** key. EBL1 moves to the cursor.
3. Place the cursor (EBL1 moves with the cursor) on a target of interest. (Shown as "Target 1" in the above example), then press the **EBL OFFSET** key.
4. Rotate the **EBL** knob to move the EBL until it passes through another target of interest. (Shown as "Target 2" in the above example).
5. Place the cursor on the [VRM1] box.
6. Rotate the **VRM** knob until the range marker on the EBL is on the inside edge of Target 2. The readouts for EBL1 and VRM1, at the bottom of the screen, indicate the bearing and range between the Target 1 and Target 2.
7. You can repeat the same procedure on third and fourth targets (shown as "Target 3" and "Target 4" in the above example) by using the No. 2 EBL and the No. 2 VRM.

Bearing is shown relative to own ship with suffix "R" or as a true bearing with suffix "T" depending on EBL relative/true settings in the [EBL•VRM] menu.

How to reset the EBL origin to the center of the screen

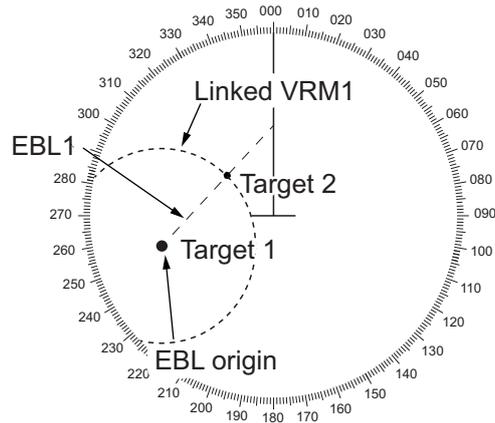
1. Place the cursor on the box for the EBL to reset, then left-click. The selected EBL is now active and highlighted.
2. Place the cursor inside the operational display area, then right-click. The [CURSOR] context menu appears.
3. Select [EBL OFFSET]. The cursor is now displayed with a red surround.
4. Left-click to return the EBL to the center of the display.
5. Right-click to deactivate the [EBL OFFSET] mode. The red surround on the cursor disappears.

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How to link EBL and VRM OFFSET

You can link the EBL and VRM offset to show the VRM range ring with one target as the center-point. This may be helpful if the range marker on the EBL is difficult to see.

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR].
4. Select [8 VRM OFFSET].
5. Select [LINK EBL] to link the offset EBL is now displayed with the VRM range ring, as indicated in the figure below.

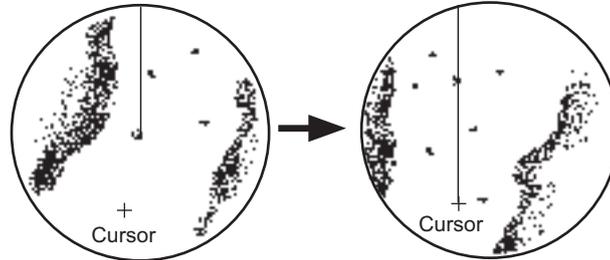


Select [OFF] to deactivate the link between the offset EBL and the VRM.

6. Close the menu.

1.36 How to Off-Center the Display

Own ship position, or sweep origin, can be displaced to expand the view field without switching to a larger range scale. The sweep origin can be off-centered to the cursor position, but not more than 75% of the range in use; if the cursor is set beyond 75% of the range scale, the sweep origin will be off-centered to the point of 75% of the limit.



Put cursor where desired and do appropriate off-center procedure.

Off-centered display

This feature is not available on the 96 nm range or in the true motion mode.

If the conning position is outside the effective radar display, some parts of the bearing scale are not shown. For details, see section 1.50.

How to off-center the display from the control unit (RCU-014)

1. Place the cursor at the position where you wish to move the sweep origin.
2. Press the **OFF CENTER** key. The sweep origin is now off-centered at the cursor position.
3. To cancel off-centering, press the **OFF CENTER** key again.

How to off-center the display from the on-screen menu

1. Place the cursor inside the operational display area, then right-click to show the [CURSOR] menu.
2. Select [OFF CENTER]. The cursor is now displayed with a red surround, indicating that [OFF CENTER] mode is active.
3. Move the cursor to the position where you wish to move the sweep origin, then left click. The display is now centered at the cursor position.

Note: If you need to move off-center position, you can reset the off-center while the cursor is displayed with the red surround by left-clicking the operational display area.

4. Right-click to cancel [OFF CENTER] mode.
5. To reset the sweep origin to the center of the operational display area, repeat steps 1 to 2, then left-click the operational display area.

Note: When the conditions shown below are met, off-center cannot be canceled. This is because the radar antenna position is located at a position greater than 75% of the effective radar display.

- Own ship marker is large.
- The distance between antenna position and conning position is large.
- Short-distance display range.

To cancel the off-center in these cases, select a larger range, then cancel the off-center.

1.37 Target Trails

The trails of the radar echoes of targets can be displayed in the form of synthetic afterglow. Target trails are shown either relative or true and can be sea or ground stabilized. True motion trails require a compass signal, and position and speed data. When the range is changed, trails are continued for targets which were already displayed in the previous range. Newly detected targets have no trail when first detected.

1.37.1 True or relative trails

You can display echo trails in true or relative motion. Relative trails show relative movements between targets and own ship. True motion trails present true target movements in accordance with their over-the-ground speeds and courses.

Note 1: The [TRAIL MODE] box is shown in yellow under following conditions:

- [TRAIL MODE] is set to [TRUE] and presentation mode is set to [HEAD UP RM].
- [TRAIL MODE] is set to [TRUE] and presentation mode is set to [STERN UP].

The reference for the past position displays for AIS and TT is also switched whenever trail reference is switched.

Note 2: The [TRAIL MODE] box is shown in yellow under the following conditions:

- [TRAIL MODE] is set to [TRUE] and presentation mode is set to [HEAD UP RM].
- [TRAIL MODE] is set to [TRUE] and presentation mode is set to [STERN UP RM].

1. Select the [TRAIL] box at the bottom-right of the screen, then right-click. The [TRAIL MENU] appears.



VECTOR	6min	REL
CPA/TCPA	0.5NM	1min
AIS CPA	OFF	
LOST TGT	OFF	
PAST POSN	1min	REL
TRAIL▶	3.0min	

[TRAIL] box Trail time Trail mode indication

Right-click the [TRAIL box] to show the [TRAILS] menu.



TRAILS	
1	BACK
2	TRAIL MODE REL/TRUE
3	TRAIL GRADATION SINGLE/MULTI
5	TRAIL LEVEL 1/2/3/4
6	OS TRAIL OFF/ON
7	SUPPRESS AROUND OS OFF/ON

2. Select [TRAIL MODE].

3. Select the appropriate trail mode, then press the **ENTER MARK** key.
 - [REL]: Relative target trails. Targets move relative to own ship and stationary targets appear smeared.
 - [TRUE]: True target trails. Targets true movements are shown, stationary targets are not smeared.
4. Close the menu.

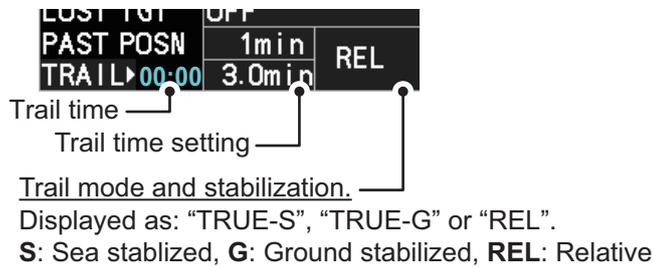
You can also click the trail mode indication to toggle between relative and true trails.

1.37.2 Trail time

Trail time is the interval at which the trail is plotted on-screen. You can change the trail time as follows:

Using the control unit (RCU-014)

1. Press the **CANCEL TRAILS** key to cycle through and select the desired setting.



The options, in cyclic order, are:

[OFF] → [15 sec] → [30 sec] → [1 min] → [3 min] → [6min] → [15 min] → [30 min] → [CONT] → [OFF]...

For B-types, the available options depend on the setting for [TRAIL LENGTH] in the [TRAILS] section of [ECHO] menu. To set the [TRAIL LENGTH] time, see section 1.37.12.

[TRAIL LENGTH] setting	Available options
[NORMAL]	[OFF], [15 sec], [30 sec], [1 min], [3 min], [6 min], [15 min], [30 min], [CONT].
[12H]	[OFF], [30 min], [1 hr], [3 hr], [6 hr], [12 hr], [CONT].
[24H]	[OFF], [1 hr], [2 hr], [3 hr], [6 hr], [12 hr], [18 hr], [24 h], [CONT].
[48H]	[OFF], [2 hr], [4 hr], [8 hr], [16 hr], [24 hr], [36 hr], [48 h], [CONT].

Using the on-screen box

1. Place the cursor on the trail time setting inside the [TRAIL] box, at the bottom-right of the screen.
2. Left-click the [TRAIL] box to change the trail time. The options, in cyclic order, are: [OFF] → [15 sec] → [30 sec] → [1 min] → [3 min] → [6min] → [15 min] → [30 min] → [CONT] → [OFF]...

For B-types, the available options depend on the setting for [TRAIL LENGTH] in the [TRAILS] section of [ECHO] menu. To set the [TRAIL LENGTH] time, see section 1.37.12.

Spin the scrollwheel to change the trail time. The options for each [TRAIL LENGTH] setting are listed the following table.

[TRAIL LENGTH] setting	Available options
[NORMAL]	[OFF], [15 sec], [30 sec], [1 min] to [30 min] at one-minute intervals, [CONT].
[12H]	[OFF], [00:30] to [12:00] at 30 minute intervals, [CONT].
[24H]	[OFF], [00:30] to [24:00] at one hour intervals, [CONT].
[48H]	[OFF], [00:30] to [48:00] at two hour intervals, [CONT].

Note 1: The timer displays the elapsed time of the selected trail. Use caution when using this feature, as the displayed time is not the overall trail time. Also, when the trail timer is displayed, the trail accuracy of other ship’s echoes may be lowered. When the trail time reaches the preset interval, the timer disappears.

Note 2: The [CONT] option sets the trail time plotting as continuous. When the plotting time reaches 29:59, the timer is hidden. The timer reappears when [TRAIL ALL CLEAR] is selected, or when the range is changed.

1.37.3 Trail gradation

The trail afterglow can be displayed in a single tone or with gradual shading.



1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [3 TRAIL GRADATION].
3. Select [SINGLE] or [MULTI] (Multiple) as appropriate, then press the **ENTER MARK** key.
4. Close the menu.

1.37.4 Trail level

The level, or intensity, of the afterglow that extends from radar targets can be selected as below.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [5 TRAIL LEVEL].
3. Select the appropriate setting, then press the **ENTER MARK** key. The higher the number, the greater the intensity of the afterglow.
4. Close the menu.

1.37.5 Narrow trails (B-type only)

Target trails can be painted with thinner lines if desired. This csection 1.37.2an be useful when there are a lot of targets on the screen and it is hard to distinguish one from another.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [8 NARROW TRAIL].
3. Select the appropriate setting from [OFF], [1] or [2], then press the **ENTER MARK** key. A trail with a setting of [2] is thinner than a trail with a setting of [1].
4. Close the menu.

1.37.6 How to hide the trails temporarily

Following the procedure outlined in section 1.37.2, set the trail time to [OFF]. The trails are hidden from view, but are continued. To show the trails again, repeat the procedure, setting the trail time to any interval other than [OFF].

1.37.7 Trail stabilization in true motion

True motion trails can be ground stabilized or sea stabilized. The [TRAIL] box shows current stabilization as "TRUE-G" or "TRUE-S". To change stabilization mode, open the [SHIP SPEED MENU] menu and set [SHIP SPEED] to [LOG(BT)] (ground stabilization) or [LOG(WT)] (sea stabilization).

1.37.8 How to erase/restart trails

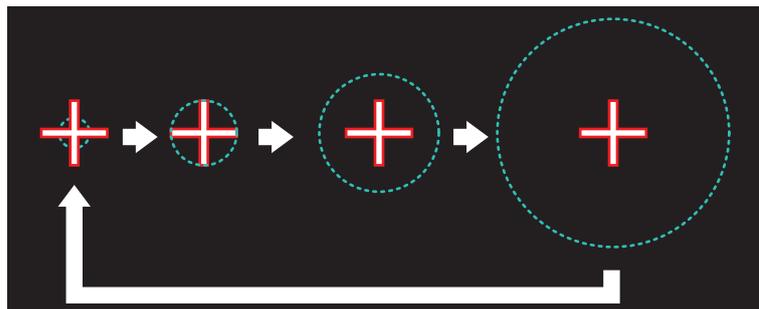
All trails can be erased (including those in the memory) and restarted to start fresh trails. There are three methods you can use to erase trails.

To erase all trails displayed in the operational display area:

- Select the [TRAIL] box, then press and hold the **left button** on the trackball; or
- Press and hold **CANCEL TRAILS** key.

To erase a section of a trail (B-types only):

1. Place the cursor inside the operational display area, then right-click to show the [CURSOR] menu.
2. Select [TRAIL ERASER]. The cursor is now displayed with a red surround and a dashed circle, indicating that [TRAIL ERASER] mode is active.
3. Press the **left button** to change the diameter of the dashed circle, as shown in the figure below.



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4. Place the cursor on the trail whose section you want to erase, then press and hold the **left button**.
5. With the **left button** pressed, drag the cursor over the section of the trail you want to erase. The section of trail “covered” by the dashed circle is erased.
6. Release the **left button**.
7. Right-click to deactivate the [TRAIL ERASER] function. The cursor is no longer highlighted and the dashed circle disappears.

1.37.9 How to prevent sea clutter in true trails

You can prevent the display of sea clutter in true trails about your ship to clear the radar picture. Your ship's trails can also be shown or hidden.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [7 SUPPRESS AROUND OS].
3. Select [OFF] or [ON] as appropriate.
Note: When [6 OS TRAIL] is set to [ON], [7 SUPPRESS TRAILS] is automatically fixed at [ON]. To disable the sea clutter suppression feature, change [6 OS TRAIL] to [OFF], then change the setting for [7 SUPPRESS TRAILS].
4. Close the menu.

1.37.10 How to show/hide OS trails

To show or hide the OS trail at any time, follow the procedure below.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [6 OS TRAIL].S
3. Select [OFF] or [ON] as appropriate.
Note: When [6 OS TRAIL] is set to [ON], [7 SUPPRESS AROUND OS] is automatically fixed at [ON]. To disable the sea clutter suppression feature, change [6 OS TRAIL] to [OFF], then change the setting for [7 SUPPRESS AROUND OS].
4. Close the menu.

1.37.11 How to show/hide land trails (B-type only)

You can improve the on-screen display visibility by hiding trails generated by land-masses and non-moving objects. Hiding the trails has the following possible benefits:

- Land-masses have no trail, allowing you to use relative trails near coastlines.
 - Only moving echoes create a trail, improving target identification.
1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
 2. Select [0 NEXT] to show the second page of the menu.
 3. Select [2 HIDE LAND TRAILS(T)] or [3 HIDE LAND TRAILS(R)] as appropriate.

4. Referring to the table below, select the appropriate setting, then press the **ENTER MARK** key.

Setting	Trails for non-moving objects		Trails for moving objects
	Large objects	Small objects	
[OFF]	Trails are shown	Trails are shown	Trails are shown
[1]	Trails are hidden	Trails are shown	Trails are shown
[2]	Trails are hidden	Trails are hidden	Trails are shown

5. Close the menu.

Note: When option [1] or [2] is selected trails for echoes outside the displayed area are not generated. It is important to note that, where the displayed area is moved by functions such as off-centering or true motion, newly displayed echoes do not have trails.

1.37.12 How to set the trail length (B-type only)

You can save up to 48 hours of trails. the [TRAIL LENGTH] can be set to one of the following lengths: [NORMAL], [12H], [24H] or [48H]. To set the trail length, follow the procedure below.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [0 NEXT] to show the second page of the menu.
3. Select [4 TRAIL LENGTH].
4. Select the desired length.
[NORMAL]: Trails are displayed in a single, continuous line with a single color.
[12H], [24H] or [48H]: Trails are displayed with one-hour segments. Each segment can be colored (see section 1.37.13).
5. Close the menu.

1.37.13 How to set the trail color (B-type only)

You can change the trail color to suit your requirements.

Where [TRAIL LENGTH] is set to [NORMAL]

You can assign one of six colors when [4 TRAIL LENGTH] is set to [NORMAL].

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [4 TRAIL COLOR].
3. Select the required color. The available colors are: [GRN] (green), [BLU] (blue), [CYA] (cyan), [MAG] (magenta), [WHT] (white) and [YEL] (yellow).
4. Close the menu.

Where [TRAIL LENGTH] is set to other than [NORMAL]

When [4 TRAIL LENGTH] is set to [12H], [24H] or [48H], you can color the trails with one of two methods: one continuous color, or multicolor.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [0 NEXT] to show the second page of the menu.

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3. Select [6 LONG TRAIL COLOR].
Note: This menu item is only visible when [4 TRAIL LENGTH] in the second page of the [TRAILS] menu is set to other than [NORMAL].
4. Select [3 LONG TRAIL COLORS], then select the color to use for the first segment of the trails.
The trail coloration cycles through 12 colors as shown below.
[FUSCHIA] → [MAROON] → [RED] → [MAGENTA] → [YELLOW] → [LIME] → [GREEN] → [OLIVE] → [TEAL] → [CYAN] → [BLUE] → [NAVY] → [FUSCHIA]...
Trails are now colored in one-hour segments, in the color order shown above.
5. Close the menu.

1.37.14 How to remove the colors from a section of a multicolor trail (B-type only)

You can remove the color(s) from a section of a multicolor trail, leaving the selected section as a gray trail. To remove the color(s), follow the procedure below.

Note: This function is only available when [4 TRAIL LENGTH] is set to other than [NORMAL].

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [0 NEXT] to show the second page of the menu.
3. Select [5 TRAIL GRAY-OUT TIME].
4. Select the start and end times for the period you want to gray-out.
5. Close the menu.

1.37.15 How to offset the colors for multicolored trail (B-type only)

You can “shift” the order of the trail colors. When this function is active, the first color used to paint the trail is changed. For example, if you had selected RED before activating the offset feature, the start color would be [MAGENTA].

To offset the colors, follow the procedure below.

1. Select the [TRAIL] box at the bottom-right corner of the screen, then right-click to display the [TRAIL MENU].
2. Select [0 NEXT] to show the second page of the menu.
3. Select [6 LONG TRAIL COLOR].
4. Select [2 OFFSET TRAIL COLOR].
5. **To offset the color by one**, select [ON].
For example, if you selected [MAROON] as the starting color for multicolor trails, the first color after the offset becomes [RED].
To leave the colors in their original order, select [OFF].
6. Close the menu.

1.38 Target Analyzer (B-type only)

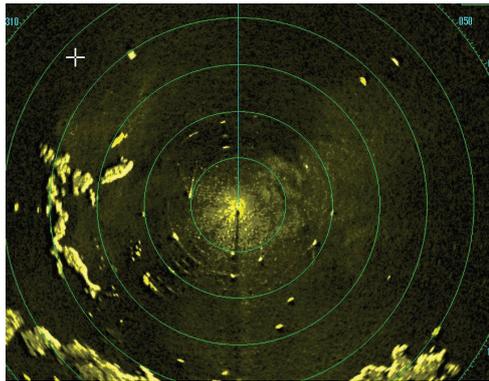
The target analyzer function analyzes echoes and assists the operator to determine dangerous targets. This function is particularly useful under heavy rain/snow or where there is surface reflection, which can cause interference and noise.

The target analyzer function can also place hatching over heavy rain areas, reducing the visible interference and allowing a clearer view of potential targets.

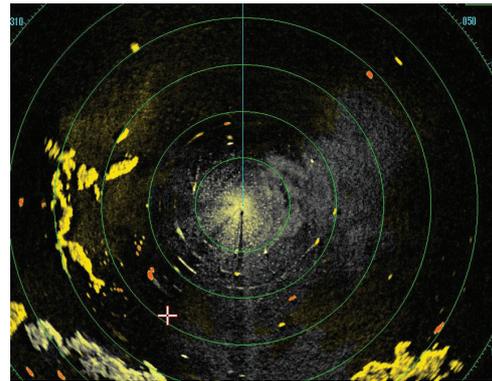
Echoes are displayed in five different colors to assist the operator in identifying targets. The colors and their respective echoes change depending on the echo color selected from the [BRILL] menu (see section 1.45) are shown in the table below.

Echo	Selected echo color					
	YEL	GRN	WHT	AMB	M-GRN	M-CYA
Surface reflection	Green	Green	Green	Green	Green	Green
Rain	Gray	Gray	Gray	Gray	Gray	Gray
Moving target	Red	Red	Red	Red	Pink	Pink
Approaching target	Pink	Pink	Pink	Pink	White	White
Other echoes	Yellow	Green	White	Amber	Red to green	Red to blue

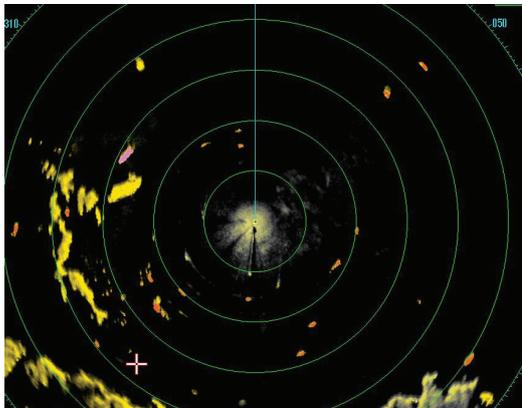
The following example figures show the manner in which this function affects displayed echoes.



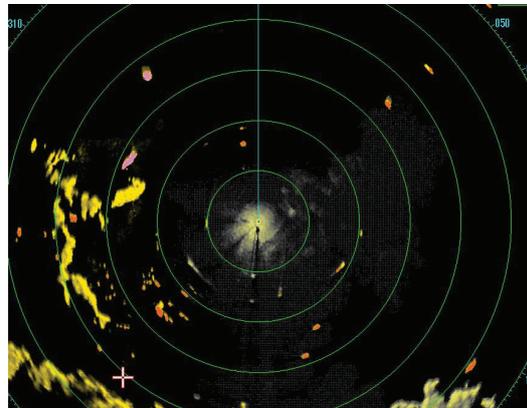
No echo adjustment
(Target analyzer off, EAV off, hatching off)
Rain, moving targets and surface reflections are all displayed with no filtering.



Minimal echo adjustment
(Target analyzer on, EAV off, hatching off)
Echoes are colored, surface reflections are filtered, rain is displayed.



Moderate echo adjustment
(Target analyzer on, EAV on, hatching off)
Echoes are colored, surface reflections and rain are filtered.



Maximum echo adjustment
(Target analyzer on, EAV on, hatching on)
Echoes are colored, surface reflections are filtered, rain is displayed in gray colored hatching.

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Note 1: This function works best when the settings for [GAIN], [STC], [RAIN], [NOISE REJECT] and [VIDEO CONTRAST] are properly adjusted (surface reflections are displayed in green and rain is displayed in gray).

Note 2: This function recognizes moving targets as approaching targets. Buoys and other stationary objects are not recognized as approaching targets by this function.

Note 3: The target analyzer function requires a short period of time to analyze echoes and display them on-screen. If your antenna revolves at more than 40 rpm, moving targets may not be displayed correctly. For this reason, caution is advised when using the target analyzer function.

Note 4: The target analyzer function's performance may be affected by factors such as target size, weather and sea conditions, physical equipment configuration, offset settings and other factors.

What is "hatching"?

Where echo averaging may hide light rain on the display, the hatching feature, when activated, places a gray "veil" over the areas where rain is detected. This allows the operator to see where the rain is without affecting the quality of the displayed echoes.

1.38.1 How to activate/deactivate the target analyzer

1. Select the [CUSTOMIZE ECHO] box, then right-click.
2. Select [5 TARGET ANALYZER].
3. Select [OFF] to deactivate the function, or [ON] to activate the function, then press the **ENTER MARK** key.
4. Select [HATCHING].
5. Select [OFF] to deactivate the function, or [ON] to activate the function, then press the **ENTER MARK** key.
6. Close the menu.

1.39 Target Alarm

The target alarm serves to alert the navigator to targets (ships, landmasses, etc.) entering a specific area, with audiovisual alerts.

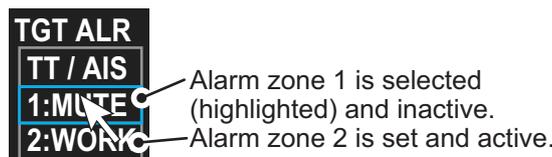
The operator can set the alarm zones at any location, with any size, however, the zones must be inside the operational display area.

Note: The target alarm boxes are not displayed when the setting for [AZ/ALR SELECT] in the [TT•AIS] menu is set to the default setting [ACQUISITION ZONE]. To enable this function, set [AZ/ALR SELECT] in the [TT•AIS] menu to [TARGET ALARM ZONE].

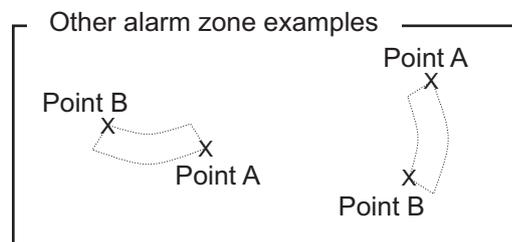
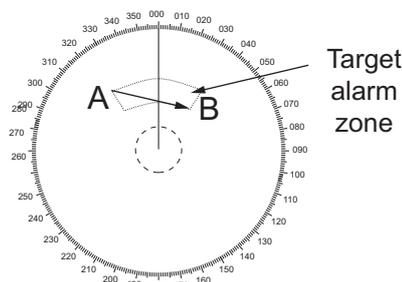
 CAUTION
<ul style="list-style-type: none"> ♦ The alarm should not be relied upon as the sole means for detecting possible collision situations. ♦ A/C SEA, A/C RAIN and GAIN controls should be properly adjusted to be sure the alarm system does not overlook target echoes.

1.39.1 How to set a target alarm

The procedure below shows how to set a target alarm using the figure below as an example. The alarm boxes are labeled [1:] and [2:], and are located at the bottom-right of the screen, near the VRM boxes.



1. Select the appropriate alarm box, then left-click. The cursor jumps into the operational display area and the indication "SET" appears inside the target alarm box selected.
2. Using the trackball, move the cursor to Point A, then left-click.
3. Using the trackball, move the cursor to Point B, then left-click. The indication "SET" is replaced with "WORK" in the box. The target alarm zone's lines are shown as dashed lines.



Note 1: To create a 360° alarm zone, set Point B at the same location as Point A.

Note 2: Two alarm zones can be set simultaneously. The second alarm zone is only available when the first alarm zone is active, however.

Note 3: When the target alarm zone is not within the range in use the indication "UP RNG" appears to the right of the target alarm box. In this case select a range that will display the target alarm zone.

1.39.2 How to mute the target alarm

A target in the target alarm zone produces both visual (flashing) and audible (beep) alarms. To silence the audio alarm select the appropriate target alarm box then left-click. The target alarm box indication shows "MUTE". This will deactivate the audio alarm but will not stop the flashing of the offending target. You can also stop the alarm by deactivating the target alarm zone (see section 1.39.3).

To reactivate the audio alarm, select the target alarm box then left-click to show "WORK" in the box.

1.39.3 How to deactivate a target alarm

Select the target box to be deactivated, then press and hold the **left button** on the Control Unit.

Note: When both alarm zones are active, the second ([2:]) alarm zone must be deactivated before the first ([1:]) can be deactivated.

If both zones are active when you try to deactivate zone [1:], the system releases two audible beeps and shows the message "DELETE ALR2 FIRST".

1.39.4 How to change target alarm attributes

You can select the echo strength level that triggers the alarm, the condition that generates the alarm and the volume of the audio alarm as follows:

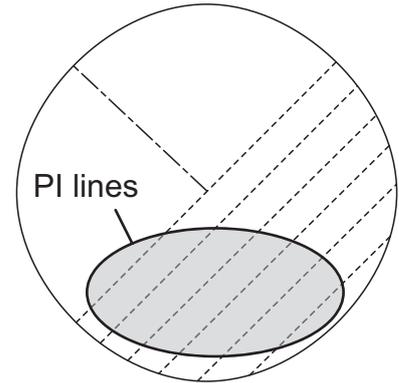
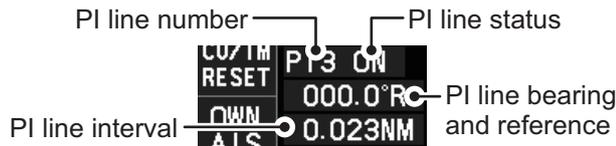
1. Open the menu.
2. Select [4 ALERTS].
3. Select [6 TARGET ALARM].
4. Select [2 ALR1 MODE] or [3 ALR2 MODE] as appropriate, then press the **ENTER MARK** key.
5. Select [IN] or [OUT] as appropriate, then press the **ENTER MARK** key.
[IN]: Targets entering the alarm zone trigger the alarm.
[OUT]: Targets leaving the alarm zone trigger the alarm.
6. Select [4 LEVEL].
7. Select the appropriate level of echo strength to trigger the alarm, then press the **ENTER MARK** key. [1]: weak echoes can trigger the alarm, [4]: only strong echoes trigger the alarm.
8. Select [1 BACK] to return to the [ALERT] menu.
9. Select [3 ALERT VOLUME].
10. Select [OFF], [LOW], [MID] or [HIGH] as appropriate, then press the **ENTER MARK** key.
Note 1: This setting is applied to all alarms output from this radar system.
Note 2: The [OFF] options is not shown for IMO/R-type radars.
11. Close the menu.

1.40 PI (Parallel Index) Lines

PI lines are useful for keeping a constant distance between own ship and a coastline or a partner ship when navigating.

You can control the presentation and interval of the PI lines from the [PI Line] box, which is at the lower-left corner of the screen.

[PI Line] box



To show/hide the PI lines, click the PI line status box to show [ON]/[OFF] respectively.

1.40.1 How to set the maximum number of lines to display

The maximum number of PI lines to display can be selected from [1], [2], [3] or [6] lines as below. The actual number of lines visible can be less depending on line interval.

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [2 PI LINES]. The [PI LINES] menu appears.
4. Select [3 SET MAXIMUM PI LINES].
Up to six sets of PI lines are available depending on the maximum number of PI lines selected on the menu.
 - [1]: Six sets of PI lines (PI1 to PI6) are available.
 - 2, 3 or 6: Four sets of PI lines (PI1 to PI4)
5. Select the appropriate option, then press the **ENTER MARK** key.
6. Close the menu.

PI LINES	
1	BACK
2	PI LINE BEARING REL/TRUE
3	SET MAXIMUM PI LINES 1/2/3/6
4	PI LINE MODE PARALLEL/PERPENDIC
5	RESET PI LINES
6	TRUNC RANGE 1 OFF/ON 24. 000NM
7	TRUNC RANGE 2 OFF/ON 24. 000NM

1.40.2 How to change PI line bearing and interval

1. If not already displayed, show a PI line, referring to section 1.40.1.
2. Place the arrow on the PI line bearing and reference indication in the [PI Line] box.
3. Spin the scrollwheel to adjust the PI line bearing, between 000.0° to 359.9°.
4. Place the cursor on the PI line interval.
5. Spin the scrollwheel to adjust the PI line interval.
A negative interval value moves to the PI line to one side of the line which intersects the own ship position. A positive interval value moves the line to the other side of the own ship position.

1.40.3 How to change the PI line bearing reference (B-type only)

IMO/A/R-type radars' PI line bearing reference is fixed to North (True). For B-type radars however, PI line bearing reference can be relative to own ship's heading (Relative) or referenced to North (True) as below.

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [2 PI LINES].
4. Select [2 PI LINE BEARING].
5. Select [REL] or [TRUE] as appropriate, then press the **ENTER MARK** key.
6. Close the menu.

1.40.4 How to change the PI line orientation

PI lines orientation can be selected from parallel or perpendicular. This function is available when [SET MAXIMUM PI LINES] is set for other than [1].

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [2 PI LINES].
4. Select [4 PI LINE MODE].
5. Select [PARALLEL] or [PERPENDIC] as appropriate, then press the **ENTER MARK** key.
6. Close the menu.

1.40.5 How to reset the PI lines to default (ship's heading)

You can automatically return PI lines to default orientation (ship's heading), 0-degrees for parallel orientation, 90-degrees for perpendicular orientation. This is faster than doing it manually.

From the PI line box

Place the cursor on the PI line number box indication, then press and hold the **left button**.

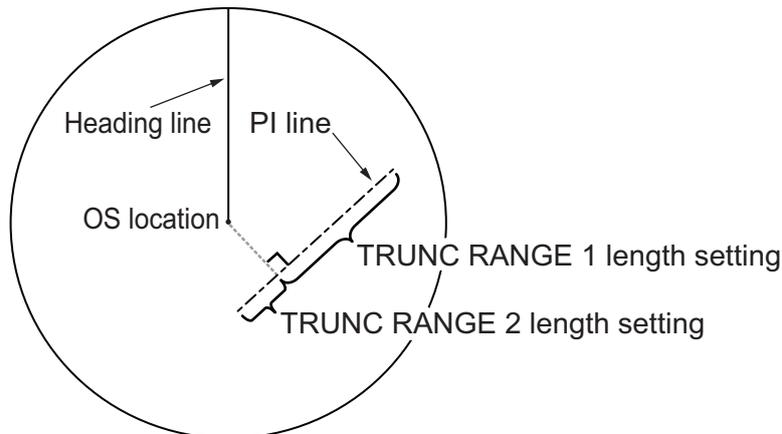
From the menu

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [2 PI LINES].
4. Select [5 RESET PI LINES]. The PI lines are reset.
5. Close the menu.

1.40.6 How to change PI line length

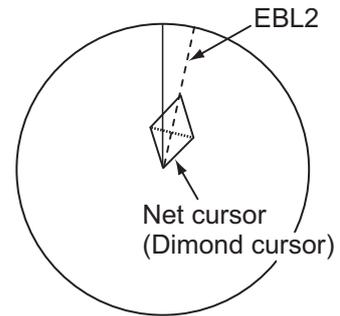
You can change the length of the PI lines. This function is only available when [SET MAXIMUM PI LINES] is set to [1]. If not already displayed, you can show PI lines for which you wish to change the length by referring to section 1.40.1.

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [2 PI LINES].
4. Select [6 TRUNC RANGE 1].
5. Select [ON], then press the **ENTER MARK** key.
6. Spin the scrollwheel to adjust the front PI line length. The available range is 0.000 NM to 24.000 NM. All PI lines beyond this mark will be hidden.
7. Left-click to confirm the setting.
8. Select [7 TRUNC RANGE 2].
9. Select [ON], then press the **ENTER MARK** key.
10. Spin the scrollwheel to adjust the front PI line length. The available range is 0.000 NM to 24.000 NM. All PI lines beyond this mark will be hidden.
11. To change the length of other PI lines, activate the line you wish to adjust, then repeat steps 1 through 10.
12. Close the menu.



1.41 How to Use the Net (Diamond) Cursor (B-type only)

The net cursor is used to depict your fishing net on the radar display. It is especially useful for bottom trawlers for knowing where the net is located. Enter the dimensions of your net in the menu to show the net in scale on the display.



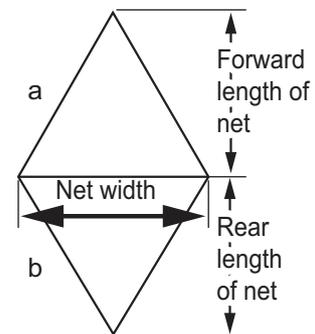
1.41.1 How to activate the net cursor

To activate the net cursor, do the following procedure.

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR SET].
4. Select [0 NEXT] to show the second page of the menu.
5. Select [NET CURSOR].
6. Select [NET CURSOR DISPLAY].
7. Select [ON] to activate, or [OFF] to deactivate the net cursor.
8. Close the menu.

1.41.2 How to set the net cursor dimensions and orientation

1. Open the menu.
2. Select [3 NAV TOOLS].
3. Select [3 EBL•VRM•CURSOR SET].
4. Select [0 NEXT] to show the second page of the menu.
5. Select [NET CURSOR].
6. Select [FRONT HALF LENGTH].
Rotate the **scrollwheel**, then left-click to set the front half length of net (max. 3000 m).
7. Select [REAR HALF LENGTH].
Rotate the **scrollwheel**, then left-click to set the rear half length of net (max. 3000 m).
8. Select [NET WIDTH].
Select [360°] or [32 POINTS], then left-click.
The net cursor moves in the same manner as EBL2 moves. Select [360°] to move with 0.1° steps, or select [32 POINTS] to move with 11.25° steps.
9. Close the menu.
10. Insert the net cursor at the location of the net with the EBL offset function.
 - 1) Press the **EBL OFFSET** key.
 - 2) Move the cursor onto the net location, then left-click.
11. Rotate the **EBL** knob to adjust the orientation the net cursor until the cursor is in line with, or against, the tide direction.



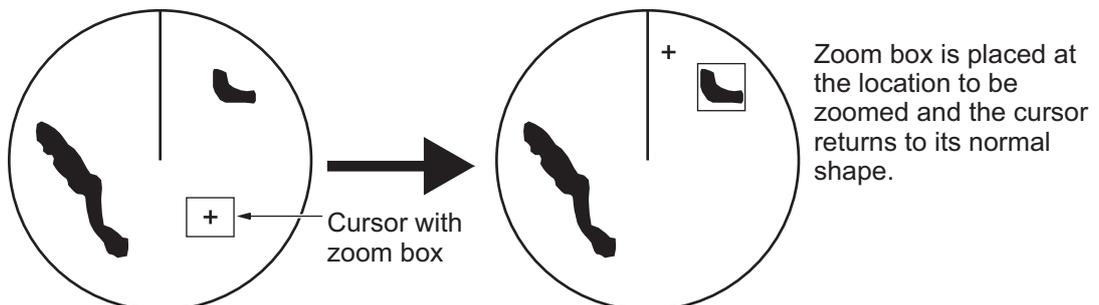
1.42 Zoom

The zoom function enlarges an area of interest as large as twice the normal viewing size, in the [INFORMATION BOX]. Zoom can be selected using the control unit or from a preset function key (see section 1.9 for how to assign functions to the function keys).

Zoom is not available when the [INFORMATION BOX] setting for [TARGET DATA] is [LARGE].

To enable/disable the zoom magnification, select the appropriate zoom setting ([2TIMES]: Enables magnification at 2×, or [3TIMES]: Enables magnification at 3×) from the [ZOOM] option in the [INFORMATION BOX] menu. (See section 1.47.)

1. Select the operational display area, then right-click to show the [CURSOR] context menu.
2. Select [ZOOM].
3. Place the cursor inside the operational display area, then left-click. The cursor is now displayed with a zoom box.
4. Place the cursor and zoom box at the location you wish to zoom, then left-click to anchor the box.
If the zoom box is not placed where you intended to place it, left-click twice, then move the box to the correct place. Left-click to anchor the box.
5. Right-click to complete the procedure. The selected area is displayed on the right-side of the screen and the cursor returns to normal shape.



To disable the zoom function, repeat steps 1 to 3. At step 3, the zoom box is removed from the display.

Note: Where the zoom function is assigned to a function key, press the function key to cycle through the zoom settings in the following order: [OFF] → [2TIMES] (2× magnification) → [3TIMES] (3× magnification) → [OFF]...

This operation works in direct relation with the settings selected from the [ZOOM] option in the [INFORMATION BOX] menu. To use the zoom function on a different area, do the procedure (step 1 to step 5) listed above.

1.43 How to Use Marks

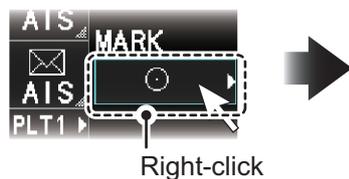
Marks can be entered at any location inside the operational display area, however, no mark can be entered at the location of an on-screen box. A total of 20,000 marks can be inscribed at any one time.

Note: The location and orientation of mark symbols and mark lines can change, depending on the display presentation mode, as shown in the table below.

Presentation mode	Mark symbol	Mark line
HEAD UP RM/STERN UP RM/ STAB HEAD UP RM	Location is changed according to heading and own ship position. Orientation is unchanged.	Location and orientation are changed according to heading and own ship position.
COURSE UP RM/NORTH UP RM/ NORTH UP TM	Location is changed according to own ship position. Orientation is unchanged.	Location and orientation are changed according to own ship position.

1.43.1 How to select a mark type

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.



```

RADAR MAP (1/2)
1 BACK
2 ORIGIN MARK STAB
  GND/SEA
3 MARK TYPE
  ORIGIN MARK(No.)/
  ORIGIN MARK(SYM)/
  MAP MARK/
  WP 1~ 50/
  WP 51~100/
  WP101~150/
  WP151~198/
  OWN SHIP SHAPE
4 MARK POSITION
  CURSOR/OS/L/L
  ****.***'N
  ****.***'E
RADAR-MAP
      0/ 0
OWN TRACK
      0/ 0
TGT TRACK
      0/ 0
0 NEXT
    
```

2. Select [3 MARK TYPE].
3. Select the appropriate type of marker, referring to the table below, then press the **ENTER MARK** key.

Mark kind	Description
[ORIGIN MARK(No.)]	Inscribes the origin mark symbol, with mark number.
[ORIGIN MARK(SYM)]	Inscribes the origin mark symbol, with no mark number.
[MAP MARK]	Inscribes the selected map mark.

Mark kind	Description
[WP 1-50]	Inscribes waypoint marker 1 through 50.
[WP 51-100]	Inscribes waypoint marker 51 through 98.
[WP 101-150]	Inscribes waypoint marker 101 through 150.
[WP 151-198]	Inscribes waypoint marker 151 through 198.
[OWN SHIP SHAPE]	Inscribes a mark with the same shape as own ship.

4. Close the menu.

1.43.2 How to select the mark inscription position

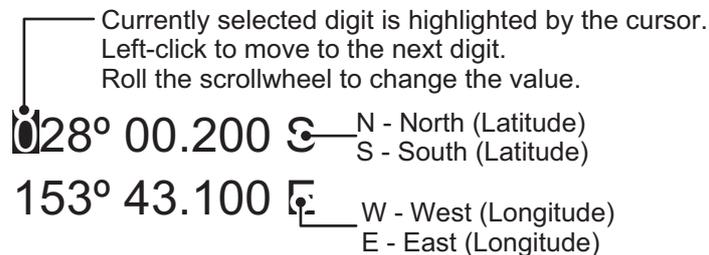
You can select the location at which the marker is inscribed from the following:

Location	Description
[CURSOR]	You can select the location using the Control Unit.
[OWN SHIP]	Marker is placed at own ship position.
[L/L]	Marker is placed at the co-ordinates selected.

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [4 MARK POSITION].
3. Referring to the table above, select the appropriate location.

How to set the co-ordinates

Where [4 MARK POSITION] is set to [L/L], the co-ordinates settings are displayed. Co-ordinates can be set one digit at a time, as shown in the figure below.



- 1) Spin the scrollwheel to change the value, then left-click to move to the next digit.
- 2) Repeat step 1 to adjust the Latitude and Longitude as appropriate.
4. Close the menu.

1.43.3 How to select the mark color (B-type only)

B-type radars of this series allow the change of mark colors. For all other types, the color is fixed and cannot be changed.

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [0 NEXT] to show the next menu page.
3. Select [3 MARK COLOR].

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4. Select the appropriate color. Available options are shown in the table below.

Menu indication	Color	Menu indication	Color	Menu indication	Color
RED	Red	CYA	Cyan	BLU	Blue
GRN	Green	MAG	Magenta	YEL	Yellow
WHT	White				

5. Close the menu.

1.43.4 How to inscribe marks

You can inscribe marks anywhere inside the operational display area, however, marks cannot be inscribed in the same location as a menu box.

Depending on the setting for [4 MARK POSITION] the method to inscribe a mark is slightly different.

Where [4 MARK POSITION] is set to [CURSOR]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate mark, then left-click. The cursor moves inside the operational display area.
3. Place the cursor on the location (inside the operational display area) you wish to inscribe the mark, then left-click to anchor the mark.
4. Repeat steps 1 to 3 for multiple mark inscription, or right-click to complete the procedure.

Where [4 MARK POSITION] is set to [OWN SHIP]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate mark, then left-click. The selected mark is inscribed at the OS position.
3. Repeat steps 1 to 2 for multiple mark inscription, or right-click to complete the procedure.

Where [4 MARK POSITION] is set to [L/L]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate mark, then left-click. The [RADAR MAP] menu appears and the first digit of the latitude is selected.
3. Referring to section 1.43.3, set the latitude and longitude.
4. Repeat steps 1 to 3 for multiple mark inscription, or right-click to complete the procedure.

1.43.5 How to delete marks

Marks can be deleted one at a time, or all at once.

How to delete marks individually

1. Select the operational display area, then right-click to show the [CURSOR] context menu.
2. Select [MARK DELETE]. The cursor changes to a highlighted cursor.
3. Place the highlighted cursor on the mark to be deleted, then left-click.
4. Repeat step 3 to delete another mark, or press the **right button** to return the cursor to normal function.

How to delete all marks

1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].
4. Select [2 ALL MARKS].
5. Select [YES], then press the **ENTER MARK** key.
6. Close the menu.

1.43.6 How to hide the heading line marker

The heading line is a line from the own ship position to the outer edge of the radar display area and appears at zero degrees on the bearing scale in HEAD UP mode. The orientation of the line changes the orientation depending on the ship orientation in NORTH UP and True Motion modes.

To temporarily extinguish the heading line to look at targets existing dead ahead of own ship, press and hold the **HL OFF** key, or place the cursor on the [HL OFF] box at the left of the display then left-click and hold. In addition to the heading line, the stern marker and all graphics within the operational display area are also erased. To redisplay the heading line, etc., release the key or the **left button**.

1.43.7 How to hide/show the stern mark

The stern marker, which is a dotted line, appears opposite to the heading line. To display or erase this marker do the following:

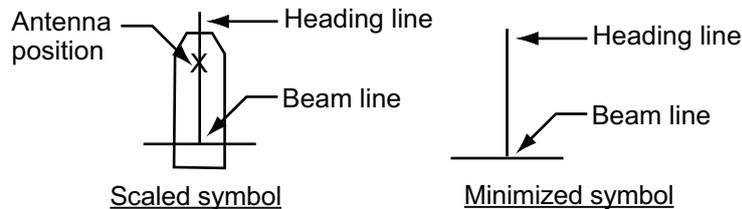
1. Open the menu.
2. Select [2 MARKS].
3. Select [STERN MARK].
4. Select [ON] or [OFF] as appropriate.
5. Close the menu.

1.43.8 North mark

The north mark is displayed as a short dotted line on the inside edge of the operational display area. In HEAD UP mode, the north mark moves according to the own ship bearing.

1.43.9 How to set up the own ship symbol

The own ship symbol marks own position on the display. It can be turned on or off and its configuration selected from the [MARK] menu. Two configurations are available: minimized symbol and scaled symbol. If the largest dimension of the symbol gets smaller than 6 mm, the scaled symbol will disappear and the own ship mark will be shown as a minimized symbol. The scaled symbol is scaled to indicate the length and beam of the vessel. Ship's dimensions should be entered at installation to use the scaled ship symbol.



1. Open the menu.
2. Select [2 MARKS].
3. Select [2 OWN SHIP MARK].
4. Select [MINIMIZED] or [SCALED] as appropriate.
5. Close the menu.

1.43.10 How to use the ECDIS marker

You can receive predicted position data by connecting this radar to an ECDIS.

Note: This function is only available if [ECDIS] is set to [SERIAL] or [LAN] at installation. Consult your dealer for details.

1. Open the menu.
2. Select [2 MARKS].
3. Select [6 ECDIS MARKS DISPLAY].
4. Select [7 PREDICTOR].
5. Select [ON] or [OFF] as appropriate, then press the **ENTER MARK** key.
6. Close the menu.

1.43.11 How to show/hide radar map marks

You can show or hide marks on the radar map.

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [0 NEXT] to show the next menu page.
3. Select [2 MAP DISPLAY].
4. Select [ON] or [OFF] as appropriate, then press the **ENTER MARK** key.
5. Close the menu.

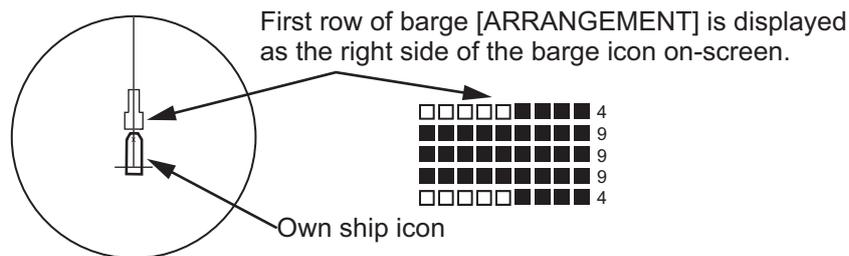
1.43.12 How to set the barge marker

You can mark the locations of barges on the display with icons.

Note: This function is not available if [ECDIS] is set to [SERIAL] or [LAN] at installation. Consult your dealer for details.

Set up barge information as follows:

1. Open the menu.
2. Select [2 MARKS].
3. Select [6 BARGE MARK].
4. Select [2 BARGE MARK DISPLAY].
5. Select [ON] to display barge marks, [OFF] to hide barge marks, as appropriate, then press the **ENTER MARK** key.
6. Select [3 BARGE SIZE]. Spin the scrollwheel, then left-click to enter the [LENGTH] and [WIDTH] of the barge.
7. Select [4 BARGE ARRANGEMENT]. This item lets you set a single barge or a barge chain. Spin the scrollwheel to select a value, then left click to move the cursor to the next line. Select number of barges (max. 9) to display. As you spin the scrollwheel the squares light or extinguish and the number of barges selected appears at the right side.



You can also use the number keys on the Control Unit to select the number of barges.

8. Close the menu. The barge mark is now displayed as shown in the example figure on the previous page.

1.43.13 Antenna mark

When [2 OWN SHIP MARK] in the [2 MARKS] menu is set to [SCALED], the antenna location is shown as a blue cross. The location of the antenna, and therefore the antenna mark, is set at installation.

1.43.14 Latitude/longitude grid

You can show/hide the lat/lon grid to suit your preferences.

1. Open the menu.
2. Select [2 MARKS].
3. Select [0 NEXT] to show the next menu page.
4. Select [2 GRID].
5. Select [ON] or [OFF] as appropriate.
6. Close the menu

1.43.15 How to set origin mark stabilization

You can mark any prominent target or a point of particular interest using the origin mark feature. Twenty origin marks may be entered: 10 standard origin marks (with number) and one each of the 10 symbol origin marks. The marks may be geographically fixed (ground stabilized) or sea stabilized. To display the origin marks, heading signal and own ship position data are required.

Origin marks can be geographically fixed (ground stabilized) or moving (sea stabilized).

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [2 ORIGIN MARK STAB].
3. Select [GND] or [SEA] as appropriate, then press the **ENTER MARK** key.
4. Close the menu.

1.43.16 How to inscribe origin marks

You can inscribe origin marks anywhere inside the operational display area, however, marks cannot be inscribed in the same location as a menu box.

Depending on the setting for [4 MARK POSITION] the method to inscribe a mark is slightly different.

Note: The following procedures assume that [3 MARK TYPE] is set to either [ORIGIN MARK(No.)] or [ORIGIN MARK(SYM)]. For how to set the mark type, see section 1.43.1.

Where [4 MARK POSITION] is set to [CURSOR]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate origin mark, then left-click. The cursor moves inside the operational display area.
3. Place the cursor on the location (inside the operational display area) you wish to inscribe the origin mark, then left-click to anchor the origin mark.
4. Repeat steps 1 to 3 for multiple origin mark inscription, or right-click to complete the procedure.

Where [4 MARK POSITION] is set to [OWN SHIP]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate origin mark, then left-click. The selected mark is inscribed at the OS position.
3. Repeat steps 1 to 2 for multiple origin mark inscription, or right-click to complete the procedure.

Where [4 MARK POSITION] is set to [L/L]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate origin mark, then left-click. RADAR MAP menu appears and the first digit of the latitude is selected.
3. Referring to section 1.43.3, set the latitude and longitude.
4. Repeat steps 1 to 3 for multiple origin mark inscription, or right-click to complete the procedure.

When an origin mark is inscribed, the MARK box shows the range and bearing from own ship to the origin mark.

1.43.17 How to delete origin marks

Unlike other marks, you can only delete origin marks individually. To delete origin marks, follow the procedure below.

1. Select the operational display area, then right-click to show the [CURSOR] context menu.
2. Select [MARK DELETE]. The cursor changes to a highlighted cursor.
3. Place the highlighted cursor on the origin mark to be deleted, then left-click.
4. Repeat step 3 to delete another origin mark, or press the **right button** to return the cursor to normal function.

1.44 Drop Mark

The operator can inscribe a drop mark at a selected location to find the range and bearing from own ship to the mark. This can be useful for marking a point to avoid while navigating to a destination.

To active the drop mark feature, do the following:

1. Open the menu.
2. Select [2 MARKS].
3. Select [4 DROP MARK].
4. Select [ON] to enable [DROP MARK]. Two indications appear at the bottom of the screen.



Drop mark boxes show the mark number, bearing and range to the mark.

5. Close the menu.

1.44.1 How to inscribe a drop mark

1. Select a drop mark box, then left-click.
2. Place the cursor at the location to inscribe the drop mark, then left-click.
The drop mark box shows the range and bearing to the marked location.

1.44.2 How to erase drop marks

Select the drop mark to be erased, then press and hold the **left button**. The mark is erased and the range/bearing indications are no longer shown.

1.45 How to Adjust Brilliance of On-screen Data

To adjust on-screen markers and alphanumeric readout brilliance, do the following.

1. Place the cursor on the [PLT] indication, inside the brilliance settings box at the bottom-left of the screen.



Place cursor here, then left-click to change brilliance preset, right-click to open the [BRILL] menu.

The indication appears highlighted with a light-blue colored box. Right-click to show the [BRILL1] box menu.

2. Select the appropriate item to adjust.

Menu item	Description
Page 1	
[2 ECHO COLOR]	Changes the color used to display echoes.
[3 PALETTE]	Changes the color scheme (see paragraph 1.45.1).
[4 CONTROL PANEL]	Adjusts control panel back-light brilliance.
[5 CHARACTERS]	Adjusts on-screen text brilliance.
[6 CURSOR]	Adjusts cursor brilliance.
[7 ECHOES]	Adjusts the echo brilliance.
[8 TRAILS]	Adjusts echo trail brilliance.
[9 HL]	Adjusts heading line brilliance.
Page 2	
[2 RANGE RINGS]	Adjusts range ring brilliance.
[3 BEARING CURSOR]	Adjusts bearing cursor brilliance.
[4 EBL]	Adjusts EBL line brilliance.
[5 VRM]	Adjusts VRM line brilliance.
[6 PI LINES]	Adjusts PI line brilliance.
[7 TT SYMBOLS]	Adjusts target trail symbol brilliance.
[8 AIS SYMBOLS]	Adjusts AIS symbol brilliance.
Page 3	
[2 L/L GRID]	Adjusts latitude/longitude grid brilliance.
[3 MARKS]	Adjusts mark brilliance (all marks).
[4 CHART]	Adjusts chart brilliance. (Appears only for A/B-types with Radar Plotter functionality.)

3. Spin the scrollwheel, or press the appropriate menu number to change or adjust the settings. Left-click, or press the **ENTER MARK** key to confirm the setting.
4. Close the menu.

1.45.1 How to change color schemes (palettes)

This radar provides six sets of color and brilliance schemes to match any ambient lighting condition and can be assigned to a [BRILL] box preset.

1. Place the cursor on the [PLT] indication, inside the brilliance settings box at the bottom-left of the screen.
The indication appears highlighted with a light-blue colored box.
Right-click to show the [BRILL1] box menu.
2. Select [3 PALETTE].
3. Select the appropriate palette, then press the **ENTER MARK** key. The default settings for each palette are shown in the table on the following page.

PALETTE	BRILL	PANEL	OTHERS	TEXT COLOR	BCKGRND/CIRCLE
DAY-GRY	100	15	15	WHITE	GRAY/BLACK
DAY-BLU	100	15	15	WHITE	BLUE/DARK BLUE
DAY-GRN	100	15	15	GREEN	GRAY/BLACK
DUSK-GRY	40	7	12	WHITE	DARK GRAY/DARK BLUE
DUSK-BLU	40	7	12	WHITE	DARK BLUE/BLUE
DUSK-GRN	40	7	12	GREEN	DARK GRAY/BLACK
NIGHT-GRY	4	3	12	ORANGE	DARK GRAY/BLACK
NIGHT-BLU	4	3	12	WHITE	DARK BLUE/BLUE

4. Close the menu.

How to assign/change the brilliance presets

1. Place the cursor on the [PLT] indication, inside the brilliance settings box at the bottom-left of the screen.
The selected item appears highlighted with a light-blue colored box.
Right-click to show the [BRILL1] box menu.



Place cursor here, then left-click to change brilliance preset, right-click to open the [BRILL] menu.

2. Press the **left button** to cycle through the presets. There are four available: [PLT1], [PLT2], [PLT3] and [PLT4].
3. To change the palette for a preset, place the cursor on the "PLT" indication, then right-click. The [BRILL] menu appears.
4. Follow steps 2 to 4 in the procedure above.
5. Repeat the process to change color scheme palettes for other presets.

1.45.2 How to change the echo color

1. Place the cursor on the [PLT] indication, inside the brilliance settings box at the bottom-left of the screen.
The selected item appears highlighted with a light-blue colored box.
Right-click to show the [BRILL1] box menu.
2. Select [2 ECHO COLOR].
3. Select the appropriate color, then press the **ENTER MARK** key.
The available options are listed in the table below.

Color	Description/remarks
YEL	Yellow echo (default setting)
GRN	Green echo
WHT	White echo
AMB*	Amber echo
M-GRN*	Red echo, gradually changes to green color as the echo weakens.
M-CYA*	Red echo, gradually changes to cyan color as the echo weakens.

*: Available for B-type radars only.

1.46 How to Display and Set Up Navigational Data

Wind, depth, ocean current, water temperature, date and time and waypoint data can be displayed on this radar, however appropriate sensors are required.

1.46.1 How to set up the navigational data

1. Open the menu.
2. Select [7 INFORMATION BOX].
3. Select [4 NAV DATA SETTINGS].
4. Referring to the table below, select the appropriate menu item, then press the **ENTER MARK** key.

Menu item	Available settings
Page 1	
[2 DEPTH]	[OFF], [ON]; [m], [ft]
[3 DEPTH GRAPH SCALE]	[10], [20], [50], [100], [200], [500] (m)
[4 DEPTH MARK]	[000] to [500] (m)
[5 CURRENT]	[OFF], [ON]
[6 WIND]	[OFF], [ON]; [kn], [m/s]
[7 WIND REFERENCE]	[APPARENT], [NORTH], [THEORETICAL]
Page 2	
[2 TEMPERATURE]	[OFF], [ON]; [°C], [°F]
[3 WPT DATA]	[OFF], [REL], [TRUE]

5. Referring to the available options listed in the table above, select the appropriate setting, then press the **ENTER MARK** key.
6. Close the menu.

1.46.2 How to display navigational data

1. Open the menu.
2. Select [7 INFORMATION BOX].
3. Select [DISPLAY NAV DATA].
4. Select [ON] to display navigational data, [OFF] to hide navigational data, then press the **ENTER MARK** key.
5. Close the menu.

1.47 How to Use the Information Box

The information box shows target data, navigational data and zoomed areas of the radar display. To set up the information box, do the following:

1. Open the menu.
2. Select [7 INFORMATION BOX].
3. Select and set the appropriate menu item, referring to the table below.
4. Close the menu.

Menu item	Settings	Description
[2 OWN SHIP INFO]	See section 1.11, section 1.12 and section 1.13 for details.	Set up various own ship information, such as sensors used for position fix, date and time format/offsets, heading and speed sensors used.
[3 DISPLAY NAV DATA]	<ul style="list-style-type: none"> • OFF • ON 	<ul style="list-style-type: none"> • Disable navigational data display. • Enable navigational data display.
[4 NAV DATA SETTINGS]	See section 1.46 for details.	Set up the format in which various navigational data is displayed in the [INFORMATION BOX].
[5 ZOOM]	<ul style="list-style-type: none"> • OFF • 2TIMES • 3TIMES 	<ul style="list-style-type: none"> • Disable zoom magnification. • Set zoom magnification at 2×. • Set zoom magnification at 3×.
[6 ZOOM DISPLAY]	<ul style="list-style-type: none"> • STAB GND • STAB HDG • STAB NORTH • TT TRACK 	<ul style="list-style-type: none"> • Ground stabilized zoom (Geographically fixed). • Heading stabilized zoom (Relative). • North stabilized zoom (True). • Tracked targets are zoomed.
[7 TARGET DATA]	<ul style="list-style-type: none"> • 1BOX • 2BOX • 3BOX • LARGE 	See the figure on the following page.

1. OPERATIONAL OVERVIEW

Zoom and navigational data are displayed here.	Zoom and navigational data are displayed here.	Zoom and navigational data are displayed here, but can be hidden by TT/AIS data.	Zoom and navigational data are displayed here.
Zoom and navigational data are displayed here.	Zoom and navigational data are displayed here, but can be hidden by TT/AIS data.	Zoom and navigational data are displayed here, but can be hidden by TT/AIS data.	Only TT/AIS Data is displayed in the large box. Up to three AIS targets or up six TT targets. For MU-270W configurations, up to two TT targets can be shown.
Zoom can be displayed here, but can be hidden by TT/AIS data.	Zoom can be displayed here, but can be hidden by TT/AIS data.	Zoom can be displayed here, but can be hidden by TT/AIS data.	
1BOX	2BOX	3BOX	LARGE

- TT/AIS data displayed in the information box is shown in order of acquisition in the bottom half of the box.
- When the target data is no longer displayed (TT is cancelled, etc.) in the upper box, the previous display is restored.
- When using the 2BOX or 3BOX setting and the bottom half of the information box is full, the upper half is overlaid with the newly aquired TT/AIS target data.
- Each box may display up two TT targets or one AIS target. (For MU-270W configurations, up to 3three TT targets can be shown)

1.48 Interswitch

The interswitch of this radar uses an Ethernet to transfer video and control signals. A digital signal transfers the video and control signals. You can connect up to four antennas and four display units. Set radar display and antenna groups from the [ANTENNA SELECT] display.

When you switch to a different antenna, the heading skew and timing adjustment (set at installation) for that antenna are automatically applied.

The [ANTENNA] box at the upper left position shows current antenna selection.

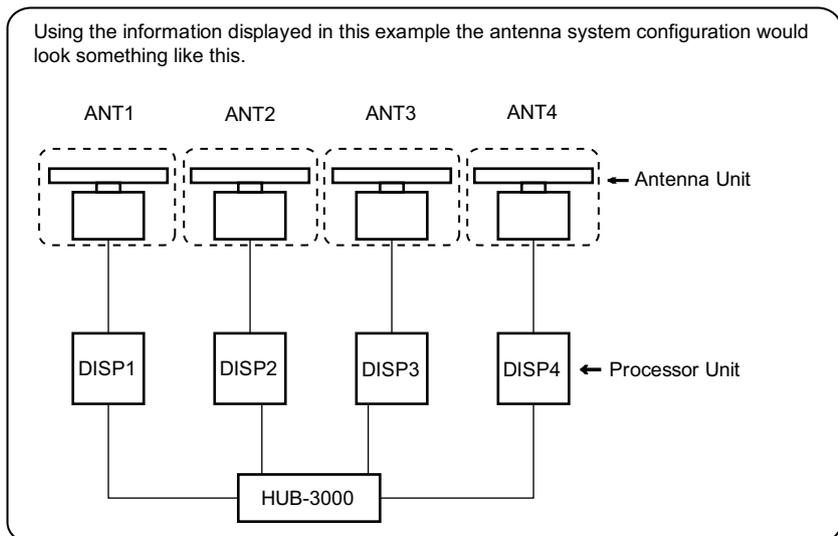


Antenna box
ANTx: "x" indicates antenna selected.
(M) or (S): indicates antenna is (M)aster or (S)lave.
X-Band or S-Band: indicates antenna bandwidth.

1.48.1 How to display antenna information

To display antenna information place the cursor on the [ANTENNA] box, then right-click. The [SELECT ANTENNA] menu appears.

SELECT ANTENNA	
1	BACK
ANT 1 :	X-BAND
25UP	Main Top
ANT 2 :	S-BAND
30UP	Main 2nd
ANT 3 :	X-BAND
12	Fore
ANT 4 :	X-BAND
12	Aft
OWN RADAR NO.1	
2	DISP1 ANT1
	MASTER
	DISP2 ANT2
	MASTER
	DISP3 ANT3
	MASTER
	DISP4 ANT4
	MASTER
9	SAVE INTER-SWITCH
	NO / YES
0	CLEAR INTER-SWITCH
	NO / YES



The following information is displayed in the [SELECT ANTENNA] menu:

- Radar band, output power and antenna position of each antenna currently powered. (If an antenna is not powered, its data area is blank.)
- Own ship radar number (radar in use).
- Current antenna and display combinations.

Note: For configurations with processors assigned as DISP5/DISP6/DISP7/DISP8 at installation, the processor unit automatically connects to the system as [SLAVE] when first turned on. You can change this setting after the first connection. See section 1.48.2.

1.48.2 How to preset antenna and display combinations

You can preset the antenna and display combinations for each antenna and display in the radar system. As an example, the procedure below shows how to select the no. 1 antenna unit for the no. 2 display unit.

1. Place the cursor on the [ANTENNA] box, then right-click to show the [SELECT ANTENNA] menu.
2. Select the display unit for which to select an antenna (at the next step). For the purpose of this example, select [DISP2] to select the no. 2 display unit. The indication for the antenna is highlighted.
3. Spin the scrollwheel to toggle between [MASTER] and [SLAVE]. The MASTER system passes on settings such as [CPA], [TCPA] and alarm settings to SLAVE radars connected to the same network.
4. Repeat steps 2 and 3 to set other display and antenna combinations.
5. Select [SAVE INTER-SWITCH], then select [YES] to save your selections.
6. Close the menu.

Antenna selection considerations

- An antenna unit cannot be controlled from multiple display units. Select one Master display unit for one antenna unit. If two antenna units are set as masters, the display last-set as master becomes the master and all other displays are automatically changed to slave.
- An antenna unit without a Master display cannot be selected on the sub display units. If there is no antenna unit set as master, the lowest number display is automatically set as master.
- If the Alert "EXT RADAR ERROR" appears, do one of the following, as applicable:
 - If only your antenna is not displayed on the [ANT SELECT] display, the LAN line in the Processor Unit may be faulty. In this case, use the standalone mode.
 - If the antenna that was in use does not appear on the [ANT SELECT] display, the LAN line in other Processor Unit may be faulty. In this case, see the preceding page for how to select a different antenna unit
- When the Network fails, the Interswitch does not work, but standalone operation is possible.
- Radar functions are controlled independently, dependently or commonly depending on selection as [MASTER] or [SLAVE] (see the table on the following page).

Compatibility of display and operation

When connecting with FAR-2xx7 series radar

When switching the antenna from FAR-2xx8 to FAR-2xx7, the image for FAR-2xx7 is displayed on the screen and each function is operative. However, when switching the antenna from FAR-2xx7 to FAR-2xx8, the following functions are not operative.

- Automatic Clutter Elimination (ACE) function.
- Selection of the transmit frequency by the [TX CH] button for solid state radar.
- Target Analyzer function.
- Hatching.
- Berthing STC.

Radar Functions	Control	Master Display Option	Slave Display Option
AIS function	Independent	Desired value can be set	Desired value can be set
Brilliance			
Echo trails			
EBL			
Lat/long data			
Presentation mode			
Speed data			
Target alarm			
TT, AIS on/off			
TT, AIS track interval			
Vector mode			
Vector time			
VRM			
Wiper			
Zoom			
TT COLLISION alarm			
Range (Sampling at Master)	Independent	Desired value can be set (Echo Sampling at Master Range)	Desired value can be set
A/C SEA		Desired value can be set	
A/C RAIN			
Automatic Clutter Elimination (ACE)			
Gain			
IR*	Dependent Control	Desired value can be set	Cannot control
Echo stretch			
Echo averaging			
Picture setting (Customize echo)			
STBY/TX			
Tuning			
Reference Point	Independent	Desired value can be set	Desired value can be set
TT LOST warning	Common Control	Item Commonly Controlled	Item Commonly Controlled
TT alerts ACK			
TT acquire			
TT/AIS AZ			

*: When the connected radar antenna is a FAR-3000 magnetron-type, and the radar is assigned as "Slave", the desired value can be set for these functions. For FAR-3000 SSD-types, these function cannot be controlled.

1.48.3 How to clear the interswitch

You can clear the interswitch settings by following the procedure below.

1. Place the cursor on the [ANTENNA] box, then right-click to show the [SELECT ANTENNA] menu.
2. Select [0 CLEAR INTER-SWITCH].
3. Select [YES] to clear the interswitch settings. The antenna settings are restored to default.

1.49 Performance Monitor

The performance monitor, installed in the antenna unit, produces a visual indication on the radar display screen when the radar transmitter power and radar receiver sensitivity are within the prescribed limits.

1.49.1 How to activate/deactivate the performance monitor

1. Set the radar to TX (transmit) mode.
2. Open the menu.
3. Select [1 ECHO].
4. Select [5 PERFORMANCE MONITOR].
5. Select the appropriate setting, then press the **ENTER MARK** key.
 - [OFF]: Deactivate the performance monitor.

Note: You can also deactivate the performance monitor by adjusting the range manually.
 - [ON]: Activate the performance monitor and show the graph.
 - [GRAPH ONLY]: Show the performance monitor graph, however the performance monitor is not activated.
6. Close the menu.

When the performance monitor is active, the indication "PM" appears in yellow characters at the top of the display.

Note: If the blind sector and the direction of the PM antenna overlap one another, turn off the blind sector in order to display echoes correctly.

The radar is automatically set as follows when the performance monitor is activated.

Setting	Setting at PM activation	Adjustable while PM is active	Setting at PM deactivation
[GAIN]	70 *1	Yes *3	Setting before PM activation.
[SEA]	0	No	Setting before PM activation.
[SEA AUTO]	MAN	No	Setting before PM activation.
[RAIN]	0	No	Setting before PM activation.
[RAIN AUTO]	MAN	No	Setting before PM activation.
[TUNE] (Shown for magnetron radars only)	AUTO	No	Setting before PM activation.
[TX CH] (Shown instead of [TUNE] for solid-state radars only)	CH1	No	Setting before PM activation.
[ACE]	OFF	No	Setting before PM activation.
[ES]	OFF	No	Setting before PM activation.
[EAV]	OFF	No	Setting before PM activation.
[IR]	2	No	Setting before PM activation.
[NOISE REJECT]	OFF	No	Setting before PM activation.
[VIDEO CONTRAST]	4-B	No	Setting before PM activation.
[PULSE]	LONG	No	Setting before PM activation.
<i>Table continued on following page</i>			

Setting	Setting at PM activation	Adjustable while PM is active	Setting at PM deactivation
<i>Table continued from previous page</i>			
[2ND ECHO REJ]	ON	Yes	Setting at PM deactivation.
[LOW LEVEL ECHO]	Previous setting kept, fixed.	No	Setting before PM activation.
[WIPER]	OFF	No	Setting before PM activation.
[CUSTOMIZED ECHO]	Previous setting kept, fixed.	No	Return to active display.
[PRESENTATION MODE]	No change. *2	Yes	Setting at PM deactivation.
[RANGE]	24 NM, 24 SM, 48 kyd (A/B-types only)	Yes *4	Setting at PM deactivation.
[OFF CENTER]	OFF	Yes	Setting at PM deactivation.
ANT REVOLUTION	24 rpm	No	Setting before PM activation.

*1: Gain is automatically set according to [PM GAIN ADJ], if it was adjusted at installation.

*2: [NORTH UP RM] is selected when the [PRESENTATION MODE] is set to [NORTH UP TM].

*3: The setting is not memorized.

*4: The performance monitor is deactivated if the range is changed manually.

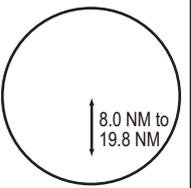
1.49.2 How to check the radar's performance

The range scale is automatically set to 24 NM. The radar screen will show arcs. If the radar transmitter and receiver are in good working conditions in as much as the original state when the monitor was turned on, the innermost arcs should appear between 8.0 NM to 19.8 NM. The performance monitor can observe a total of 10 dB loss in transmitter and receiver.

How to set the number of arcs

1. Open the menu.
2. Select [1 ECHO].
3. Select [6 PM ARC].
4. Select [2], [3], [5] or [6] as appropriate, then press the **ENTER MARK** key.
5. Close the menu.

The figure belows shows an example where [PM ARC] is set to [5].

Display	Radar State	Display	Radar State
	Transmitter: normal Receiver: normal		Transmitter and receiver: No arc indicates 10 dB loss. Contact your dealer for advice. (For magnetron radars, have a technician check the magnetron.)

Note 1: The lengths of the arcs can vary according to installation environment. Judge the strength of the echo that appears within 60° from the arc location to confirm if the radar is working properly or not.

Note 2: The location of the arcs changes according to the [PM ARC] setting.

Turn the performance monitor off when finished.

1.50 How to Change the Reference Position

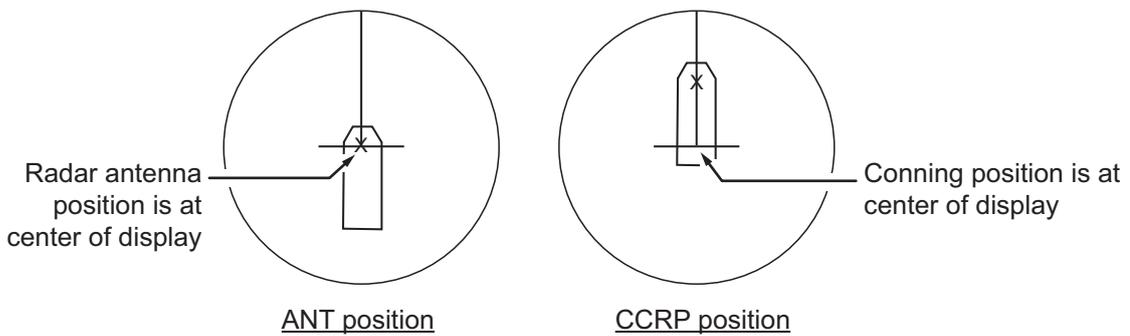
The reference position for measurements (range, bearing, etc.) and markers (heading line, stern mark, etc.) can be the radar antenna position ([ANT]) or the consistent common reference point ([CCRP]).

The reference position is a location on own ship to which all horizontal measurements, for example range, bearing, relative course, relative speed, closest point of approach (CPA) or time to closest point of approach (TCPA), are normally referenced.

[CCRP] for this series of radars is fixed at the conning position and [ANT] is fixed at the radar antenna position.

To change the reference position, use the trackball to place the cursor over the "REF POINT" indication at the top of the screen, then left-click to select [ANT] or [CCRP] as required. You can also change the reference by spinning the scrollwheel when the cursor is placed over the indication.

The position of the own ship marker changes according to reference position as shown below. If the CCRP is positioned outside of the effective display area, the bearing scale is indicated with the appropriate reduced detail.



Range and bearing are measured and graphics are drawn according to reference position as in the table below.

Category	Item	Reference point	
		ANT	CCRP
Range and bearing measurements	EBL	Range and bearing measured from antenna position.	Range and bearing measured from CCRP.
	VRM		
	Cursor		
	PI line		
	Range ring		
	Drop mark		
Graphics	Heading line	Drawn from antenna position.	Drawn from CCRP.
	Stern mark		
	Beam line		
	Own ship vector		
	Own ship track		
Bearing cursor		Drawn with antenna position at center.	Drawn with CCRP at center.
Course, speed		Calculated with antenna position at center.	Calculated with CCRP at center.

Table continued on following page

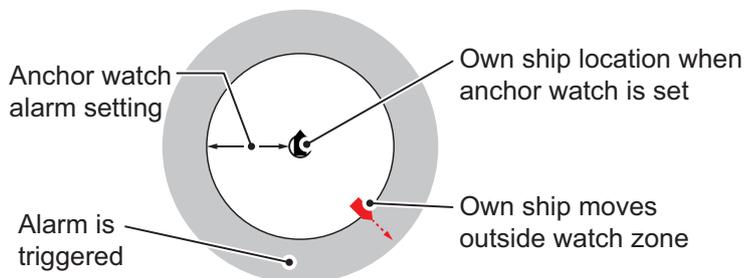
Category	Item	Reference point	
		ANT	CCRP
<i>Table continued from previous page</i>			
CPA, TCPA		Calculated with antenna position at center.	Calculated with CCRP at center.
BCR, BCT		Calculated from bow position.	
Own ship data	Heading	Data is taken from respective sensors, regardless of reference point selected.	
	Speed		
	Course over ground		
	Speed over ground		
	Own L/L	Location of the CCRP.	

Note: When the antenna is located some distance from the CCRP, the CCRP can be outside the bearing cursor in true-motion or off-center. Also, when the CCRP is set as a reference point, some parts of the bearing cursor are not displayed.

1.51 Anchor Watch

The anchor watch feature alerts you when your ship has traveled a distance greater than a threshold value, when it should be at rest. When the anchor watch is active, an orange dashed circle marks the anchor watch range.

If your ship drifts more than the anchor watch setting, the alert "ANCHOR WATCH" appears in the [ALERT] box. The alert is escalated from warning level to alarm level if the alert is not acknowledged within one minute. Also, if your vessel returns to within the tolerable radius, the alert status is automatically changed to rectified.



1. Open the menu.
2. Select [4 ALERTS].
3. Select [4 ANCHOR WATCH].
4. Select [ON] to enable [ANCHOR WATCH], then press the **ENTER MARK** key.
5. Spin the scrollwheel to set the distance for the alert. Press the **ENTER MARK** key to apply the setting.
6. Close the menu.

1.52 How to Interpret the Alert Box

When an alert condition is found, the applicable alert message appears in the [ALERT] box. A buzzer sounds for alarm and warning alerts. The [ALERT] box is composed of three lines of text information, and several icons, as shown below.



Silence the buzzer with the **ALARM ACK** key or select the [ALERT] box then left-click. The buzzer and the flashing stop but the alert indication remains on the display until the reason for the alert is removed.

1.52.1 Alert descriptions

Alerts which can appear on this radar are listed in the table. The level of priority, from highest to lowest, is ALARM → WARNING → CAUTION. For detailed information regarding specific alerts and alert codes, including possible remedies, see "ALERT CODES, MESSAGES & MEANINGS" on page AP-11.

Note: All active-unacknowledged warnings, except ANCHOR WATCH, are repeated as warnings after 60 seconds (manufacturer's fixed time period). The ANCHOR WATCH alert is escalated from warning level to alarm level if it is not acknowledged within 60 seconds.

Alert category

An alert is further classified by category, A, B or C, according to its degree of severity or source.

Category	Description
A	Category A alerts include alerts indicating <ul style="list-style-type: none"> • Danger of collision • Danger of grounding
B	Category B alerts are alerts where no additional information for decision support is necessary. Category B alerts are all alerts not falling under category A.
C	Engine-related alert

1.52.2 Alert list

The alert list displays the names of violated alerts, including the time and date violated. Up to 100 alerts are stored in the internal memory. Unacknowledged alarms are displayed first in the list (in red text), in the order in which they appear in the [ALERT] box. Unacknowledged warnings are displayed in the list (in yellow-orange text), in the order in which they appear in the [ALERT] box.

Cautions are displayed in the list (in yellow text), in the order in which they appear in the [ALERT] box.

To display the alarm list, place the cursor on the alert list/log button in the [ALERT] box then left-click.

Displayed page/Pages available

ALERT LIST (1/2)		
1	BACK(L=TOP)	
2	194	23:15 03/FEB RADAR1
	! MTR-DRV COM ERROR	
3	52601	20:25 01/FEB RADAR1
	! NO GYRO SIGNAL	
4	52001	12:18 01/FEB RADAR1
	! RPU:FAN2 SPD ERROR	
9 REFRESH DATA(L=CLR)		
0 NEXT(L=LAST)		

Alert code and alert message

Alert icon

- When selected at page 1, closes the list.
- When selected at page 2 or later, goes back to the previous page.
- Long-press the **left button** to go to page 1.
- Radar which output this alert
- Date and time of alert
- Select to refresh the list.
- Long-press the **left button** to remove acknowledged and rectified alerts from the list.
- Select to go to the next page
- Long-press the **left button** to go to the last page.

An unacknowledged alert can be acknowledged from the list by selecting it, then left-clicking. To erase the data for the number selected, left-click again. To erase all alert indications, select [9 REFRESH DATA], then press and hold the **left button**.

1.52.3 Alert icons and their meanings

Icon	Status	Visual indication	Audible alert
	Active - unacknowledged alarm	Red, flashing	3 short, audible alerts repeated every 7 seconds.
	Active - silenced alarm	Red, flashing	Silent
	Active - acknowledged alarm	Red	Silent
	Active - responsibility transferred alarm	Red	Silent
	Rectified - unacknowledged alarm	Red	Silent
	Active - unacknowledged warning	Yellow-orange, flashing	2 short, audible alerts repeated every 60 seconds.
	Active - silenced warning	Yellow-orange, flashing	Silent
	Active - acknowledged warning	Yellow-orange	Silent
	Active - responsibility transferred warning	Yellow-orange	Silent
	Rectified - unacknowledged warning	Yellow-orange	Silent
	Caution	Yellow	Silent

1.53 Icing Prevention

You can rotate the antenna (24 rpm) without transmission to keep the antenna from freezing.

1. Open the menu.
2. Select [9 INITIAL SETTINGS].
3. Select [5 OPERATION].
4. Select [7 ICING PREVENTION].
5. Select [ON] or [OFF] as appropriate. If you select [ON], the message "Rotate Antenna to Prevent Icing." appears at the bottom of the screen.
6. Click [Start Antenna Rotation] to rotate the antenna without transmission. The message changes to read "Antenna Rotating, No TX."



When the antenna stops



When the antenna rotates

To stop the antenna rotation, left-click [Stop Antenna Rotation].

With this feature active and the antenna stopped, pushing the **STBY TX** key on the Control Unit or click the [STBY TX] button on the Status bar rotates the antenna and transmits pulses. Operating one of the above-mentioned controls again stops transmission but the antenna rotates.

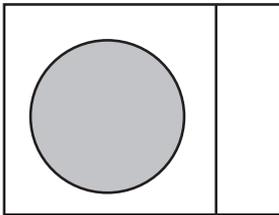
1.54 How to Select a Display Mode (B-type Only)

B-type radars of this series have three echo display modes available:

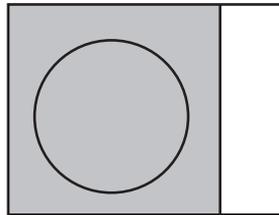
- [CIRCLE] mode: The echoes are displayed inside a circle on the screen. This is the default (IMO compliant) mode.
- [WIDE] mode: The echoes are displayed in a square area, but are not displayed in the data display area.
- [ALL] mode: The echoes are displayed across the entire screen.

Follow the procedure below to change display modes.

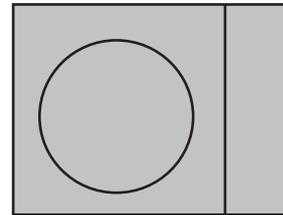
1. Open the menu.
2. Select [1 ECHO]. The [ECHO] menu appears.
3. Select [8 ECHO AREA].
4. Select the appropriate setting, then press the **ENTER MARK** key.



CIRCLE



WIDE



ALL

5. Close the menu.

1.55 How to Manage SD-Card Data

The following data can be stored on a SD-Card: marks, lines, user settings, installation settings, own track, target track (for A/B-types only), alert history and some logs (for example, the alert log).



Note: The menu operations outlined in this section are only available when a SD-Card is inserted. When there is no SD-Card inserted, the [FILES] menu is not selectable.

1.55.1 How to format the SD card

You do not normally need to format a SD card. If the card becomes unreadable, format the card with a formatting program that is compatible with the specifications of the card.

1.55.2 Cautionary notes on handling SD cards

- Handle the cards carefully. Improper use can damage the card and destroy its contents.
- Make sure the card slot cover is closed, unless removing/inserting a card.
- Remove or insert a card using only your fingers. Do not use metal instruments (such as tweezers) to remove the card.
- Do not remove the card when data is loading from, or saving to, the card.

1.55.3 Compatible SD cards

The table below lists the micro SD cards that have been verified as compatible for use with this equipment.

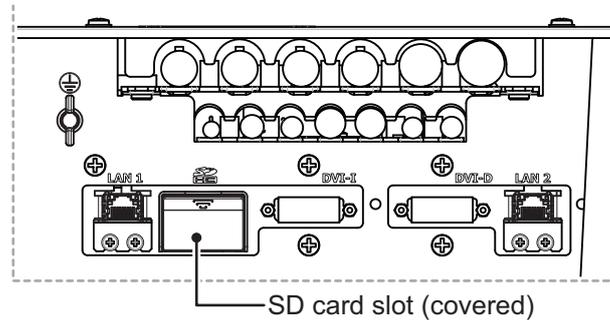
Note 1: The cards were verified using basic functions. All functions were not verified. FURUNO does not guarantee card operations.

Note 2: SD cards other than those listed below have not been verified.

Maker	SD card type	Capacity
Panasonic	RP-SDUC16GJK	16GB
	RP-SDUC32GJK	32GB
	RP-SDWA16GJK	16GB
	RP-SDWA-32GJK	32GB
SanDisk	SDSDB-016G-J35U	16GB
	SDSDC-032G-J35U	32GB
	SDSDXPA-016G-JU3	16GB
	SDSDXPA-032G-JU3	32GB
	SDSDXVE-032GB-JNJIP	32GB
Toshiba	SDAR40N16G	16GB
	SDAR40N32G	32GB
	SD-L016G4	16GB
	SD-L032G4	32GB
	SDXU-B016G	16GB
	SDXU-B032G	32GB

1.55.4 How to insert SD cards

The SD card slot is located on the front face of the processor unit, between the LAN1 port and the DVI-I port.



Note: Do not use any instruments to insert the card.

1. Remove the rubber cover on the SD card slot.
2. To insert a card, gently push the card into the slot, making sure that the card connectors are facing downwards.
3. Close the rubber cover.

1.55.5 How to remove SD cards

There are two methods to remove the SD card; with the power on, or with the power off.

How to remove SD cards with the power on

1. Open the menu.
2. Select [6 FILES]. The [FILES] menu appears.
3. Select [5 REMOVE EXT MEDIA], then select [YES].
You can now remove the SD card safely.
4. Remove the rubber cover on the SD card slot.
5. Gently push the SD cards to release the card from the card slot.
6. Remove the SD card. Do not use any instruments to remove the card.
7. Close the menu.



How to remove SD cards with the power off

1. Make sure the power to the Processor Unit is turned off.
2. Remove the rubber cover on the SD card slot.
3. Gently push the SD cards to release the card from the card slot.
4. Remove the SD card. Do not use any instruments to remove the card.

1.55.6 How to save data

1. Open the menu.
2. Select [6 FILES]. The [FILES] menu appears.
3. Select [2 SAVE DATA].
4. Select the data to save, then press the **ENTER MARK** key.
The software keyboard appears.
5. Using the software keyboard, name the file, then select [END] to start saving data. The file name can be up to 12 characters in length.
The indication "WR CARD DATA" appears during the save process and the menu closes automatically.
6. When the process is complete, the indication "COMPLETED" appears on the screen.

SAVE DATA	
1	BACK
2	MARK / LINE
3	NAV LINE / WPT
4	SETTING DATA
5	INSTALL DATA
6	OWN TRACK
7	TARGET TRACK
8	ALERT HISTORY
9	LOG FILE

1.55.7 How to read (load) data

1. Open the menu.
2. Select [6 FILES]. The [FILES] menu appears.
3. Select [3 LOAD DATA].
4. Select the data to load, then press the **ENTER MARK** key.
The indication "RD CARD DATA" appears during the read process and the menu closes automatically.
5. When the process is complete, the indication "COMPLETED" appears on the screen.

LOAD DATA	
1	BACK
2	MARK / LINE
3	NAV LINE / WPT
4	SETTING DATA
5	INSTALL DATA
6	OWN TRACK
7	TARGET TRACK

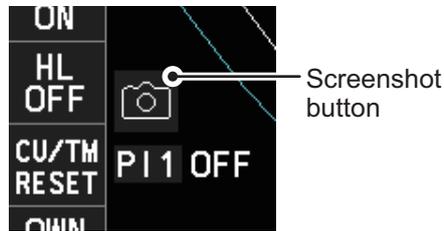
1.55.8 How to delete data

1. Open the menu.
2. Select [6 FILES]. The [FILES] menu appears.
3. Select [4 DELETE DATA].
4. Select the data to delete, then press the **ENTER MARK** key.
The indication "DELETE CARD DATA" appears during the delete process.
5. Close the menu.

DELETE DATA	
1	BACK
2	MARK / LINE
3	NAV LINE / WPT
4	SETTING DATA
5	INSTALL DATA
6	OWN TRACK
7	TARGET TRACK
8	ALERT HISTORY
9	LOG FILE

1.56 How to Take a Screenshot

The system has an in-built screenshot feature. To use the feature, a SD Card must be inserted in the Processor Unit. If there is no card inserted, the screenshot button on the screen is not active.



To take a screenshot of the currently displayed screen, click the screenshot button.

Note: The screenshot function can also be assigned to a function key. For how to set up the function keys, see section 1.9

1.57 How to Use the Watch Alert

The watch alert provides a visual alert at regular intervals to remind you to monitor the radar picture for safety or other purposes. When the watch alert is enabled, the WATCH box appears at the top of the screen.



To enable or disable the watch alert, follow the procedure below.

1. Open the menu.
2. Select [4 ALERTS]. The [ALERTS] menu appears.
3. Select [2 WATCH ALERT].
4. Select the [OFF] to disable the alert, or select the required interval at which the alert is released.
The available intervals are: [6min], [10min], [12min], [15min] and [20min].
5. Close the menu.
6. Left-click the watch box to start the watch timer. You can also reset the countdown by left-clicking the watch box at any time.

2. RADAR OBSERVATION

2.1 General

2.1.1 Minimum range

The minimum range is defined by the shortest distance at which, using a scale of 1.5 or 0.75 nm, a target having an echoing area of 10 m² is still shown separate from the point representing the antenna position.

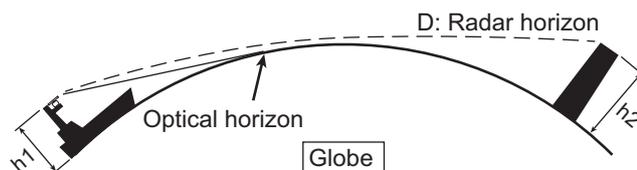
It is mainly dependent on the pulselength, antenna height, and signal processing such as main bang reduction and digital quantization. It is a good practice to use a shorter range scale as far as it gives favorable definition or clarity of picture.

The IMO Resolution MSC.192(79) requires the minimum range to be less than 40 m, respectively. This series of radars satisfy this requirement.

2.1.2 Maximum range

The maximum detecting range of the radar, R_{max}, varies considerably depending on several factors such as the height of the antenna above the waterline, the height of the target above the sea, the size, shape and material of the target, and the atmospheric conditions.

Under normal atmospheric conditions, the maximum range is equal to the radar horizon or a little shorter. The radar horizon is longer than the optical one by about 6% because of the diffraction property of the radar signal. The R_{max} is given in the following equation.



$$D = 2.2 \times (\sqrt{h_1} + \sqrt{h_2})$$

where D: radar horizon (nautical miles)

h_1 : antenna height (m)

h_2 : target height (m)

For example, if the height of the antenna above the waterline is 9 meters and the height of the target is 16 meters, the maximum radar range is;

$$R_{\max} = 2.2 \times (\sqrt{9} + \sqrt{16}) = 2.2 \times (3 + 4) = 15.4 \text{ nm}$$

It should be noted that the detection range is reduced by precipitation (which absorbs the radar signal).

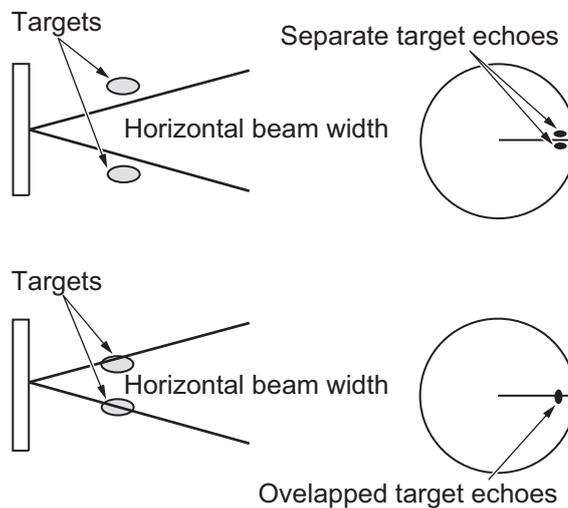
2.1.3 X-band and S-band

In fair weather, the equation on the previous page does not give a significant difference between X- and S-band radars. However, in heavy precipitation condition, an S-band radar would have better detection than an X-band radar.

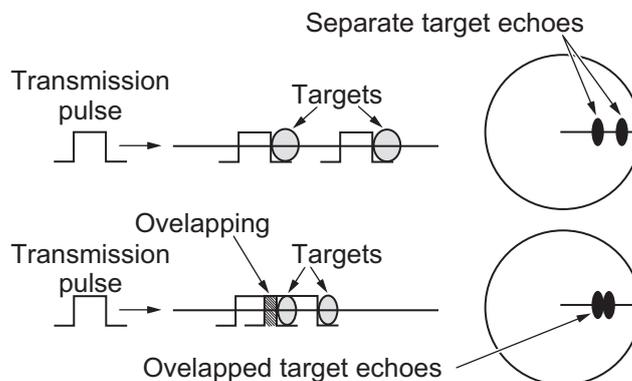
2.1.4 Radar resolution

There are two important factors in radar resolution (discrimination): bearing resolution and range resolution.

- Bearing resolution is the ability of the radar to display as separate pips the echoes received from two targets that are at the same range and close together. It is proportional to the antenna length and reciprocally proportional to the wavelength. The length of the antenna radiator should be selected for a bearing resolution better than 2.5° (IMO Resolution). This condition is normally satisfied with a radiator of 1.2 m (4 ft) or longer in the X-band. The S-band radar requires a radiator of about 12 feet (3.6 m) or longer.



- Range resolution is the ability to display as separate pips the echoes received from two targets that are on the same bearing and close to each other. This is determined by pulse length only. Practically, a 0.08 microsecond pulse offers the discrimination better than 40 m as do so with all FURUNO radars. Test targets for determining the range and bearing resolution are radar reflectors having an echoing area of 10 m^2 .



2.1.5 Bearing accuracy

One of the most important features of the radar is how accurately the bearing of a target can be measured. The accuracy of bearing measurement basically depends on the narrowness of the radar beam. However, the bearing is usually taken relative to the ship's heading, and thus, proper adjustment of the heading line at installation is an important factor in ensuring bearing accuracy. To minimize error when measuring the bearing of a target, put the target echo at the extreme position on the screen by selecting a suitable range.

2.1.6 Range measurement

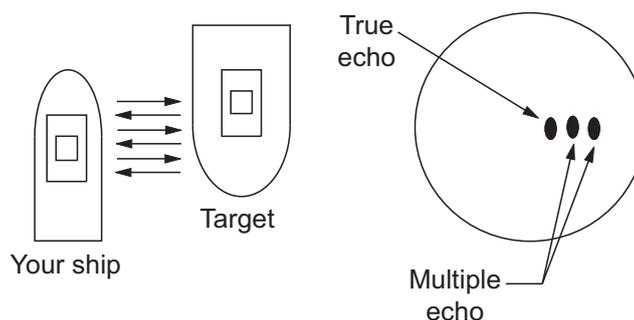
Measurement of the range to a target is also a very important function of the radar. Generally, there are two means of measuring range: the fixed range rings and the variable range marker (VRM). The fixed range rings appear on the screen with a predetermined interval and provide a rough estimate of the range to a target. The variable range marker's diameter is increased or decreased so that the marker touches the inner edge of the target, allowing the operator to obtain more accurate range measurements.

2.2 False Echoes

Occasionally echo signals appear on the screen at positions where there is no target or disappear even if there are targets. They are, however, recognized if you understand the reason why they are displayed. Typical false echoes are shown below.

Multiple echoes

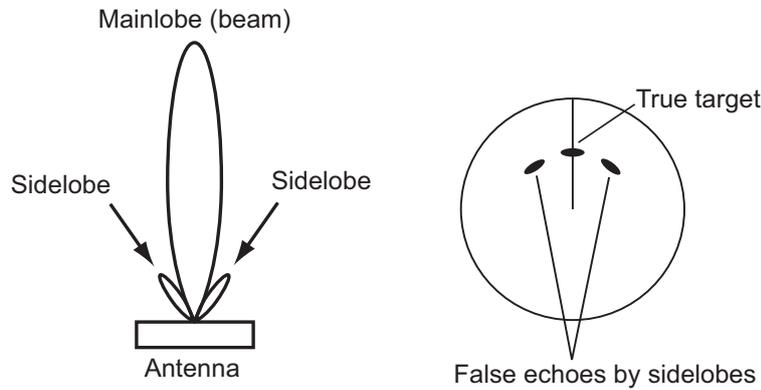
Multiple echoes occur when a transmitted pulse returns from a solid object like a large ship, bridge, or breakwater. A second, a third or more echoes may be observed on the display at double, triple or other multiples of the actual range of the target as shown below. Multiple reflection echoes can be reduced and often removed by decreasing the gain (sensitivity) or properly adjusting the A/C SEA control.



2. RADAR OBSERVATION

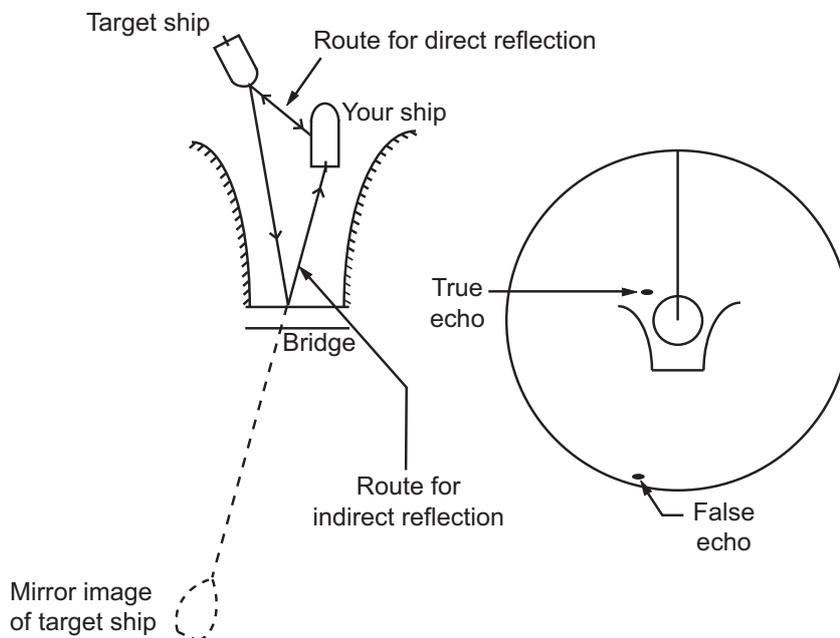
Sidelobe echoes

Every time the radar pulse is transmitted, some radiation escapes on each side of the beam, called "sidelobes". If a target exists where it can be detected by the side lobes as well as the main lobe, the side echoes may be represented on both sides of the true echo at the same range. Side lobes show usually only on short ranges and from strong targets. They can be reduced through careful reduction of the gain or proper adjustment of the A/C SEA control.



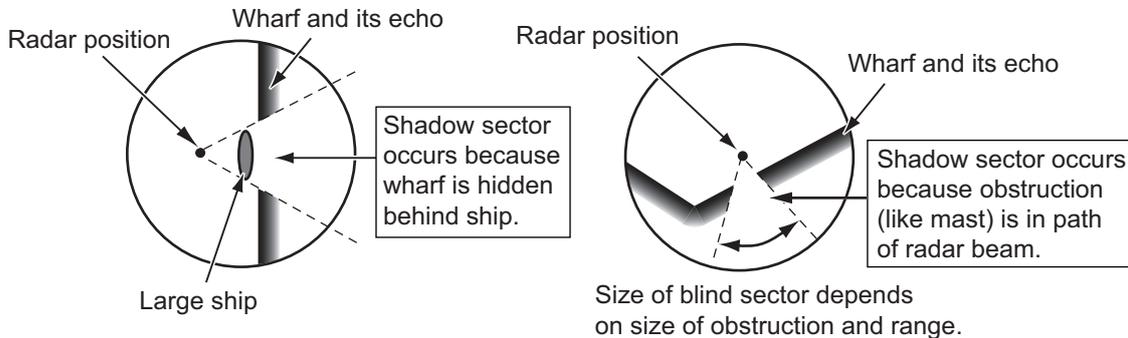
Virtual image

A relatively large target close to your ship may be represented at two positions on the screen. One of them is the true echo directly reflected by the target and the other is a false echo which is caused by the mirror effect of a large object on or close to your ship as shown in the figure below. If your ship comes close to a large metal bridge, for example, such a false echo may temporarily be seen on the screen.



Shadow sectors

Funnels, stacks, masts, or derricks in the path of the antenna block the radar beam. If the angle subtended at the antenna is more than a few degrees, a non-detecting sector may be produced. Within this sector targets can not be detected.

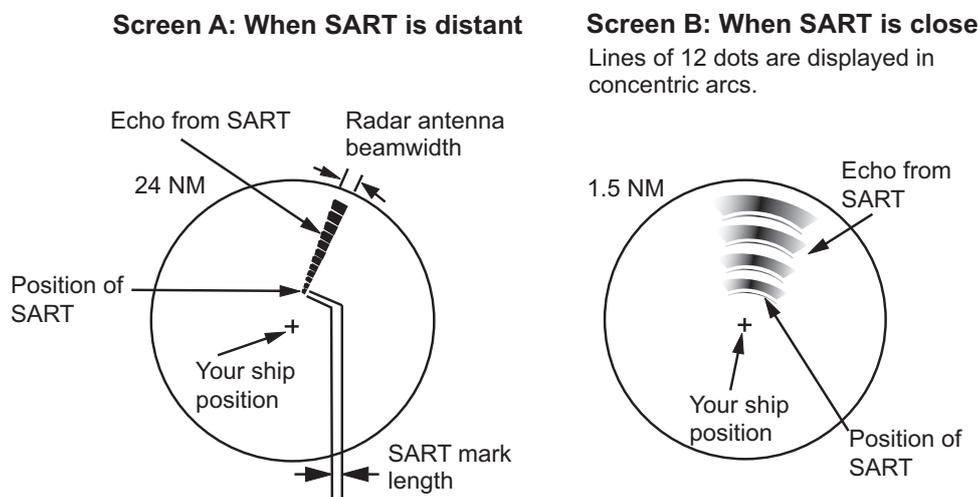


2.3 SART (Search and Rescue Transponder)

2.3.1 SART description

A Search and Rescue Transponder (SART) can be triggered by any X-Band (3 cm) radar within a range of approximately 8 nm. Each radar pulse received causes it to transmit a response which is swept repetitively across the complete radar frequency band. When interrogated, it first sweeps rapidly ($0.4 \mu\text{s}$) through the band before beginning a relatively slow sweep ($7.5 \mu\text{s}$) through the band back to the starting frequency. This process is repeated for a total of twelve complete cycles. At some point in each sweep, the SART frequency will match that of the interrogating radar and be within the pass band of the radar receiver. If the SART is within range, the frequency match during each of the 12 slow sweeps will produce a response on the radar display, thus a line of 12 dots equally spaced by about 0.64 nautical miles will be shown.

When the radar to the SART is reduced to about 1 nm, the radar display may show also the 12 responses generated during the fast sweeps. These additional dot responses, which also are equally spaced by 0.64 nautical miles, will be interspersed with the original line of 12 dots. They will appear slightly weaker and smaller than the original dots.



2.3.2 How to show SART marks on the radar display

This radar is equipped with a feature that optimally sets up the radar for SART detection. This feature automatically detunes the radar receiver out of its best tuning condition. This erases or weakens all normal radar echoes, but the SART marks are not erased because the SART response signal scans over all frequencies in the 9 GHz band. When the radar approaches the SART in operation, the SART marks will enlarge to large arcs, blurring a large part of the screen.

1. Open the menu.
2. Select [1 ECHO], then press the **ENTER MARK** key.
3. Select [7 SART], then press the **ENTER MARK** key.
4. Select [ON] to show SART marks on the radar display, then press the **ENTER MARK** key. Select [OFF] to hide SART marks.

When the SART function is active, the settings listed in the table on the following page are automatically made to radar functions:

Setting	Changed to
Range	12 NM
Pulselength	Long
Echo Stretch	Off
Noise Rejector	Off
Echo Averaging	Off
Interference Rejector	Off
Performance Monitor	Off
A/C RAIN	Off

5. Close the menu.

The indication "SART" appears at the top of the screen, in yellow text, when this feature is active. Be sure to turn this feature off when SART detection is no longer your objective.

2.3.3 General remarks on receiving SARTs

SART range errors

When responses from only the 12 low frequency sweeps are visible (when the SART is at a range greater than about 1 nm), the position at which the first dot is displayed can be as much as 0.64 nm beyond the true position of the SART. When the range closes so that the fast sweep responses are seen also, the first of these will be no more than 150 meters beyond the true position.

Radar bandwidth

This is normally matched to the radar pulselength and is usually switched with the range scale and the associated pulselength. Narrow bandwidths of 3-5 MHz are used with long pulses on long range scales and wide bandwidths of 10-25 MHz with short pulses on short ranges.

A radar bandwidth of less than 5 MHz will attenuate the SART signal slightly, so it is preferable to use a medium bandwidth to ensure optimum detection of the SART.

Radar sidelobes

As the SART is approached, sidelobes from the radar antenna can show the SART responses as a series of arcs or concentric rings. These can be removed by the use of the anti-clutter sea control although it can be operationally useful to observe the side lobes as they may be easier to detect in clutter conditions and also they will confirm that the SART is near to own ship.

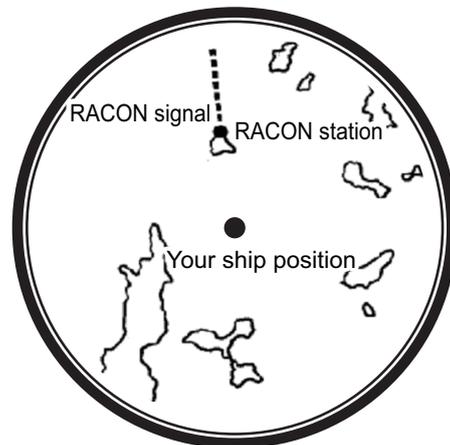
Note: SART information excerpted from IMO SN/Circ 197 OPERATION OF MARINE RADAR FOR SART DETECTION.

2.4 RACON

A RACON is a radar beacon that emits radar receivable signals in the radar frequency spectrum (X- or S-band). There are several signal formats; in general, the RACON signal appears on the radar screen as a rectangular echo originating at a point just beyond the position of the radar beacon. It has a Morse coded pattern. Note that the position on the radar display is not accurate.



Echoes on the radar screen



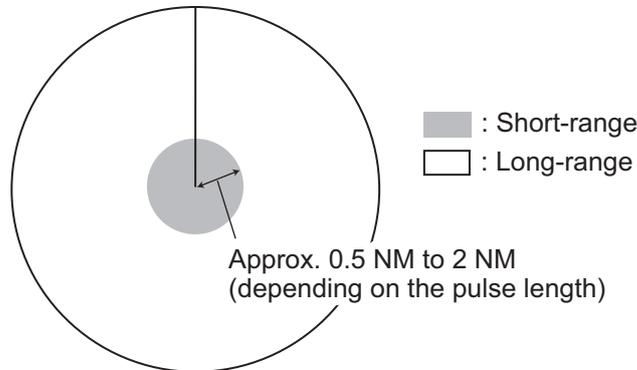
Echo description

2.5 Radar Target Enhancer (RTE)

An RTE is a radar transponder mounted on navigation buoys and masts of small crafts to significantly improve their detection by radar. Unlike a SART or RACON, which are passive, the RTE receives a radar signal, amplifies it and re-transmits it, with the intention of making the target's signal look larger on a radar display. The RTE is available in X-band and S-band types.

2.6 Solid state radar

In Solid State radars, long-range and short-range pictures are mixed before they are displayed on the screen. Due to this mixing process, echoes may be displayed differently when compared with magnetron radars.



Range and signal intensity

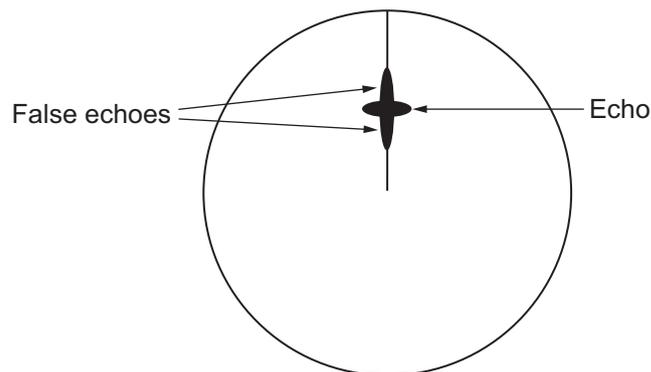
At long-range, even though the Solid State radar has lower transmission power than magnetron radars, the signal intensity is equivalent.

At short-range on the other hand, due to the lower transmission power the signal intensity of closer targets (including sea clutter and rain clutter) is reduced.

For this reason, when a long-range target enters short-range the signal intensity appears weaker.

False echoes fore and aft of the target

At long-range, echoes with a strong reflection may appear with a false echo to their fore and aft. When the target changes direction, the reflection may weaken, causing the false echoes to disappear. You can also reduce the false echoes in these cases by reducing the gain.



3. TARGET TRACKING (TT)

3.1 Precautions when Using Target Tracking

WARNING

No one navigational aid should be relied upon for the safety of vessel and crew. The navigator has the responsibility to check all aids available to confirm position. Electronic aids are not a substitute for basic navigational principles and common sense.

- ◆ This TT automatically tracks automatically or manually acquired radar targets and calculates their courses and speeds, indicating them by vectors. Since the data generated by the auto plotter are based on what radar targets are selected, the radar must always be optimally tuned for use with the auto plotter, to ensure required targets will not be lost or unwanted targets such as sea returns and noise will not be acquired and tracked.
- ◆ A target does not always mean a land-mass, reef, ships or other surface vessels but can imply returns from sea surface and clutter. As the level of clutter changes with environment, the operator should properly adjust the [A/C SEA], [A/C RAIN] and [GAIN] controls to be sure target echoes are not eliminated from the radar screen.

CAUTION

The plotting accuracy and response of this TT meets IMO standards. Tracking accuracy is affected by the following:

- ◆ Tracking accuracy is affected by course change. One to two minutes is required to restore vectors to full accuracy after an abrupt course change. (The actual amount depends on gyrocompass specifications.)
- ◆ The amount of tracking delay is inversely proportional to the relative speed of the target. Delay is on the order of 15 - 30 seconds for high relative speed; 30 - 60 seconds for low relative speed.
- ◆ The target tracking and pertinent vector calculation accuracy is influenced by the following:
 - Echo intensity
 - The range measurement accuracy; characterized by both random and biased measurement errors.
 - The angular measurement accuracy; characterized by beam shape, target glint and bias errors.
 - Radar transmission pulsewidth
 - Gyrocompass heading error
 - Speed log error
 - Current and wind (set & drift)
 - Course change (own ship and target)

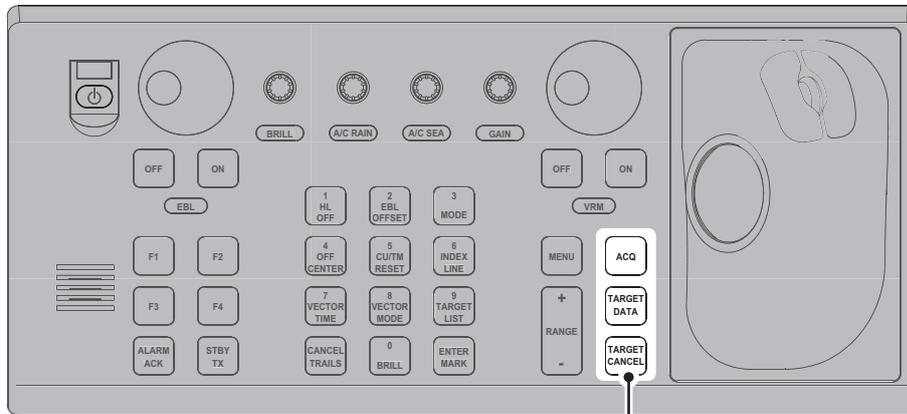
The data generated by TT, AIS and video plotter are intended for reference only.

Refer to official nautical charts for detailed and up-to-date information.

3. TARGET TRACKING (TT)

3.2 TT Controls

The control unit has three keys that are used in the target tracking mode. The keys are indicated in the figure below.

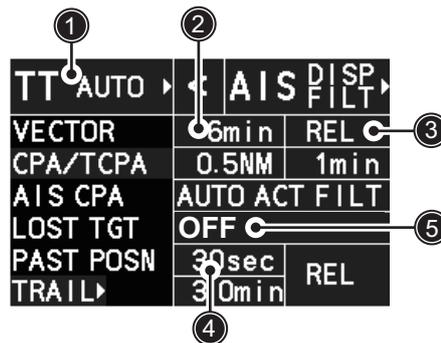


TT/AIS keys

- **ACQ:** Acquires the selected echo as a target.
- **TARGET DATA:** Shows the selected target's data in the information box.
- **TARGET CANCEL:** Deactivates tracking for the cursor-selected target.

These functions, along with other TT functions, can also be accessed from the [CURSOR] menu (See section 1.7).

3.3 TT Box Overview



No.	Indication name	Description/remarks
1	TT acquisition mode	Shows current TT mode (AUTO, AUTO/MAN, MAN).
2	Vector time	Adjusts the vector time for the selected target.
3	Vector reference	True, Relative referencing for this target's vector.
4	Past position time	Sets the interval for the target's trail.
5	Lost TGT Alert	Displays/hides the alert when a target is lost.

3.4 How to Select the TT mode

This radar can automatically acquire and track a maximum of 100 targets.

The number of automatically and manually acquired targets is determined by the setting for [TT SELECT] in the [TT] menu.

A target just acquired automatically is marked with a dashed circle and a vector appears within one minute to indicate the target's motion trend. Within three minutes, the initial tracking stage is finished and the target becomes ready for stable tracking. At this time, the dashed circle changes to a solid circle.

3.4.1 How to enable auto acquisition

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [6 TT].
4. Select [2 TT SELECT], then select the acquisition condition.

TT•AIS	
1	BACK
2	ACQUISITION ZONE
3	TRIAL MANEUVER
4	TT•AIS SYMBOL
5	AIS
6	TT
7	TARGET ASSOCIATION

Menu setting	Acquisition condition																									
[MANUAL 100]	100 targets manually, Not available for auto acquisition	<table border="1"> <thead> <tr> <th colspan="2">TT</th> </tr> </thead> <tbody> <tr><td>1</td><td>BACK</td></tr> <tr><td>2</td><td>TT SELECT</td></tr> <tr><td></td><td>MANUAL 100/ MANUAL 75•AUTO 25/ MANUAL 50•AUTO 50/ MANUAL 25•AUTO 75/ AUTO 100</td></tr> <tr><td>3</td><td>ALL CANCEL</td></tr> <tr><td></td><td>NO/YES</td></tr> <tr><td>4</td><td>DISP REF TGT VECTOR</td></tr> <tr><td></td><td>OFF/ON</td></tr> <tr><td>5</td><td>TARGET NAME FUNCTION</td></tr> <tr><td></td><td>OFF/ON</td></tr> <tr><td>6</td><td>TARGET NAME PRESETS</td></tr> <tr><td>7</td><td>TT LOST TGT FILTER</td></tr> </tbody> </table> <p>[5 TARGET NAME FUNCTION] and [6 TARGET NAME PRESETS] are shown for B-types only.</p>	TT		1	BACK	2	TT SELECT		MANUAL 100/ MANUAL 75•AUTO 25/ MANUAL 50•AUTO 50/ MANUAL 25•AUTO 75/ AUTO 100	3	ALL CANCEL		NO/YES	4	DISP REF TGT VECTOR		OFF/ON	5	TARGET NAME FUNCTION		OFF/ON	6	TARGET NAME PRESETS	7	TT LOST TGT FILTER
TT																										
1	BACK																									
2	TT SELECT																									
	MANUAL 100/ MANUAL 75•AUTO 25/ MANUAL 50•AUTO 50/ MANUAL 25•AUTO 75/ AUTO 100																									
3	ALL CANCEL																									
	NO/YES																									
4	DISP REF TGT VECTOR																									
	OFF/ON																									
5	TARGET NAME FUNCTION																									
	OFF/ON																									
6	TARGET NAME PRESETS																									
7	TT LOST TGT FILTER																									
[MANUAL 75 • AUTO 25]	25 targets automatically, 75 targets manually																									
[MANUAL 50 • AUTO 50]	50 targets automatically, 50 targets manually																									
[MANUAL 25 • AUTO 75]	75 targets automatically, 25 targets manually																									
[AUTO 100]	100 targets automatically, Not available for manual acquisition																									

5. Close the menu.

Note 1: When connecting with the FAR-2xx7 series radar, the maximum number of acquired targets ([NUMBER OF TT]) should be set to 100 in the [RADAR INSTALLATION] menu. Only a qualified technician can set the [RADAR INSTALLATION] menu. Contact your dealer.

Note 2: The TT indication in the TT/AIS setting box shows [AUTO], [MAN/AUTO] or [MAN] depending on the acquisition condition selected.

Note 3: When the menu-set number of automatically acquired targets have been acquired, the Alert "TT TARGET FULL(AUTO)" appears in the [Alert] box.

3.5 How to Acquire and Track Targets

Place the cursor on the TT acquisition mode indicator, then press the **left button**. The indication changes, depending on the TT mode selected (See section 3.4.1). The table below shows the indication changes based on mode selection.

TT mode selected	Indication change
[MANUAL 100]	"TT OFF" → "TT MAN" → "TT OFF"...
[MANUAL 75 • AUTO 25]	"TT OFF" → "TT MAN/AUTO" → "TT OFF"...
[MANUAL 50 • AUTO 50]	"TT OFF" → "TT MAN/AUTO" → "TT OFF"...
[MANUAL 25 • AUTO 75]	"TT OFF" → "TT MAN/AUTO" → "TT OFF"...
[AUTO 100]	"TT OFF" → "TT AUTO" → "TT OFF"...

3.5.1 How to manually acquire a target

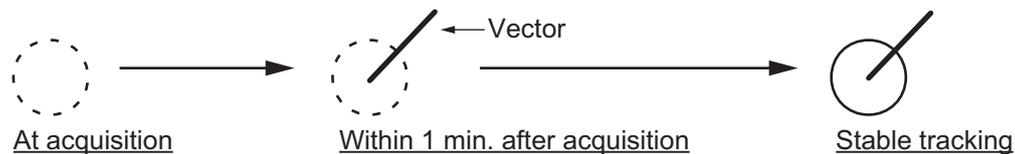
Acquire a target from the Control Unit (RCU-014)

Use the trackball to place the cursor on the target you want to acquire, then press the **ACQ** key.

Acquire a target by the trackball module

1. When the target to acquire and the AIS symbol overlap one another, right-click the operational display area to show the [CURSOR MENU] then select [TT TARGET DATA/ACQ] to acquire the target.
2. Place the cursor on the target to acquire then left-click.

The plotting symbol is drawn by a dashed circle during the initial acquisition stage. A vector appears approximately one minute after acquisition. The vector indicates the motion trend of the target. If the target is consistently detected for three minutes, the plotting symbol changes to a solid circle. If acquisition fails, the target symbol blinks.



Note 1: For successful acquisition, the target should be within 24 NM (or 32 NM, depending on initial setting) from own ship and not obscured by sea or rain clutter.

Note 2: You are alerted when the capacity of manual acquisition is 95% and 100%. These alerts are "TT TARGET95%(MAN)" and "TT TARGET FULL(MAN)". If the capacity is 100% you cannot acquire more targets. Cancel tracking of non-threatening targets if you wish to acquire additional targets manually.

Note 3: When a target being tracked nears another target being tracked, the targets may be "swapped". When two targets acquired either automatically or manually come close to each other, one of the two may become a lost target. If this occurs, manual re-acquisition of the lost target may be necessary after the two have separated.

Note 4: You can reuse a target number. This is useful when you acquire the "wrong" target. Drag and drop the symbol onto the correct target.

3.5.2 How to automatically acquire targets

Targets are automatically acquired when the TT mode is set to other than [MANUAL 100] and a target enters the acquisition zone (see section 3.16). The maximum tracking distance (24 NM or 32 NM) is set at installation.

3.6 How to Enter Own Ship Speed

The TT requires own ship's speed and heading data. The speed can be STW, SOG or echo-referenced speed (based on 3 max. stationary objects). Manual input is also possible. For automatic or manual input, see section 1.12. For echo-referenced speed input follow the procedure below.

3.6.1 Echo-referenced speed input

The use of echo-referenced speed is recommended when:

- The speed log is not operating properly or not connected to the radar.
- The vessel has no device (doppler sonar, speed log, etc.) that can measure ship's bow-stern, port-starboard movement.

If you select echo-referenced speed, the TT calculates own ship's speed relative to a fixed reference target. The number of targets may be R1, R2 or R3. When a plural of objects are selected, the mean value is used, for stabilization and speed.

1. Right-click the operational display area to show the [CURSOR MENU].
2. Select [REF MARK]. The cursor is highlighted to indicate that the reference mark function is active.
3. Place the cursor on a fixed echo (such as an island, etc.) at a range of 0.1 to 24 NM from own ship, to be used as a reference, then left-click. The cursor changes from the highlighted cross to a circle with dashed lines, indicating that the reference location is now set. See section 3.9 for more information on TT symbols and their attributes.



At acquisition

Stable tracking

The dashed lines of the reference point change to a solid line over time, as shown in the figure above.

4. Repeat step 3 until to place up to three reference points.
5. Right-click to deactivate the reference mark function.
6. Right-click the [SPD] indication at the top-right of the screen to show the [SPEED] menu.
7. Select [2 SHIP SPEED].
8. Select [REF].
9. Close the menu.

It takes approximately one minute for the speed to appear in the own ship information box. When the speed appears, the indication "REF BT" also appears to the right of the speed value.

SPEED	
1	BACK
2	SHIP SPEED LOG(BT)/LOG(WT)/ EPFS/MANUAL/REF/ ECDIS
3	MANUAL SPEED INPUT 0.0kn
4	SET DRIFT OFF/ON 000.0° 00.0kn

3. TARGET TRACKING (TT)

Notes on speed input by reference target

- Reference targets are only used for the calculation of true speed.
- Do not use reference target generated true speed to calculate relative speed. Relative speed data is not accurate because response to speed change is slow, hampering the TT's ability to accurately judge the possibility of collision.
- Select a stationary target as a reference target to calculate own ship speed as ground tracking speed. Do not choose a moving target as a reference target. A moving target produces error in the vector for TT and AIS, which results in wrong collision avoidance information. Further, an unstable stationary target produces inaccurate speed data and the target itself may become lost.
- On IMO-type radars with AIS in use, echo-referenced speed is shown in gray to indicate they are not available for selection.
- When a reference target is lost or goes out of the acquisition range, that reference target mark blinks and the indication "REF TARGET LOST" appears in the alert box. If all reference targets are lost, the speed indication reads "*.*" Select a different reference target if currently selected one is lost.
- When all targets are deleted, the reference target mark is also deleted and the target-based speed becomes invalid. The speed is indicated as "BTREF" where BT means Bottom Track (speed over ground).
- Reference targets can be marked with a vector.
This can be done with [REF TARGET VECTOR] on the [TT TARGET] menu.
- Loss of reference target will affect the calculation of true speed and true course of targets. Further, own ship speed will be inaccurate.

How to cancel echo-referenced speed input

1. Open the menu.
2. Select [7 INFORMATION BOX].
3. Select [2 OWN SHIP INFO].
4. Select [3 SPEED]. The [SPEED] menu appears.
5. Select any option, other than [REF], then press the **ENTER MARK** key.
6. Close the menu.

3.7 How to Cancel Target Tracking

When the number of tracked targets reaches maximum capacity, the alert box shows [TT TARGET FULL (MAN)] or [TT TARGET FULL (AUTO)], based on the selected TT mode. No new targets can be acquired until a tracked target is lost or tracking is canceled. When this occurs, cancel tracking for non-dangerous targets as required.

3.7.1 How to cancel tracking for individual TT targets

Using the control unit (RCU-014)

1. Place the cursor on the tracked target, or tracked target's data, to cancel.
2. Press the **TARGET CANCEL** key.

Using the CURSOR menu

Note: This methods requires [TGT CANCEL SETTING] in the second page of the [CURSOR MENU] to be set as [ANY] or [TT ONLY].

1. Right-click the operational display area to show the [CURSOR MENU].
2. Select [TARGET CANCEL], then left-click.
3. Select the tracked target to cancel, then left-click.
4. Right-click to complete the procedure.

3.7.2 How to cancel tracking for all TT targets

Using the control unit (RCU-014)

Press and hold the **TARGET CANCEL** key.

Using the menu

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [6 TT].
4. Select [3 ALL CANCEL].
5. Select [YES] to cancel tracking for all TT targets.
6. Close the menu.

3.8 Lost Target

Targets not detected in nine consecutive scans become “lost targets”. A lost target is shown in the display with a flashing red “x”. Flashing stops after lost target alert is acknowledged. Further, the alert box shows the indication “TT TARGET LOST” in orange characters and the audible alert sounds. The symbol disappears when the alert is acknowledged.

If you are in an area where tracked targets are lost frequently, you may want to disable the lost target alert against tracked targets by maximum range.

3.8.1 How to set the lost target filter

You can set the lost target alert to sound against lost targets that are within a specific range. To set the criteria, use the procedure below.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [6 TT].
4. Select [7 TT LOST TGT FILTER].
5. Select [MAX RANGE].
6. Select [ON]. The settings can now be adjusted.
7. Spin the scrollwheel to adjust the setting as required, then left-click to apply the setting.
8. Close the menu.

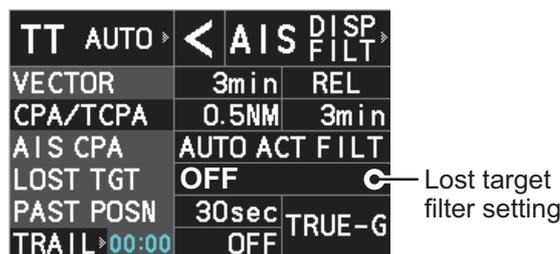


Note: Reference targets are not affected by this filter.

3.8.2 How to enable/disable the lost target alert

The [LOST TARGET] box, located at the bottom-right corner of the screen, enables and disables the lost target alert.

Select the box with the cursor, then left-click to cycle through the settings in the following order: [OFF] → [FILT] → [ALL] → [OFF]...



- [OFF]: Disable the alert.
- [FILT]: Enable the alert for all lost targets, excluding filtered targets.
- [ALL]: Enable the alert for all lost targets, including filtered targets.

3.9 TT Symbols and Attributes

3.9.1 TT symbols

Item	Symbol	Status	Remarks
Automatically acquired target symbols shown.		Initial stage	Broken circle around an echo to indicate that the target is under acquisition and initial stage of tracking, before steady-state tracking.
For manually acquired targets, the width of the line for "steady tracking" TT is thicker than that of the automatically acquired targets.			Within one minute after acquisition (vector still unreliable).
		Steady tracking	Solid circle with vector indicating steady state tracking (within three minutes after acquisition.)
	 (flashing)	CPA alarm	Plotting symbol (red) flashes to indicate the target is predicted to come into CPA or TCPA.
	  (flashing)	CPA alarm acknowledge Lost target	Shown in red, and flashing stops after CPA/TCPA alarm is acknowledged. A red "X" is crossed through the TT symbol to indicate that it is a lost target. Flashing stops after lost target is acknowledged.
Acquisition zone	 (flashing)	On target passing through operator-set acquisition zone	Symbol is red and flashing.
Target selected for data readout		On selected target	Target data (range, bearing, course, speed, CPA, TCPA, BCR, BCT, etc.) displayed in information box.
Reference target	 After three minutes, changes to 	On reference target	Used to calculate own ship's over-the-ground speed (echo-referenced speed) for ground stabilization.

3.9.2 How to select a TT symbol (B-type only)

In addition to the "standard" circle TT symbol, you may select from the symbols shown below, using the full keyboard. This cannot be done with trackball-type control unit (RCU-015, RCU-016). However, you can program a function key to do so: assign the function key the [TARGET DATA] function from the [STD KEY] category. For function key setup, see section 1.9.



To change the TT symbol, place the cursor on the TT symbol you want to change, then press the [TARGET DATA] function key to cycle through the symbols.

3. TARGET TRACKING (TT)

3.9.3 How to adjust symbol brilliance

1. Place the cursor on the [PLTx] ("x" indicates the current color palette in use) indication inside the [BRILL] box, then right-click. The [BRILL] menu appears.
2. Select [0 NEXT] to show the next menu page.
3. Select [7 TT SYMBOLS]. The settings are highlighted and can now be adjusted.
4. Spin the scrollwheel to select the desired brilliance, then left-click to apply the setting.
5. Close the menu.

BRILL3 (2/2)	
1	BACK
2	RANGE RINGS
3	BEARING CURSOR
4	EBL
5	VRM
6	PI LINES
7	TT SYMBOLS
8	AIS SYMBOLS
9	L/L GRID
0	MARKS

Spin the scrollwheel to adjust the brilliance.

3.9.4 How to set the symbol color

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [4 TT•AIS SYMBOL].
4. Select [2 TT•AIS SYMBOL COLOR]. The settings can now be adjusted.
5. Select the appropriate color, then left-click.
6. Close the menu.

TT•AIS SYMBOL	
1	BACK
2	TT•AIS SYMBOL COLOR GRN/BLU/CYA/MAG/WHT
3	ATON SYMBOL COLOR GRN/BLU/CYA/MAG/WHT
4	AIS ROT TAG LIMIT 000.0°/min
5	TT•AIS PAST POSN PTS 5/10
6	AIS SCALED SYMBOL OFF/ON
7	TT POP UP INFO OFF/ON
8	AIS POP UP INFO OFF/ON

3.10 How to Display/Remove Target Data

The TT mode provides the full functionality of TT as required by the IMO Resolution A.823(19) and IEC 62288, including display of range, bearing, course, speed, CPA and TCPA of all tracked targets.

The target bearing is shown in relative bearing in the HEAD UP mode and true bearing in the COURSE UP, NORTH UP and True Motion modes, with the suffix "R" (Relative) or "T" (True).

The target speed and course are shown as speed over the ground or speed through the water depending on speed source.

3.10.1 TT pop up information

The TT pop-up shows abbreviated TT data (target no., COG, SOG, CPA and TCPA) for the selected TT. Simply put the cursor on the TT symbol to show the pop-up. The popup can be enabled or disabled with [7 TT POP-UP INFO] in the [TT•AIS SYMBOL] menu.

3.10.2 How to display target data

Place the cursor on a desired tracked target and press the **ACQ** key. The target's shape changes to a square and the selected TT target's data is shown in the data display area.

Indication	Description																																					
BRG	Bearing from own ship to target in relative (R) or True (T) reference.	<div style="display: flex; justify-content: space-around; align-items: flex-start;"> <div style="text-align: center;"> Target number </div> <div style="text-align: center;"> Target name* </div> </div> <table border="1" style="background-color: #333; color: #fff; width: 100%; text-align: center;"> <thead> <tr> <th>TT</th> <th>001</th> <th>TEST1</th> <th>002</th> </tr> </thead> <tbody> <tr> <td>BRG</td> <td>085.1°R</td> <td>085.1°R</td> <td>085.1°R</td> </tr> <tr> <td>RNG</td> <td>2.377NM</td> <td>2.377NM</td> <td>2.377NM</td> </tr> <tr> <td>T COG</td> <td>085.1°R</td> <td>085.1°R</td> <td>085.1°R</td> </tr> <tr> <td>T SOG</td> <td>34.0kn</td> <td>34.0kn</td> <td>34.0kn</td> </tr> <tr> <td>CPA</td> <td>2.377NM</td> <td>2.377NM</td> <td>2.377NM</td> </tr> <tr> <td>TCPA</td> <td>00:00</td> <td>00:00</td> <td>00:00</td> </tr> <tr> <td>BCR</td> <td>2.377NM</td> <td>2.377NM</td> <td>2.377NM</td> </tr> <tr> <td>BCT</td> <td>00:00</td> <td>00:00</td> <td>00:00</td> </tr> </tbody> </table> <p>*: Target name is shown for B-types only and requires the [TARGET NAME FUNCTION] in the [TT] menu to be set to [ON].</p>	TT	001	TEST1	002	BRG	085.1°R	085.1°R	085.1°R	RNG	2.377NM	2.377NM	2.377NM	T COG	085.1°R	085.1°R	085.1°R	T SOG	34.0kn	34.0kn	34.0kn	CPA	2.377NM	2.377NM	2.377NM	TCPA	00:00	00:00	00:00	BCR	2.377NM	2.377NM	2.377NM	BCT	00:00	00:00	00:00
TT	001		TEST1	002																																		
BRG	085.1°R		085.1°R	085.1°R																																		
RNG	2.377NM		2.377NM	2.377NM																																		
T COG	085.1°R		085.1°R	085.1°R																																		
T SOG	34.0kn		34.0kn	34.0kn																																		
CPA	2.377NM		2.377NM	2.377NM																																		
TCPA	00:00		00:00	00:00																																		
BCR	2.377NM		2.377NM	2.377NM																																		
BCT	00:00		00:00	00:00																																		
RNG	Range from own ship to target.																																					
T COG	Relative (R) or True (T) Course Over Ground of target. Displayed as "T CTW" where speed input is set to [LOG(WT)]. Displayed as "R CRS" where speed data is not available.																																					
T SOG	Relative (R) or True (T) Speed Over Ground of target. Displayed as T STW where speed input is set to [LOG(WT)]. Displayed as R SPD where speed data is not available.																																					
CPA	Closest Point of Approach of target to own ship.																																					
TCPA	Time to CPA of target to own ship.																																					
BCR	Bow crossing range of target.																																					
BCT	Bow crossing time of target.																																					

You can display the target data for up to six targets in 2 columns with 3 sets of target data per row.

If your display unit is a MU-270W, you can show up to 9 targets' data in 3 columns with 3 sets of target data per row.

3.10.3 How to remove target data

Place the cursor on a desired tracked target and press the **TARGET CANCEL** key. The select target's data is removed from the data display area.

3.11 How to Assign a Preset Name to TT Targets (B-type only)

You can assign a preset name to TT targets, which is displayed alongside the TT number in the target list.

3.11.1 How to activate the preset name function

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [6 TT].
4. Select [5 TARGET NAME FUNCTION].
5. Select [ON], then press the **ENTER MARK** key.

3.11.2 How to setup preset names

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [6 TT].
4. Select [6 TARGET NAME PRESETS].
5. Select the appropriate preset.
The software keyboard appears.
6. Referring to section 1.5.2, set the preset name. A maximum of six characters may be used for the preset name.
7. Close the menu.

TGT NAME PRESET (1/2)	
1	BACK
2	PRESET1
3	PRESET2
4	PRESET3
5	PRESET4
6	PRESET5
0	NEXT

TGT NAME PRESET (2/2)	
1	BACK
2	PRESET6
3	PRESET7
4	PRESET8
5	PRESET9
6	PRESET10

← Select [0 NEXT] to show page 2.

3. TARGET TRACKING (TT)

3.11.3 How to assign a name to a TT

1. Referring to section 3.11.1, activate the preset name function.
2. Referring to section 3.10.2, show the target's data in the data display area.
3. Place the cursor on the target data, then press the **left button**.
The [TARGET NAME] menu appears.

TARGET NAME	
1	BACK
2	TARGET NAME
3	PRESET LIST TEST1

Preset names are listed below [3 PRESET LIST]. In the above example, the name "TEST1" is set as a preset name.

4. Select a name from [3 PRESET LIST], or select [2 TARGET NAME] to assign a different name to the target.
If you select [2 TARGET NAME], the software keyboard appears. Enter a name for the target, then select [END].
The selected name (preset or manual input) appears at [2 TARGET NAME] and is also applied to the on-screen target.
5. Close the menu.

Note 1: When a name is assigned to a target, the numerical on-screen indication is replaced with the assigned name, as shown in the example figure below.



To view the named target's TT number, show the target data in the data display area.

Note 2: The same name can be assigned to multiple targets.

3.12 Vector Modes

Target vectors can be displayed relative to own ship's heading (Relative) or North (True).

Note: IMO recommends the use of true vector mode in sea stabilization or relative vector mode for collision avoidance.

To change the vector mode, do the following:

Place the cursor on the vector reference indication in the [Vector] box, then left-click to cycle through the following settings.

[REL] → [TRUE-G/TRUE-S] → [REL]...

3.12.1 Description of vectors

Stabilization modes

It is important to select the optimum stabilization mode for the radar display. To assess risk of collision the relative motion of a target gives the clearest indication of CPA and may be monitored by observing either the direction of the target's relative trail, or the CPA predicted by the relative vector. By default, relative motion displays relative target trails and true motion displays true target trails. Where true target trails is selected, a sea stabilized display will indicate all targets' motion through the water. A ground stabilized display will indicate all targets' motion over the ground.

In coastal, estuarine and river waters where a significant set and drift may be experienced, a sea stabilized display will produce significant target trails from all fixed (stationary) objects possibly producing an unacceptably high level of clutter and masking. In such circumstances a ground stabilized display may reduce its effect and enable the observer to detect clearly the trails of moving targets, thus enhancing the observer's situational awareness.

However, the display should be considered only as an approximation of the course and speed made good over the ground. Among other factors, the accuracy of the ground-stabilization is affected by inaccuracies in speed and heading inputs as well as radar measurement imprecision and will require the display to be readjusted periodically. The information displayed should be interpreted with due regard to these factors.

Note: It should be noted that in determining a target's aspect by radar; the calculation of its true track is dependent on the choice and accuracy of the own ship's course and speed input. A ground-stabilized target plot may accurately calculate the ground track of the target, but the target's heading may be significantly different from its track when experiencing set, drift or leeway. Similarly, a sea stabilized target plot may be inaccurate when own ship and the target, are experiencing different rates of set, drift or leeway.

3. TARGET TRACKING (TT)

Ground stabilization and sea stabilization

Target vectors can be ground stabilized or sea stabilized in the True Motion mode. To select speed over the ground or speed through the water data, open the page from the menu. Select for ground stabilization or for sea stabilization. The vector mode indication shows the stabilization mode in the true motion as [TRUE-G] or [TRUE-S].

Sea stabilization is a mode where own ship and all targets are referenced to the sea using a compass heading and single-axis log water speed inputs in the true motion mode. Ground stabilization is a mode where own ship and all targets are referenced to the ground using the ground track or set and drift inputs. If the accuracy seems unsatisfactory, enter set and drift corrections. Note that set and drift should not be used when the radar is displaying AIS targets.

True vector

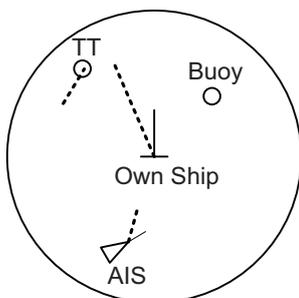
In the true motion mode, all fixed targets such as land, navigational marks and ships at anchor remain stationary on the radar screen with vector length zero. But in the presence of wind and/or current, the vectors appear on fixed targets representing the reciprocal of set and drift affecting own ship unless set and drift values are properly entered.

In the true vector mode, there are two types of stabilization: ground stabilization (TRUE-G) and sea stabilization (TRUE-S). The stabilization mode is automatically selected according to speed selection, as shown in the table below. Manual selection is available from the [SPD] menu at the top-right of the screen.

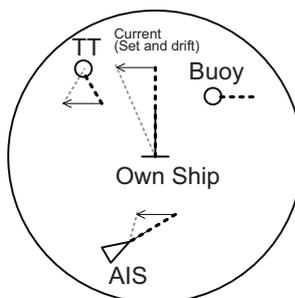
Speed selection	True vector mode
LOG(WT)	TRUE-S
LOG(WTC)	TRUE-G
LOG(BT)	TRUE-G
EPFS(BT)	TRUE-G
REF(BT)	TRUE-G
MAN(WT)	TRUE-S
MAN(WTC)	TRUE-G

Relative vector

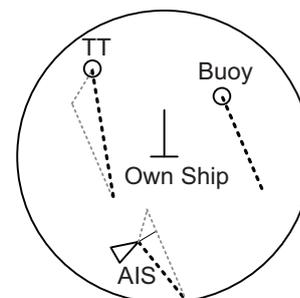
Relative vectors on targets that are not moving over the ground such as land, navigational marks and ships at anchor will represent the reciprocal of own ship's ground track. A target whose vector passes through own ship is on a collision course. (Dotted lines in the figure are for explanation only.)



True vectors in ground stabilization



True vectors in sea stabilization



Relative vectors

3.12.2 How to change the vector length (time)

The vector time provides an estimation of the target's vector and can be adjusted as follows:

Place the cursor on the vector time indication in the [Vector] box, then left-click to cycle through the following settings.

[6min] → [10min] → [20min] → [30min] → [45min] → [60min] → [30sec] → [1min] → [3min] → [5min] → [6min]...

The vector tip shows an estimated position of the target after the selected vector time elapses. It can be valuable to extend the vector length to evaluate the risk of collision with any target.

3.13 Past Position Display

The past position display shows equally time-spaced dots marking the past positions of any targets being tracked.

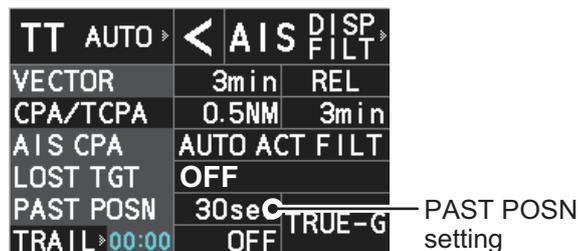
A new dot is added every minute (or at other preset time intervals) until the preset number is reached. If a target changes its speed, the spacing will be uneven. If it changes the course, its plotted course will not be a straight line.

Past position orientation, true or relative, is controlled with [TRAIL MODE] in the [TRAIL] context menu. To adjust the trail orientation, see section 1.37.1.

3.13.1 How to display past position points and select the plotting interval

Select the [PAST POSN] setting, then left-click to cycle through the following settings.

[OFF] → [30sec] → [1min] → [2min] → [3min] → [6min] → [OFF]...



The past positions are displayed in accordance with the selected setting.

3.13.2 How to select the number of past position points to be displayed

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [4 TT•AIS SYMBOL].
4. Select [5 TT•AIS PAST POSN POINTS].
5. Select [5] or [10] as appropriate, then press the **ADJUST** knob.
6. Close the menu.

3.14 Set and Drift

Set, the direction in which a water current flows, can be manually entered in 0.1-degree steps. Drift, also known as “Rate”, or the speed of the current, can also be entered manually in 0.1-knot steps.

When course through water and speed through water are available, activate set and drift to get course over ground and speed over ground.

Set and drift corrections are beneficial for increasing the accuracy of vectors and target data. Refer to the tide table on board the ship for setting information. These values are applied to all targets. If stationary targets have vectors, set and drift values should be adjusted until they lose vectors.

To enter set and drift do the following:

1. Select the [SPD] menu box, then right-click. The [SPEED] menu appears.
2. Select [SET DRIFT].
3. Select [ON], then press the **ENTER MARK** key. The setting can now be adjusted and [SET] is selected.
4. Spin the scrollwheel to select the appropriate setting (Setting range: 000.0° to 359.9°), then left-click. The [DRIFT] setting is now selected.
5. Spin the scrollwheel to select the appropriate setting (Setting range: 00.0kn to 19.9kn), then left-click.
6. Close the menu.

Note 1: Set and drift are available when using manually input speed, speed through the water. The speed source is shown as "WTC" (Water Tracking Count).

Note 2: Set and drift should be checked periodically for correctness.

Note 3: When speed data input from the position sensor is valid, set and drift are not adjustable.

3.15 Collision Alarm (CPA, TCPA)

This radar calculates CPA and TCPA by using own ship and relative target positions.

The TT continuously monitors the predicted range at the Closest Point of Approach (CPA) and predicted time to CPA (TCPA) of each TT. When the predicted CPA of any TT becomes smaller than a preset CPA range and its predicted TCPA less than a preset TCPA limit, the audio alarm sounds and "TT DANGER OF COLLISION" appears (in red, flashing) in the Alert Box. In addition, the symbol of the offending TT is red and flashes together with its vector.

CAUTION

CPA/TCPA Alarm

The CPA and TCPA alarm feature should never be relied upon as the sole means for detecting the risk of collision. The navigator is not relieved of the responsibility to keep visual lookout for avoiding collisions, whether or not the radar or other plotting aid is in use.

This feature, when used correctly, helps prevent the risk of collision by alerting you to threatening targets. It is important that GAIN, A/C SEA, A/C RAIN and other radar controls are properly adjusted.

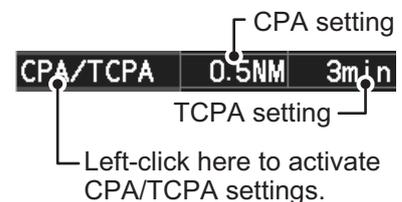
CPA and TCPA ranges must be set up properly taking into consideration the size, tonnage, speed, turning performance and other characteristics of own ship.

The reference point for CPA and TCPA calculation can be selected from antenna position or conning position. For further details, see section 1.50.

3.15.1 How to set the CPA and TCPA ranges

CPA and TCPA ranges can be adjusted from the appropriate indication in the [TT] box.

1. Left-click the [CPA/TCPA] indication to activate the feature.
2. Place the cursor on the indication you wish to adjust.
3. Left-click, or spin the scrollwheel, to adjust the settings as required. The settings options are outlined in the table below.



Indication	Method	Settings options
CPA	Left-click	0.5, 1, 1.5, 2, 3, 4, 5, 6 (NM)
	Scrollwheel	0.1 to 20; 0 to 10 in 0.1 NM increments, 1 NM increments thereafter
TCPA	Left-click	1, 2, 3, 4, 5, 6, 12, 15 (minutes)
	Scrollwheel	1 to 60 minutes in 1-minute increments

3.15.2 How to acknowledge the TT collision alarm

Press the **ALARM ACK** key on the control unit, or select the [ALERT] box with the trackball then left-click to acknowledge the alarm and silence the buzzer. The alert "TT DANGER OF COLLISION" remains in the Alert Box until the dangerous situation is gone or you intentionally terminate target tracking. The symbol and vector stop flashing and are displayed in a solid red color.

Note that when the "TT DANGER OF COLLISION" alarm is generated the AIS display is automatically turned on.

3.16 Acquisition Zone

The acquisition zone functions both to alert you targets in a specific area and acts as an automatic acquisition area when automatic target acquisition is active. Any targets entering the zone will be automatically acquired.

When a target enters an acquisition zone, the buzzer sounds and the indication "TT NEW TARGET" (or "AIS NEW TARGET") appears (in yellow-orange) in the Alert Box. The symbol of the offending target is red and flashing. Further, the AIS display is automatically turned on if it is off.

There are two types of acquisition zones available, arc and polygon, however, AZ1 can only be set as an arc.

Note: The acquisition zones are disabled when the setting for [2 AZ/ALR SELECT] in the [ACQUISITION ZONE] menu is set to [TARGET ALARM ZONE].

3.16.1 How to enable the acquisition zones

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [2 ACQUISITION ZONE].

ACQUISITION ZONE	
1	BACK
2	AZ/ALR SELECT ACQUISITION ZONE/ TARGET ALARM ZONE
3	TGT TYPE TO ACQUIRE TT AND AIS/TT ONLY
4	AZ STABILIZATION STAB HDG/STAB NORTH
5	AZ POLYGON OFF/STAB GND/ STAB HDG/STAB NORTH/ AROUND CHECK AREA
6	CHECK AREA SETTING PORT 0. ONM STBD 0. ONM BOW 0. ONM STERN 0. ONM

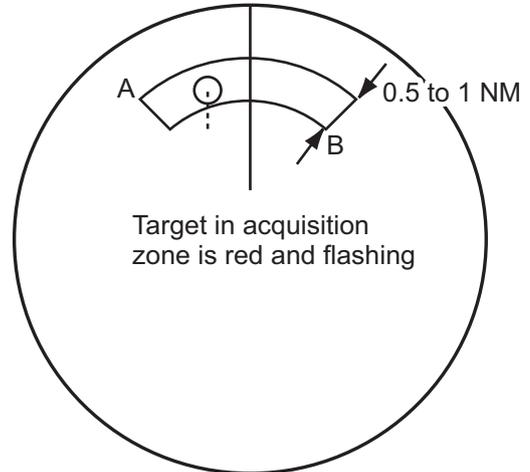
4. Select [2 AZ/ALR SELECT].
5. Select [ACQUISITION ZONE].
6. Close the menu.

3.16.2 How to activate the first acquisition zone (AZ1)

The No. 1 acquisition zone is available between 3 NM and 6 NM. The TT/AIS acquisition zone's lines are white and dashed so as to distinguish them from the radar target alarm.

The procedure below shows how to set AZ1, using the example at the bottom of the page.

1. Place the cursor on the [1:] indication at the bottom-right of the screen, then left-click. The cursor moves inside the operational display area.
2. Place the cursor on the acquisition zone starting point ("A" in the figure to the right), then left-click.
3. Place the cursor on the acquisition zone end point ("B" in the figure to the right), then left-click.



3.16.3 How to set a polygon acquisition zone (AZ2)

The No. 2 acquisition zone can be set anywhere when the No. 1 zone is already in use.

Polygon zones must have at least three points.

To set a polygon shaped acquisition zone:

1. Place the cursor on the [2:] acquisition zone indication at the bottom-right of the screen, then left-click. The cursor moves inside the operational display area.
2. Place the cursor on the acquisition zone starting point, then left-click.
3. Place the cursor on the second point, then left-click.
4. Repeat step 3 as required to set the remaining points of the polygon zone.
5. Right-click to complete the acquisition zone set up.

Notes on acquisition zones

- If you wish to create an acquisition zone having a 360-degree coverage around own ship, set point B in almost the same direction (approx. $\pm 3^\circ$) as point A.
- The default acquisition zone is fan shaped. It can also be a polygon having 3-10 points.
- If both acquisition zones are displayed, a maximum of four polygon points are shown.
- TT and AIS are automatically set to TT=AUTO and AIS=DISP, respectively, when an AZ is activated in the following conditions:

TT : TT=OFF or TT=MANUAL 100

AIS : AIS FUNC=OFF or AIS DISP=OFF

3. TARGET TRACKING (TT)

3.16.4 How to sleep/deactivate an acquisition zone

1. Select the appropriate [AZ] box.
2. Sleep, or deactivate, the acquisition zone, as explained below:

Sleeping the acquisition zone

Left-click the box several times until the indication shows "SLEEP".

Deactivating the acquisition zone

Left-click the box until the AZ box becomes blank.

Note: When both zones ([1:] and [2:]) are active, [2:] must be deactivated before [1:] can be deactivated.

If [1:] and [2:] are active when you try to deactivate [2:], the system releases an audible alert and shows the message "DELETE AZ2 FIRST".

3.16.5 How to acknowledge the acquisition zone alert

Press the **ALARM ACK** key on the control unit, or select the [ALERT] box with the trackball then left-click to acknowledge the alarm and silence the buzzer.

3.16.6 How to select the target type to acquire

You can set the radar to acquire on TT targets, or both AIS and TT targets. To select the target type to acquire, do the following:

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [2 ACQUISITION ZONE].
4. Select [3 TARGET TYPE TO ACQUIRE].
5. Select [TT AND AIS] or [TT ONLY] as appropriate.
6. Close the menu.

3.16.7 How to change the acquisition zone reference

The acquisition zone can be referenced to heading or North using the following procedure:

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [2 ACQUISITION ZONE].
4. Select [4 AZ STABILIZATION].
5. Select [STAB HDG] to reference heading, or [STAB NORTH] to reference North, then press the **ENTER MARK** key.
6. Close the menu.

3.16.8 How to set acquisition zone shape and stabilization

The shape of the No. 2 acquisition zone can be a sector or a polygon having up to 10 points. (The shape of the No.1 acquisition zone is always a sector.)

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [2 ACQUISITION ZONE].
4. Select [5 AZ POLYGON].
5. Select the appropriate setting, then push the **ADJUST** knob.

Setting	Description
[OFF]	Acquisition zone is a sector; number of points is limited to four. Stabilized against land.
[STAB GND]	Polygon having 3-10 points. Stabilized against ground.
[STAB HDG]	Polygon having 3-10 points. Stabilized against heading.
[STAB NORTH]	Polygon having 3-10 points. Stabilized against North.
[AROUND CHECK AREA]*	Sets a check area around own ship. See the topic on the following page for details and settings.

*: Shown only for B-type.

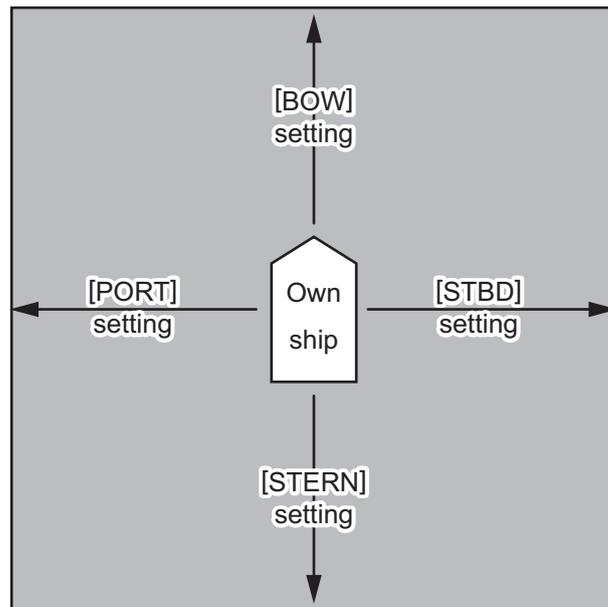
6. Close the menu.

3. TARGET TRACKING (TT)

How to set the check area around own ship (B-type only)

When [5 AZ POLYGON] is set to [AROUND CHECK AREA], the area details must be set. To setup the check area, do the following procedure. This procedure is abbreviated, and takes into consideration that [AROUND CHECK AREA] is selected.

1. Select [6 CHECK AREA SETTING].
2. Referring to the figure below, use the number keys to enter a distance for [PORT], [STBD], [BOW] and [STERN]. You can also spin the scrollwheel, then left-click to enter these values.



The area shown in gray is the “check area”.

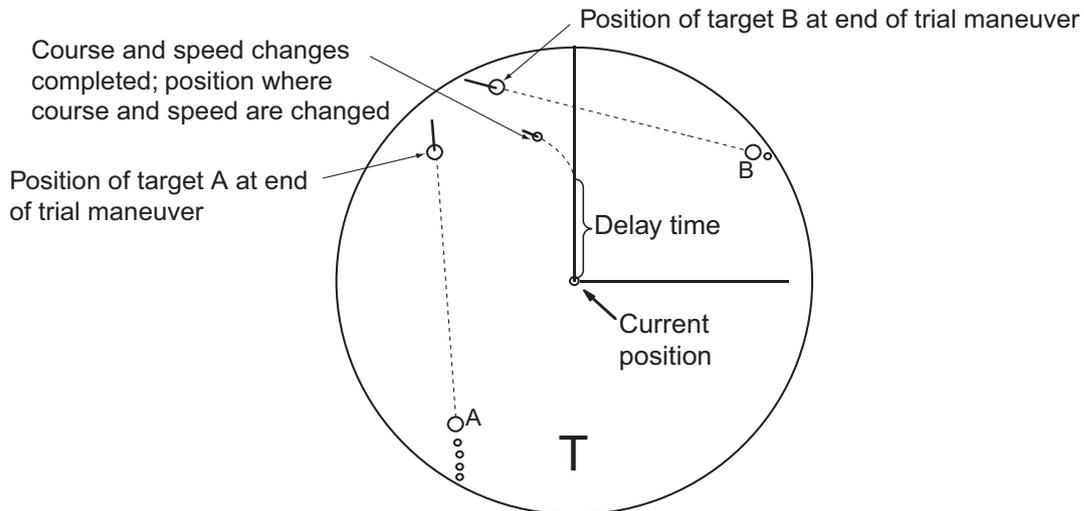
The available setting range for all four values is [0.0NM] to [16.0NM]. The default setting for all four values is [1.0NM].

3. TARGET TRACKING (TT)

Static trial maneuver

The static trial maneuver shows the relationship between your ship and tracked targets at the completion of the trial maneuver. The expected position of TTs at the end of the trial maneuver are shown on the display.

By shortening and extending the trial time you can find the safe time to make a maneuver. Thus, the static trial maneuver will be convenient when you wish to know the maneuver result immediately.

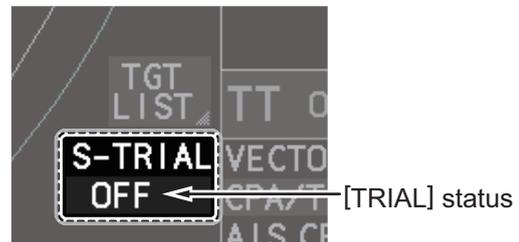


3.17.2 How to perform a trial maneuver

The settings for the trial maneuver are done from the [TRIAL MANEUVER] menu and the [TRIAL] box, at the bottom-right of the screen.

TRIAL MANEUVER	
1	BACK
2	TRIAL MANEUVER OFF/STATIC/DYNAMIC
3	TRIAL SPEED RATE 0kn 0.00kn/s 0kn 0.00kn/s
4	TRIAL TURN RATE 0kn 0.0°/s 0kn 0.0°/s
5	TRIAL TARGET DATA ACTUAL/TRIAL

[TRIAL MANEUVER] menu



[TRIAL] box

The [TRIAL] box is not shown if the trial maneuver function is set to [OFF]. See the following procedure to turn the function on or off.

The indication also changes, depending on the setting for [2 TRIAL MANEUVER].

For [DYNAMIC], the indication shows "D-TRIAL", for [STATIC], the indication shows "S-TRIAL".

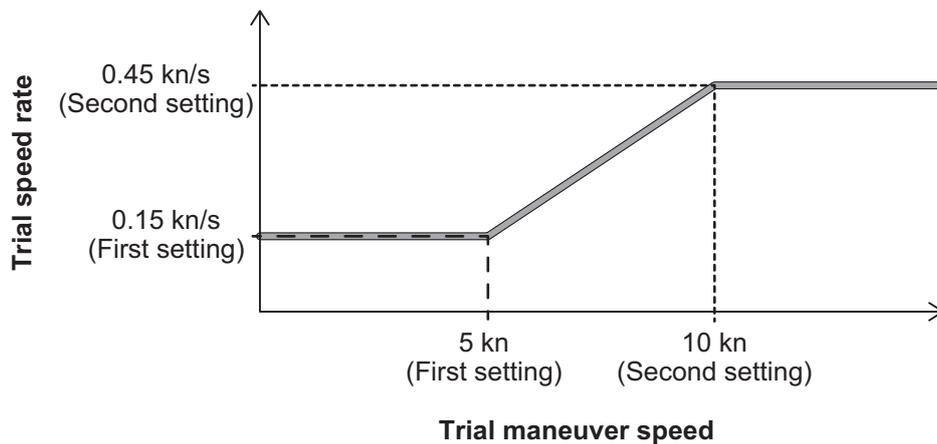
To set up and perform a trial maneuver, do the following:

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [3 TRIAL MANEUVER].
4. Select [2 TRIAL MANEUVER].
5. Select [OFF], [STATIC] or [DYNAMIC] as appropriate, then press the **ENTER MARK** key.
6. Select [3 SPEED RATE].
7. Set the speed rate as required.
8. Select [4 TRIAL TURN RATE].
9. Set the turn rate for the trial as required.

Note: Two sets of trial speed and trial turn rate combinations are provided. This is done to provide accurate trial maneuver results for various ship's speeds and turn rates.

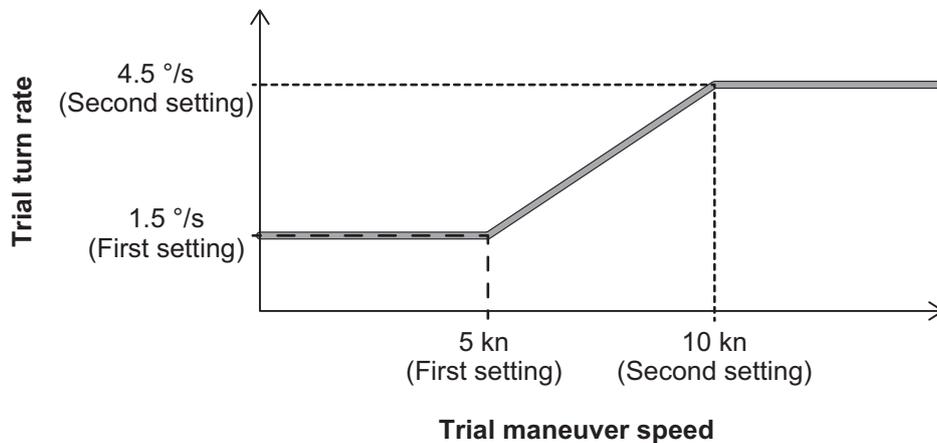
Setting example for [3 TRIAL SPEED RATE]

5 kn, 0.15 kn/s
10 kn, 0.45 kn/s



Setting example for [4 TRIAL TURN RATE]

5 kn, 1.5 °/s
10 kn, 4.5 °/s

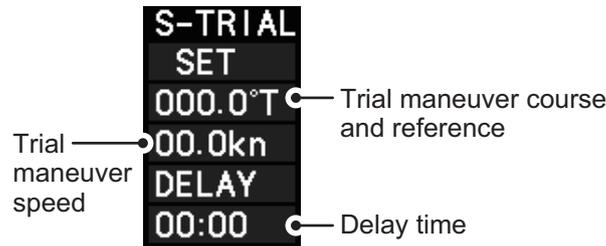


10. For B-type radars, select [5 TRIAL TARGET DATA].

Note: The [5 TRIAL TARGET DATA] menu items is not shown for IMO/A/R-types.

3. TARGET TRACKING (TT)

11. Select the target data to use for the trial. The available options are: [ACTUAL] and [TRIAL].
12. Highlight the [TRIAL] status indication in the [TRIAL] box, then left-click. The indication changes from "OFF" to "SET" and the trial maneuver settings appear.



Note: The initial indications for course and speed are derived from own ship's current course and speed at the time when the trial maneuver set up starts.

13. Select the trial maneuver course and reference indication, then left-click.
14. Spin the scrollwheel to set the course, then left-click. The reference is not changeable here.
15. Set the speed in the same manner as the course.
16. Select the delay time indication, then left-click.
17. Spin the scrollwheel to set the amount of delay. This is the time after which own ship takes a new situation, not the time the simulation begins. Change the delay time according to own ship loading condition, etc.
The time indication depends on trial type:
[DYNAMIC]: The position of your ship and TTs is displayed every 30 seconds and updating occurs every 0.5 seconds.
[STATIC]: The position of your ship and TTs when set course and speed are reached are displayed. Put the cursor in the Trial time indication and roll the scrollwheel. Increase or decrease the time to get a safe maneuver. If a maneuver is unsafe, change speed, course and delay until it is safe.
18. Highlight the [TRIAL] status indication, then left-click. The indication changes from "SET" to show a timer for the trial maneuver and the maneuver begins.

The trial maneuver takes place with the letter "T" displayed at the bottom of the screen. The time appears at the top-right position on the display. If any TT is predicted to be on a collision course with own ship (that is, the target ship comes within preset CPA/TCPA limits), the target plotting symbol flashes. If this happens, change own ship's trial speed, course or delay time to obtain a safe maneuver.

3.17.3 How to stop the trial maneuver

You can stop the maneuver at any time by placing the cursor on the [TRIAL] status indication, then press and hold the left mouse button until "OFF" is shown.

When [DYNAMIC] is selected as the maneuver type, the maneuver automatically stops when the trial timer reaches 60 minutes.

3.18 TT System Messages

There are four main reasons the TT may trigger the audio and visual alerts:

- Collision alarm
- Acquisition zone alert
- Lost target alert
- Target capacity

To acknowledge the alert, press the **ALARM ACK** key on the control unit, or select the [ALERT] box with the trackball then press the **left button** to acknowledge the alert and silence the buzzer.

Alert message	Priority	Meaning	Action required
TT DANGER OF COLLISION	Alarm	A tracked target is on collision course with your vessel.	Take evasive action or terminate tracking of TT.
TT NEW TARGET	Warning	Tracked target has entered an acquisition zone. The tracked target's symbol is red and flashing.	Confirm the tracked target, then press the ALARM ACK key.
TT TARGET LOST	Warning	When the system detects a loss of a tracked target, the lost tracked target symbol appears in red and flashes. At the same time, an audio alert is produced for one second. The lost target mark disappears from the screen after the lost target alert is acknowledged.	Confirm the lost target, reacquire if necessary.
REF TARGET LOST	Warning	When the system detects a loss of a reference target, the target symbol turns red and flashes. At the same time, an audio alert is produced for one second. The reference target mark disappears from the screen after the reference target alarm is acknowledged.	To continue using a referenced target for speed input, select another tracked target.
TT TARGET FULL (AUTO) or (MAN)	Warning	Appears when capacity for automatically (manually) acquired targets is full.	To continue acquiring targets, cancel tracking for unnecessary targets.
TT TARGET 95% (AUTO) or (MAN)	Caution	Appears when capacity for automatically (manually) tracked targets is 95% full.	

3.19 TT Simulation Mode

You can simulate the risk of a collision by using the TT simulation mode. This function can be used for familiarization training for your crew. The simulation can be terminated at any time by pressing the **STBY TX** key.

1. Open the menu.
2. Select [9 INITIAL SETTINGS].
3. Select [7 TESTS].
4. Select [4 TT SIMULATION MODE].

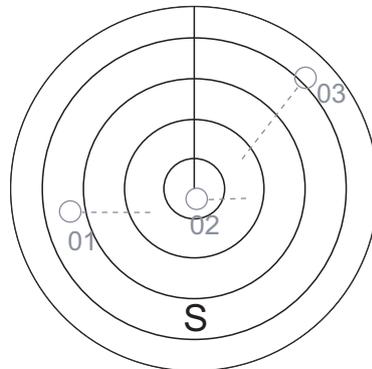
The normal operation is suspended then three simulated targets appear on the display.

The indication "S" appears at the bottom of the effective display area during the simulation mode. The simulation may be terminated any time by going to the STBY mode.

Three simulated targets move as the following table. The simulated target is automatically generated with the relative movement in the following table based on own ship's movement at the start of simulation mode.

Note: If own ship moves after the start of simulation mode, the movement of the simulated target is not matched with the values in the following table.

	Range (R)	Bearing (R)	Speed (R)	Course (R)	CPA	TCPA
Target 01	9.5 NM	270.0°	20.0 kn	90.0°	0.0 NM	28.5 min
Target 02	1.1 NM	333.0°	10.2 kn	90.2°	1.0 NM	2.9 min
Target 03	9.3 NM	45.0°	19.9 kn	225.1°	0.0 NM	28.0 min



Place the cursor on a target, then press the **ACQ** key to display the target data.

Acquire the simulated targets after the TT simulation mode is performed. The tracking state changes from unstable to stable and the vector appears. You can simulate the movement of each function with changing true/relative vector, stabilization through the water/over the ground, range or length of vector.

Repeat the check for all targets.

3.20 Criteria for Tracking Target Selection

The FURUNO TT video processor detects targets in midst of noise and discriminates radar echoes on the basis of their size. Target whose echo measurements are greater than those of the largest ship in range or tangential extent are usually land and are displayed only as normal radar video. All smaller ship-sized echoes that are less than this dimension, are further analyzed and regarded as ships and displayed as small circles superimposed over the video echo.

When a target is first displayed, it is shown as having zero true speed but develops a course vector as more information is collected. In accordance with the International Marine Organization Automatic Radar Plotting Aid (IMO TT) requirements, an indication of the motion trend should be available within 20 scans of antenna and full vector accuracy within 60 scans. The FURUNO TTs comply with these requirements.

Acquisition and tracking criteria

A target which is hit by five consecutive radar pulses, is detected as a radar echo. Manual acquisition is done by designating a detected echo with the trackball. Automatic acquisition is done in the acquisition areas when a target is detected 5-7 times continuously depending upon the congestion. Tracking is achieved the target is clearly distinguishable on the display for 5 out of 10 consecutive scans, whether acquired automatically or manually. Required tracking facilities are available within 0.1-32 nm on range scales including 3, 6, 12 nm, full plotting information is available within one scan when the range scale has been changed.

Targets not detected in five consecutive scans become "lost targets".

Quantization

The entire picture is converted to a digital form called "Quantized Video". A sweep range is divided into small segments and each range element is "1" if there is radar echo return above a threshold level, or "0" if there is no return.

The digital radar signal is then analyzed by a ship-sized echo discriminator. As the antenna scans, if there are five consecutive radar pulses with 1's indicating an echo presence at the exact same range, a target "start" is initiated. Since receiver noise is random, it is not three-bang correlated, and it is filtered out and not classified as an echo.

The same is true of radar interference. Electronic circuits track both the closet and most distant edges of the echo. At the end of the scanning of the echo, the discriminator indicates the measured maximum range extent and total angular extent subtended by the echo. If the echo is larger than a ship-sized echo in range extent and/or angular width, adjusted as a function of range, it is declared to be a coastline and the closet edge is put into memory as a map of the area.

This land outline is used to inhibit further acquisition and tracking of ship-sized echoes beyond the closest coast outline. Five consecutive scans of coastal outline are retained in memory to allow for signal variation. All smaller echoes are declared to be ship sized and the middle of the leading edge is used to provide precise range and bearing co-ordinates of each echo on every scan. This range/bearing data is matched to previous data and analyzed from scan-to-scan for consistency. When it is determined to be as consistent as a real target, automatic acquisition occurs and tracking is initiated. Continued tracking and subsequent calculation develop the relative course and speed of the target.

3. TARGET TRACKING (TT)

The true course and speed of own ship are computed from own ship's gyro and speed inputs, and the resulting course and speed of each tracked target is easily computed by vector summing of the relative motion with own ship's course and speed. The resulting true or relative vector is displayed for each of the tracked targets. This process is updated continually for each target on every scan of the radar.

Qualitative description of tracking error

The FURUNO TT's accuracy complies with or exceed IMO standards.

Own ship maneuvers

For slow turns there is no effect. For very high turning rates (greater than 150°/minute, depending on gyro), there is some influence on all tracked targets that lasts for a minute or two then all tracked targets revert to full accuracy.

Other ship maneuvers

Target ship courses, lag 15 to 30 seconds at high relative speed, or 3 to 6 seconds at low (near 0) relative speed. It is less accurate during a turn due to lag, but accuracy recovers quickly.

3.21 Factors Affecting Target Tracking

Sea returns

If the radar anti-clutter control is adjusted properly, there is no serious effect because distant wave clutter, not eliminated by this control, is filtered out by more than one bang correlation and scan-to-scan matching of data.

Rain and snow

Rain clutter can be acquired and tracked as targets. Adjust the rain clutter control to suppress the clutter. If it is heavy rain, switch to S-band if provided, or switch on the interference rejector on the radar. If heavy clutter still exists, switch to manual acquisition. Accuracy can be affected.

Low clouds

Usually no affect. If necessary, adjust the rain clutter control.

Non-synchronous emissions

No effect.

Low gain

Insufficient or low radar receiver gain will result in some targets not being acquired at long distance. The TT display will be missing on one or more targets that could only be visible if the radar sensitivity control (**GAIN** control) were increased.

The setting of the correct radar receiver gain is not critical but the target should be on the radar PPI and be clearly visible and well defined.

Manual acquisition is done if a target is positively displayed more than once. Automatic acquisition is done when the target is detected 5-7 times continuously.

Tracking continues if a return echo is received at least once in nine antenna rotations. However, the fewer the return echoes the lower the accuracy. If no return echo is received within nine antenna rotations the target is declared a lost target.

Second trace echoes

When the radar beam is super refracted, strong echoes may be received at such long ranges that they appear on a different timebase sweep than the transmitted pulse. This gives an incorrect range indication. Second- and third-trace echoes can be tracked if they are consistent enough to meet acquisition and tracking criteria but target course and speed data will be in error.

Blind and shadow sectors

Radar shadow or blind areas caused by obstructions aboard the ship, for example, funnels and masts, in the path of the radar beam can result in reduction of radar beam intensity in that particular direction. This may eliminate the detection of some targets. The TT system will lose track of targets shortly after they are lost on the radar picture and if they remain in a blind zone. These targets will however be acquired and tracked when they pass out of the blind zone and again present normal radar echo. The angular width and bearing of any shadow sector should be determined for their influence on the radar. In certain cases false echoes in the shadow sector cause the TT system to acquire, track, and vector them. Shadow sectors should be avoided.

Indirect echoes

A target at close range is usually picked up directly, but it can also be received as reflection from a large, flat surface. This will result in the radar presenting two or more echoes on the display, each at a different range. The TT system can acquire and track a false echo if it is detected in five consecutive scans. Reduction in radar gain can eliminate the multiple echoing but care should be taken as range detection also will be reduced.

Radar interference

If interference is extreme due to another radar operating at close range, spiral "dotting" and/or false targets may appear momentarily. The interference rejector can clear the display.

Delay of sensor input

If the refresh rate of the gyrocompass signal is too slow, error in target bearing occurs when own ship turns. To prevent this error, the refresh rate of the gyrocompass signal must be as indicated in the System Configuration drawings.

3. TARGET TRACKING (TT)

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4. AIS OPERATION

An AIS transponder can be connected to this radar to overlay AIS targets on the radar display. The radar can store up to 1,200 AIS targets in its storage buffer. When this buffer becomes full of AIS targets, the Alert "AIS CAPACITY FULL" is generated to alert you to full storage buffer. The storage buffer contains automatic dead reckoning for all AIS targets, which is based on reported Speed Over the Ground (SOG), Course Over the Ground (COG), Rate Of Turn (ROT) and heading. The storage buffer also contains calculation of range, bearing, CPA, TCPA, etc. The CPA and TCPA limits set for dangerous targets are common for TT and AIS targets.

This radar can activate 50 AIS targets. The Alert "ACTIVE AIS FULL" is generated when 50 AIS targets are activated.

This radar can display a maximum of 350 AIS targets. The Alert "AIS DISPLAY FULL" is generated when 350 AIS targets, which includes both activated and sleeping targets, are displayed.

The frequency for update of AIS transponder-sent data depends on speed and course of tracked AIS target. The table below shows the IMO standardized reporting rates for the AIS transponder. Based on the table below, the radar defines which AIS targets are in tracking or lost. When you acknowledge a lost target alert, the corresponding AIS symbol will be removed from the display.

Type of Ship	IMO nominal reporting interval	Lost target indication (reporting interval >)
Class A: Navigation status is "anchor" or "not under command" or "moored" or "aground", and SOG \leq 3kn	3 min	10 min
Class A: Navigation status is "anchor" or "not under command" or "moored" or "aground", and SOG > 3kn	10 s	50 s
Class A: 0kn \leq SOG < 14kn	10 s	50 s
Class A: 14kn \leq SOG \leq 23kn	6 s	30 s
Class A: SOG > 23kn	2 s	10 s
Class B: "CS" SOG < 2kn	3 min	10 min
Class B: "CS" SOG \geq 2kn	30 s	150 s
Class B: "SO" 0 kn \leq SOG < 2kn	3 min	10 min
Class B: "SO" 2 kn \leq SOG < 14kn	30 s	150 s
Class B: "SO" 14 kn \leq SOG \leq 23kn	15 s	75 s
Class B: "SO" SOG > 23kn	5 s	25 s
Class A and Class B: no SOG available	N/A	10 min
AIS SAR aircraft	10 s	50 s
AIS aid to navigation	3 min	10 min
AIS base station	10 s	50 s
AIS search and rescue transponder	N/A	10 min

An AIS transponder "sees" all ships fitted with an AIS transponder belonging to either a Class A or Class B AIS. Additionally, the AIS transponder receives messages from ships and non-ships (AIS SAR aircraft, AIS aid to navigation, AIS base station, and AIS search and rescue transmitter).

4. AIS OPERATION

There can be several hundreds or several thousands of AIS targets, and of those only a few will be significant for your ship. To remove unnecessary AIS targets from the radar display, the feature "active and sleeping AIS targets" is available. Initially any new AIS target received by an AIS transponder is not active (= "sleeping"). Such sleeping targets are shown with a small triangle. The operator can pick any AIS target and change it from sleeping to active. Active AIS targets are shown with a large triangle with speed vector, headline, ROT indicator, etc. Further, the operator can pick active AIS targets and change their status to sleeping.

An indication of AIS target activated capacity limit is given well before it is reached. When 95% of 50 targets are activated, the Alert "ACTIVE AIS 95%" appears. When 50 targets are activated, the Alert "ACTIVE AIS FULL" appears. Sleep any unnecessary AIS targets to allow acquisition of new targets.

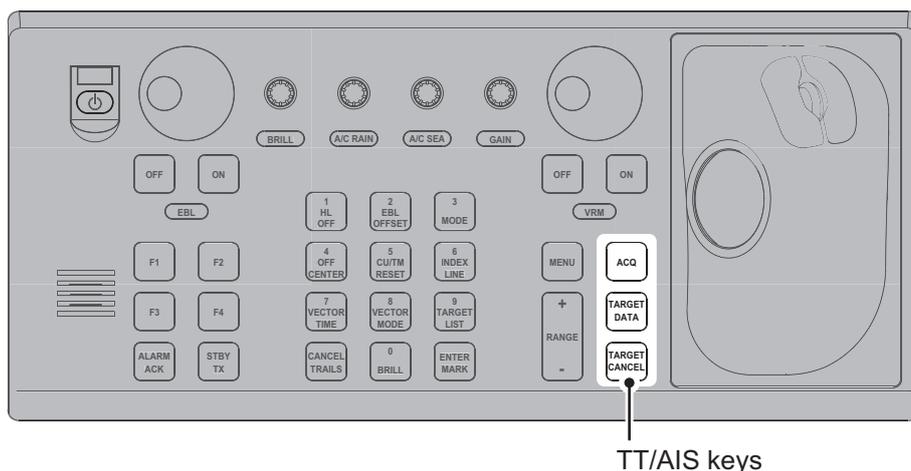
An indication of AIS target display capacity limit is given well before it is reached. When 95% of 350 targets are displayed, the Alert "AIS DISPLAY 95%" appears. When 350 targets are displayed, the Alert "AIS DISPLAY FULL" appears.

An indication of AIS target processing capacity limit is given well before it is reached. The Alert "AIS CAPACITY FULL" appears when 1,200 targets are in the storage buffer. When capacity-related AIS alerts occur, you can reduce the number of AIS targets to display from [AIS DISP FILTER] in the [AIS] menu. See section 4.5.

This radar generates AIS-related alerts. These are Alert "AIS DANGER OF COLLISION" and Alert "AIS TARGET LOST". Only active AIS targets generate alerts. The operator can activate or sleep AIS target alerts as desired. The feature "active and sleeping AIS targets" is very effective for focusing on only those AIS targets that need supervision. This radar further eases the task of the operator by automatically changing non-active targets to active targets, if their CPA and TCPA are within a preset limit.

4.1 Controls for AIS

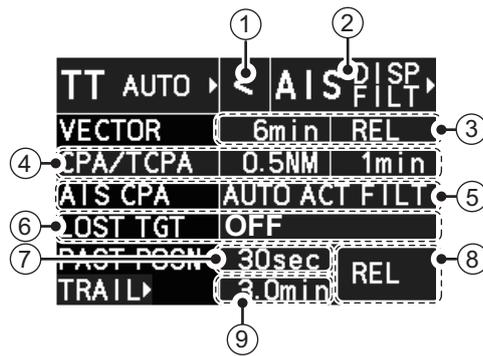
The control unit has three keys that are used in the AIS mode. The keys are indicated in the figure below.



- **ACQ:** No function for AIS. Acquires selected target as a TT target.
- **TARGET DATA:** Shows the selected target's data in the information box. If the target is sleeping, activates the target.
- **TARGET CANCEL:** Sleeps the cursor-selected target.

These functions, along with other AIS functions, can also be accessed from the [CURSOR] menu (See section 1.7).

4.2 AIS Box Overview



No.	Indication name	Description/remarks
1	Association indication	Shows the association setting. See section 4.15 for details.
2	AIS mode setting	Shows the current filter setting for AIS target display. <ul style="list-style-type: none"> [FUNC OFF]: AIS display is disabled. [DISP OFF]: AIS symbols are hidden. [DISP FILT]: Only filtered AIS targets are displayed. [DISP ALL]: All AIS symbols are displayed.
3	[VECTOR]	<ul style="list-style-type: none"> Adjusts the vector time for the selected target. True, Relative referencing for this target's vector. See section 3.12 for details.
4	[CPA/TCPA]	Adjusts the CPA/TCPA settings.
5	[AIS CPA]	Adjusts the AIS auto activate settings.
6	[LOST TGT]	Adjusts the settings for lost targets and related alerts.
7	[PAST POSN]	Adjusts the setting for past position tracks. See section 3.13 for details.
8	Trail mode	Changes the trail mode in use. See section 1.37 for details.
9	Trail stabilization	Shows the stabilization reference for trails. See section 1.37.7 for details.

4.3 How to Show/Hide the AIS Display

Targets that are being tracked by an AIS transponder can also be displayed on the monitor unit. Click the AIS mode indication to select [DISP OFF], [DISP FILT] or [DISP ALL].

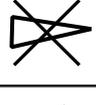
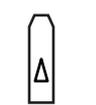
[DISP OFF]: Turn off the AIS display. (Tracking continues internally.)

[DISP FILT]: Filter AIS targets according to the settings of the AIS target filter. The filter is not set by default. To set the filter, see section 4.5.

[DISP ALL]: Display all AIS targets.

4.4 AIS Symbols and Their Meanings

When the AIS is active, AIS targets are marked with the appropriate AIS symbol, as shown in the table below.

SYMBOL	STATUS	REMARKS
	Activated target	All AIS symbols shown with thick line. Color is selectable from menu.
	ROT higher than preset ROT	Displayed for turning ship.
	Dangerous target	Displayed when CPA/TCPA is within CPA/TCPA limit. Red in color. Flashing until acknowledged.
	Lost target	"X" overlaid on a lost target. Red in color. Erased after acknowledged.
	Sleeping target	Indicates the presence of a target equipped with AIS. Color is selectable from menu.
	Target with neither a reported heading nor a COG	A target with neither a reported heading nor COG is oriented toward the top of the operational display area. The symbol is shown with a solid line.
	Target selected for data display	Broken square is overlaid on target selected to display its data. A, B or C shown to indicate data box location at right side of the screen.
	Scaled symbol	Symbol shape is based on antenna location, ship length and ship width. Size changes depending on range from own ship.

Note 1: The equipment continues to process AIS targets when the AIS feature is deactivated. When the AIS is activated again, symbols are immediately displayed.

Note 2: AIS symbols are momentarily erased and the screen is redrawn after the heading is changed in the HEAD UP mode.

Note 3: When no AIS data is received, the message "AIS COM ERROR" appears in the Alert Box. Check connection with the AIS transponder.

Further, when [AIS FUNC] is set to [OFF], this message is prioritized as a Caution level alert; when [AIS FUNC] is set to [ON], it is prioritized as a Warning level alert.

Note 4: Physical and virtual AIS AtoN symbols that may appear are listed on the following page.

AIS Physical AtoN Symbol	AIS Virtual AtoN Symbol	Meaning
		Basic shape
	No virtual symbol	RACON
		Emergency wreck mark
		North cardinal mark
		East cardinal mark
		South cardinal mark
		West cardinal mark
		Port hand mark
		Starboard hand mark
		Isolated danger
		Safe water
		Special mark
Off Posn 	No virtual symbol	Off position (Displayed with yellow line and yellow text)
Unlit 	No virtual symbol	Light fail or at reduced range (Displayed with yellow text)
Racon err 	No virtual symbol	RACON error (Displayed with yellow text)
No physical symbol	Missing 	Missing (Displayed with yellow dashed line and yellow text)

Note 5: Other AIS symbols that may appear are shown in the table below.

Symbol	Meaning
<p>shown in red when active</p>	Other AIS symbols (from left, AIS SART (ACTIVE), AIS SART (TEST), AIS Base station, AIS search and rescue (SAR) Aircraft, AIS Search and Rescue (SAR) Vessel.)

Note 6: The CPA and TCPA of SAR aircraft data are not available and are shown as ***.

4.5 How to Use the AIS Display Filter

If there are too many AIS targets on the screen you may wish to remove unnecessary ones. You can remove sleeping targets class A/B by distance from own ship, speed and class. For example, you might want to remove slow moving targets, as they normally do not require close monitoring.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [0 NEXT] to show the next menu page.
5. Select [2 AIS DISP FILTER].
6. Referring to the table below, select the appropriate filter, then press the **ENTER MARK** key.

Filter type	Definition
[MAX RANGE]	Any sleeping AIS targets class A/B beyond the range set here will not be shown.
[MIN SHIP SPEED]	Any sleeping AIS targets class A/B slower than this setting will not be shown.
[EXCEPT CLASS B]*	Select [ON] to remove sleeping AIS targets class B.
[EXCEPT BASE STATION]	Select [ON] to remove the BASE STATION symbol.
[EXCEPT PHYSICAL ATON]	Select [ON] to remove the AIS PHYSICAL ATON symbol.
[EXCEPT VIRTUAL ATON]	Select [ON] to remove the AIS VIRTUAL ATON symbol.

*: This menu item appears only on B-type radars.

7. Selected filter's options, then press the **ENTER MARK** key.
8. Close the menu.
9. Select the [AIS] box, then left-click to display "DISP FILT" in the [AIS] box.

Note: This function is not available for an activated target.

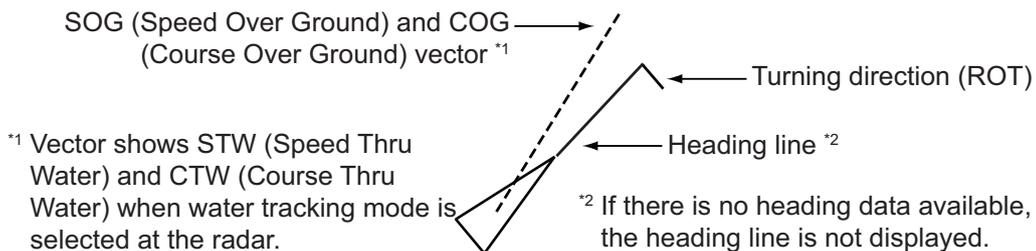
4.6 How to Activate AIS Targets

When you convert a sleeping target to an activated target, that target’s course and speed are shown with a vector. You can easily judge target movement by monitoring the vector.

Sleeping targets within an acquisition zone are automatically changed to activated targets and are colored red. See section 3.16 for how to use acquisition zones.

4.6.1 How to activate specific targets manually

Place the cursor on the target you wish to activate for AIS tracking, then press the **left button**.



4.6.2 How to enable/disable the AIS auto activate function

Use the [CPA AUTO ACTIVATE] box at the bottom right corner to enable or disable the AIS auto activate function.



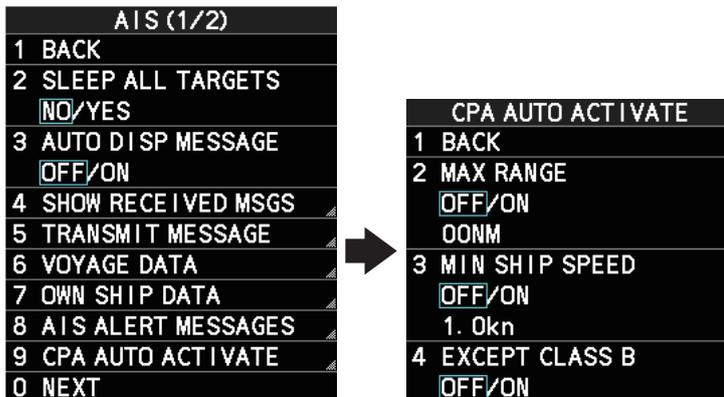
1. Place the cursor on the [CPA AUTO ACTIVATE] box, then left-click display to cycle through the auto activate settings.

Filter type	Definition
[OFF]	Disable the AIS auto activate function.
[AUTO ACT FILT]	Activation against AIS targets which meet the following criteria: <ul style="list-style-type: none"> • AIS target that meets the criteria set with [CPA AUTO ACTIVATE] on the [TT•AIS] menu. • CPA or TCPA of an AIS target is smaller than that set in section 3.15.
[AUTO ACT ALL]	Activation against AIS targets whose CPA or TCPA is less than set in section 3.15

4.6.3 How to limit the functions of the AIS auto activate function

You can limit the function of the AIS auto activate function by distance from own ship, ship's speed, ship class, and ship's length.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [9 CPA AUTO ACTIVATE].
The [CPA AUTO ACTIVATE] menu appears.



5. Referring to the table below, select the appropriate filter, then left-click.

Filter type	Definition
[MAX RANGE]	Any AIS targets beyond the range set here will not be automatically activated.
[MIN SHIP SPEED]	Any AIS targets slower than this setting will not be automatically activated.
[EXCEPT CLASS B]	Select [ON] to prevent activation of AIS targets class B.

6. Spin the scrollwheel to set the selected filter's options, then left-click.
7. Close the menu.

4.7 How to Sleep AIS Targets

4.7.1 How to sleep individual AIS targets

You can “sleep” an AIS target as below when the screen becomes filled with targets, which might prevent important radar and AIS displays from being identified.

Note: Targets that have been activated automatically and dangerous targets cannot be “slept”.

1. Place the cursor on the target to be slept, then press the **TARGET CANCEL** key.
The symbol for the slept target changes as indicated in the table in section 4.4.

4.7.2 How to sleep all AIS targets

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [2 SLEEP ALL TGTS].
5. Select [YES] or [NO] as appropriate, then press the **ENTER MARK** key.
6. Close the menu.

4.8 How to Set Up For a Voyage

At the start of a voyage, following five items must be input from the [VOYAGE DATA] menu: navigational status, ETA, destination, draught and crew.

4.8.1 How to access the [VOYAGE DATA] menu

There are two methods by which you can access the [VOYAGE DATA] menu: from the InstantAccess bar™, or from the menu. The following procedure shows the menu method. If you click the [OWN AIS] button on the lower half of the InstantAccess bar™, skip to step 5 in the below procedure.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [6 VOYAGE DATA].
5. Select [2 NAV STATUS], then push the **ADJUST** knob.

VOYAGE DATA	
1	BACK
2	NAV STATUS 05 MOORED
3	ETA --/---/---- --:--
4	DESTINATION
5	DRAUGHT 0.0m
6	PERSONS 0000
7	OPEN DESTINATION 1
8	SAVE DESTINATION 1

6. Spin the scrollwheel to select the navigation status number, then left-click.

Nav Status No.	Meaning
00	UNDERWAY USING ENGINE
01	AT ANCHOR
02	NOT UNDER COMMAND
03	RESTRICTED MANEUVERABILITY
04	CONSTRAINED BY HER DRAUGHT
05	MOORED (DEFAULT)
06	AGROUND
07	ENGAGED IN FISHING
08	UNDER WAY SAILING
09	RESERVED FOR HIGH SPEED CRAFT (HSC)
10	RESERVED FOR WING IN GROUND (WIG, FOR EXAMPLE, HYDROFOIL)
11	POWER-DRIVEN VESSEL (AHEAD/ASTERN)
12	POWER-DRIVEN VESSEL (AHEAD/ALONGSIDE)
13	RESERVED FOR FUTURE USE
14	SART ACTIVE
15	UNDEFINED

7. Select [3 ETA].
8. Spin the scrollwheel to set the estimated day of the month to arrive, then left-click.

Currently selected digit is highlighted by the cursor.  Spin the scrollwheel to adjust the day.
Left-click to move to the next digit.

4. AIS OPERATION

9. Select [4 DESTINATION], then left-click. The software keyboard appears.
10. Use the trackball to highlight a letter or digit on the software keyboard, then left-click. Repeat until the destination name is entered. (Max. 20 characters)
11. Use the trackball to highlight [END] on the software keyboard, then left-click.
12. Select [5 DRAUGHT].
13. Spin the scrollwheel to set the ship's draught, then left-click.
14. Select [6 PERSONS].
15. Spin the scrollwheel to set the number of crew on-board, then left-click.
16. Close the menu.

4.9 How to Display AIS Target Data

You can display an AIS target's data by selecting it on the display, when the AIS function is set for [DISP FILT] or [DISP ALL].

4.9.1 AIS pop-up information

The AIS pop-up shows abbreviated AIS data (Vessel name*, COG, SOG, CPA, TCPA and destination**) for the selected AIS target. Simply put the cursor on the AIS target to show the pop-up. The pop-up can be enabled or disabled with the following procedure.

*: When the AIS sentence contains the vessel name, the name appears in the pop-up; when the name is not available, the "name" section of the pop-up shows "missing".

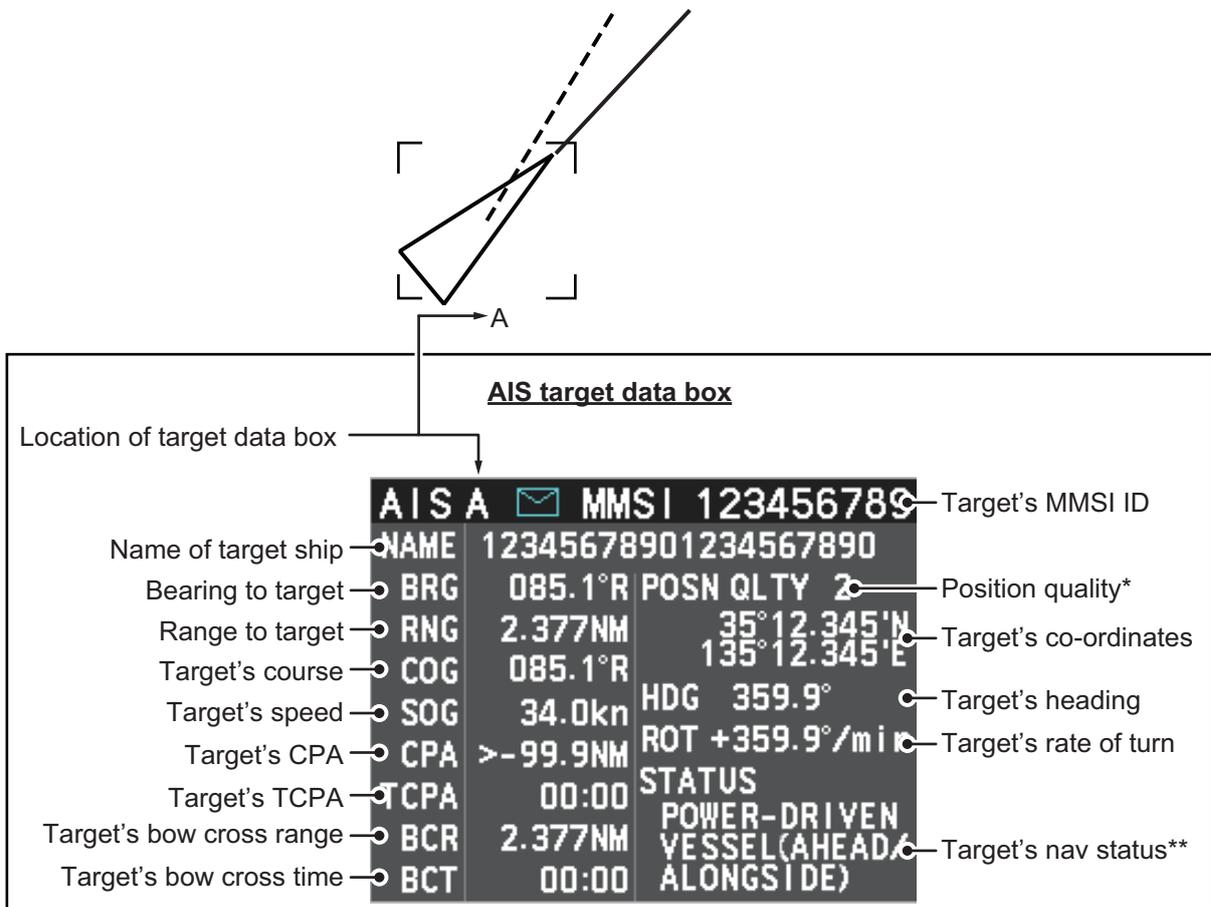
** : Destination appears for Class A targets only.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [4 TT•AIS SYMBOL].
4. Select [8 AIS POP UP INFO].
5. Select [ON] or [OFF] as appropriate.
6. Close the menu.

TT•AIS SYMBOL	
1	BACK
2	TT•AIS SYMBOL COLOR GRN/BLU/CYA/MAG/WHT
3	ATON SYMBOL COLOR GRN/BLU/CYA/MAG/WHT
4	AIS ROT TAG LIMIT 000.0°/min
5	TT•AIS PAST POSN PTS 5/10
6	AIS SCALED SYMBOL OFF/ON
7	TT POP UP INFO OFF/ON
8	AIS POP UP INFO OFF/ON

4.9.2 How to display basic AIS target data

Place the cursor on a desired AIS target and press the **TGT ACQ** key. The target is highlighted with a square box and the selected AIS target's data is shown in AIS target data box inside the information box, on the right side of the screen.



*: Position quality indicates overall accuracy, and is calculated and displayed as shown below.

** : For Class B targets, "CLASS B" appears in place of nav status**.

You can show the basic data for up to three vessels in the information box, depending on the setting for [7 TARGET DATA]. See section 1.47 for details.

POSN QLTY value	Position accuracy
1	Position > 10 m
2	Position with RAIM > 10 m
3	Position ≤ 10 m
4	Position with RAIM ≤ 10 m

4.9.3 How to display expanded AIS target data

The expanded AIS data display provides additional information about an AIS target, including call sign, IMO No., etc. To display expanded AIS data, show the basic data for a target, then left-click the target data display. The expanded data appears.

EXPANDED DATA	
Vessel name	NAME 12345678901234567890
Call sign	CALL SIGN 1234567
Position	LAT 12°34.567'N LON 123°45.678'E
Type of position sensor	POSN SENSOR GPS/GLONASS
Position accuracy	POSN ACC HIGH
Navigation status	STATUS POWER-DRIVEN VESSEL (AHEAD/ALONGSIDE)
MMSI number	MMSI No. 123456789
IMO number	IMO No. 123456789
Vessel dimensions	SHIP LENGTH 420m SHIP WIDTH 54m SHIP DRAUGHT 25.4m
Destination	DESTINATION 12345678901234567890
ETA at destination	ETA 23:59 31/DEC
AIS transponder version	AIS VERSION 1
Association (ON or OFF)	ASSOCIATION OFF
Ship and cargo type	SHIP AND CARGO TYPE 12345678901234567890123456 12345678901234567890123456 12345678901234567890123456 12345678901234567890123456 12345678901234567890123456
Repeat indicator	REPEAT INDICATOR 1

Note: Expanded data is not available for Class B targets. Where the selected AIS target is an aircraft, the STATUS box shows the aircraft's altitude.

If data for an item is unknown, "missing" appears.

4.9.4 How to remove target data from the display area

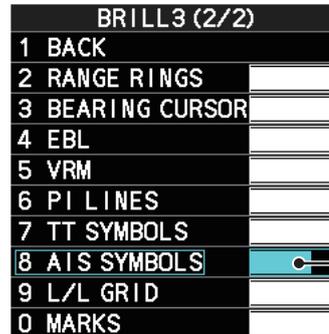
Place the cursor on a desired tracked target and press the **TARGET CANCEL** key. The select target's data is no longer displayed in the data display area.

4.10 How to Change AIS Symbol Attributes

The AIS symbol's brilliance, size and color can be changed.

4.10.1 How to adjust the AIS symbol brilliance

- Place the cursor on the [PLTx] ("x" indicates the current color palette in use) indication inside the [BRILL] box, then right-click. The [BRILL] menu appears.
- Select [0 NEXT] to show the next menu page.
- Select [8 AIS SYMBOLS]. The settings are highlighted and can now be adjusted.
- Spin the scrollwheel to select the desired brilliance, then left-click to apply the setting.
- Close the menu.



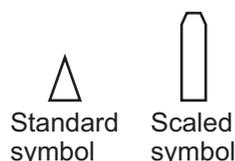
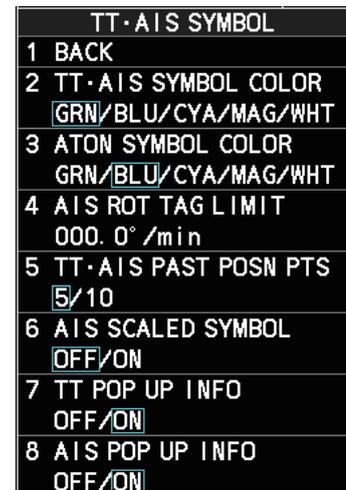
Spin the scrollwheel to adjust the brilliance.

4.10.2 How to change the AIS symbol color and size

- Open the menu.
- Select [5 TT•AIS].
- Select [4 TT•AIS SYMBOL].
- Select [2 TT•AIS SYMBOL COLOR]. The settings can now be adjusted.
- Select the appropriate color, then left-click.
- Select [6 AIS SCALED SYMBOL].
- Select [OFF] or [ON] as appropriate, then left-click.

[OFF]: All AIS symbols are displayed in the same size.

[ON]: AIS symbols are displayed in scale, according to the ship length.



The figure above shows examples of standard and scaled symbols.

- Close the menu.

4.10.3 How to change the ATON symbol color

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [4 TT•AIS SYMBOL].
4. Select [3 ATON SYMBOL COLOR]. The settings can now be adjusted.
5. Select the appropriate color, then left-click.
6. Close the menu.

4.11 Past Position Display

The past position display shows equally time-spaced dots marking past positions of activated AIS targets. A new dot is added at preset time intervals until the preset number is reached. If a target changes its speed, the spacing will be uneven. If it changes course, its plotted course will not be a straight line.

Below are examples of past position displays.

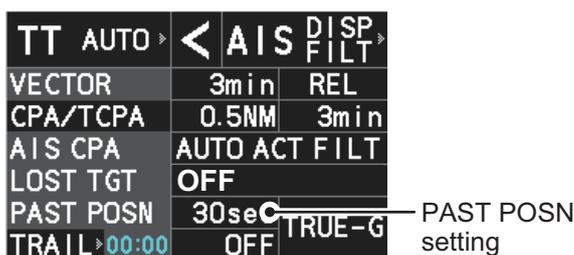


(a) Ship turning (b) Ship running straight (c) Ship reduced speed (d) Ship increased speed

4.11.1 How to display past position points and select the plotting interval

Select the [PAST POSN] setting, then left-click to cycle through the following settings.

[OFF] → [30sec] → [1min] → [2min] → [3min] → [6min] → [OFF]...



The past positions are displayed in accordance with the selected setting.

4.11.2 How to select the number of past position points to be displayed

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [4 TT•AIS SYMBOL].
4. Select [5 TT•AIS PAST POSN POINTS].
5. Select [5] or [10] as appropriate, then press the **ADJUST** knob.
6. Close the menu.

4.11.3 Past position display orientation

Past position orientation, true or relative, is controlled with [TRAIL MODE] in the [TRAIL] context menu. To adjust the trail orientation, see section 1.37.1.

4.11.4 Stabilization in true motion

True motion past position display can be ground stabilized or sea stabilized. The [TRAIL] box shows current stabilization as "TRUE-G" or "TRUE-S". To change stabilization mode, open the [SHIP SPEED MENU] menu and set [SHIP SPEED] to [LOG(BT)] (ground stabilization) or [LOG(WT)] (sea stabilization).

4.12 Lost Target

A target is declared a lost target when it fails to produce data for six minutes or five reporting intervals, whichever is the shorter. When this occurs, the target is marked with the (flashing) lost target symbol and the message "AIS TARGET LOST" appears in the Alert Box. To acknowledge a lost target, press the **ALARM ACK** key, or use the trackball to select the [ALERT] box then press the **left button**.

4.12.1 How to set the lost target filter

If there are a lot of AIS targets in your area, the lost target alert can sound frequently. In this case you may wish to have the alert ignore lost targets whose range, speed, class or length are below the threshold value you specify.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [0 NEXT].
5. Select [3 AIS LOST TGT FILTER].
6. Select [MAX RANGE].
7. Referring to the following table, select the appropriate filter, then press the **ENTER MARK** key.

AIS LOST TGT FILTER	
1	BACK
2	MAX RANGE OFF/ON 12NM
3	MIN SHIP SPEED OFF/ON 1.0kn
4	EXCEPT CLASS B OFF/ON

Filter type	Definition
[MAX RANGE]	Any AIS targets beyond the range set here will not trigger the lost target alert.

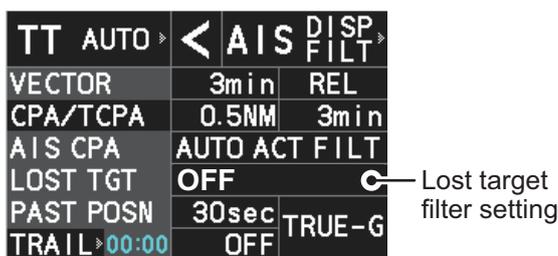
Filter type	Definition
[MIN SHIP SPEED]	Any AIS targets slower than this setting will not trigger the lost target alert.
[EXCEPT CLASS B]	Select ON to prevent AIS targets class B triggering the lost target alert.

8. Select [ON], then press the **ENTER MARK** key. The settings can now be adjusted.
9. Spin the scrollwheel to adjust the setting as required, then left-click to apply the setting.
10. Close the menu.

4.12.2 How to enable/disable the lost target alert

The [LOST TARGET] box, located at the bottom-right corner of the screen, enables and disables the lost target alert.

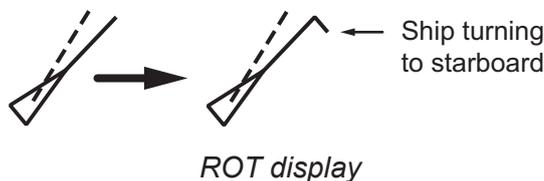
Select the box with the cursor, then left-click to cycle through the settings in the following order: [OFF] → [FILT] → [ALL] → [OFF]...



- [OFF]: Disable the alert.
- [FILT]: Enable the alert for all lost targets, excluding filtered targets.
- [ALL]: Enable the alert for all lost targets, including filtered targets.

4.13 ROT Setting

You can set the lower limit of the ROT (Rate Of Turn) at which the heading line on target symbols will point in direction which the vessel is turning.



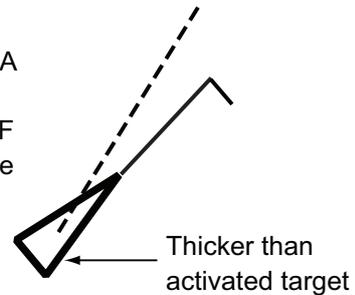
1. Open the menu.
2. Select [5 TT•AIS].
3. Select [4 TT•AIS SYMBOL].
4. Select [4 AIS ROT TAG LIMIT], then left-click. The settings can now be adjusted.
5. Spin the scrollwheel to adjust the ROT as appropriate, then left-click. The setting range is 000.0°/min to 720.0°/min.
6. Close the menu.

4.14 AIS Collision Alarm (CPA, TCPA)

This radar calculates CPA and TCPA by using own ship and relative target positions. An AIS dangerous target is one whose CPA and TCPA are within the range of the CPA and TCPA limits set in the TT/AIS box. The AIS symbol of an AIS dangerous target is red and flashing, and is announced with the Alert "AIS DANGER OF COLLISION". After the alert is acknowledged the target symbol is displayed in red color.

Dangerous target

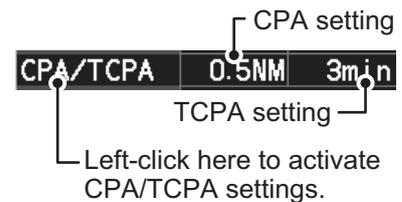
When a sleeping or an activated target violates the CPA/TCPA alarm setting its symbol changes to the dangerous target symbol (red and flashing) and the message "AIS DANGER OF COLLISION" appears. Press the **ALARM ACK** key (or click the [ALERT] box with the left button) to acknowledge the CPA/TCPA alarm. The audible alarm is silenced and the symbol stops flashing. Take appropriate action to avoid collision.



4.14.1 How to set the CPA and TCPA ranges

CPA and TCPA ranges can be adjusted from the appropriate indication in the [TT] box.

1. Left-click the [CPA/TCPA] indication to activate the feature.
2. Place the cursor on the indication you wish to adjust.
3. Left-click, or spin the scrollwheel, to adjust the settings as required. The settings options are outlined in the table below.



Indication	Method	Settings options
CPA	Left-click	0.5, 1, 1.5, 2, 3, 4, 5, 6 (NM)
	Scrollwheel	0.1 to 20; 0 to 10 in 0.1 NM increments, 1 NM increments thereafter
TCPA	Left-click	1, 2, 3, 4, 5, 6, 12, 15 (minutes)
	Scrollwheel	1 to 60 minutes in 1-minute increments

4.15 How to Associate TT and AIS Targets

An AIS-equipped ship is usually displayed by two symbols on the radar display. This is because the AIS ship position is measured by a GPS navigator (L/L) whereas the radar detects the same ship by PPI principle (range and bearing relative to own ship radar antenna).

To avoid the presentation of two target symbols for the same physical target, use the "association" function. If target data from both AIS and TT are available and if the association criteria are fulfilled, either the AIS or TT symbol is presented according to the association method selected.

Association will not happen between AIS and TT if the AIS target is sleeping or the AIS target is lost.

1. Confirm that the [TT ACQ MODE] indication shows "AUTO", "AUTO MAN" or "MAN".



2. Open the menu.
3. Select [5 TT•AIS].
4. Select [7 TARGET ASSOCIATION].
5. Select [2 ASSOCIATION TGT TYPE].
6. Select [OFF], [AIS] or [TT], as appropriate, to select which symbols and data to display when the association criteria are met.

TARGET ASSOCIATION	
1	BACK
2	ASSOCIATION TGT TYPE OFF/AIS/TT
3	GAP 0. 050NM
4	RANGE 0. 100NM
5	BEARING 9. 9°
6	SPEED 6. 0kn
7	COURSE 25. 0°

- [OFF] : Disable association.
- [AIS] : Use AIS symbols and AIS data.
- [TT] : Use TT symbols and TT data.

Note: Association can also be switched on and off from the screen by left-clicking the Association Usage icon, shown below.



- Left-click the association icon to change the association setting.
- >: Use TT Symbols and data.
- <: Use AIS symbols and data.
- No indication: Association is disabled.

7. Referring to the table below, set the association criteria. Spin the scrollwheel to adjust the value, then left-click to confirm the setting.

- [GAP] : Range in bearing direction between AIS target and tracked target. (setting range: 0.000-0.050 (nm))
- [RANGE] : Range direction difference from own ship to AIS target and tracked target. (setting range: 0.000-0.100 (nm))
- [BEARING] : Bearing difference from own ship to AIS target and tracked target. (setting range: 0.0-9.9 (°))
- [SPEED] : Speed difference between AIS target and tracked target. (setting range: 0.0-6.0 (kn))
- [COURSE] : Course difference between AIS target and tracked target. (setting range: 0.0-25.0 (°))

8. Close the menu.

When the association criteria (gap, range, bearing, speed, and course) is met, and the ASSOCIATION TARGET setting is [AIS], the TT symbol is erased and only the AIS symbol is displayed.

All default association settings are restored whenever the power is turned on.

To show the association information, place the cursor on the target data box at the right side of the screen, then press the **ACQ** key. The selected target's AIS and TT data are displayed together as shown in the examples below.

TT/AIS DATA		
	TT	AIS
	001	A
BRG	085.1°R	085.1°R
RNG	2.377NM	2.377NM
T COG	085.1°R	085.1°R
T SOG	34.0kn	34.0kn
CPA	2.377NM	2.377NM
TCPA	00:00	00:00
BCR	2.377NM	2.377NM
BCT	00:00	00:00
AIS		
NAME		
12345678901234567890		
MMSI No. 123456789		
LAT	12°34.567'N	
LON	123°45.678'E	
HDG	359.9°	
ROT	+359.9°/min	
STATUS		
POWER-DRIVEN VESSEL (AHEAD/ALONGSIDE)		

Combined TT/AIS data
for a CLASS A vessel

TT/AIS DATA		
	TT	AIS
	001	A
BRG	085.1°R	085.1°R
RNG	2.377NM	2.377NM
T COG	085.1°R	085.1°R
T SOG	34.0kn	34.0kn
CPA	2.377NM	2.377NM
TCPA	00:00	00:00
BCR	2.377NM	2.377NM
BCT	00:00	00:00
AIS		
NAME		
12345678901234567890		
MMSI No. 123456789		
LAT	12°34.567'N	
LON	123°45.678'E	
CLASS B		

Combined TT/AIS data
for a CLASS B vessel

4.16 How to View Own Ship Data

Own ship's static data (type of ship, call sign, etc.) can be viewed as follows:

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [7 OWN SHIP DATA]. The [OWN SHIP DATA] menu appears.

The data display shows the following information.

Ship name	Ship call-sign
Ship coordinates	COG
SOG	Heading
ROT	Positioning sensor and sensor quality
MMSI	IMO Number
Ship's dimensions	Ship's draught
Location of external EPFS antenna	AIS software version
Ship and cargo type	Own ship type and cargo type on-board

5. Close the menu.

4.17 How to Use AIS Messages

You can transmit and receive messages via the AIS, to a specified destination (MMSI) or all ships in the area. Messages can be sent to warn of safety of navigation, for example, an iceberg sighted. Routine messages are also permitted.

Short safety related messages are only an additional means to broadcast safety information. They do not remove the requirements of the GMDSS.

4.17.1 How to create and save messages

Up to ten messages can be saved at any time. To create and save a message, do the following:

Note: The MMSI of the receiving ship can be automatically set by selecting [TRANSMIT MESSAGE] from the pop up menu. To show the pop up menu, select the receiving ship's data in the AIS data display area, then press the **right button**.

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [5 TRANSMIT MESSAGE].
5. Select [2 ADDRESS TYPE].
6. Select [ADDRESSED] (message for a specific MMSI. Automatically selected if the MMSI is automatically using the data display.) or [BROADCAST] (message to all AIS-equipped vessels within the area), then press the **ENTER MARK** key.
7. Select [3 MESSAGE TYPE].
8. Select [SAFETY] (for safety messages) or [BINARY] (for routine messages), then press the **ENTER MARK** key.
9. For [ADDRESSED] message, do this step. For [BROADCAST] message, or if [TRANSMIT MESSAGE] was selected from the AIS data display pop up menu, go to step 8.
 - 1) Select [4 MMSI No.].
 - 2) Use the number keys to set the receiving ship's MMSI.
10. Select [5 CHANNEL].
11. Select the AIS channel to transmit your message over: [A], [B], [A or B], or [A and B], the press the **ENTER MARK** key.
12. Select [0 NEXT] to show the next menu page.
13. Select [4 EDIT]. A software keyboard appears at the bottom of the menu.

TRANSMIT MESSAGE (1/2)	
1	BACK
2	ADDRESS TYPE ADDRESSED/BROADCAST
3	MESSAGE TYPE SAFETY/BINARY
4	MMSI NO. 00000000
5	CHANNEL A/B/A or B/A and B
0	NEXT



TRANSMIT MESSAGE (2/2)	
1	BACK
2	OPEN FILE 1
3	SAVE FILE 1
4	EDIT
5	TRANSMIT MESSAGE

14. Select the character desired, then left-click.
The maximum of 80 characters can be entered for the message.
15. Select [END] to complete message input, then left-click.

16. Select [3 SAVE FILE].
17. Spin the scrollwheel to select the appropriate number, then left-click.
18. Close the menu.

4.17.2 How to transmit messages

1. Do one of the following:
 - a) Create a message, as described in paragraph 4.17.1.
 - b) Use a file saved in the memory by selecting [5 TRANSMIT MESSAGE] followed by [2 OPEN FILE] from the second page of the [TRANSMIT MESSAGE] menu.
2. Select [5 TRANSMIT MESSAGE] from the second page of the [TRANSMIT MESSAGE] menu to transmit the message.
During transmission, the message "AIS TRANSMITTING" appears in the guidance box. The message disappears when the message is sent successfully. "TRANSMIT ERROR" appears in the alert box if an error occurred while transmitting the message.
3. Close the menu.

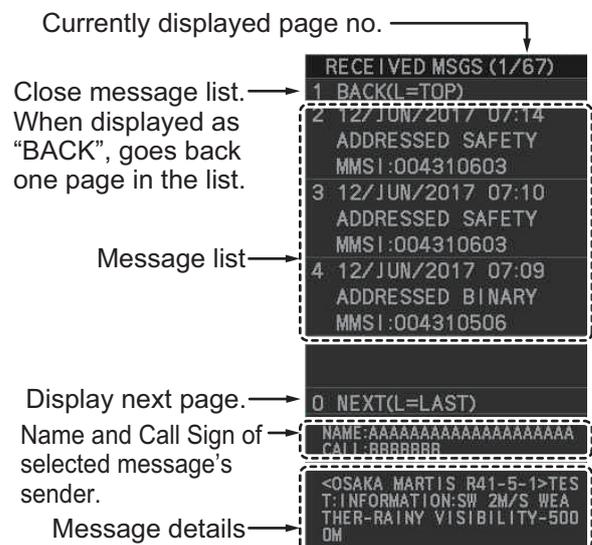
4.17.3 How to view messages

When an AIS message is received, the system automatically stores the message in the message list. If [AUTO DISP MESSAGE] in the [AIS TARGET MENU] is set to [ON], the envelope icon on the [AIS message] button, on lower half of the InstantAccess bar™, changes to a blue color to indicate a new, unread message is stored.

The system stores up to 200 AIS messages. When the storage capacity is reached the oldest AIS message is automatically erased to make room for the latest. Note that only received messages are backed up when the power is turned off. AIS alert messages are not backed up.

You can access the received messages from the InstantAccess bar™, or from the menu. The following procedure shows the menu method. **If you click the [AIS message] button on the lower half of the InstantAccess bar™, skip to step 5.**

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [4 SHOW RECEIVED MSGS].
5. Select the message to be displayed, then left-click.
6. The message details are displayed below the message list.
7. Close the menu.



4.17.4 How to set up the AIS message notification

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [3 AUTO DISP MESSAGE].
5. Select [ON] to show the received message indication (blue envelope icon) when a new message is received, [OFF] to disable the notification.



No unread messages, or [3 AUTO DISP MESSAGE] is set to [OFF].



[3 AUTO DISP MESSAGE] is set to [ON] and at least one unread message is stored.

6. Close the menu.

4.17.5 How to display AIS alert messages

The AIS transponder outputs various alert messages. To view the alert list:

1. Open the menu.
2. Select [5 TT•AIS].
3. Select [5 AIS].
4. Select [8 AIS ALERT MESSAGES].
5. Select the message to display, then left-click.
6. Close the menu.

4.18 AIS System Messages

AIS system messages are displayed at the bottom right corner of the screen. The table below shows the AIS system messages, their alert priority and their meanings.

Message	Priority	Meaning
"AIS DANGER OF COLLISION"	Alarm	CPA and TCPA of an activated AIS target are below value set on the menu.
"AIS NEW TARGET"	Warning	AIS target has entered an acquisition zone.
"AIS TARGET LOST"	Warning	Lost target. An activated target is declared a lost target when it fails to produce data for six minutes or five reporting intervals, whichever is the shorter.
"AIS DISPLAY FULL"	Warning	The radar only displays the closest 350 AIS targets from own ship.
"ACTIVE AIS FULL"	Warning	Number of active AIS targets has reached 50.
"AIS COM ERROR"	Warning	Not receiving AIS data from own AIS (VDO message). Note: When [AIS FUNC] is set to [OFF], this message is prioritized as a Caution level alert; when [AIS FUNC] is set to [ON], it is prioritized as a Warning level alert.
"AIS CAPACITY FULL"	Caution	Number of AIS targets has reached 1200.
"AIS DISPLAY 95%"	Caution	Number of displayed AIS targets has reached 333.
"ACTIVE AIS 95%"	Caution	Number of active AIS targets has reached 48.
"TRANSMIT ERROR"	Caution	Could not send AIS message.

5. VIDEO PLOTTER OPERATION

The video plotter has the following functions:

- Enter waypoints (up to 198) and marks.
- Creates and displays radar maps.
- Own ship track plotting.
- Able to save marks and tracks on removable SD-card.
- Display charts and chart-related information (requires a valid chart card).

5.1 Orientation Modes

Six orientation modes are available: [HEAD UP RM], [STAB HEAD UP RM],[STERN UP RM], [COURSE UP RM], [NORTH UP RM], [NORTH UP TM] (True Motion).

Note 1: The [STERN UP RM] orientation mode is only available if it has been set to [ON] in [STERN UP RM] in the [INITIAL SETTING] → [OPERATION] menu.

Note 2: The screen may flash when the heading is changed more than one degree in the [HEAD UP RM] or [STAB HEAD UP RM] mode.

Automatic resetting of own ship mark in true motion mode

In the true motion mode, the own ship mark is automatically returned stern-ward 75% from the screen center when it reaches a location 50% of the display radius.

To select an orientation mode, see section 1.30.

5.2 Radar Map

A radar map is a combination of map lines and symbols whereby the user can define and input the navigation data, route planning and monitoring data. The radar map can contain 20,000 points of data. Inscribed marks are retained when the power is turned off.

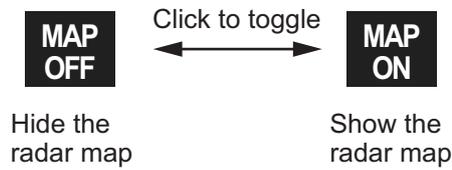
The radar map is referenced to the WGS-84 datum and appears only when there is valid position data input. The radar map does not affect any radar functions.

Note: The location and orientation of mark symbols and mark lines can change, depending on the display presentation mode, as shown in the table below.

Presentation mode	Mark symbol	Mark line
HEAD UP RM/STERN UP RM/STAB HEAD UP RM	Location is changed according to heading and own ship position. Orientation is unchanged.	Location and orientation are changed according to heading and own ship position.
COURSE UP RM/NORTH UP RM/NORTH UP TM	Location is changed according to own ship position. Orientation is unchanged.	Location and orientation are changed according to own ship position.

5.2.1 How to show/hide the radar map

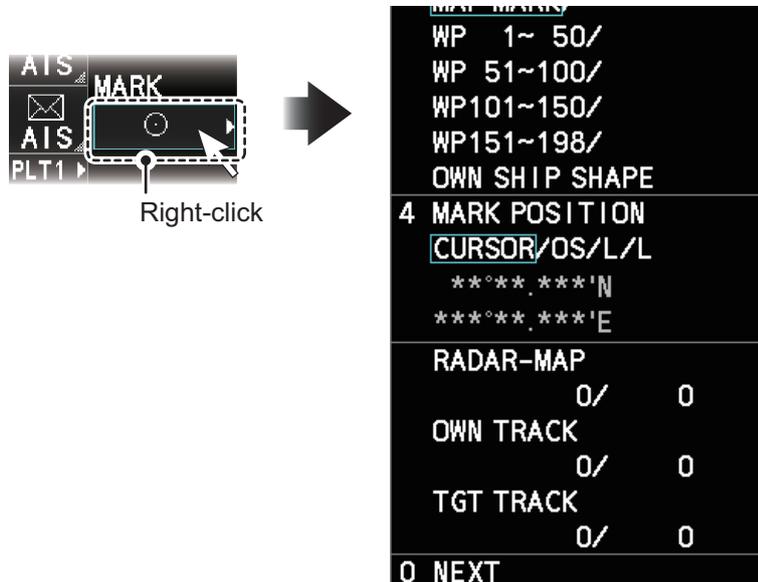
You can show or hide the radar map from the InstantAccess bar™. Click the [Radar Map] button to toggle between show and hide.



You can also show or hide the radar map from the menu. Open the [MAIN MENU] then select [2 MARKS] → [0 NEXT] → [2 RADAR MAP]. Select [OFF] or [ON] appropriate.

5.2.2 How to select a mark type

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.



2. Select [3 MARK TYPE].
3. Select the appropriate type of marker, referring to the table below, then press the **ENTER MARK** key.

Mark kind	Description
[ORIGIN MARK(No.)]	Inscribes the origin mark symbol, with mark number.
[ORIGIN MARK(SYM)]	Inscribes the origin mark symbol, with no mark number.
[MAP MARK]	Inscribes the selected map mark.
[WP1-50]	Inscribes waypoint marker 1 through 50.
[WP51-100]	Inscribes waypoint marker 51 through 100.
[WP101-150]	Inscribes waypoint marker 101 through 150.
[WP151-198]	Inscribes waypoint marker 151 through 198.
[OWN SHIP SHAPE]	Inscribes a mark with the same shape as own ship.

4. Close the menu.

5.2.3 How to select the mark inscription position

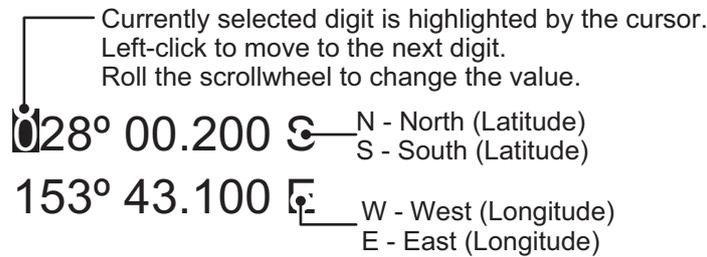
You can select the location at which the marker is inscribed from the following:

Location	Description
[CURSOR]	You can select the location using the Control Unit.
[OWN SHIP]	Marker is placed at own ship position.
[L/L]	Marker is placed at the co-ordinates selected.

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [4 MARK POSITION].
3. Referring to the table above, select the appropriate location, then press the **ENTER MARK** key.

How to set the co-ordinates

Where [4 MARK POSITION] is set to [L/L], the co-ordinates settings are displayed. Co-ordinates can be set one digit at a time, as shown in the figure below.



- 1) Spin the scrollwheel to change the value, then left-click to move to the next digit.
- 2) Repeat step 1 to adjust the Latitude and Longitude as appropriate.
4. Close the menu.

5.2.4 How to select the mark color (B-type only)

B-type radars of this series allow the change of mark colors. For all other types, the color is fixed and cannot be changed.

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [0 NEXT] to show the next menu page.
3. Select [3 MARK COLOR].
4. Select the appropriate color, then press the **ENTER MARK** key. Available options are shown in the table below.

RADAR MAP (2/2)	
1	BACK
2	MAP DISPLAY OFF/ON
3	MARK COLOR RED/GRN/BLU/YEL/ CYA/MAG/WHT

Menu indication	Color	Menu indication	Color	Menu indication	Color
RED	Red	CYA	Cyan	BLU	Blue
GRN	Green	MAG	Magenta	YEL	Yellow
WHT	White				

5. Close the menu.

5.2.5 How to inscribe marks

You can inscribe marks anywhere inside the operational display area, however, marks cannot be inscribed in the same location as a menu box.

Depending on the setting for [4 MARK POSITION] the method to inscribe a mark is slightly different.

Where [4 MARK POSITION] is set to [CURSOR]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate mark, then left-click. The cursor moves inside the operational display area.
3. Place the cursor on the location (inside the operational display area) you wish to inscribe the mark, then left-click to anchor the mark.
4. Repeat steps 1 to 3 for multiple mark inscription, or right-click to complete the procedure.

Where [4 MARK POSITION] is set to [OWN SHIP]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate mark, then left-click. The selected mark is inscribed at the OS position.
3. Repeat steps 1 to 2 for multiple mark inscription, or right-click to complete the procedure.

Where [4 MARK POSITION] is set to [L/L]

1. Place the cursor inside the [MARK] box. The [MARK] box is now highlighted.
2. Spin the scrollwheel to select the appropriate mark, then left-click. RADAR MAP menu appears and the first digit of the latitude is selected.
3. Referring to section 5.2.4, set the latitude and longitude.
4. Repeat steps 1 to 3 for multiple mark inscription, or right-click to complete the procedure.

5.2.6 How to set origin mark stabilization

Origin marks can be geographically fixed (ground stabilized) or moving (sea stabilized).

1. Select the [MARK] box at the bottom-left of the screen then right-click to open the [RADAR MAP] context menu.
2. Select [2 ORIGIN MARK STAB].
3. Select [GND] or [SEA] as appropriate, then press the **ENTER MARK** key.
4. Close the menu.

5.2.7 How to delete marks

Marks can be deleted one at a time, or all at once.

How to delete marks individually

1. Select the operational display area, then right-click to show the [CURSOR] context menu.
2. Select [MARK DELETE]. The cursor changes to a highlighted cursor.
3. Place the highlighted cursor on the mark to be deleted, then left-click.
4. Repeat step 3 to delete another mark, or press the **right button** to return the cursor to normal function.

How to delete all marks

1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].
4. Select [2 ALL MARKS].
5. Select [YES], then press the **ENTER MARK** key.
6. Close the menu.

MARKS (1/2)	
1	BACK
2	OWN SHIP MARK
	MINIMIZED/SCALED
3	STERN MARK
	OFF/ON
4	DROP MARK
	OFF/ON
5	RADAR MAP
6	INS MARKS DISPLAY
7	TRACKS
8	DELETE DATA
9	RADAR MAP DISPLAY
0	NEXT



DELETE DATA	
1	BACK
2	ALL MARKS
	NO/YES
3	ALL WAYPOINTS
	NO/YES
4	ALL NAV LINES
	NO/YES
5	OS TRACK-COLOR/TIME
	RED/GRN/BLU/YEL/ CYA/MAG/WHT/30%/ 50%/80%/ALL
6	TGT TRACK-COLOR/TIME
	RED/GRN/BLU/YEL/ CYA/MAG/WHT/30%/ 50%/80%/ALL
7	OS TRACK-AREA
	2POINTS/AREA
8	TGT TRACK-AREA
	2POINTS/AREA

5.2.8 How to use ECDIS chart marks

Note: This function is only available if [ECDIS] is set to [SERIAL] or [LAN] at installation. Consult your dealer for details.

You can display marks received from an ECDIS on the radar screen. If the received mark also contains predicted position data, the predicted position is also displayed on-screen.

1. Open the menu.
2. Select [2 MARKS].
3. Select [6 ECDIS MARKS DISPLAY].
4. Select the appropriate item.
 - [2 USER CHART]: Shows/hides received user charts.
 - [3 CURVED EBL]: Shows/hides the received Curved EBL.
 - [4 CHART SYMBOL]: Shows/hides the received chart symbols.
 - [5 NOTE BOOK]: Shows/hides the received notes. [ON] shows notes only when they are received. [DISPLAY] shows notes continuously. The notes are shown in the information box at the right-side of the screen.
 - [6 ROUTE]: Shows/hides the received route. [CENT] shows only the route line; [ALL] shows both the route line and the route width.
 - [7 PREDICTOR]: Shows/hides the received predicted position with a symbol (dotted line) of the same size as the own ship.
5. Select [ON] or [OFF] as appropriate, then press the **ENTER MARK** key. [ON] shows the selected item's ECDIS mark when received, [OFF] hides the ECDIS mark.
6. Close the menu.

ECDIS MARKS DISPLAY	
1	BACK
2	USER CHART OFF/ON
3	CURVED EBL OFF/ON
4	CHART SYMBOL OFF/ON
5	NOTE BOOK OFF/ON/DISPLAY
6	ROUTE OFF/CENT/ALL
7	PREDICTOR OFF/ON

5.2.9 Radar map marks

To inscribe/remove marks or change mark colors on the radar map, see section 1.43. The following mark icons are available.

B-type*1	Item on MARK menu	IMO/A-type*2	Item on MARK menu
△	Mark	Red	Buoy
⚡	Danger Highlight	Green	Buoy
⚙	Buoy	Red	Buoy
⚓	Buoy	Green	Buoy
⚓	Buoy	Red	Buoy
○	Buoy	Green	Buoy
.	Mark	Red	Buoy
✕	Danger Highlight	Green	Buoy
⚡	Mark	⚡ Magenta	Danger Highlight
□	Mark	⊗ Magenta	Danger Highlight
⚓	Mark	△ Orange	Mark
■	Mark	□ Orange	Mark
◇	Mark	⚓ Orange	Mark
—	Mark Magenta	Navline (map)
....	Mark	▭ White	Coastline
....	Nav Line (map) Gray	Contour Line
▭	Coastline	⚡ Magenta	Danger Highlight
....	Contour	⚡ (cable) Magenta	Danger Highlight
⚡	Prohibited Area	— Orange	Mark
⚡ (cable)	Danger Highlight Orange	Mark
⊕ (w/line)	Buoy	*1: Colors for B-type marks may be set by the user. *2: Colors for IMO/A-type marks are fixed as indicated.	
△ (w/line)	Mark		
⊕ (w/line)	Mark		
◇ (w/line)	Mark		

You can check how many marks are in use at any time from the [RADAR MAP] menu. The total number of marks in use and total number of marks available is shown at the bottom of the [RADAR MAP] menu's first page.

Marks in use

→

RADAR-MAP

200/20000

OWN TRACK

2000/20000

TGT TRACK

150/ 15000

←

Total available marks

5.3 How to Align the Radar Map

When there is positional error between the radar screen and radar map marks and lines, do the following to correct it.

1. Right-click the operational display area to show the [CURSOR MENU].
2. Select [MAP ALIGN]. The cursor is now highlighted and the [MAP ALIGN] function is active.
3. Left-click the map at the location you want to move. The map is now “anchored” to the cursor.
4. Move the cursor to align the radar map with the radar screen, then left-click. The indication "MAP ALIGN" appears on the right side of the operational display area.
5. Right-click to deactivate the [MAP ALIGN] function.

Display indications affected by map alignment

The following items are also re-aligned when the [MAP ALIGN] function is activated.

- Map marks
- Drop marks
- Anchor watch settings
- Target tracks
- AIS symbols
- EBL offsets (STAB GND mode only)
- Origin marks
- NAV lines and waypoints
- MOB marks
- Own ship tracks
- Latitude/Longitude Grid
- AIS symbol vector display
- Zoom window display (STAB GND mode only)
- Cursor position coordinates (when CURSOR L/L ALIGN is set to [ON] only)

Display indications unaffected by map alignment

The following items are not re-aligned when the [MAP ALIGN] function is activated.

- Radar echoes
- TT symbol vector display
- PI lines
- Own ship mark
- TT symbols
- EBL/VRM reference point
- OS coordinates ([POSN]) display
- Barge mark

Note: For IMO/A-types, the MAP ALIGN setting is not stored when the power is turned off. For B-types, the setting is saved and restored after power is turned back on.

5.3.1 How to disable the map alignment

1. Right-click the operational display area to show the [CURSOR MENU].
2. Select [MAP ALIGN], then left-click. The cursor is now highlighted and the [MAP ALIGN] function is active.
3. Press and hold the **left button**. The "MAP ALIGN" indication is cleared and the map alignment is cleared.
4. Right-click to deactivate the [MAP ALIGN] function.

5.4 Own Ship and Other Ship's Track

A total of 20,000 points are allotted for storage of own ship's track, marks and lines.

For target tracks, the total number of points is 15,000.

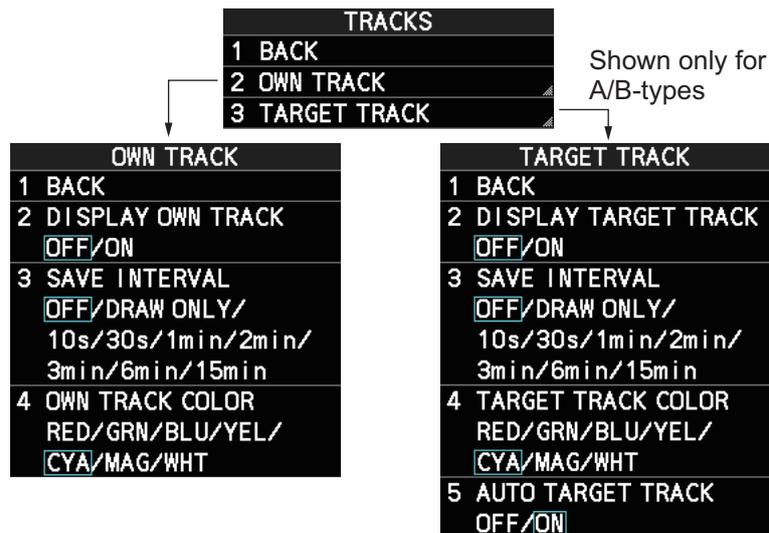
When this memory becomes full, the oldest track is deleted to make room for the latest. For that reason you may want to adjust the recording interval to conserve the memory.

You can check how many tracks are in use at any time from the [RADAR MAP] menu. The total number in use and total number available is shown at the bottom of the [RADAR MAP] menu's first page as [OWN TRACK] and [TGT TRACK]. See section 5.2.9.

5.4.1 How to show/hide tracks

You can show or hide tracks for own ship or for targets (A/B-types only).

1. Open the menu.
2. Select [2 MARKS].
3. Select [7 TRACKS].
4. Select [2 OWN TRACK] or [3 TARGET TRACK] as appropriate.



Note: [3 TARGET TRACK] is available only for A/B-type radars.

5. Select [2 DISPLAY OWN TRACK] or [3 DISPLAY TARGET TRACK], as appropriate.
6. Select [ON] to show tracks, or [OFF] to hide tracks.

5.4.2 How to set the plotting interval

1. Open the menu.
2. Select [2 MARKS].
3. Select [7 TRACKS].
4. Select [2 OWN TRACK] or [3 TARGET TRACK] as appropriate.
Note: For IMO-types, [3 TARGET TRACK] is not shown.
5. Select [3 SAVE INTERVAL].
6. Select the appropriate setting, then left-click.
 The following tables show the relation between plotting interval settings and maximum track recording time. Note that the maximum recording time is different for own tracks and target tracks.

Own track recording times

Interval	Max. Recording Time	Interval	Max. Recording Time
10 s	56 hours	3 min	1000 hours
30 s	167 hours	6 min	2000 hours
1 min	333 hours	15 min	5000 hours
2 min	667 hours	DRAW ONLY	No track data recorded.

Target track recording times

Interval	Max. Recording Time (One target only)	Max. Recording Time (15 targets)
10 s	42 hours	3 hours
30 s	125 hours	8.5 hours
1 min	250 hours	16.5 hours
2 min	500 hours	33.5 hours
3 min	750 hours	50 hours
6 min	1500 hours	100 hours
15 min	3750 hours	250 hours
DRAW ONLY	No track data recorded.	No track data recorded.

7. Close the menu.

5.4.3 How to set the track color (A/B-types only)

1. Open the menu.
2. Select [2 MARKS].
3. Select [7 TRACKS].
4. Select [2 OWN TRACK] or [3 TARGET TRACK] as appropriate.
5. Select [4 OWN TRACK COLOR]. The following colors are available.
 - [RED] (Red)
 - [GRN] (Green)
 - [BLU] (Blue)
 - [YEL] (Yellow)
 - [CYA] (Cyan)
 - [MAG] (Magenta)
 - [WHT] (White)
6. Select the appropriate setting, then left-click.
7. Close the menu.

5.4.4 How to automatically plot target tracks (A/B-types only)

To automatically plot target tracks, do the following:

1. Open the menu.
2. Select [2 MARKS].
3. Select [7 TRACKS].
4. Select [3 TARGET TRACK].
5. Select [5 AUTO TARGET TRACK].
6. Select [OFF] or [ON] as appropriate.

Note: When [5 AUTO TARGET TRACK] is set to [ON], [CURSOR MENU] items [TARGET TRACK ON] and [TARGET TRACK OFF] are disabled not displayed.

7. Close the menu.

5.4.5 How to delete tracks

There are three methods to delete tracks: by percentage of track, by track color or by cursor selection.

How to erase tracks by percentage

1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].

DELETE DATA	
1	BACK
2	ALL MARKS NO/YES
3	ALL WAYPOINTS NO/YES
4	ALL NAV LINES NO/YES
5	OS TRACK-COLOR/TIME RED/GRN/BLU/YEL/ CYA/MAG/WHT/30%/ 50%/80%/ALL
6	TGT TRACK-COLOR/TIME RED/GRN/BLU/YEL/ CYA/MAG/WHT/30%/ 50%/80%/ALL
7	OS TRACK-AREA 2POINTS/AREA
8	TGT TRACK-AREA 2POINTS/AREA

Not shown for IMO-types. {

{ Color selection available only for A/B-types.

{ Area selection available only for B-types.

4. Select [5 OS TRACK-COLOR/TIME] or [6 TGT TRACK-COLOR/TIME].
Note: [6 TGT TRACK-COLOR/TIME] is only shown for A/B-type radars.
5. Select the percentage of the track you wish to delete, then left-click. The available options are: [30%], [50%], [80%] or [ALL].
6. Close the menu.

How to erase tracks by color (For A/B-types only)

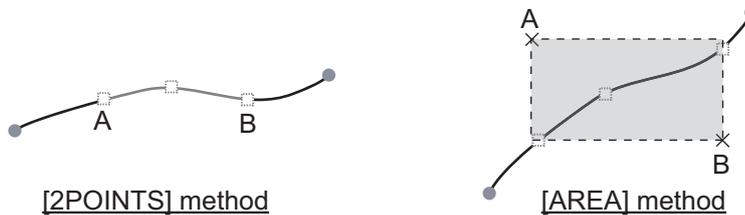
1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].
4. Select [5 OS TRACK-COLOR/TIME] or [6 TGT TRACK-COLOR/TIME].
Note: [6 TGT TRACK-COLOR/TIME] is only shown for A/B-type radars.
5. Select the color of the track you wish to delete, then left-click. The available options are: [RED], [GRN], [BLU], [YEL], [CYA], [MAG] or [WHT].
6. Close the menu.

How to erase tracks with the cursor (For B-types only)

1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].
4. Select [7 OS TRACK-AREA] or [8 TGT TRACK-AREA].
5. Select [2POINTS] or [AREA] as appropriate, then left-click. The cursor jumps into the operational display area.

[2POINTS]: Delete track between two points. All points between start point to end point change from circle-shaped to square-shaped icons.

[AREA]: Delete all track within an area. Points within the selected area change from circle-shaped to square-shaped icons.



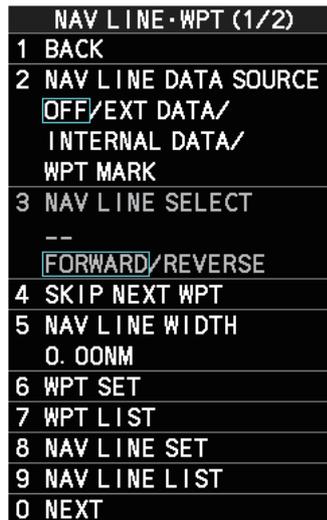
6. Place the cursor on the first point (A), then left-click.
7. Place the cursor on the second point (B), then left-click. If [AREA] was selected at step 5, the two points form a square.
8. Close the menu.

5.5 How to Use Waypoints

A particular location is known as a “waypoint”, whether it be a starting point, a destination point or an intermediate point on a voyage. This radar system can store 200 waypoints. Waypoints 1 to 198 are user set waypoints, waypoint 199 is reserved for external input, waypoint 200 is reserved for MOB (Man Over Board). Waypoints can be entered with the cursor, or from the menu (manual input of latitude and longitude). Waypoints 1 to 198 can be edited from the menu.

5.5.1 How to set the data source for waypoints

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [2 NAV LINE DATA SOURCE].
4. Select the appropriate data source, referring to the list below.
 - [OFF]: Waypoints and nav lines (such as tracks) are not shown.
 - [EXT DATA]: Use navigational data from an external EPFS device for waypoints and nav lines.
 - [INTERNAL DATA]: Use waypoints and nav lines saved internally.
 - [WPT MARK] (shown only for A/B-type radars): Shows the waypoint marks, however received routes are not shown.
5. Close the menu.



← [WPT MARK] is shown for A/B-types only.

5.5.2 How to enter waypoints

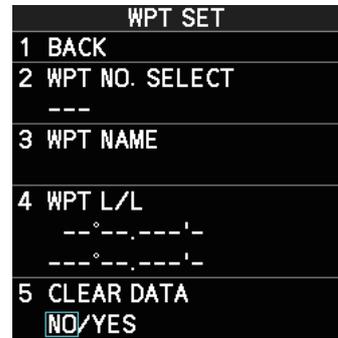
How to enter waypoints with the cursor

1. Select the [MARK] box, then right-click. The [RADAR MAP] menu appears.
2. Select [3 MARK TYPE].
3. Select the appropriate waypoint number group for the new waypoint, then left-click.
The available groups are: [WP1 to WP50], [WP51 to WP100], [WP101 to WP150] or [WP151 to WP198].
4. Right-click several times to close the menu.
5. Place the cursor on the [MARK] box. The box is now highlighted.
6. Spin the scrollwheel to select the waypoint number for new waypoint, then left-click. The cursor jumps inside the operational display area.
7. Place the cursor on the location to inscribe the waypoint, then left-click.
8. Repeat steps 5 through 7 to inscribe other waypoints.
9. Right-click the operational display area to complete waypoint inscription.

How to enter/edit waypoints from the menu

Note: Waypoints which are part of a route that is currently in use cannot be edited.

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [2 WPT SET].
4. Select [2 WPT NO. SELECT].
5. Spin the scrollwheel, or use the control unit numbered keys, to select a waypoint number, then left-click.
6. **To edit or input a waypoint name**, select [3 WPT NAME], then left-click. The software keyboard appears. Referring to section 1.5.2, name the waypoint. **To skip naming the waypoint**, go to step 7.
7. Select [4 WPT L/L]. The latitude and longitude settings can now be adjusted.
8. Input the latitude and longitude with the number keys, or spin the scrollwheel to select a digit, then left-click to move to the next digit.
9. Close the menu.



5.5.3 How to erase individual waypoints

There are two methods to erase individual waypoints: cursor selection or from the menu.

How to erase a waypoint by cursor selection

1. Place the cursor inside the operational display area, then right-click.
2. Select [MARK DELETE]. The mark delete function is activated and the cursor is highlighted when inside the operational display area.
3. Select the waypoint you wish to delete, then left-click.
4. Right-click inside the operational display area to deactivate the mark delete function.

How to erase a waypoint from the menu

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [6 WPT SET].
4. Select [2 WPT NO. SELECT]. Then select the waypoint to erase.
5. Select [5 CLEAR DATA].
6. Select [YES] or [NO] as appropriate, then left-click.
7. Close the menu.

5.5.4 How to erase all waypoints

You can erase all waypoints from the menu. If there is an active route, this procedure cannot be completed.

1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].
4. Select [3 ALL WAYPOINTS].
5. Select [YES] to erase all waypoints. Select [NO] to cancel the procedure.
Note: All routes are also deleted with this procedure.
6. Close the menu.

5.5.5 How to display the waypoint list

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [7 WPT LIST]. The waypoint list appears.
4. Close the menu.

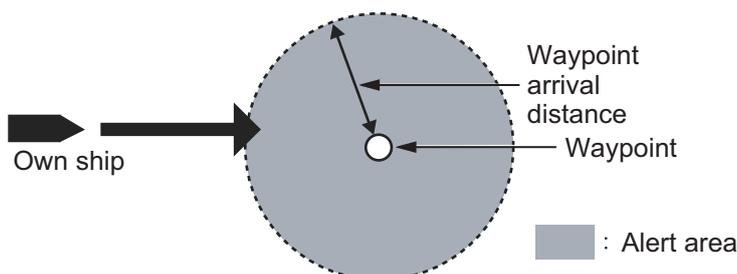
WPT LIST (1/40)	
1	BACK(L=TOP)
001	WP1 35°10.178'N 135°45.123'E
002	WP2 35°28.036'N 135°57.293'E
003	

5.5.6 How to use the waypoint arrival area function

The waypoint arrival area lets you know when you are within a preset distance from the next waypoint. When the waypoint arrival area is set, the next waypoint is shown surrounded by a dashed orange-colored line.

For B-type radars only, you can also set a waypoint arrival alert.

Note: To use this alert, set [2 NAV LINE DATA SOURCE] in the [NAV LINE•WPT] menu to [EXT DATA] or [INTERNAL DATA] before-hand. See section 5.5.1 for details.



To set and use the waypoint arrival area function, follow the procedure below.

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [0 NEXT]. The second page of the [NAVLINE•WPT] menu appears.
4. Select [2 WPT ARRIVAL DIST].

NAV LINE • WPT (2/2)	
1	BACK
2	WPT ARRIVAL DIST OFF/ON 0. 00NM
3	TURNING LINE OFF/ON/REVISED
4	DISPLAY WPT NO OFF/ON
5	DISPLAY WPT NAME OFF/ON

10. Repeat step 9 until all waypoints for the route are entered.
When the last waypoint is entered, move the cursor to the next blank input area, then left-click, or assign the last waypoint as "000" using the numeric keys. If 30 waypoints are entered, the setting process for waypoints is automatically completed.
11. Close the menu.

5.6.2 How to display routes

To display internal routes or received routes, follow the procedure below.

1. Open the menu.
2. Select [8 NAV LINE•WPT]. The [8 NAV LINE•WPT] menu appears.
3. Select [2 NAV LINE DATA SOURCE].
4. Select the desired source, referring to the list below.
 - [OFF]: No routes are displayed.
 - [EXT DATA]: Routes received from external sources are displayed.
 - [INTERNAL DATA]: Routes saved in the internal memory are displayed.

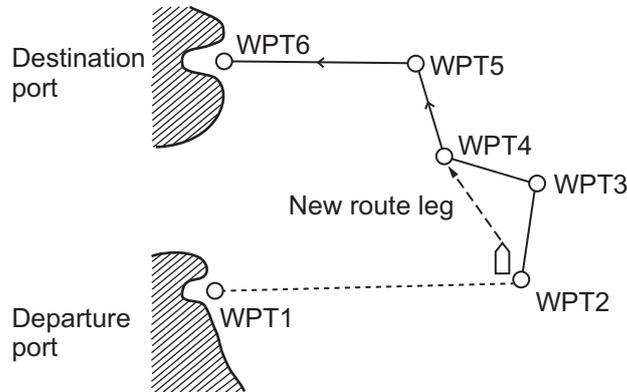
For [INTERNAL DATA], see step 5; for [EXT DATA], see step 8.

5. Select [NAV LINE SELECT].
6. Spin the scrollwheel to select the desired route number, then left-click.
7. Select the direction you want to navigate the route in.
 - [FORWARD]: Navigate the route in the direction in which it was created.
 - [REVERSE]: Navigate the route in reverse of the direction in which it was created.
8. Close the menu.

NAV LINE•WPT (1/2)	
1	BACK
2	NAV LINE DATA SOURCE OFF/EXT DATA/ INTERNAL DATA
3	NAV LINE SELECT -- FORWARD/REVERSE
4	SKIP NEXT WPT
5	NAV LINE WIDTH 0.00NM
6	WPT SET
7	WPT LIST
8	NAV LINE SET
9	NAV LINE LIST
0	NEXT

How to skip a waypoint

On a voyage similar to the below example, you may want to skip a waypoint to save time. You can skip the next waypoint on the current leg of your route by using the procedure below.



1. Open the menu.
2. Select [8 NAV LINE•WPT]. The [8 NAV LINE•WPT] menu appears.
3. Select [4 SKIP NEXT WPT].
4. Close the menu.

How to set the route width

You can set a width for each route (NAV LINE). For example, if you set a 5 NM route width, the route width is 5 NM to port and starboard, with the own ship as the center. The route width is displayed as orange dotted lines to either side of the route line.

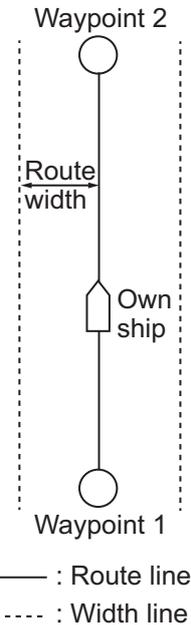
On B-type radars, if your vessel deviates from the route and passes the route width, an alert is released and the message "XTD LIMIT EXCEED" appears in the Alert box. To acknowledge this alert, press the **ALERT ACK** key, or click the Alert box.

To set a route width, do the following:

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [5 NAV LINE WIDTH].
4. Spin the scrollwheel, or use the numeric keys, to set a width for the route. To disable the route width alert and hide the route width lines, set the width to [0.00 NM].

Note: This width is applied to all routes.

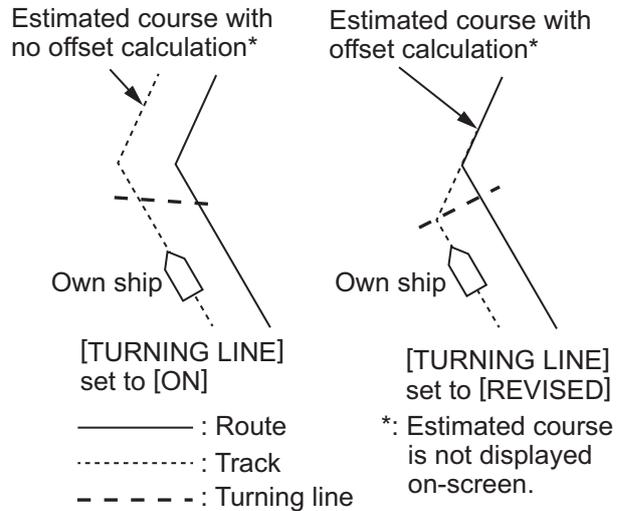
5. Close the menu.



How to show/hide the turning line

You can show or hide the turning line, the point at which your vessel starts a turn in a route.

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [0 NEXT].
4. Select [3 TURNING LINE].
5. Select the appropriate setting, referring to the list below.
 - OFF: Turning line is hidden.
 - ON: Turning line is displayed.
 - REVISED: Turning line is displayed, but offset based on the route and current own ship position.
6. Close the menu.

**5.6.3 How to delete internal routes**

You can delete a specified route, or all routes.

Note: Active routes and routes from external sources cannot be deleted.

How to delete individual internal routes

1. Open the menu.
2. Select [8 NAVLINE•WPT].
3. Select [8 NAVLINE SET].
4. Select [2 SELECT NAV LINE].
5. Spin the scrollwheel, or input the number from the keyboard, to select the route you want to delete.
6. Select [5 CLEAR DATA].
7. Select [YES] to delete the selected route.
8. Close the menu.

How to delete all internal routes

1. Open the menu.
2. Select [2 MARKS].
3. Select [8 DELETE DATA].
4. Select [4 ALL NAV LINES].
5. Select [YES] to delete all internal routes.
6. Close the menu.

Show/hide the chart from the menu

1. Open the menu.
2. Select [2 MARKS•CHART].
3. Select [0 NEXT] to show the next page of the menu.
4. Select [6 CHART DISPLAY].
5. Select [ON] to display the chart, or select [OFF] to hide the chart, then left-click.
6. Close the menu.



Chart Icons

The chart icon appears at the top-left section of the screen. The icon changes depending on the chart status, as shown below.

Chart Icons	Meaning
	Suitable chart scale.
	Unsuitable chart scale. Press the ZOOM IN or ZOOM OUT key to adjust the chart scale.
	No chart file.

5.7.2 How to align the chart position

When the radar target and the chart are not overlaid correctly, align the chart position.

The procedure to align the chart is the same as [MAP ALIGN]. See section 5.3.

5.7.3 How to select the chart type

You can select one of four types of charts, depending on your requirements.

1. Open the menu.
2. Select [2 MARKS•CHART].
3. Select [0 NEXT] to show the next page of the menu.
4. Select [5 CHANGE CHARTS].
5. Select either of the following charts, then left-click.
 - [VECTOR]: Navigational chart (data by FURUNO).
 - [FISHING]: Fishing chart that shows detailed depth contours.
 - [C-MAP]: Select this when installing C-MAP chart data.
 - [NAVIONICS]: Select this when installing Navionics chart data.
6. Close the menu.

Note: Depth contours for [FISHING] are drawn differently from navigational chart data (bathymetric chart data). The [FISHING] chart does not have the latest shallow information, so select [VECTOR] when sailing into/out of port or sailing along coastlines.

5.7.4 Chart settings menu

Below is the explanation about the each item of [CHART SETTINGS].

1. Open the menu.
2. Select [2 MARKS•CHART].
3. Select [3 CHART SETTINGS].
The [CHART SETTINGS] menu has four pages.
4. Select a menu item to change the settings, then left-click.
5. Change the settings, then left-click.
6. Close the menu after changing the settings.
A description for each item is listed below.

[LAND COLOR]: Selects color for land from nine available colors.

[LAND CONTOUR COLOR]: Selects color for edge from 15 available colors.

[BACKGROUND COLOR]: Selects color for background from six available colors. Change the background color when targets and chart lines are hard to see.

[CHARACTER(IMPORTANT)]: Turns important text on or off.

[CHARACTER(OTHER)]: Turns other text on or off.

[PLACE NAME]: Turns geographical name on or off.

[NAV AIDS]: Turns navigational data display on or off for navigational aids ([LIGHT BEACON] on page 1, through to [SMALL VESSEL SERVICE] on page 4). Each navigational aid can be turned on or off individually. To show the data for a navigational aid, the individual setting must also be set to [ON].

Note: When [NAV AIDS] is set to [OFF], no navigational aid data is displayed, regardless of the individual setting for each navigational aid.

Navigational aid data (see tables below): Turns each mark on or off. To display [MARINE FARM], select [LINE] or [LINE+SYMBOL].

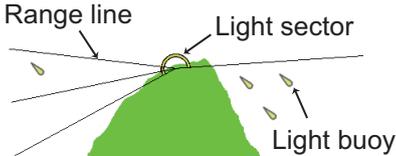
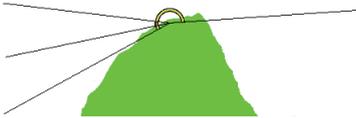
CHART SETTINGS (1/4)	
1	BACK
2	LAND COLOR
3	LAND CONTOUR COLOR
4	BACKGROUND COLOR
5	CHARACTER(IMPORTANT) OFF/ON
6	CHARACTER(OTHER) OFF/ON
7	PLACE NAME OFF/ON
8	NAV AIDS OFF/ON
9	LIGHT BEACON OFF/ON
0	NEXT

Mark name	Display example	Mark name	Display example	Mark name	Display example
[LIGHT BEACON]		[BUOY]		[DEPTH LINES / CURRENT]	
[LANDMARKS]		[OBSTACLES]		[OBST IN SAFE AREA]	
[FISHING EQUIPMENT]		[COMP]	Mud	[WATER QUALITY]	
[ALARM AREA]		[MOUNTAIN-TOP]		[LANDSCAPE]	
[FOG SIGNAL]		[SIGNALS]		[SERVICE]	

Mark name	Display example	Mark name	Display example	Mark name	Display example
[HARBOR FACILITIES]		[SMALL VESSEL SERVICE]		[MARINE FARM]	

Note: If the text is displayed with a mark, the text is difficult to see depending on the background.

The mark display for light sector differs according to the setting of light beacon. For details, see the table below.

	[LIGHT SECTOR] set to [ON].	[LIGHT SECTOR] set to [OFF].
[LIGHT BEACON] set to [ON].	<p>Light sector and range lines are displayed (lines for range are long).</p> 	<p>Only light sector is displayed (lines for range are short).</p> 
[LIGHT BEACON] set to [OFF].	<p>Light sector and range lines are displayed (range lines are long).</p> 	<p>Light sector is not displayed.</p>

5.7.5 How to show/hide land mass emphasis

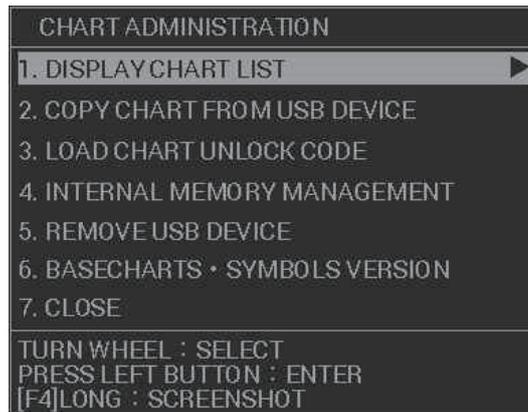
[LAND MASS EMPHASIS] sets whether to highlight the outer edge of land masses on the display.

1. Open the menu.
2. Select [2 MARKS•CHART].
3. Select [0 NEXT].
4. Select [4 EMPHASIZE LAND MASS].
5. Select [OFF] to disable the emphasis. There are three levels of emphasis available; a higher setting gives a thicker emphasis line around the land mass.
6. Close the menu.

5.7.6 How to check your charts/symbol versions

You can check the version of your charts and symbols from the [CHART ADMINISTRATION] menu.

1. Open the menu.
2. Select [9 INITIAL SETTINGS].
3. Select [8 UPDATE CHART]. The confirmation message "OTHER FUNCTIONS WILL STOP DURING THE CHART UPDATE. ARE YOU SURE?" appears.
4. Select [RUN] to access the [CHART ADMINISTRATION] menu.



5. Select [6 BASECHARTS • SYMBOLS VERSION]. The version information for your charts and symbols appears.
6. Right-click to go back to the [CHART ADMINISTRATION] menu.
7. Select [7 CLOSE]. The confirmation message [CLOSE CHART ADMINISTRATION AND RESTART THE SYSTEM?] appears.
8. Select [RUN]. The system restarts.

6. MAINTENANCE, TROUBLE-SHOOTING

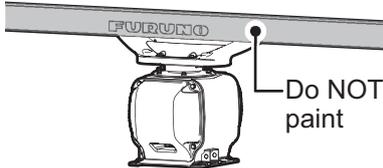
Periodic checks and maintenance are important for proper operation of any electronic system. This chapter contains maintenance and troubleshooting instructions to be followed to obtain optimum performance and the longest possible life of the equipment. Before attempting any maintenance or troubleshooting procedure please review the safety information below.

 WARNING	
	<p>Do not open the equipment.</p> <p>Hazardous voltage which can cause electrical shock exists inside the equipment. Only qualified personnel should work inside the equipment.</p>
	<p>Turn off the radar power switch before servicing the antenna unit. Post a warning sign near the switch indicating it should not be turned on while the antenna unit is being serviced.</p> <p>Prevent the potential risk of being struck by the rotating antenna.</p>
	<p>A transmitting radar antenna emits electromagnetic waves, which can be harmful, particularly to the eyes.</p> <p>Never look directly into the antenna aperture from a close distance while the radar is in operation, or expose yourself to the transmitting radar at a close distance.</p>
	<p>Wear a safety belt and hard hat when working on the antenna unit.</p> <p>Serious injury or death can result if someone falls from the radar antenna mast.</p>

NOTICE
<p>Do not apply paint, anti-corrosive sealant or contact spray to coating or plastic parts of the equipment.</p> <p>Those items contain organic solvents that can damage coating and plastic parts, especially plastic connectors.</p>

6.1 Periodic Maintenance Schedule

Regular maintenance is essential to good performance. A regular maintenance program should be established and should at least include the items in the table below.

Interval	Check Point	Checks and measures	Remarks
As required	The LCD will in time accumulate a layer of dust which tends to dim the picture	Check that dust or dirt is not on the display. Wipe it carefully to prevent scratching. For difficult to remove dirt or salt deposits, use a cloth made wet with water and neutral detergent (less than 1% detergent). Squeeze the cloth dry then clean the display. When the display is clean, gently wipe the display with a clean, soft, dry cloth, to prevent scratching.	
	Processor unit cleanliness	Dust and dirt may be removed with a soft cloth.	Do not use chemical-based cleaners to clean the processor unit. They can remove paint and markings.
3 to 6 months	Exposed nuts and bolts on antenna unit	Check for corroded or loosened nuts and bolts. If necessary, clean and repaint them thickly. Replace if heavily corroded.	Sealing compound can be used instead of paint. Apply a small amount of grease between nuts and bolts for easy removal in future.
	Antenna radiator	Check for dirt and cracks on radiator surface. Thick dirt should be wiped off with soft cloth dampened with fresh water. If a crack is found, apply a slight amount of sealing compound or adhesive as a temporary remedy, then call for repair.	Do not use chemical-based cleaners for cleaning. They can remove paint and markings. If you need to remove ice from the antenna unit, use a wooden or plastic head hammer. Cracks on the unit may cause water ingress, causing serious damages to internal circuits.
	Terminal strips and plugs in antenna unit (TECHNICIANS only)	Open antenna cover to check terminal strip and plug connections inside. Also check the rubber gasket of antenna covers for deterioration.	When closing antenna covers in position, be careful not to catch loose wires between covers and unit.
6 months to one year	Terminal strips, sockets, earth terminal on processor unit (TECHNICIANS only)	Check for loose connections. Check contacts and plugs for proper seating, etc.	
Every year	Antenna Unit	Check the antenna unit for corrosion and paint peeling.	<p>If corrosion or paint peeling is found, paint the affected area. Do not paint the antenna (see below), only paint the scanner.</p> 

Interval	Check Point	Checks and measures	Remarks
5 years	Antenna Unit	If the grease dries out, the V-ring may break, allowing water to leak inside the antenna unit.	Have a qualified technician apply the grease oil to the antenna rotary.

6.2 How to Replace the Fuse

Fuses are located as shown below. Each fuse protects the equipment from reverse polarity of the ship's mains and equipment fault. If a fuse blows, find the cause before replacing it. Use the correct fuse. Using the wrong fuse will damage the equipment and void the warranty.



Note: For monitor units MU-190/MU-231/MU-270W, see the monitor's operator manual for fuse details.

For all configurations

Note: This fuse is located on the front of the processor unit.

Radars Model(s)	Type	Code No.
FAR-2218/FAR-2318/FAR-2218-BB/FAR-2228/ FAR-2328/FAR-2228-BB/FAR-2328W/ FAR-2238S(-BB)/FAR-2338S/FAR-2338SW/ FAR-2238S-NXT(-BB)/FAR-2338S-NXT	FGBO-A 250V 7A PBF	000-178-084-10

For configurations with the High Speed Kit installed

Note: This fuse is located on the front of the processor unit.

Radars Model(s)	Type	Code No.
FAR-2238S(-BB)/FAR-2338S/FAR-2338SW/ FAR-2238S-NXT(-BB)/FAR-2338S-NXT	FGBO-A 250V 3A PBF	000-155-841-10

For configurations with the Deicer Kit installed

Note: This fuse is located inside the scanner unit.

Radars Model(s)	Type	Code No.
FAR-2218/FAR-2318/FAR-2218-BB/FAR-2228/ FAR-2328/FAR-2228-BB/FAR-2328W/ FAR-2238S(-BB)/FAR-2338S/FAR-2338SW/ FAR-2238S-NXT(-BB)/FAR-2338S-NXT	FGBO-A 250V 3A PBF	000-155-841-10

6.3 Life Expectancy of Major Parts

This radar has consumable parts, and the table that follows shows the estimated life expectancy for the consumable parts. Life expectancy estimates are based on use under normal conditions. Request a FURUNO agent or dealer to replace the consumable parts, to get the best performance and longest possible life from the equipment.

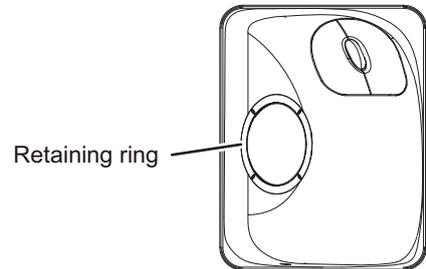
Part	Type	Life expectancy	Remarks
Antenna Unit			
Motor	BV2-K155	10,000 hours	For S-Band radar
	BV2-K156	10,000 hours	For X-Band radar
Magnetron	FNE1201	5,000 hours	Check number of hours used at TX time.
	MG5436	5,000 hours	
	MG5223F	7,000 hours	
Monitor Unit			
Bezel & LCD assembly	Refer to the Operator's Manual for the Monitor Unit.		

Note: The magnetron is a consumable item. The effectiveness of your magnetron will decrease over time, causing lower-than-normal signal strength and loss of echoes. Magnetrons should be changed regularly. The table above shows the typical life-span of a magnetron used under normal conditions.

6.4 Trackball Maintenance

If the cursor skips or moves abnormally, clean the trackball using the procedure below.

1. Turn the retaining ring counterclockwise 45° to unlock it.
2. Remove the retaining ring and ball.
3. Clean the ball with a soft, lint-free cloth, then blow carefully into the ball-cage to dislodge dust and lint.
4. Look for a build-up of dirt on the metal rollers. If dirty, clean the rollers using a cotton swab moistened lightly with isopropyl-rubbing alcohol.
5. Make sure that fluff from the swab is not left on the rollers.
6. Replace the ball and retaining ring. Be sure the retaining ring is not inserted reversely.



6.5 Easy Troubleshooting

This section provides troubleshooting procedures that the user can follow to restore normal operation. If you cannot restore normal operation, do not attempt to check inside any unit. Any repair work is best left to a qualified technician.

Problem	Possible cause	Remedy
Key beep inaudible.	Key beep turned off.	Adjust key beep level in the [OPERATION] menu, referring to section 1.10.
Picture not updated or picture freeze. 30 seconds after the picture freezes, the buzzer sounds, the ALARM ACK key blinks and alarm signal is output.	Video freeze.	Turn the power off and on again to restore normal operation.
Power is ON but nothing appears on monitor.	Brilliance is too low.	Adjust the brilliance, referring to section 1.3.
Marks, indications and noise appear but no echo.	Tx high voltage protection circuit has activated.	Reset the power to restore normal operation.
Range changed but radar picture does not change.	Defective range key or video freeze up.	Adjust the range with the control unit, or the [RANGE] box several times. If that does not work try to turn the power off and on again to see if the problem might be video freeze up. If unsuccessful, replacement of keypad may be required.
Only two PI lines when six lines are wanted	Incorrect setting of PI line interval	Adjust PI line interval, referring to section 1.40.2. Also, the setting for number of PI lines to display may be inappropriate. Check the menu setting for number of PI lines, referring to section 1.40.1.
Range rings are not displayed	Range rings are turned off	Try turning on the range rings with [RANGE RING] in the [NAVTOOL] menu. If they do not appear, their brilliance may be too low. Adjust their brilliance in the [BRILL] menu.
Tracked target not tracked correctly	Poor definition of targets in sea clutter	Adjust A/C SEA and A/C RAIN referring to section 1.20 and section 1.21.
Tuning adjusted but poor sensitivity	Second trace echo rejector on or dirt on radiator face	<ul style="list-style-type: none"> • Disable the second trace echo rejector, referring to section 1.29. • Clean the radiator face.

6.6 Advanced-level Troubleshooting

This section describes how to cure hardware and software troubles that should be carried out by qualified service personnel.

Note 1: This radar equipment contains complex modules in which fault diagnosis and repair down to component level are not practicable by users.

Note 2: When replacement of the MAIN board is necessary, the previous settings can be transferred to new MAIN board as follows:

- Save your settings to a SD-card, referring to section section 1.55.
- After replacing the MAIN board, load the entire contents of the SD-card to the radar, referring to section section 1.55 for the procedure.

Problem	Possible cause	Remedy
Cannot turn power on.	<ol style="list-style-type: none"> 1) Blown fuse. 2) Mains voltage/polarity. 3) Power supply board (PWR1 and/or PWR2) inside the Processor unit. 	<ol style="list-style-type: none"> 1) Replace blown fuse. 2) Correct wiring and input voltage. 3) Replace the faulty power supply board.
Brilliance adjusted but no picture.	MAIN board - inside the Processor unit.	Replace MAIN board.
Antenna not rotating.	<ol style="list-style-type: none"> 1) Antenna drive mechanism 2) Defective antenna drive motor relay 	<ol style="list-style-type: none"> 1) Replace antenna drive mechanism. 2) Press relay reset button.
Data and marks not displayed in Transmit status	MAIN board - inside the Processor unit.	Replace MAIN board.
Adjust GAIN with A/C SEA set at minimum. Marks and indications appear but no noise or echo.	<ol style="list-style-type: none"> 1) IF amplifier 2) Signal cable between antenna and processor unit 	<ol style="list-style-type: none"> 1) Replace IF amplifier. 2) Check continuity and isolation of coaxial cable. Note: Disconnect the plug and lugs at both ends of coaxial cable before checking it by ohmmeter.
Marks, indications and noise appear but no echo (transmission leak representing own ship position is absent)	<ol style="list-style-type: none"> 1) TX high voltage protection circuit has activated. 2) Magnetron 3) MD board inside the antenna. 4) SPU board inside the antenna. 	<ol style="list-style-type: none"> 1) Reset power to restore normal operation. 2) Check magnetron current. Replace magnetron. 3) Replace MD board. 4) Replace SPU board.
Picture not updated or picture freeze-up	<ol style="list-style-type: none"> 1) Rotary Encoder inside the antenna unit. 2) SPU board inside the antenna. 3) Video freeze-up 	<ol style="list-style-type: none"> 1) Check the connection of signal cables. 2) Replace SPU board. 3) Turn the radar off, then on.
Incorrect orientation of picture	<ol style="list-style-type: none"> 1) Rotary Encoder inside the antenna unit 2) SPU board inside the antenna unit. 3) MTR-DRV board inside the antenna unit. 	If the message "NO HEADLINE SIGNAL" appears in orange letters inside the alert box, the heading signal is lost or interrupted. Check the heading line signal cable and board connections. If there is no problem with cables or connections, replace the faulty board.

Problem	Possible cause	Remedy
Cannot operate radar from on-screen boxes	MAIN board - inside the Processor unit.	Replace MAIN board.
Radar is properly tuned but poor sensitivity	<ol style="list-style-type: none"> 1) Deteriorated magnetron 2) Detuned MIC 3) Dirt on radiator face 4) Water ingress to the waveguide or other feeder line 5) Second trace echo rejection is ON 	<ol style="list-style-type: none"> 1) With the radar transmitting on 48 nm range, check magnetron current. If current is below normal, magnetron may be defective. Replace it. 2) Check MIC detecting current. If it is below normal value, MIC may have become detuned. MIC must be tuned. 3) Clean the radiator surface. 4) Remove water from the feeder line. 5) Disable the second-trace echo rejector referring to section 1.29.
Range changed but radar picture not changing	<ol style="list-style-type: none"> 1) Defective range key 2) SPU board inside the antenna. 3) Video freeze up 	<ol style="list-style-type: none"> 1) Adjust the range with the control unit, or the [RANGE] box several times. If unsuccessful, replacement of keypad may be required. 2) Replace SPU board. 3) Turn off and on radar.
Interference rejector is inoperative (interference rejection level not displayed)	SPU board inside the antenna.	Replace SPU board.
Echo stretch is ineffective (neither ES1, ES2 nor ES3 is displayed)	SPU board inside the antenna.	Replace SPU board.
Range rings are not displayed	<ol style="list-style-type: none"> 1) Adjust the brilliance of range rings on the BRILL menu to see if intensity is increased 2) MAIN board 	<ol style="list-style-type: none"> 1) Replace associated circuit board if unsuccessful. 2) Replace MAIN board.
Poor discrimination in range	Sea clutter control not functioning properly	Improper setting of A/C SEA. If A/C SEA is seen only at very close range, suspect inaccurate frequency of reference oscillator.
True motion orientation not working correctly	<ol style="list-style-type: none"> 1) Incorrect menu setting 2) Speed entry incorrect 3) TM display inaccurate 	<ol style="list-style-type: none"> 1) Referring to section 1.30, select TM orientation mode. 2) Enter correct own ship speed referring to section 1.12. 3) Make sure that speed and compass inputs are accurate.
Target not tracked correctly	Poor definition of targets in sea clutter	Adjust A/C SEA and A/C RAIN referring to section 1.20 and section 1.21.
Buttons on trackball module operated but no response	Trackball module	Replace trackball module.
Picture is not updated with each sweep.	<ol style="list-style-type: none"> 1) Slots in rotating disc in antenna unit 2) Motor brushes 	<ol style="list-style-type: none"> 1) Remove foreign material (carbon, grease, etc.) from slots. 2) Replace motor brushes if they are shorter than 6 - 7 mm.

6.7 Diagnostics

A diagnostic test program is provided to test major circuit boards in the control unit, processor unit and card I/F unit. Note that the normal radar picture is lost during this test.

Proceed as follows to execute the diagnostic test:

1. Open the [MAIN MENU].
2. Select [9 INITIAL SETTINGS].
3. Select [7 TESTS].
4. Select [2 DIAGNOSTIC TEST]. The system begins a diagnostic test. The Processor Unit is tested first and the test results appear after a few moments.



Processor Unit and Control Unit diagnostic test results appear here.

You can save a screenshot to a SD Card if there is a SC Card inserted into the Processor Unit. Press the **F4** key three times to save a screenshot. A keyboard test is available at the bottom of the test results, also. Press each key on the control unit to highlight the corresponding area on-screen. Press the same key again to remove the highlight.

5. Press the **F1** key three times to show the results for antenna test.



Antenna diagnostic test results appear here.

You can save a screenshot to a SD Card if there is a SD Card inserted into the Processor Unit. Press the **F4** key three times to save a screenshot.

6. Press the **F1** key to close the test results and complete the test.

Diagnostic test results

The following table lists each test result along with the normal value range for each item.

"OK" appears for normal operation. If "NG" (No Good) appears, corresponding components may be defective.

Also, if a connected fan or PCB shows the check results as asterisks, it is an indication that the fan or PCB has failed, or is disconnected.

If there are any component which are suspected to be defective, or any test does not complete satisfactorily, consult your dealer for advice.

Tested item		Normal value or Description	
		Magnetron Radar	Solid State Radar
<u>MAIN (Processor Unit) test</u>			
[PROGRAM No.]		Shows the program version number.	
[ROM]		OK	
[RAM]		OK	
[DIP SWITCH]		Shows the DIP SWITCH settings.	
[IP ADDRESS]		Shows the IP address for the Processor Unit.	
[SD CARD]		OK	
[SD CARD RP]		(Not currently used)	
[HSC]		Shown only for systems with the optional High Speed Conversion kit.	
[RMS]		Shown only when Remote Maintenance Service is enabled.	
[MAIN]	[12V]	10.8 to 13.2 V	
	[5V]	4.7 to 5.3 V	
	[3.3V]	3.0 to 3.6 V	
[MAIN]	[2.5V]	2.3 to 2.7 V	
	[1.8V]	1.6 to 2.0 V	
	[1.25V]	1.13 to 1.38 V	
	[1.2V]	1.0 to 1.3 V	
	[TEMP]	-15 to +70°C	
	[FAN1]	3700 to 5700 rpm	
	[FAN2]	3700 to 5700 rpm	
[FAN3]	<ul style="list-style-type: none"> • X/S-Band radars with 24 rpm config: Not shown • S-Band radars with 42 rpm (HSC) config: 3700 to 5700 rpm 		
[TB]	[12V]	10.8 to 13.2 V	
	[3.3V]	3.0 to 3.6 V	
[PWR]	[P12V]	10.8 to 13.2 V	
	[P48V]	46 to 50 V	
	[P48 V CURRENT]	0 to 3 A	
	[MTR1]	45.1 to 51.3 V	
	[MTR2]	<ul style="list-style-type: none"> • X/S-Band radars with 24 rpm config: Not shown • S-Band radars with 42 rpm (HSC) config: 45.1 to 51.3 V 	
	[TX HV]	500 to 570 V	
<i>(Continued on following page)</i>			

6. MAINTENANCE, TROUBLESHOOTING

Tested item		Normal value or Description	
		Magnetron Radar	Solid State Radar
RP Board (For A/B-types with Radar Plotter functionality only)			
[PROGRAM No.]		Shows the program version number.	
[IP ADDRESS]		Shows the IP address of the RP board.	
[CHART MEMORY RP]		OK	
[USB MEMORY RP]		OK	
RP	[1.8V]	1.6 to 2.0 V	
	[3.3V]	3.0 to 3.6 V	
	[5.0V]	4.7 to 5.3 V	
	[TEMP]	-15 to +90°C	
	[FAN]	3700 to 5700 rpm	
SPU (Antenna)			
[PROGRAM No.]		Shows the program version number.	
[ROM]		OK	
[RAM]		OK	
[DIP SWITCH]		Shows the DIP SWITCH settings.	
[BOARD REV]		Shows the revision number for each PCB.	
[IP ADDRESS]		Shows the IP address for the Processor Unit.	
[SPU]	[TX TYPE]	X-12kW/X-25kW/S-30kW	S-Solid
	[12V]	11.4 to 12.6 V	
	[5V]	4.75 to 5.25 V	
	[3.3V]	3.18 to 3.42 V	
	[2.5V]	2.4 to 2.6 V	
	[1.8V]	1.71 to 1.89 V	
	[1.25V]	1.19 to 1.31 V	
	[1.2V_1]	1.14 to 1.26 V	
	[1.2V_2]	1.14 to 1.26 V	
	[3.3V_A]	3.18 to 3.42 V	
	[-10V]	-10.5 to -9.5 V	"not connect"
	[TX HV]	500 to 560 V	"not connect"
	[MAG HEATER VOL]	<ul style="list-style-type: none"> • X-Band, 12 kW: 8.1 to 8.6 V or 6.8 to 7.3 V • X-Band, 24 kW: 7.0 to 7.5 V or 5.7 to 6.2 V • S-Band: 7.4 to 7.9 V or 6.3 to 6.8 V 	"not connect"
	[MAG HEATER CUR]	<ul style="list-style-type: none"> • X-Band: 0.5 to 0.6 A • S-Band: 1.1 to 1.4 A 	"not connect"
	[IF 5V]	4.75 to 5.25 V	"not connect"
	[IF -10V]	-10.5 to -9.5 V	"not connect"
	[MD 12V]	11.4 to 12.6 V	"not connect"
[ANT SPEED]	<ul style="list-style-type: none"> • 24 rpm antennas: 22 to 26 rpm • 42 rpm antennas: 40 to 44 rpm 		
[MAG CURRENT]	<ul style="list-style-type: none"> • X-Band: 5.0 to 12.0 • S-Band: 6.0 to 10.0 	"not connect"	
<i>(Continued on following page)</i>			

Tested item		Normal value or Description	
		Magnetron Radar	Solid State Radar
[SPU]	[TRIGGER FREQ]	<ul style="list-style-type: none"> • STBY: 0 Hz • [2ND ECHO REJ]=[OFF], TT range*= 24NM: S1: 2640 to 3360 Hz, S2: 2640 to 3360 Hz, M1: 1320 to 1680 Hz, M2: 1060 to 1340 Hz, M3: 880 to 1120 Hz, L: 530 to 670 Hz • [2ND ECHO REJ]=[OFF], TT range*= 32NM: S1: 1940 to 2460 Hz, S2: 1940 to 2460 Hz, M1: 1320 to 1680 Hz, M2: 1060 to 1340 Hz, M3: 880 to 1120 Hz, L: 530-670 • [2ND ECHO REJ]=[ON]: S1: 2640 to 3360 Hz, S2: 2640 to 3360 Hz, M1: 440 to 560 Hz, M2: 440 to 560, M3: 440 to 560 Hz, L: 440 to 560 Hz 	
	[LNA MON]	0.5 to 1.5 V	not connect
	[TUNE IND]	2.0 to 3.0 V	not connect
	[INI TUNE IND]	2.0 to 3.0 V	not connect
	[IF FREQ]	<ul style="list-style-type: none"> • Pulse length = [S1], [S2]: 0.0 MHz • Pulse length = other than the above settings: 55.0 to 65.0 MHz 	not connect
	[FAN1 SPEED]	3000 to 4000 rpm	not connect
	[FAN2 SPEED]	3000 to 4000 rpm	not connect
	[TEMP]	-40 to +70 °C	
	[V TRIG]	10.0 to 18.0 V	not connect
[MTR]	[TEMP]	Ambient Temperature: less than +20 °C	
	[12V]	9 to 15 V	
	[MOTOR CURRENT]	<ul style="list-style-type: none"> • X-Band, 24 rpm: 0.8 A • X-Band, 42 rpm: 1.2 A • S-Band, 24 rpm: 1.3 A • S-Band, 42 rpm: 2 A 	<ul style="list-style-type: none"> • 24 rpm: 1.3 A • 42 rpm: 2 A
	[MOTOR VOLTAGE]	43 to 53 Volts (33 to 53 volts for antenna units installed on the foremast.)	
	[MOTOR ROT SPEED]	0 (STBY)/24/36/42	
	[ERROR STATUS]	Blank indicates no errors. When an error is found, the relevant error code appears.	
[PM]	[12V]	9 to 15 Volts	
	[PLL STATUS]	For X-Band (with board revision number 1 or earlier) and S-Band (with board revision number 0): UNLOCK For X-Band (with board revision number 2 or later) and S-Band (with board revision number 1 or later): <ul style="list-style-type: none"> • PM activated: LOCK • PM inactive: UNLOCK 	<ul style="list-style-type: none"> • PM activated: LOCK • PM inactive: UNLOCK

6.8 Sentence Monitor

You can check which sentences input to the radar.

1. Open the [MAIN MENU].
2. Select [9 INITIAL SETTINGS].
3. Select [7 TESTS].
4. Select [3 SENTENCE MONITOR].
5. Select the item you want to check.

All sentences input to the radar for the selected item appear on the screen.

Press the **F3** key to save the sentence information to the SD Card.

Press the **F4** key to save a screenshot to the SC Card.

Note: If a SD Card is not connected to the Processor Unit, you cannot save sentence information or screenshots.

6. Press the **F1** key to close the sentence information.
7. Repeat steps 5 and 6 to view other sentence information as required.
8. Close the menu.

SENTENCE MONITOR	
1	BACK
2	HDG
3	GPS
4	LOG
5	AIS
6	AMS
7	ECDIS
8	LAN1
9	LAN2
0	FURUNO NETWORK

6.9 Fallback Arrangements

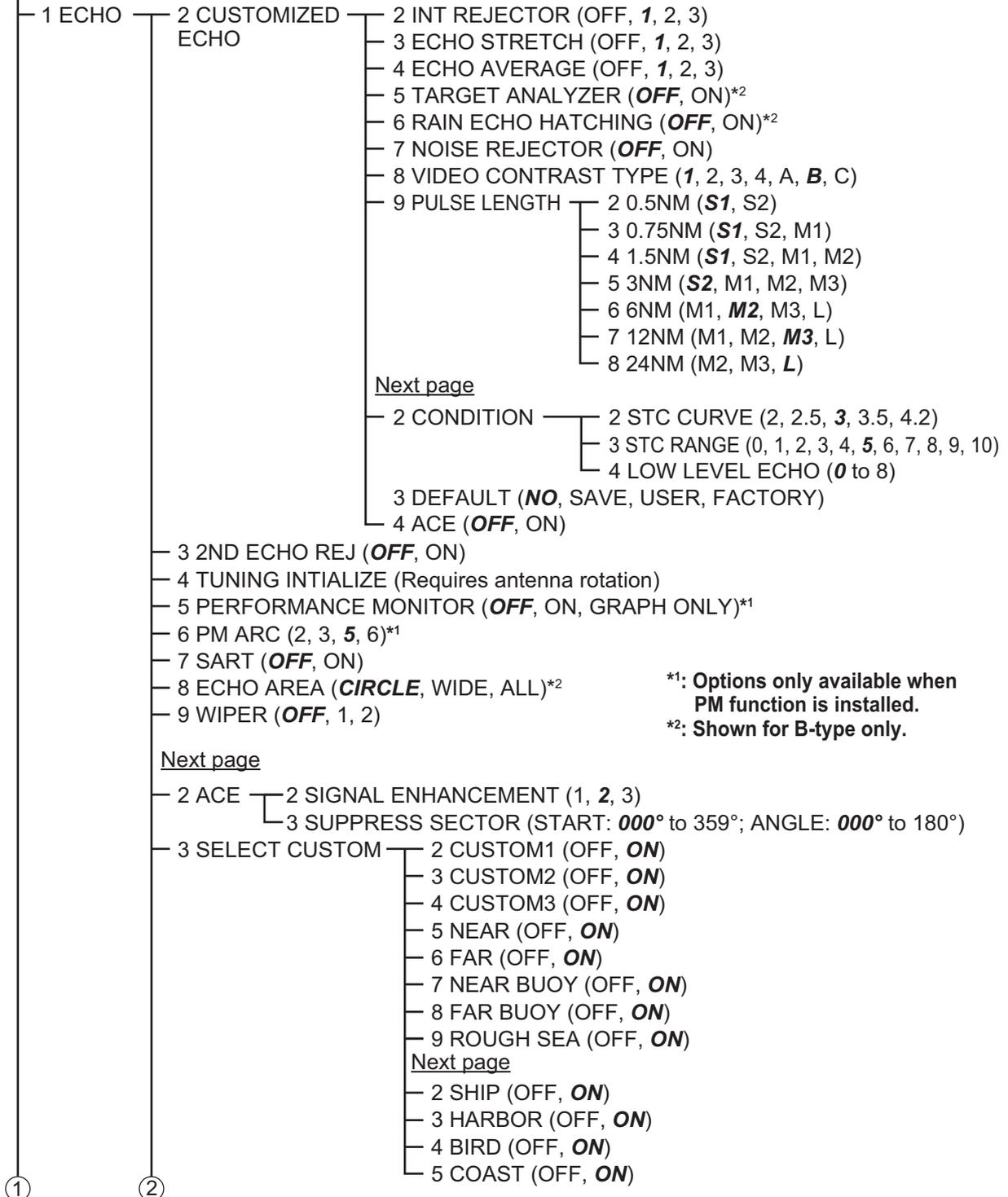
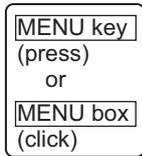
If the top priority sensor (for example EPFS1) cannot be used, this equipment automatically uses the second priority sensor (for example, EPFS2) when multiple sensors (EPFS1 and EPFS2 for example) are installed. When there is no fallback sensor available, each function is limited as follows:

Sensor	Function limitations
Heading sensor	<ul style="list-style-type: none"> The [HDG] indication reads "****.*°" The orientation mode is automatically set to [HEAD-UP]. TT, AIS, radar map and echo averaging are disabled.
Speed sensor	When [LOG(WT)] is selected: <ul style="list-style-type: none"> The sensor used is automatically switched in the following priority order: EPFS(BT) > LOG(BT). The SPD indication reads "****.* kn" when both EPFS(BT) and LOG(BT) cannot be used.
	When [LOG(BT)] is selected: <ul style="list-style-type: none"> The sensor used is automatically switched in the following priority order: EPFS(BT) > LOG(WT). The SPD indication reads "****.* kn" when both EPFS(BT) and LOG(WT) cannot be used.
	When [EPFS(BT)] is selected: <ul style="list-style-type: none"> The sensor used is automatically switched in the following priority order: LOG(BT) > LOG(WT). The SPD indication reads "****.* kn" when both LOG(BT) and LOG(WT) cannot be used.
COG/SOG sensor	<ul style="list-style-type: none"> When the EPFS sensor cannot be used, the values of COG and SOG are calculated from HDG and LOG(BT). Additionally when the heading sensor cannot be used, the values of SOG is calculated from LOG(BT). The COG indication reads "****.*°".
Position sensor	<ul style="list-style-type: none"> The POSN indication reads all asterisks. AIS and radar map are disabled.

6. MAINTENANCE, TROUBLESHOOTING

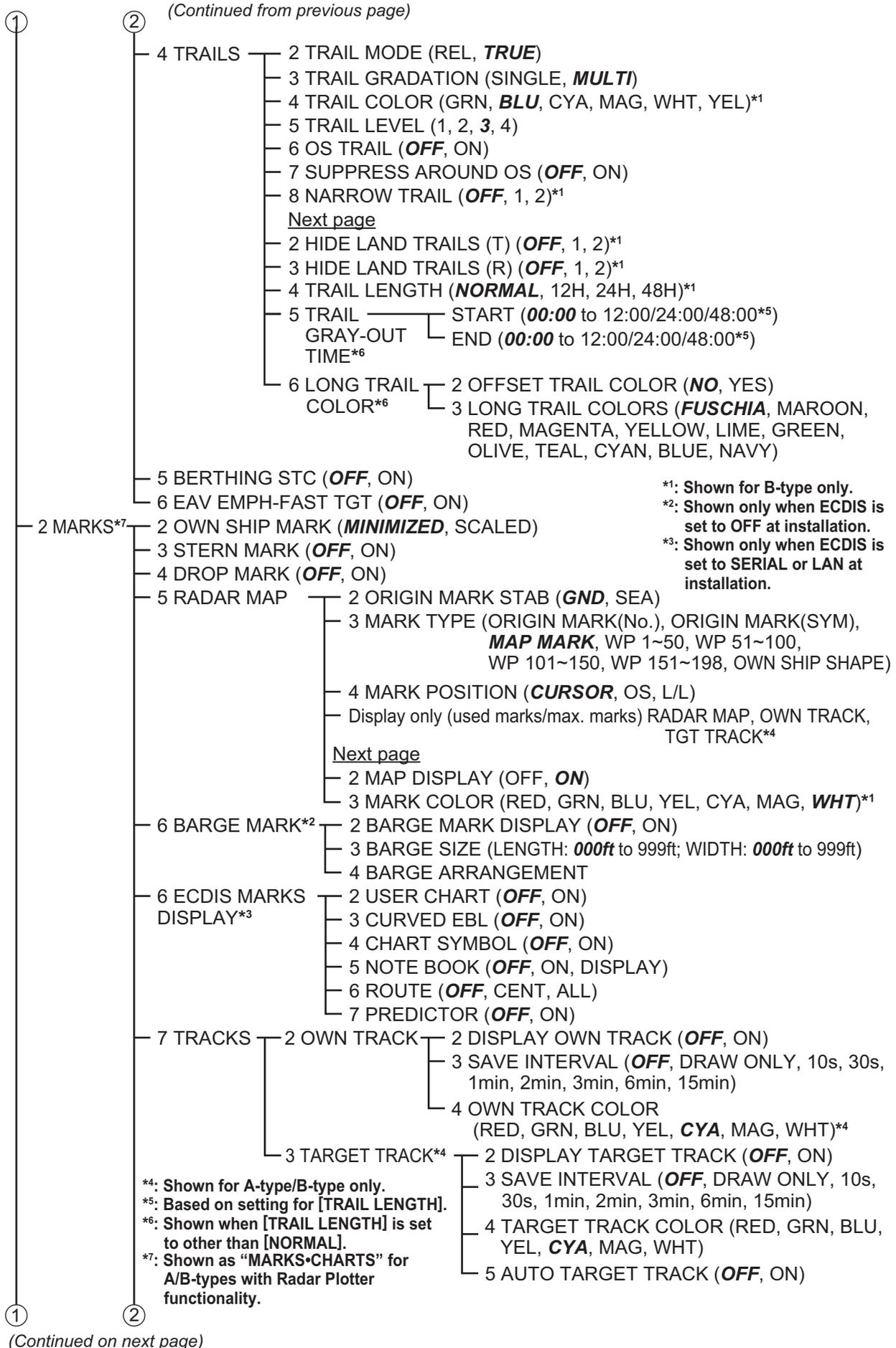
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APPENDIX 1 MENU TREE



*¹: Options only available when PM function is installed.

*²: Shown for B-type only.



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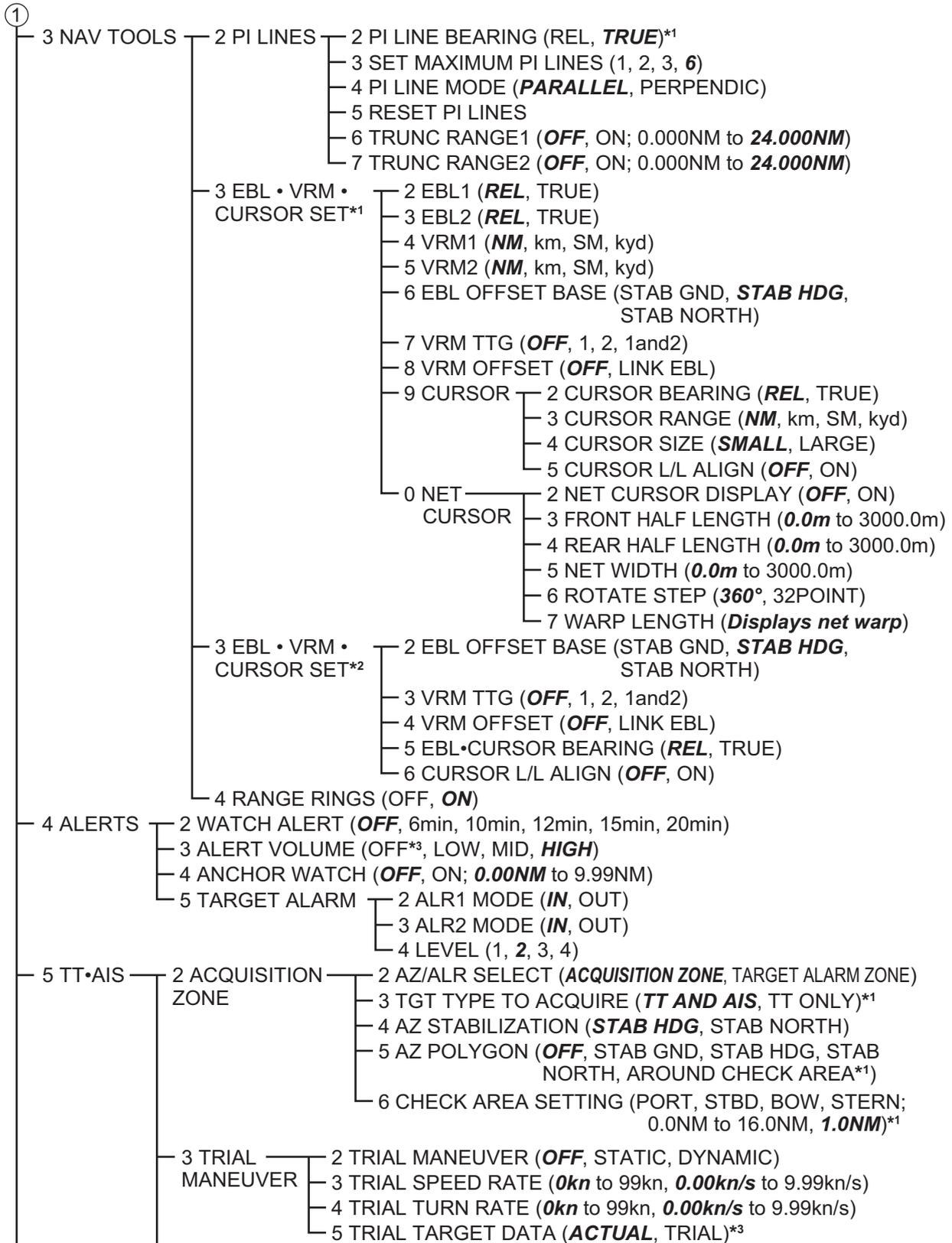
- ①
- ②
 - 8 DELETE DATA
 - 2 ALL MARKS (**NO**, YES)
 - 3 ALL WAYPOINTS (**NO**, YES)
 - 4 ALL NAVLINES (**NO**, YES)
 - 5 OS TRACK-COLOR/TIME (RED*³, GRN*³, BLU*³, YEL *³, CYA*³, MAG*³, WHT*³, 30%, 50%, 80%, ALL)
 - 6 TGT TRACK-COLOR/TIME (RED, GRN, BLU, YEL, CYA, MAG, WHT, 30%, 50%, 80%, ALL)³
 - 7 OS TRACK-AREA (**2POINTS**, AREA)*¹
 - 8 TGT TRACK-AREA (**2POINTS**, AREA)*¹
 - 9 RADAR MAP DISPLAY
 - 2 MARK (OFF, **ON**)
 - 3 BUOY (OFF, **ON**)
 - 4 DANGER (OFF, **ON**)
 - 5 COAST LINE (OFF, **ON**)
 - 6 CONTOUR LINE (OFF, **ON**)
 - 7 NAV LINE (OFF, **ON**)
 - 8 PROHIBITED AREA (OFF, **ON**)
 - Next page
 - 2 GRID (**OFF**, ON)
 - 3 CHART SETTINGS*
 - 2 LAND COLOR (1 to 9, **3**)
 - 3 LAND CONTOUR COLOR (1 to 15, **9**)
 - 4 BACKGROUND COLOR (**1** to 6)
 - 5 CHARACTER (IMPORTANT) (OFF, **ON**)
 - 6 CHARACTER (OTHER) (OFF, **ON**)
 - 7 PLACE NAME (OFF, **ON**)
 - 8 NAV AIDS (OFF, **ON**)
 - 9 LIGHT BEACON (OFF, **ON**)
 - Next page (Page 2/4)
 - 2 BUOY (OFF, **ON**)
 - 3 DEPTH LINES/CURRENT (OFF, **ON**)
 - 4 LANDMARKS (OFF, **ON**)
 - 5 OBSTACLES (OFF, **ON**)
 - 6 OBST IN SAFE AREA (OFF, **ON**)
 - 7 FISHING EQUIPMENT (OFF, **ON**)
 - 8 COMP (OFF, **ON**)
 - 9 WATER QUALITY (OFF, **ON**)
 - Next page (Page 3/4)
 - 2 ALARM AREA (OFF, **ON**)
 - 3 LIGHT SECTOR (OFF, **ON**)
 - 4 MOUNTAINTOP (OFF, **ON**)
 - 5 LANDSCAPE (OFF, **ON**)
 - 6 FOG SIGNAL (OFF, **ON**)
 - 7 SIGNALS (OFF, **ON**)
 - 8 SERVICE (OFF, **ON**)
 - 9 HARBOR FACILITIES (OFF, **ON**)
 - Next page (Page 4/4)
 - 2 SMALL VESSEL SERVICE (OFF, **ON**)
 - 3 MARINE FARM (OFF, LINE, **LINE+SYMBOL**)
 - 4 EMPHASIZE LAND MASS* (OFF, 1, **2**, 3)
 - 5 CHANGE CHARTS* (**VECTOR**, FISHING, C-MAP, NAVIONICS)
 - 6 CHART DISPLAY* (OFF, **ON**)

*: Shown for A/B-types with Radar Plotter functionality only.

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APPENDIX 1 MENU TREE



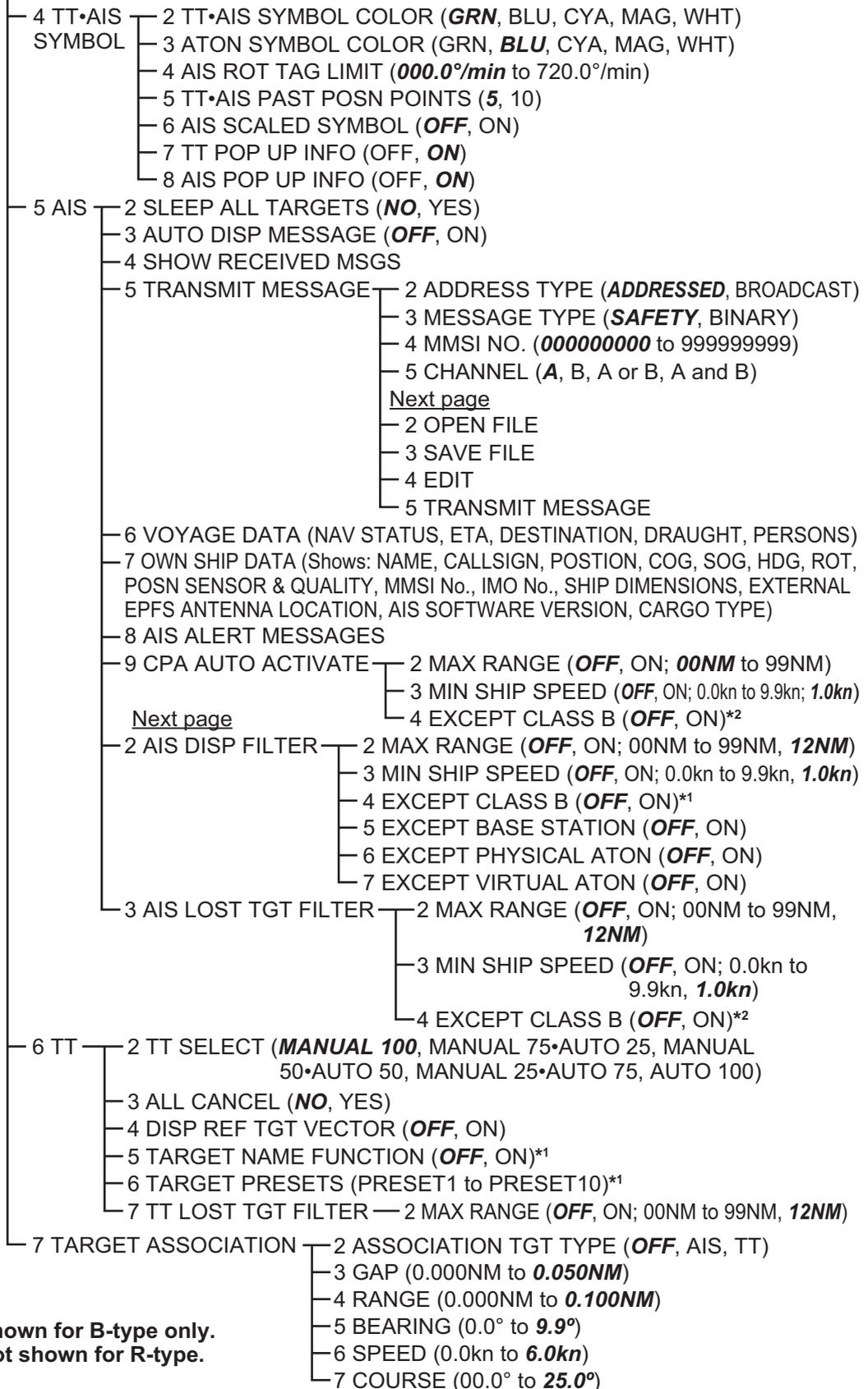
*1: Shown for B-type only.
 *2: Shown for IMO/A/R types only.
 *3: Shown for A/B-types only.

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②



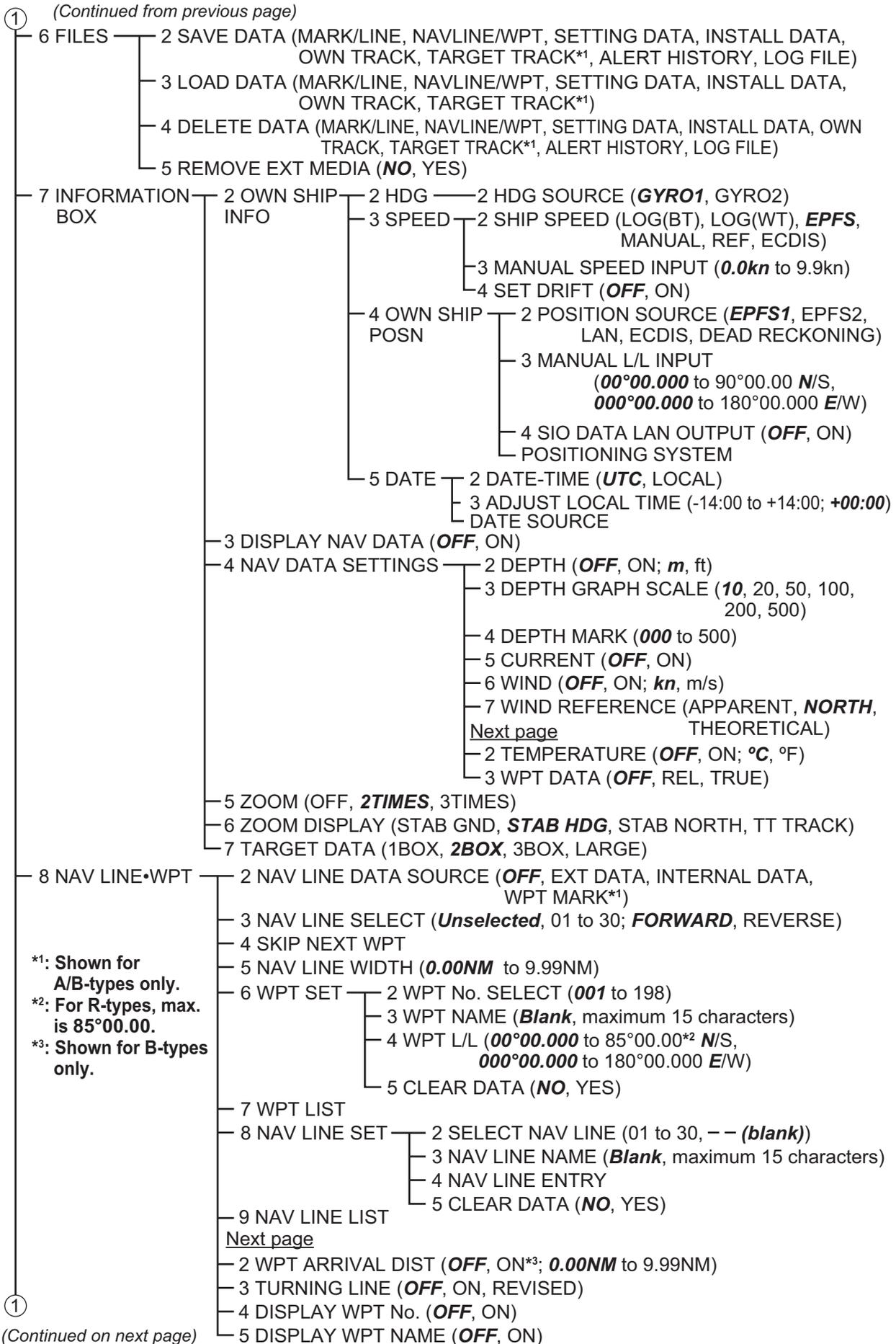
*1: Shown for B-type only.

*2: Not shown for R-type.

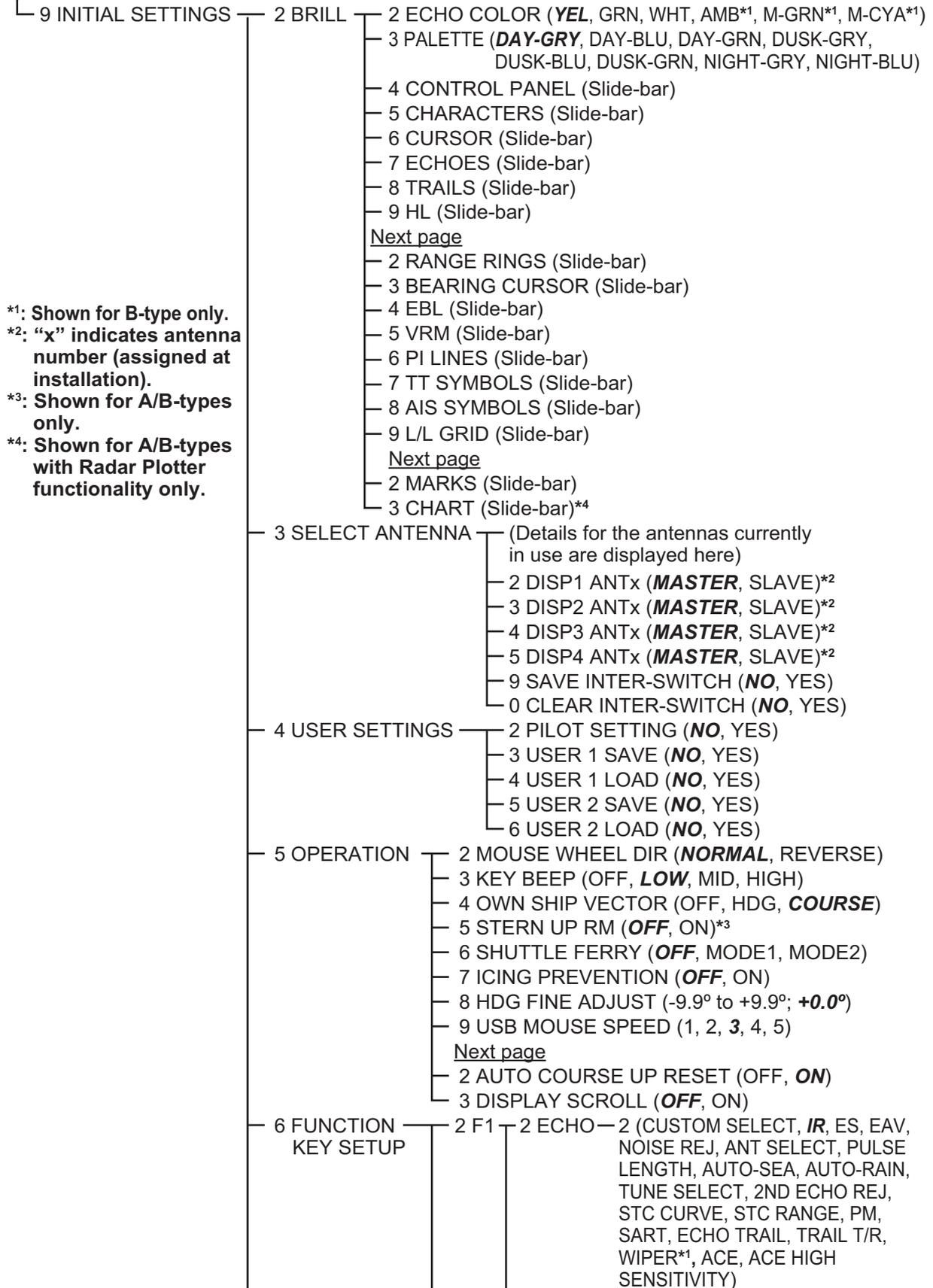
①

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APPENDIX 1 MENU TREE



① (Continued from previous page)



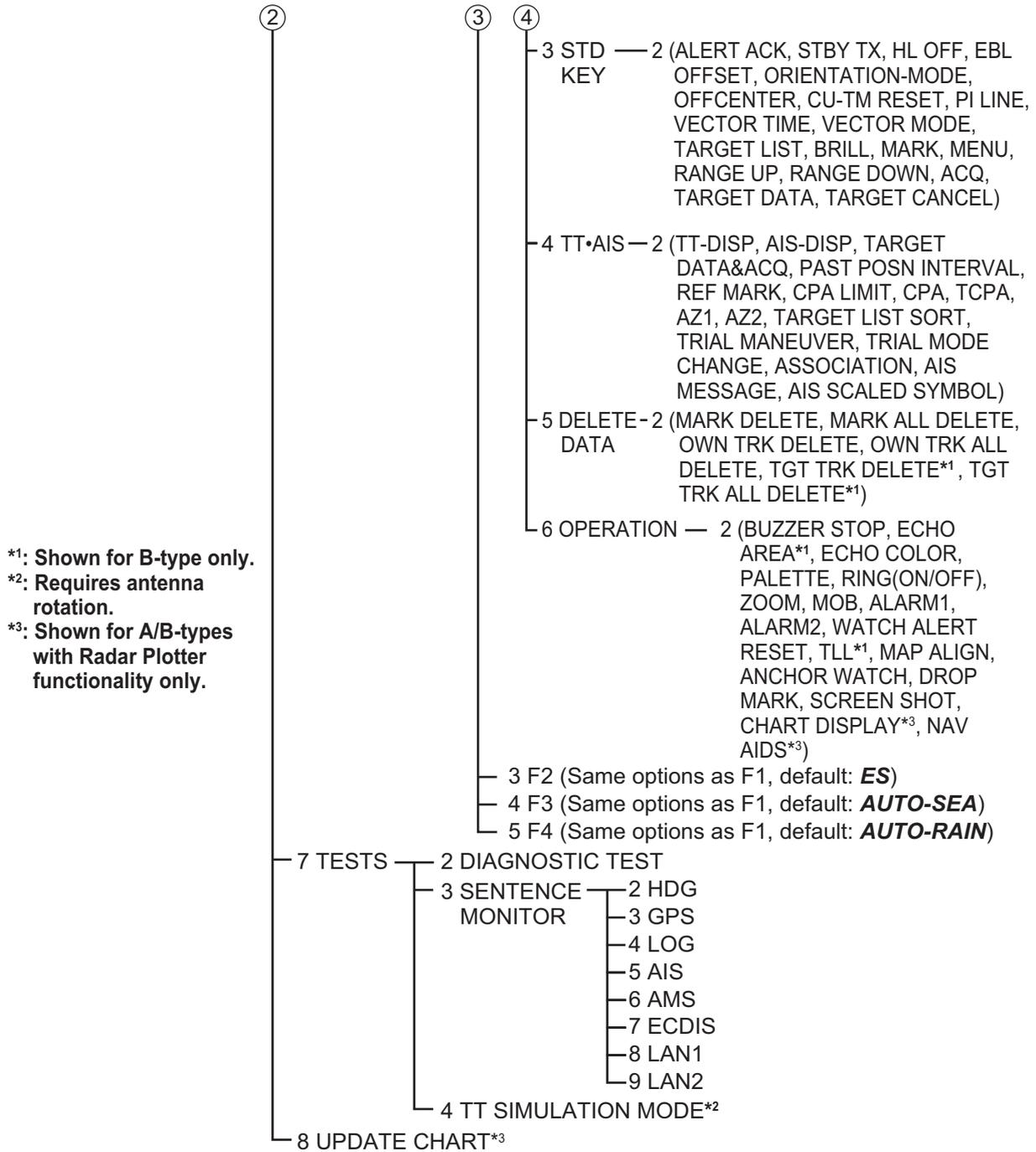
*1: Shown for B-type only.
 *2: "x" indicates antenna number (assigned at installation).
 *3: Shown for A/B-types only.
 *4: Shown for A/B-types with Radar Plotter functionality only.

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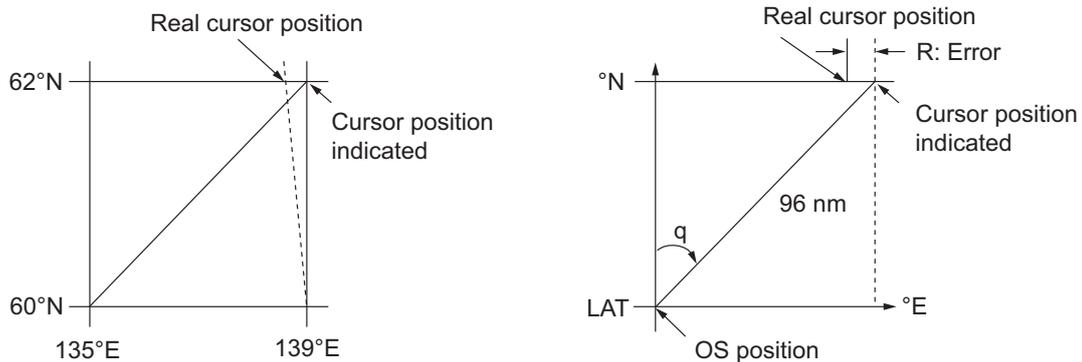
CURSOR MENU (Right-click the operational display area to show this menu)

- 2 ↓ (scrolls selection cursor downwards)
 (TARGET DATA / ACQ, TARGET CANCEL, TT TGT DATA / ACQ, REF MARK, EBL OFFSET, OFF CENTER, ZOOM, TARGET TRACK ON, TARGET TRACK OFF, MARK DELETE, OWN TRACK DELETE, TGT TRACK DELETE, MAP ALIGN, TRAIL ERASER)
- 8 ↑ (scrolls selection cursor upwards)
Next page
- 2 TGT DATA/ACQ SETTING (**ANY**, TT ONLY, AIS ONLY)
- 3 TGT CANCEL SETTING (**ANY**, TT ONLY, AIS ONLY)

APPENDIX 2 LONGITUDE ERROR TABLE (96 NM SCALE)

The longitude lines concentrate on the north pole and south pole, namely, 1 nm is equivalent to 1 minute at 0 degree latitude, 2 minutes at 60 degrees latitude, 3 minutes at 70 degrees latitude and so on. For this reason, a longitude error occurs on the radar display.

For example, when own ship is at 60°N and 135°E, even if the cursor indication is 62°N and 139°E, the real cursor position is deviated to the left (west) side. The table below shows the longitude error, represented from 0° to 90° at 96 nm from the radar center (own ship).



		(nm)								
LAT \ q	5°	10°	15°	20°	25°	30°	35°	40°	45°	
75°	0.2256	0.4444	0.6496	0.8350	0.9950	1.1248	1.2202	1.2786	1.2980	
70°	0.21980213	0.43290201	0.632803	0.8134132	0.96923215	1.09551918	1.1884382	1.24517456	1.26402037	
65°	0.21229339	0.41810678	0.61115946	0.78556318	0.93600295	1.05790007	1.14755221	1.20224625	1.22034042	
60°	0.20316898	0.40012949	0.58486463	0.75173456	0.89565021	1.0122297	1.09793265	1.15016811	1.16737294	
55°	0.19249832	0.37910698	0.55411863	0.71218478	0.84848102	0.95885565	1.03998717	1.08933651	1.10552105	
50°	0.18036264	0.35519924	0.51915545	0.66721485	0.79485438	0.89818413	0.97406698	1.02021439	1.03525547	
45°	0.16685429	0.32858822	0.48024119	0.61716701	0.73517843	0.83067689	0.90076355	0.94332783	0.95711098	
40°	0.15207608	0.29947644	0.437672	0.56242216	0.66990732	0.7568477	0.82060477	0.85926197	0.87168229	
35°	0.13614047	0.26808546	0.39177186	0.53339693	0.59953781	0.67725844	0.73420069	0.76865661	0.77961957	
30°	0.11916876	0.2346542	0.3428901	0.44054055	0.52460545	0.59251483	0.6422089	0.67220131	0.68162348	
25°	0.10129001	0.19943707	0.29139874	0.37433139	0.44568053	0.50326182	0.54532952	0.57063015	0.57843983	
20°	0.08264056	0.16270211	0.23768966	0.30527334	0.36336372	0.41017869	0.44429984	0.46471615	0.47085389	
15°	0.06336208	0.12472888	0.18217162	0.23389198	0.27828148	0.31397386	0.33988878	0.35526538	0.35968447	
10°	0.04360137	0.0858064	0.12526714	0.16073056	0.19108136	0.21537949	0.23289096	0.24311083	0.24577764	
5°	0.02350833	0.04623087	0.0674093	0.08634588	0.10242699	0.11514595	0.1241207	0.12910605	0.13000029	
0°	0.00323737	0.0063035	0.00903844	0.01130406	0.01299309	0.01403609	0.0144058	0.0141187	0.01323356	

APPENDIX 2 LONGITUDE ERROR TABLE (96 NM SCALE)

(nm)

LAT \ q	50°	55°	60°	65°	70°	75°	80°	85°	90°
75°	1.2780	1.2192	1.1233	0.9933	0.8332	0.6479	0.4431	0.2249	0
70°	1.24442563	1.18701379	1.09356117	0.96694117	0.81103484	0.3061092	0.43117887	0.21881975	0
65°	1.20131324	1.14577786	1.05546143	0.93315023	0.78260251	0.60843159	0.41596331	0.21107193	0
60°	1.14905813	1.09582188	1.00932899	0.89225746	0.74821409	0.58162173	0.397582	0.20171772	0
55°	1.08805799	1.03752602	0.95551494	0.84457408	0.70813132	0.55038538	0.37617487	0.19082831	0
50°	1.0187708	0.97133397	0.89442885	0.79046297	0.66265924	0.51496026	0.35190481	0.17848659	0
45°	0.94174265	0.89774948	0.82653562	0.73033596	0.61214392	0.47561599	0.32495654	0.16478648	0
40°	0.85754099	0.81733258	0.75235195	0.66465066	0.55696981	0.43265198	0.29553516	0.14983224	0
35°	0.76681293	0.73069528	0.63744242	0.59390696	0.49755683	0.38639524	0.26386458	0.13373769	0
30°	0.67024897	0.63849695	0.58741521	0.51864327	0.43435714	0.33719779	0.23018583	0.11662531	0
25°	0.568584	0.54143927	0.49791741	0.43943239	0.36785173	0.28543407	0.19475522	0.09862535	0
20°	0.46259176	0.44026091	0.40463016	0.35687717	0.29854675	0.23149802	0.15784242	0.07987479	0
15°	0.35307892	0.3357319	0.30826343	0.2716059	0.22696965	0.17580013	0.11972833	0.06051633	0
10°	0.2487894	0.22864776	0.20955062	0.18426754	0.15366517	0.1187643	0.08070304	0.0406973	0
5°	0.12684572	0.11982348	0.10624302	0.09552679	0.0791912	0.04106355	0.04106355	0.02056855	0
0°	0.01184713	0.01008727	0.008104	0.00605903	0.00411455	0.00111154	0.00111154	0.00028325	0

APPENDIX 3 ALERT CODES, MESSAGES & MEANINGS

For ALF format alerts, the alert identifier (the first three/five digits of the alert code), is displayed on the alert list and in the alert box. The alert instance (the last one or two digits of the alert code), is transferred along with its identifier to the connected Bridge Alert Management System. The table below shows the alert ID for ALF format alerts, with the instance separated by a comma. ALR format alerts have no instance assigned.

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
-	52190,1	TARGET CAPACITY	Caution Cat: B	Message: "TT TARGET 95%(AUTO)" Meaning: Automatically acquired target capacity has reached 95%.
Remedy: Press the ALARM ACK key. Remove TT symbols manually.				
523	190,2	TARGET CAPACITY	Warning Cat: A	Message: "TT TARGET FULL(AUTO)" Meaning: Automatically acquired target capacity has reached 100%.
Remedy: Press the ALARM ACK key. Remove TT symbols manually.				
-	52190,3	TARGET CAPACITY	Caution Cat: B	Message: "TT TARGET 95%(MAN)" Meaning: Manually acquired target capacity has reached 95%.
Remedy: Press the ALARM ACK key. Remove TT symbols manually.				
525	190,4	TARGET CAPACITY	Warning Cat: A	Message: "TT TARGET FULL(MAN)" Meaning: Manually acquired target capacity has reached 100%.
Remedy: Press the ALARM ACK key. Remove TT symbols manually.				
-	52190,5	TARGET CAPACITY	Caution Cat: B	Message: "AIS DISPLAY 95%" Meaning: AIS display capacity has reached 95% (333 targets).
Remedy: Press the ALARM ACK key. Adjust [AIS DISP FILTER] settings to decrease the number of targets displayed.				
531	190,6	TARGET CAPACITY	Warning Cat: A	Message: "AIS DISPLAY FULL" Meaning: AIS display capacity has reached 100% (350 targets).
Remedy: Press the ALARM ACK key. Adjust [AIS DISP FILTER] settings to decrease the number of targets displayed.				
-	52190,8	TARGET CAPACITY	Caution Cat: B	Message: "AIS CAPACITY FULL" Meaning: AIS capacity has reached 100% (1200 targets).
Remedy: Press the ALARM ACK key. Adjust [AIS DISP FILTER] settings to decrease the number of targets displayed.				
-	52190,9	TARGET CAPACITY	Caution Cat: B	Message: "ACTIVE AIS 95%" Meaning: Active AIS target capacity has reached 95% (48 targets).
Remedy: Press the ALARM ACK key. Sleep all unnecessary AIS targets.				
535	190,10	TARGET CAPACITY	Warning Cat: A	Message: "ACTIVE AIS FULL" Meaning: Active AIS target capacity has reached 100% (50 targets).
Remedy: Press the ALARM ACK key. Sleep all unnecessary AIS targets.				

APPENDIX 3 ALERT CODES, MESSAGES & MEANINGS

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
526	191,1	CPA/TCPA	Alarm Cat: A	Message: "TT DANGER OF COLLISION" Meaning: TT is within CPA/TCPA threshold, danger of collision.
Remedy: Press the ALARM ACK key. Take evasive action if necessary. Adjust CPA/TCPA settings.				
536	191,2	CPA/TCPA	Alarm Cat: A	Message: "AIS DANGER OF COLLISION" Meaning: AIS target is within CPA/TCPA threshold, danger of collision.
Remedy: Press the ALARM ACK key. Take evasive action if necessary. Adjust CPA/TCPA settings.				
521	192,1	NEW TARGET	Warning Cat: A	Message: "TT NEW TARGET" Meaning: A new TT target has entered the Acquisition Zone.
Remedy: Press the ALARM ACK key. Confirm location of new target.				
529	192,2	NEW TARGET	Warning Cat: A	Message: "AIS NEW TARGET" Meaning: A new AIS target has entered the Acquisition Zone.
Remedy: Press the ALARM ACK key. Confirm location of new target.				
527	193,1	LOST TARGET	Warning Cat: A	Message: "TT TARGET LOST" Meaning: TT target is lost.
Remedy: Press the ALARM ACK key. Lost target indication (blinking in red) is removed.				
528	193,2	LOST TARGET	Warning Cat: A	Message: "REF TARGET LOST" Meaning: REF targets is lost.
Remedy: Press the ALARM ACK key. Lost target indication (blinking in red) is removed.				
537	193,3	LOST TARGET	Warning Cat: A	Message: "AIS TARGET LOST" Meaning: AIS target is lost.
Remedy: Press the ALARM ACK key. Lost target indication (blinking in red) is removed.				
720	194,1	SYSTEM ERROR	Warning Cat: B	Message: "NO HEADLINE SIGNAL" Meaning: Heading marker signal interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
721	194,2	SYSTEM ERROR	Warning Cat: B	Message: "NO AZIMUTH SIGNAL" Meaning: Antenna signal is interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
722	194,3	SYSTEM ERROR	Warning Cat: B	Message: "NO TRIGGER SIGNAL" Meaning: Antenna trigger interrupted/lost
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
723	194,4	SYSTEM ERROR	Warning Cat: B	Message: "NO VIDEO SIGNAL" Meaning: Video signal interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
70	194,5	SYSTEM ERROR	Warning Cat: B	Message: "CTRL UNIT COM ERROR" Meaning: Keyboard (RCU-014/015/016) signal interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
782	194,6	SYSTEM ERROR	Warning Cat: B	Message: "PM COM ERROR" Meaning: PM communication error.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
48	194,7	SYSTEM ERROR	Warning Cat: B	Message: "TUNE ERROR" Meaning: TUNE error due to faulty settings or malfunction.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
727	194,8	SYSTEM ERROR	Warning Cat: B	Message: "RADAR ANT COM ERROR" Meaning: Signal between processor and antenna interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
781	194,9	SYSTEM ERROR	Warning Cat: B	Message: "MTR-DRV COM ERROR" Meaning: Signal between antenna's SPU and MTR-DRV interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
783	194,10	SYSTEM ERROR	Warning Cat: B	Message: "RF-CONVERTER COM ERROR" Meaning: Signal between antenna's SPU and RF-CONVERTER interrupted/lost.
Remedy: Press the ALARM ACK key. Restore signal or rectify reason for signal loss.				
784	194,11	SYSTEM ERROR	Warning Cat: B	Message: "LAN1 NETWORK ERROR" Meaning: LAN1 IP address is use by other equipment.
Remedy: Press the ALARM ACK key. Check IP settings and assign a unique IP address.				
785	194,12	SYSTEM ERROR	Warning Cat: B	Message: "LAN2 NETWORK ERROR" Meaning: LAN1 IP address is use by other equipment.
Remedy: Press the ALARM ACK key. Check IP settings and assign a unique IP address.				
786	194,13	SYSTEM ERROR* ⁶	Warning Cat: B	Message: "RP COM ERROR" Meaning: Signal between MAIN board and RP board in the processor is interrupted or lost.
Remedy: Press the ALARM ACK key. Restore the signal or rectify the reason for the signal loss.				
495	52495,1	ANCHOR WATCH	Warning Cat: B	Message: "OUT OF ANCHOR WATCH ZONE" Meaning: Ship position outside set anchor watch zone.
Remedy: Press the ALARM ACK key. Confirm Own Ship location and adjust as necessary.				
-	52540,1	AIS MSG	Caution Cat: B	Message: "TRANSMIT ERROR" Meaning: Unable to transmit AIS binary message.
Remedy: Press the ALARM ACK key. Check power to AIS unit.				
450	52601,1	SENSOR ERROR	Warning Cat: B	Message: "NO GYRO SIGNAL" Meaning: No heading information received from gyrocompass for five seconds.
Remedy: Press the ALARM ACK key. Match the on-screen indication with the actual gyrocompass.				
278	52601,2	SENSOR ERROR* ¹	Warning/ Caution Cat: B	Message: "NO LOG(WT) SINGAL" Meaning: No speed data received for five seconds when [LOG(WT)] is set as speed reference.
Remedy: Press the ALARM ACK key. Check SDME sensor. Use a different sensor if necessary.				

APPENDIX 3 ALERT CODES, MESSAGES & MEANINGS

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
284	52601,3	SENSOR ERROR*2	Warning/ Caution Cat: B	Message: "NO LOG(BT) SIGNAL" Meaning: No speed data received for thirty seconds when [LOG(BT)] is set as speed reference.
Remedy: Press the ALARM ACK key. Check SDME sensor. Use a different sensor if necessary.				
170	52601,4	SENSOR ERROR	Warning Cat: B	Message: "NO POSITION SIGNAL" Meaning: EPFS Error. No position data received from EPFS device for thirty seconds.
Remedy: Press the ALARM ACK key. Restore the signal. This indication cannot be erased if the position signal is missing. The indication is automatically removed when the signal is restored.				
469	52601,5	SENSOR ERROR	Warning Cat: B	Message: "POSITION DATUM UNKNOWN" Meaning: DTM sentence not received for thirty seconds, or erroneous data received.
Remedy: Press the ALARM ACK key. Use the WGS-84 datum.				
272	52601,6	SENSOR ERROR	Warning Cat: B	Message: "NO UTC SIGNAL" Meaning: UTC error. No date or time data received for thirty seconds. No ZDA sentence input.
Remedy: Press the ALARM ACK key. Restore the signal to remove this indication.				
-	52601,7	SENSOR ERROR	Warning Cat: B	Message: "AIS COM ERROR" Meaning: No AIS data received for thirty seconds. Note: When [AIS FUNC] is set to [OFF], this message is prioritized as a Caution level alert; when [AIS FUNC] is set to [ON], it is prioritized as a Warning level alert.
Remedy: Press the ALARM ACK key. Check power and connection to AIS unit.				
279	52601,8	SENSOR ERROR	Warning Cat: B	Message: "NO COG/SOG SIGNAL" Meaning: EPFS Error. No COG/SOG data received from EPFS device for thirty seconds.
Remedy: Press the ALARM ACK key. Restore the signal. This indication cannot be erased if the COG/SOG signal is missing. The indication is automatically removed when the signal is restored.				
50	52601,9	SENSOR ERROR	Warning Cat: B	Message: "ECDIS COM ERROR" Meaning: No ECDIS data received for thirty seconds.
Remedy: Press the ALARM ACK key. Check power and connection to ECDIS unit.				
-	52602,1	SOURCE CHANGE	Caution Cat: B	Message: "POSN SOURCE CHG" Meaning: Positioning sensor input lost, automatically changed sensors.
Remedy: Press the ALARM ACK key. The indication is automatically removed when the signal is restored or a different sensor is selected.				
-	52602,2	SOURCE CHANGE	Caution Cat: B	Message: "SPD SOURCE CHG" Meaning: Speed sensor input lost, automatically changed sensors.
Remedy: Press the ALARM ACK key. The indication is automatically removed when the signal is restored or a different sensor is selected.				

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
-	52602,3	SOURCE CHANGE	Caution Cat: B	Message: "HDG SOURCE CHG" Meaning: Heading sensor input lost, automatically changed sensors.
Remedy: Press the ALARM ACK key. The indication is automatically removed when the signal is restored or a different sensor is selected.				
740	52740,1	EXT RADAR ERROR	Warning Cat: B	Message: "EXT RADAR NO SIGNAL" Meaning: Selected radar has an error. (Only displayed when Interswitch is active.)
Remedy: Press the ALARM ACK key. Restore the external radar to normal operating condition.				
750	52740,2	EXT RADAR ERROR	Warning Cat: B	Message: "EXT RADAR COM ERROR" Meaning: Communication with external radar interrupted or lost. (Only displayed when Interswitch is active.)
Remedy: Press the ALARM ACK key. Check connection and power to the external radar.				
790	52790,1	ARRIVAL	Warning Cat: B	Message: "ARRIVED AT WPT" Meaning: Ship has entered the destination arrival alert zone. Note: This alert appears on B-type radars only.
Remedy: Press the ALARM ACK key. No other action required.				
791	52791,1	XTD LIMIT	Warning Cat: B	Message: "XTD LIMIT EXCEEDED" Meaning: Cross-track error, ship is off-course. Note: This alert appears on B-type radars only.
Remedy: Press the ALARM ACK key. Check course and adjust as necessary.				
950	52950,1	BAM COM ERROR*3	Caution Cat: B	Message: "BAM COM ERROR" Meaning: Communication with the Bridge Alert Management System interrupted.
Remedy: Press the ALARM ACK key. Check connection to BAM. Check power to BAM.				
-	52001,1	HW STATUS NOTICE	Caution Cat: B	Message: "RPU:FAN1 SPD ERROR" Meaning: FAN1 in the processor unit has low RPM.
Remedy: Press the ALARM ACK key. Have a qualified technician check the fan.				
-	52001,2	HW STATUS NOTICE	Caution Cat: B	Message: "RPU:FAN2 SPD ERROR" Meaning: FAN2 in the processor unit has low RPM.
Remedy: Press the ALARM ACK key. Have a qualified technician check the fan.				
-	52001,3	HW STATUS NOTICE	Caution Cat: B	Message: "RPU:FAN3 SPD ERROR" Meaning: FAN3 in the processor unit has low RPM.
Remedy: Press the ALARM ACK key. Have a qualified technician check the fan.				
-	52001,4	HW STATUS NOTICE	Caution Cat: B	Message: "RPU:HIGH TEMP" Meaning: Temperature in the processor unit is above limit.
Remedy: Press the ALARM ACK key. Lower the temperature.				

APPENDIX 3 ALERT CODES, MESSAGES & MEANINGS

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
-	52001,5	HW STATUS NOTICE	Caution Cat: B	Message: "MONITOR:HIGH TEMP" Meaning: Temperature in the monitor unit is above limit.
Remedy: Press the ALARM ACK key. Lower the temperature.				
-	52001,6	HW STATUS NOTICE*6	Caution Cat: B	Message: "RPU:FAN (RP) SPD ERROR" Meaning: The RPU fan on the RP board, in the processor unit, has low RPM.
Remedy: Press the ALARM ACK key. Have a qualified technician check the fan.				
-	52001,11	HW STATUS NOTICE	Caution Cat: B	Message: "MD TYPE MISMATCH"*4 Meaning: Unable to detect the MD board bandwidth.
Remedy: Press the ALARM ACK key. Check connections to the antenna.				
-	52001,12	HW STATUS NOTICE	Caution Cat: B	Message: "PM TYPE MISMATCH"*4 Meaning: FAN1 in the processor unit has low RPM.
Remedy: Press the ALARM ACK key. Have a qualified technician check the fan.				
-	52001,21	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:TEMP HIGH" Meaning: MTR-DRV board temperature is above limit.
Remedy: Press the ALARM ACK key. Lower the temperature.				
-	52001,22	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:OVER CURRENT" Meaning: MTR-DRV board power input from the motor is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the motor.				
-	52001,23	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:MOTOR POWER ERROR" Meaning: MTR-DRV board motor's voltage is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the motor.				
-	52001,24	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:P12V POWER ERROR" Meaning: Voltage in the +12V line of the MTR-DRV motor is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the power supply.				
-	52001,25	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:HALL SENSOR ERROR" Meaning: Error in the hall sensor signal detected by the MTR-DRV board.
Remedy: Press the ALARM ACK key. Have a qualified technician check the hall sensor.				
-	52001,26	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:ANTENNA LOCK" Meaning: Antenna lock detected by the MTR-DRV board.
Remedy: Press the ALARM ACK key. Unlock the antenna.				

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
-	52001,27	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:POWER SUPPLY ERROR" Meaning: MTR-DRV board detected an drop in power.
Remedy: Press the ALARM ACK key. Have a qualified technician check the power supply.				
-	52001,28	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:BRAKE RESISTANCE ERROR" Meaning: MTR-DRV board detected an error in the brake resistance.
Remedy: Press the ALARM ACK key. Have a qualified technician check the antenna brake.				
-	52001,29	HW STATUS NOTICE	Caution Cat: B	Message: "MTR-DRV:OVERLOAD" Meaning: MTR-DRV board detected an overload.
Remedy: Press the ALARM ACK key. Have a qualified technician check the motor.				
-	52001,31	HW STATUS NOTICE	Caution Cat: B	Message: "PM:P12V POWER ERROR" Meaning: Voltage in the +12V line of the PM board is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the power supply.				
-	52001,32	HW STATUS NOTICE	Caution Cat: B	Message: "PM:PLL UNLOCK" Meaning: PM board's PLL is unlocked.
Remedy: Press the ALARM ACK key. Have a qualified technician check the PM board.				
-	52001,41	HW STATUS NOTICE	Caution Cat: B	Message: "RF-CONV:P6V POWER ERROR"*5 Meaning: Voltage in the +6V line of the RF-Converter is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the power.				
-	52001,42	HW STATUS NOTICE	Caution Cat: B	Message: "RF-CONV:P48V POWER ERROR"*5 Meaning: Voltage in the +6V line of the RF-Converter is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the power.				
-	52001,43	HW STATUS NOTICE	Caution Cat: B	Message: "RF-CONV:IF PLL UNLOCK"*5 Meaning: PLL lock on the IF side of the RF-Converter is unlocked.
Remedy: Press the ALARM ACK key. Have a qualified technician check the RF-Converter.				
-	52001,44	HW STATUS NOTICE	Caution Cat: B	Message: "RF-CONV:PLL UNLOCK"*5 Meaning: PLL lock on the RF side of the RF-Converter is unlocked.
Remedy: Press the ALARM ACK key. Have a qualified technician check the RF-Converter.				
-	52001,45	HW STATUS NOTICE	Caution Cat: B	Message: "RF-CONV:OUTPUT SIGNAL LEVEL ERROR"*5 Meaning: Signal output from the RF Converter is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the RF-Converter.				

APPENDIX 3 ALERT CODES, MESSAGES & MEANINGS

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
-	52001,46	HW STATUS NOTICE	Caution Cat: B	Message: "RF-CONV:INTPUT SIGNAL LEVEL ERROR"*5 Meaning: Signal input to the RF Converter is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the RF-Converter.				
-	52001,47	HW STATUS NOTICE	Caution Cat: B	Message: "HPA:OUTPUT SIGNAL LEVEL ERROR"*5 Meaning: Signal output from the HPA board is outside rating.
Remedy: Press the ALARM ACK key. Have a qualified technician check the HPA board.				
-	52001,48	HW STATUS NOTICE	Caution Cat: B	Message: "HPA:OUTPUT PEAK CURRENT ERROR"*5 Meaning: Peak current detected in the signal output from the HPA board.
Remedy: Press the ALARM ACK key. Have a qualified technician check the HPA board.				
-	52001,51	HW STATUS NOTICE	Caution Cat: B	Message: "HPA:TEMP HIGH"*5 Meaning: Excessively high temperature detect on the HPA board.
Remedy: Press the ALARM ACK key. Have a qualified technician check the HPA board.				
-	52001,52	HW STATUS NOTICE	Caution Cat: B	Message: "VSWR ERROR"*5 Meaning: Abnormal VSWR detected by the RF Converter.
Remedy: Press the ALARM ACK key. Have a qualified technician check the antenna.				
83	52002,01	HW STATUS ERROR	Warning Cat: B	Message: "RPU FAN1 NO ROTATION" Meaning: Fan1 in the processor unit is stopped or disconnected.
Remedy: Press the ALARM ACK key. Have a qualified technician check the processor unit.				
84	52002,02	HW STATUS ERROR	Warning Cat: B	Message: "RPU FAN2 NO ROTATION" Meaning: Fan2 in the processor unit is stopped or disconnected.
Remedy: Press the ALARM ACK key. Have a qualified technician check the processor unit.				
85	52002,03	HW STATUS ERROR	Warning Cat: B	Message: "RPU FAN3 NO ROTATION" Meaning: Fan3 in the processor unit is stopped or disconnected.
Remedy: Press the ALARM ACK key. Have a qualified technician check the processor unit.				
86	52002,04	HW STATUS ERROR*6	Warning Cat: B	Message: "RPU FAN (RP) NO ROTATION" Meaning: The RPU fan on the RP board, in the processor unit, is stopped or disconnected.
Remedy: Press the ALARM ACK key. Have a qualified technician check the processor unit.				
87	52002,05	HW STATUS ERROR*6	Warning Cat: B	Message: "RPU RP HW ERROR" Meaning: The RP board has stopped working.
Remedy: Press the ALARM ACK key. Have a qualified technician check the processor unit.				

ALR Alert ID	ALF Alert ID	Alert title	Priority & Category	Alert description
-	52729,01	POSN INT ERROR	Caution Cat: B	Message: "POSN INTERVAL ERROR" Meaning: Positioning interval (Lat/Lon) cycle has exceeded 10 seconds for a period of three minutes or more. Remedy: Press the ALARM ACK key. Check the output settings for the connected EPFS device. Adjust output interval (cycle) as required.
792	52792,01	CHART ERROR* ⁶	Warning Cat: B	Message: "CHART MEMORY ERROR" Meaning: An error has occurred while loading chart data. Remedy: Press the ALARM ACK key. Have a qualified technician check the processor unit.

*1: When LOG(WT) is not selected, the alert priority for this alert is changed to "Caution". Caution level alerts are not shown on B-type radars.

*2: When LOG(BT) is not selected, the alert priority for this alert is changed to "Caution". Caution level alerts are not shown on B-type radars.

*3: This alert is output only when [TYPE] is set to [R].

*4: This alert is output for magnetron radars only.

*5: This alert appears on S-BAND SSD radars only.

*6: This alert is output only on A/B-types with radar plotter functionality

APPENDIX 4 DATA COLOR AND MEANING

Validity and integrity of input data (mode indicator)

Data color	HDG	L/L	SPD	COG/SOG
Normal color (normal data)	THS-A, E HDT	GNS-A, D * ¹ , F, P, R and (NAV status: S, V) GGA-1, 2 * ¹ , 3, 4, 5 GLL-A, D and (status: A) RMC-A, D, F, P, R and (status: A) and (NAV status: S, V)	VBW-A VHW	VTG-A, D, P RMC-A, D, F, P, R and (status: A) and (NAV status: S, V).
Yellow-or- ange color (invalid data)		GNS-E, M, S GGA-6, 7, 8 GLL-E, M, S and (status: A) RMC-E, M, S and (Status: A)		VTG-E, M, S RMC-E, M, S, and (sta- tus: A)
Yellow color (low integrity)		GNS-A, D* ¹ , F, P, R, and (NAV status: C, U) RMC-A, D, F, P, R and (status: A) and (NAV status: C, U)		RMC-A, D, F, P, R and (status: A) and (NAV status: C, U)
***.*	THS-M, V, S	GNS-N GGA-0 RMC-N, (status: V), (NAV status: N) GLL-N, (status: V)	VBW-V	VTG-N RMC-N (sta- tus: V)

*¹: "Age of differential GPS data" in GGA and GNS sentences is ten seconds or higher. In this case, ship's latitude and longitude are displayed in yellow.

APPENDIX 5 ABBREVIATIONS

A:

Abbreviation	Word	Abbreviation	Word
ACK	Acknowledge	ACQ	Acquire
Act	Activate	ACE	Automatic Clutter Elimination
ANT	Antenna	AIS	Automatic Identification System
AP	Autopilot	ATON	Aids to Navigation
AUTO	Automatic	A/C RAIN	Anti Clutter Rain
A/C SEA	Anti Clutter Sea	AID	Aid
ALF	ALF sentence	ALR	Alarm
AMB	Amber	AMS	Alert Management System
APR	April	ARC	Arc
AUG	August		

B:

Abbreviation	Word	Abbreviation	Word
BLU	Blue	BCR	Bow Crossing Range
BCT	Bow Crossing Time	BRG	Bearing
BRILL	Brilliance	BT	Bottom Tracking

C:

Abbreviation	Word	Abbreviation	Word
CALC	Calculated	CALIB	Calibrate
CH	Channel	CHG	Change
CCRP	Consistent Common Reference Point	CONT	Continue
CPA	Closest Point of Approach	CORR	Corrected/Correction
CPU	Central Processing Unit	CRS	Course
CTW	Course Through the Water	COG	Course Over Ground
CU	Course Up	CYA	Cyan

D:

Abbreviation	Word	Abbreviation	Word
DTM	Datum	DEC	December
deg	degree(s)	DEST	Destination
DGPS	Differential GPS	DISP	Display
DIST	Distance	DR	Dead Reckoning

APPENDIX 5 ABBREVIATIONS

E:

Abbreviation	Word	Abbreviation	Word
E	East	EAV	Echo Averaging
EBL	Electronic Bearing Line	ECDIS	Electronic Chart Display and Information System
EP	Estimated Position	EQUIP	Equipment
ERR	Error	ES	Echo Stretch
ES	Echo Stretch	ETA	Estimated Time of Arrival
ETD	Estimated Time of Departure	EXT	External

F:

Abbreviation	Word	Abbreviation	Word
FEB	February	FILT	Filter/Filtered
FUNC	Function		

G:

Abbreviation	Word	Abbreviation	Word
GAP	Gap	GC	Great Circle
GND	Ground	GMDSS	Global Maritime Distress and Safety System
GPS	Global Positioning System	GRAD	Gradation
GRN	Green	GRY	Gray
GT	Gross Tonnage		

H:

Abbreviation	Word	Abbreviation	Word
HD	Heading	HDG	Heading
HL	Heading Line	HSC	High Speed Craft

I:

Abbreviation	Word	Abbreviation	Word
IBS	Integrated Bridge System	ID	Identification
IMO	International Maritime Organization	INT	Interval
INS	Integrated Navigation System	INFO	Information
IR	Interference Rejection	IP ADDRESS	Internet Protocol Address

J:

Abbreviation	Word	Abbreviation	Word
JAN	January	JUN	June
JUL	July		

L:

Abbreviation	Word	Abbreviation	Word
L	Long pulse	LAT	Latitude
LAN	Local Area Network	LCD	Liquid Crystal Display
LIM	Limit	L/L	Latitude/Longitude
LOG	Log	LON	Longitude
LOP	Line Of Position		

M:

Abbreviation	Word	Abbreviation	Word
MAG	Magnetic	MAG	Magenta
MAN	Manual	MAR	March
MAX	Maximum	MAY	May
MBS	Main Bang Suppression	M-CYA	Multi Cyan
MD	Modulator	MENU	Menu
MFDF	Medium Frequency Direction Finder	MIC	Monolithic Integrated Circuit
M-GRN	Multi Green	M1	Medium pulse 1
MID	Middle	M3	Medium pulse 3
M2	Medium pulse 2	MON	Monday
MOB	Man Over Board	MSC	Maritime Safety Committee
Msgs	Messages	MTR-DRV	Motor Drive

N:

Abbreviation	Word	Abbreviation	Word
N	North	NAV	Navigation
NLT	Not Less Than	NMT	Not More Than
NOV	November	NR	Noise Rejector

O:

Abbreviation	Word	Abbreviation	Word
OS	Own Ship	OCT	October

P:

Abbreviation	Word	Abbreviation	Word
PAST POSN	Past Positions	PC	Personal Computer
PI	Parallel Index Line	PLT	Palette
PLL	Phase Locked loop	PM	Performance Monitor
PNK	Pink	POSN	Position
PPI	Plan Position Indicator		

R:

Abbreviation	Word	Abbreviation	Word
RACON	Radar beacon	RAD	Radius
RAM	Random Access Memory	RAIN	Anti Clutter Rain
RD	Read	RED	Red
REF	Reference/Echo Reference	R, REL	Relative
REJ	Rejection	RENC	Regional ENC Co-ordinating Centre
RFC board	RF Control board	RL	Rhumb Line
RM	Relative Motion	RNG	Range
ROM	Read Only Memory	ROT	Rate Of Turn
RTE	Route	RTGT	Reference Target
RX	Receive		

APPENDIX 5 ABBREVIATIONS

S:

Abbreviation	Word	Abbreviation	Word
S	South	S1	Short pulse1
S2	Short pulse2	S57	IHO Special Publication 57
SAR	Search and Rescue	SART	Search and Rescue Transponder
SD	Secure Digital	SEA	Anti Clutter Sea
SEL	Select	SENC	System ENC
SEP	September	SIO	Serial Input Output
SOG	Speed Over Ground	SOLAS	Safety of Life at Sea
SPD	Speed	SPU	Signal Processing Unit board
STAB	Stabilized	STBD	Starboard
STBY	Standby	STC	Sensitivity time control
Std	Standard	STW	Speed Through Water
SW	Switch	SYM	Symbol
Symb	Symbol(s)		

T:

Abbreviation	Word	Abbreviation	Word
T	True	TAG	Tag
TCPA	Time to CPA	TGT	Target
TM	True Motion	TPL	Transferred Line Of Position
True-G	True ground stabilized	True-S	True sea stabilized
TT	Target Tracking/Tracked Target	TTG	Time To Go
TX	Transmit		

U:

Abbreviation	Word	Abbreviation	Word
UNCAL	Uncalibrated	UTC	Coordinated Universal Time

V:

Abbreviation	Word	Abbreviation	Word
VECT	Vector	VRM	Variable Range Marker

W:

Abbreviation	Word	Abbreviation	Word
W	West	WAT	Water
WGS	World Geodetic System	WHT	White
W/O	Without	WOP	Wheel Over Point
WP	Waypoint	WPT	Waypoint
WR	Write	WT	Water Tracking
WTC	Water Tracking Current		

X:

Abbreviation	Word
XTE	Cross Track Error

Y:

Abbreviation	Word
YEL	Yellow

Units of measurement

Unit abbreviation	Meaning	Unit abbreviation	Meaning
deg	Degree(s)	ft	Foot/feet
H	Hour(s)	km	Kilometer(s)
KM	Kilometer(s)	kn	Knot(s)
KYD	Kiloyard(s)	min	Minute(s)
m	Meter(s)	MHz	Megahertz
NM	Nautical miles	sec	Second(s)
SM	Statute mile(s)	°	Degree(s)

APPENDIX 6 SYMBOLS

The pages following list the symbols which can be displayed on your radar. For B-type radars, some symbol colors can be changed (see section 1.43.3).

General radar symbols

<u>Symbol/Icon</u>	<u>Name/Meaning</u>
(on power switch)	Power Symbol
	Own Ship Marker
	Origin Marks
	Fixed Range Rings
	Variable Range Markers (from left, VRM1, VRM2)
	Electronic Bearing Lines (from left EBL1, EBL2)
	OS Mark
+	Cursor
	Heading Line
-----	North Marker
-----	Stern Marker
	Barge Icon
	Drop Mark
	<u>Chart status</u> Left: Chart scale displayed correctly; Center: Chart scale displayed incorrectly; Right: There is no chart file.

Note: Chart status icons appear only on A/B-types with Radar Plotter functionality.

Radar map symbols (All radar types)

Symbol	Name
	Mark
	Danger Highlight
	Buoy
	Buoy
	Buoy
	Buoy
	Buoy
	Danger Highlight
	Mark
	Mark
	Mark
	Mark
	Mark
	Mark
	Mark
	Nav Line (map)
	Coastline
	Contour
	Prohibited Area
 (cable)	Danger Highlight
 (w/line)	Buoy
 (w/line)	Mark
 (w/line)	Mark
 (w/line)	Mark

Radar map symbols (IMO type)

<u>Symbol</u>	<u>Name</u>	<u>Symbol</u>	<u>Name</u>
Red	Buoy	Orange	Mark
Green	Buoy	Orange	Mark
Red	Buoy	Orange	Mark
Green	Buoy	Magenta	Navline (map)
Red	Buoy	White	Coastline
Green	Buoy	Gray	Contour Line
Red	Buoy	Magenta	Danger Highlight
Green	Buoy	Magenta (cable)	Danger Highlight
Magenta	Danger Highlight	Orange	Mark
Magenta	Danger Highlight	Orange	Mark

TT/AIS symbols

TT symbols	
<u>Symbol</u>	<u>Name</u>
	Acquired targets (from left: initial acquisition, one minute after acquisition, steady tracking, lost target, target selected for data readout)
	Acquisition zone
S	Performance test
AIS symbols	
<u>Symbol</u>	<u>Name</u>
	AIS symbols (from left: activated target, ROT higher than preset ROT, dangerous target, lost target, target selected for data display, sleeping target, CPA/TCPA lost target)
 L shown in red when active	Other AIS symbols (from left, AIS SART (ACTIVE), AIS SART (TEST), AIS Base station, AIS search and rescue (SAR) Aircraft, AIS Search and Rescue (SAR) Vessel)
	AIS message received

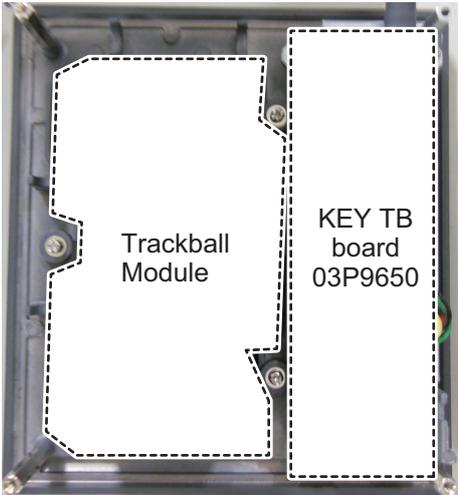
AIS Physical AtoN Symbol	AIS Virtual AtoN Symbol	Meaning
		Basic shape
	No virtual symbol	RACON
		Emergency wreck mark
		North cardinal mark
		East cardinal mark
		South cardinal mark
		West cardinal mark
		Port hand mark
		Starboard hand mark
		Isolated danger
		Safe water
		Special mark
Off Posn 	No virtual symbol	Off position (Displayed with yellow line and yellow text)
Unlit 	No virtual symbol	Light fail or at reduced range (Displayed with yellow text)
Racon err 	No virtual symbol	RACON error (Displayed with yellow text)
No physical symbol	Missing 	Missing (Displayed with yellow dashed line and yellow text)

APPENDIX 7 PARTS LOCATION

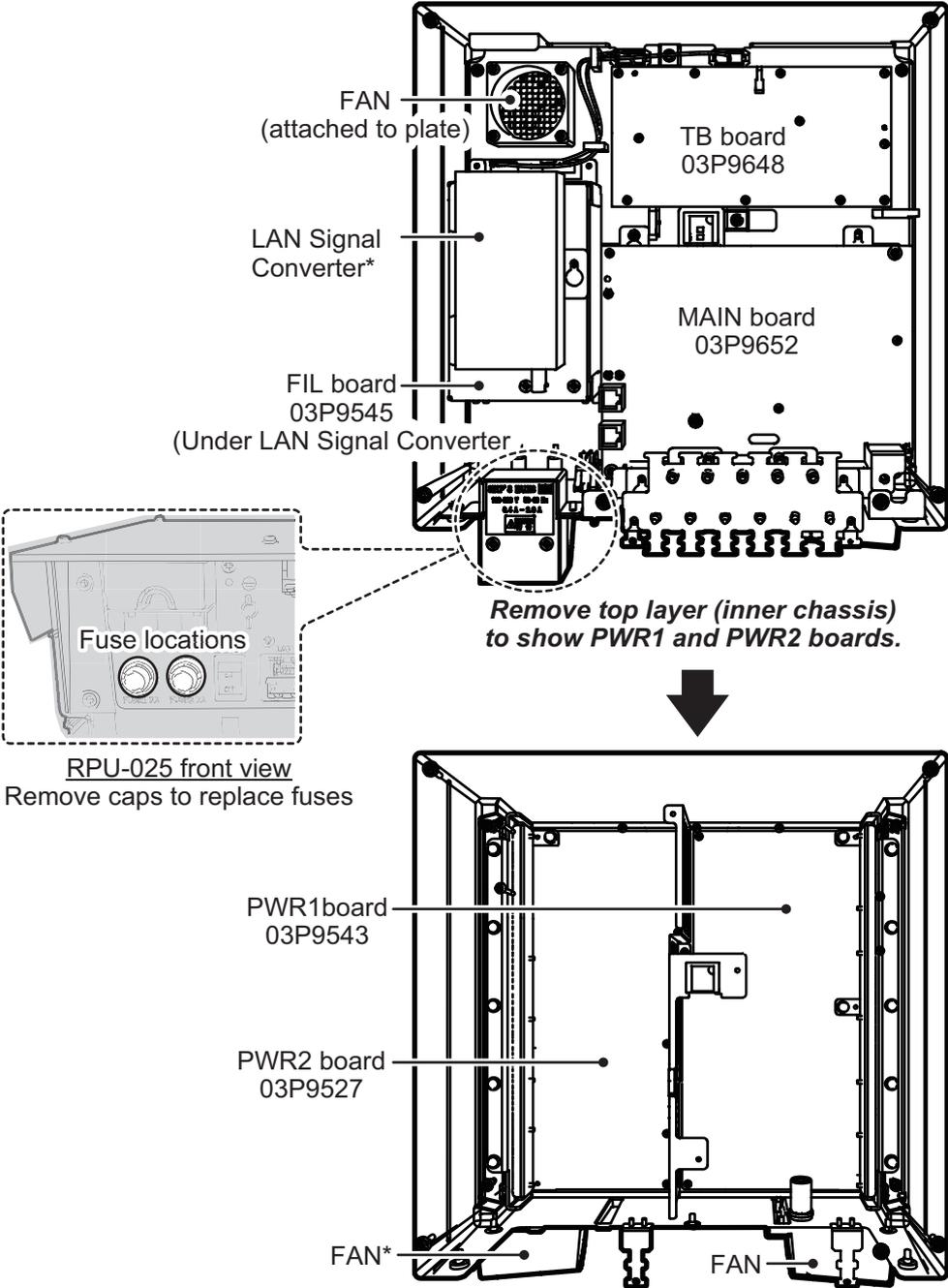
Control Unit RCU-014



Control unit RCU-015/RCU-016

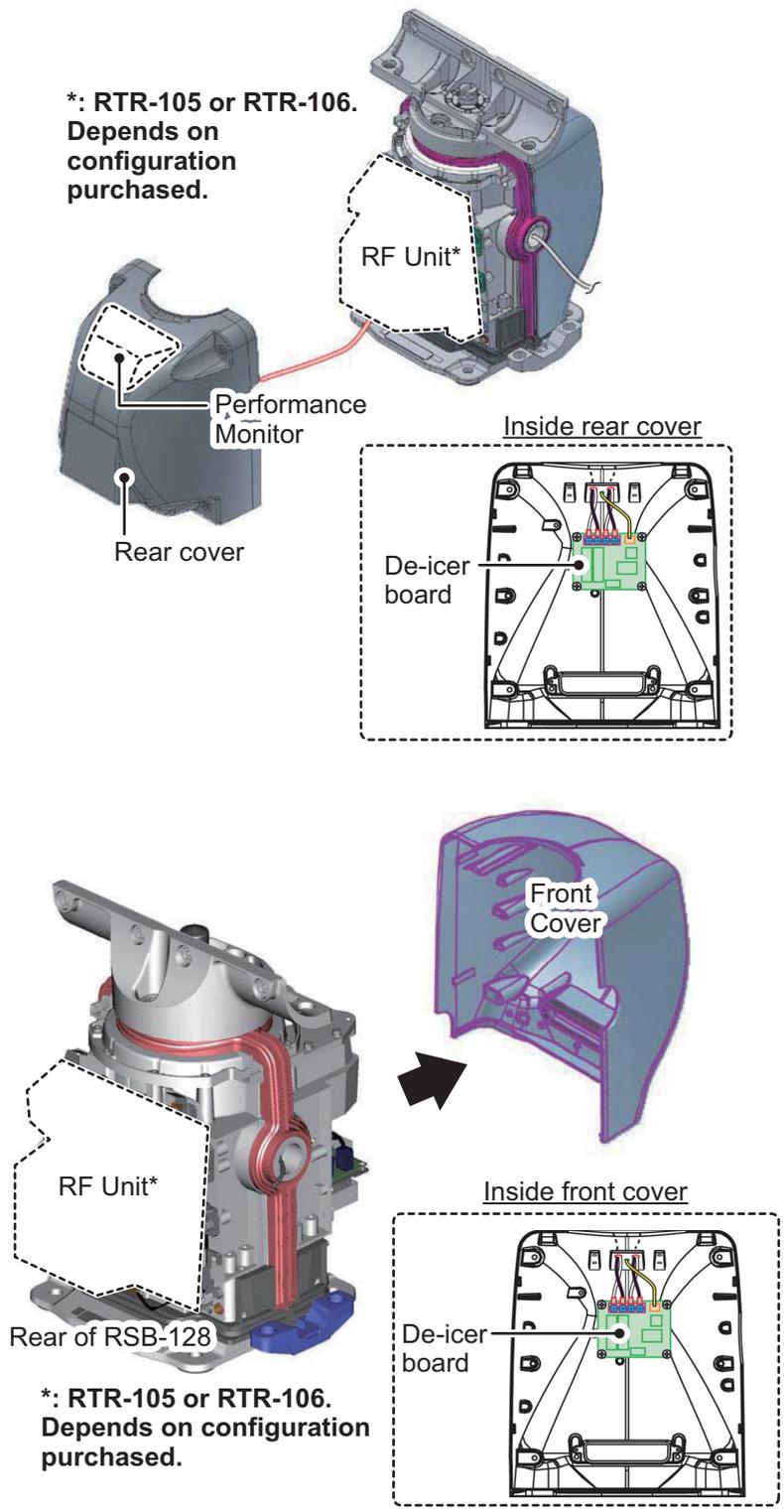


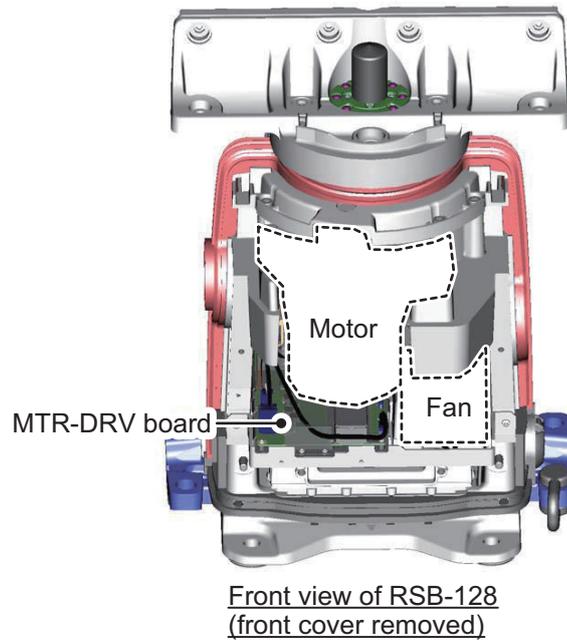
Processor Unit RPU-025



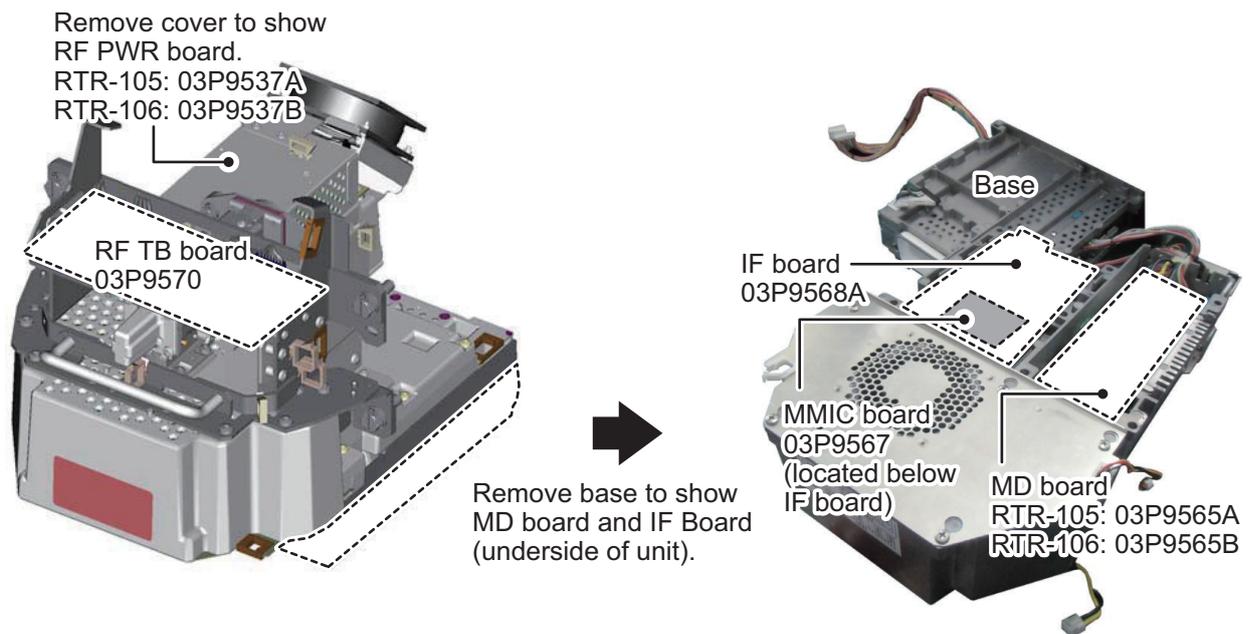
*: The presence of this component depends on configuration purchased.

Scanner Unit RSB-128 (FAR-2218(-BB), FAR-2318, FAR-2228(-BB), FAR-2328)

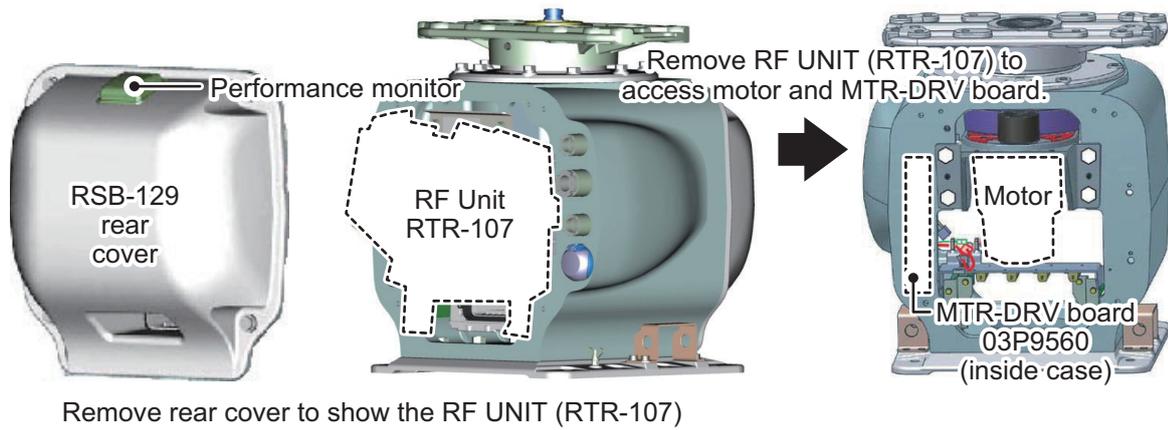




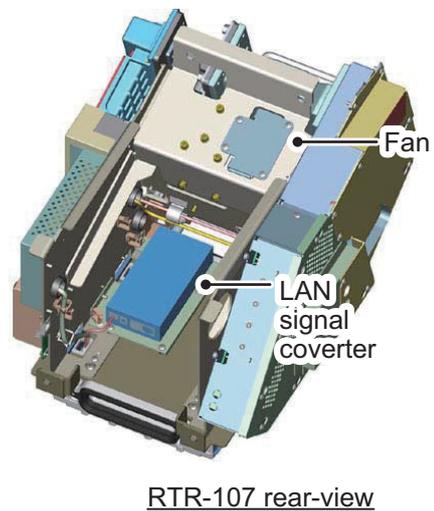
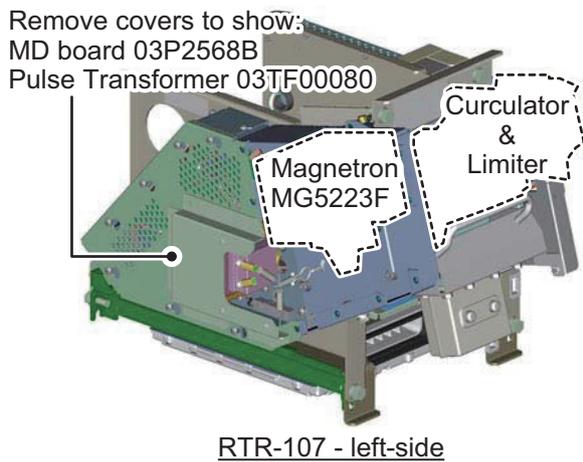
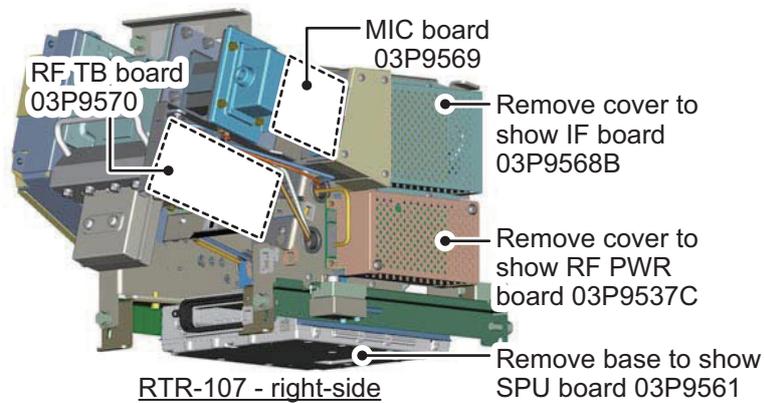
RF Unit RTR-105/106 (FAR-2218(-BB), FAR-2318, FAR-2228(-BB), FAR-2328)



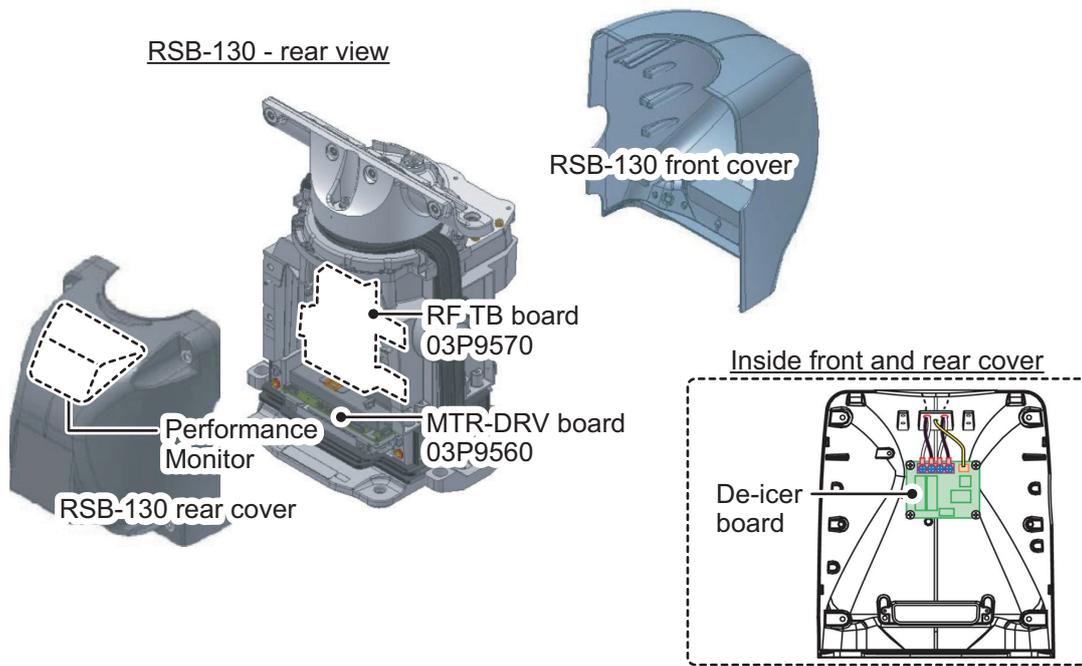
Scanner Unit RSB-129 (FAR-2238S(-BB), FAR-2338S)



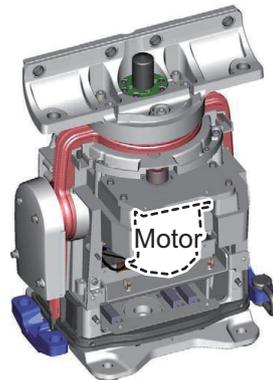
RF Unit RTR-107 (FAR-2238S(-BB), FAR-2338S)



Scanner Unit RSB-130 (FAR-2328W)

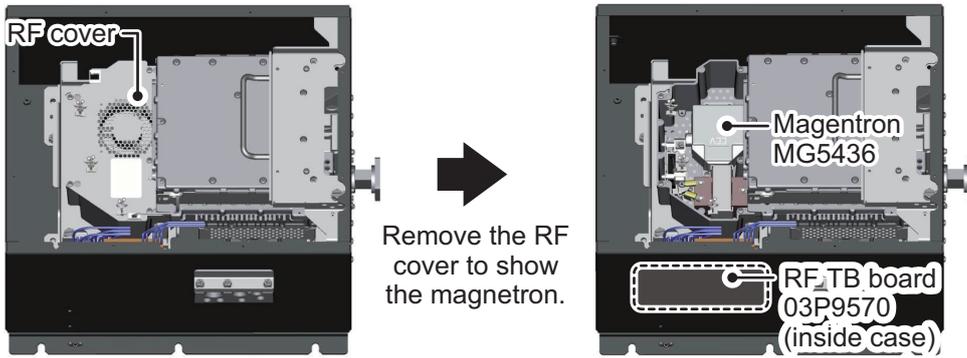


RSB-130 - front view

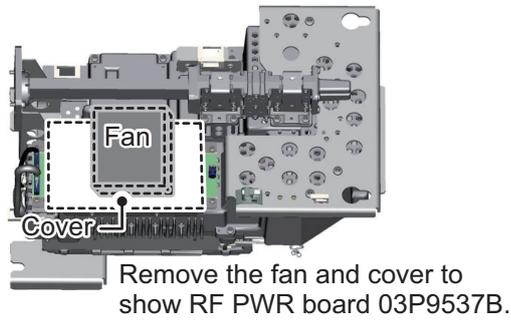


RF Unit RTR-108 (FAR-2328W)

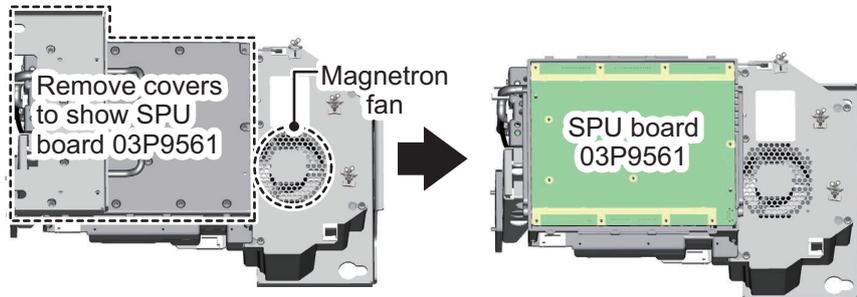
RTR-108 - Case cover removed



RTR-108 - RF Unit removed from case (top view)

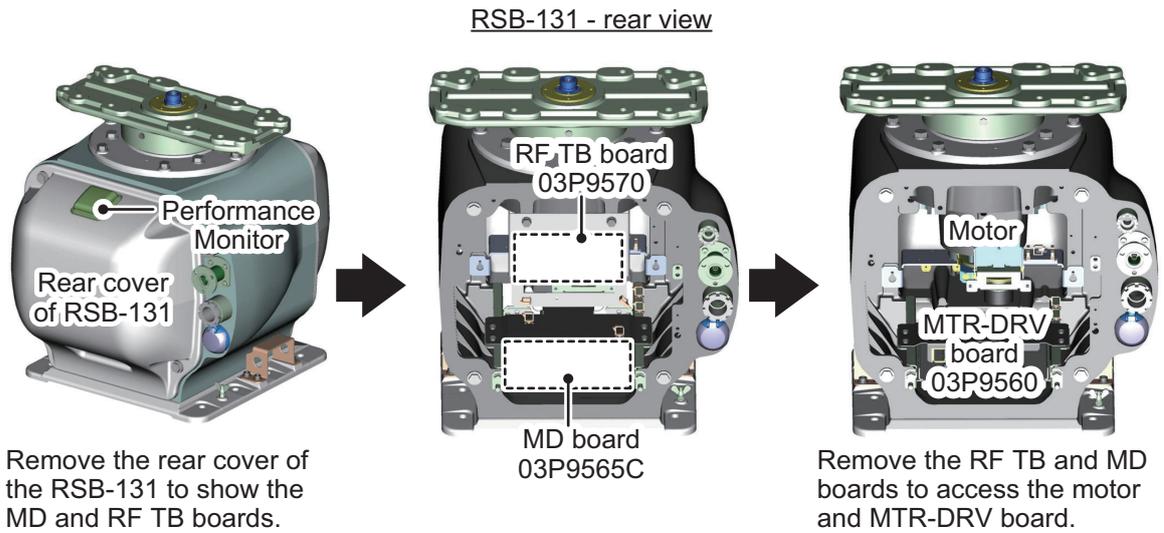


RTR-108 - RF Unit removed from case (bottom view)

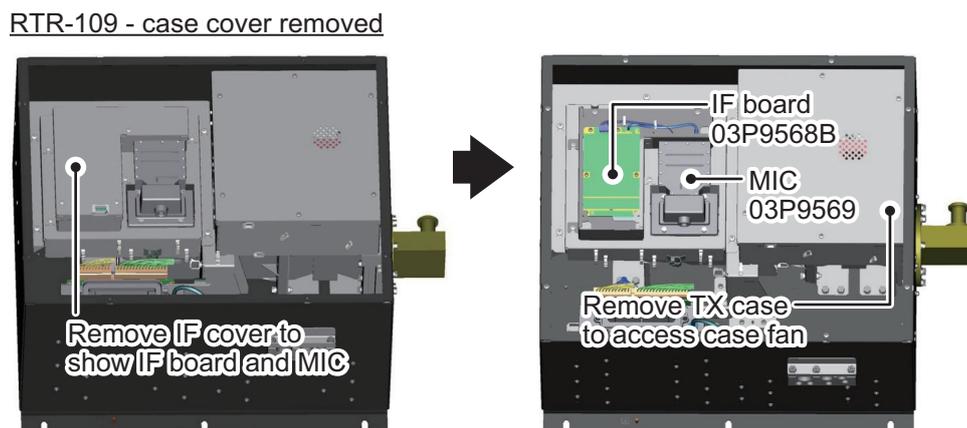


Remove the SPU board to show:
MD board 03P9565B
IF board 03P9568A
MMIC board 03P9567
Pulse Transformer 03TF00073

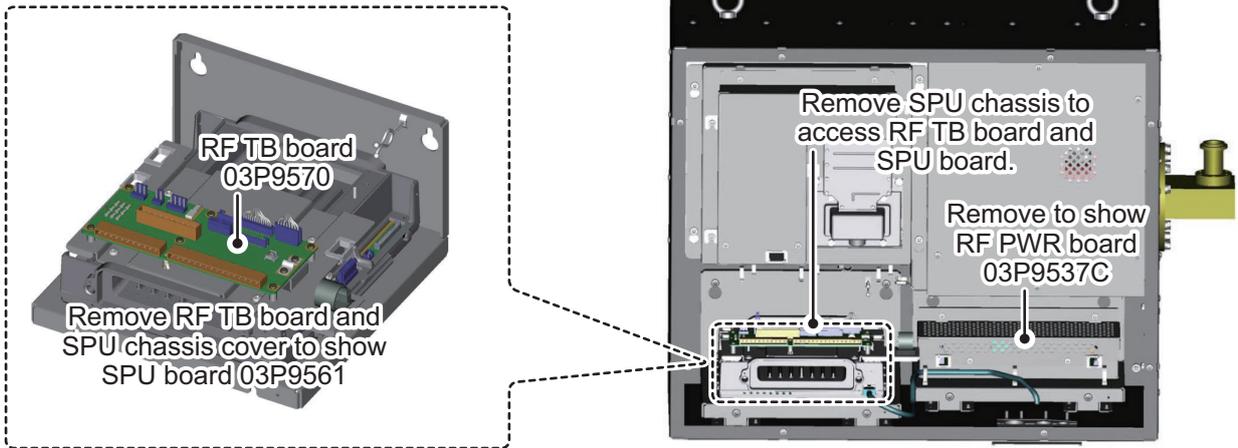
Scanner Unit RSB-131 (FAR-2338SW)



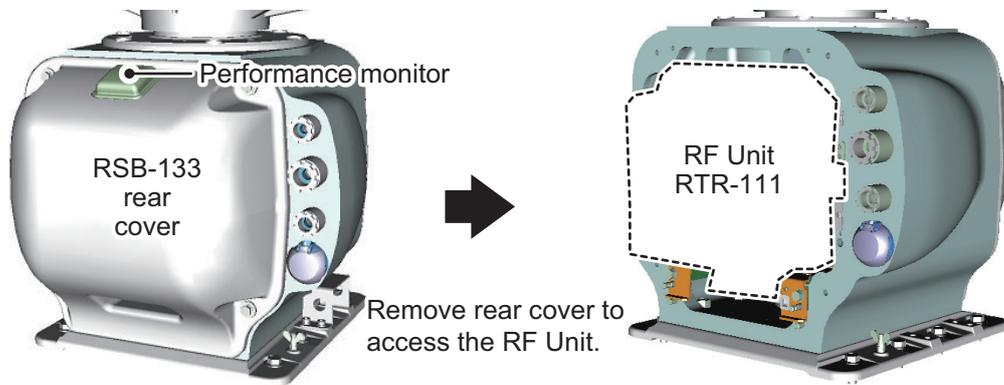
RF Unit RTR-109 (FAR-2338SW)



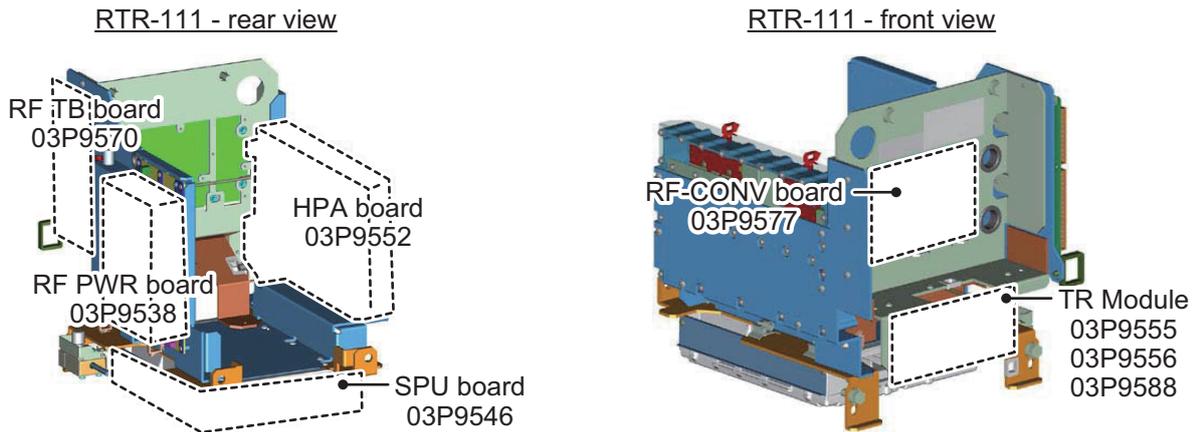
RTR-109 - Top view, case cover removed



Scanner Unit RSB-133 (FAR-2238S-NXT(-BB)/2338S-NXT)



RF Unit RTR-111 (FAR-2238S-NXT(-BB)/2338S-NXT)



Solid state radar: FAR-2238S-NXT(BB)/2338S-NXT

PRR (Hz approx.)	Range scale (NM)																		
	0.125	0.25	0.5	0.75	1	1.5	2	3	4	6	8	12	16	24	32	48	96		
2400*	S1																		
2000*			S2																
1500			M1																
1060					M2														
1000							M3												
600									L										

1/2/4/8/16/32 NM ranges: B-type radar only

*: 1800 Hz (S1) and 1500 Hz (S2) with TT range on 32 NM.

3 PROCESSOR UNIT

- 3.1 Minimum range 22 m
- 3.2 Range discrimination 26 m
- 3.3 Range accuracy 1% of the maximum range of the scale in use or 10 m, whichever is the greater
- 3.4 Bearing discrimination
 X-band: 2.1° (XN12CF), 1.5° (XN20CF), 1.2° (XN24CF),
 S-band: 2.8° (SN24CF), 2.5° (SN30CF), 2.0° (SN36CF)
- 3.5 Bearing accuracy ±1°
- 3.6 Range scale and Range ring interval (RI)

Range (NM)	0.125	0.25	0.5	0.75	1	1.5	2	3	4	6	8	12	16	24	32	48	96
RI (NM)	0.025	0.05	0.1	0.25	0.25	0.25	0.5	0.5	1	1	2	2	4	4	8	8	16
Number of rings	5	5	5	3	4	6	4	6	4	6	4	6	4	6	4	6	6

- 3.7 Warm-up time 3 min. approx. (solid state radar excluded)
- 3.8 Presentation mode Head-up, STAB head-up, Course-up, North-up (RM/TM), Stern-up
- 3.9 Marks Cursor, Range ring, Heading mark, North mark, Bearing mark, Target trail, VRM, EBL, Acquisition zone
- 3.10 Target tracking (TT) Auto or manual acquisition: 100 targets in 24/32 NM (range selected from menu for maintenance)
 Auto tracking on all acquired targets,
 Tracking: 5/10 pts on all activated targets
 Vector time: Off, 30 s, 1-60 min
- 3.11 AIS Display capacity: 350 targets,
 Tracking: 5/10 pts on all activated targets
 Vector time: Off, 30 s, 1-60 min
- 3.12 Radar map 20,000 pts
- 3.13 Acquisition zone 2 zones
- 3.14 Interswitch function Selectable from menu

4 MONITOR UNIT

- 4.1 Screen type
 MU-190 19-inch color LCD, 1280 x 1024 (SXGA)
 MU-231 23.1-inch color LCD, 1600 x 1200 (UXGA)
 MU-270W 27-inch color LCD, 1920 x 1200 (WUXGA)
- 4.2 Brightness
 MU-190 450 cd/m² typical
 MU-231/270W 400 cd/m² typical

- 4.3 Visible distance
- | | |
|-------------|----------------|
| MU-190/270W | 1.02 m nominal |
| MU-231 | 1.2 m nominal |

- 4.4 Radar effective diameter
- | | |
|---------|--------|
| MU-190 | 282 mm |
| MU-231 | 331 mm |
| MU-270W | 349 mm |

5 INTERFACE

- 5.1 Number of port (processor unit)
- | | |
|-------------------------|---|
| Serial | 7 ports (IEC61162-1/2: 2 ports, IEC61162-1: 4 ports, AD-10: 1 port) |
| Alarm output | 6 ports: contact signal, load current 250mA
(Normal close/ open: 4, System fail: 1, Power fail: 1) |
| DVI output | 2 ports: DVI-D, DVI-I or RGB picture data (for VDR)
(RGB resolution 1280x1024 (SXGA), 60.0Hz or
1440x900 (WXGA+), 59.9Hz) |
| LAN | 2 ports: Ethernet 100Base-TX |
| RS-232C | 1 port: brilliance control |
| Sub display (for ECDIS) | 2 ports: HD, BP, Trigger and Video signal |

- 5.2 Data sentences (IEC61162-1/2)
- | | |
|--------|---|
| Input | ABK, ACK, ACN, ALR, BWC, BWR, CUR, DBK* ¹ , DBS* ¹ , DBT, DDC, DPT, DTM, GGA, GLL, GNS, HBT, HDT* ¹ , MTW, MWV, OSD, RAQ, RMB, RMC, ROT, RTE, THS, VBW, VDM, VDO, VDR, VHW, VSD, VTG, VWR* ¹ , VWT* ¹ , WPL, ZDA |
| Output | ABM, ACK, AIQ, ALC, ALF, ALR, ARC, BBM, DDC, EVE, HBT, OSD, RSD, TLB, TLL* ² , TTD, TTM, VSD |
- *¹: for retrofit. *²: for B-type radar

- 5.3 Ethernet interface for IEC61162-450
- | | |
|--|------------------------------------|
| Port (LAN2) | 100Base-TX, IPv4, 8P8C connector |
| Data sentences | Same as 5.2 sentences |
| IEC61162-450 transmission group | |
| Input | MISC, TGTD, SATD, NAVD, TIME, PROP |
| Output | Arbitrary (default: TGTD) |
| Multicast address | 239.192.0.1 to 239.192.0.16 |
| Destination port | 60001 to 60016 |
| Re-transmittable binary image transfer | |
| Multicast address | 239.192.0.26 to 239.192.0.30 |
| Destination port | 60026 to 60030 |
| Other network function excepted IEC61162-450 | |
| SNMP, HTTP, Syslog, Furuno Management Protocol (FMP) | |
- 5.4 Output port on antenna unit
- | | |
|-------------------------|--|
| Sub display (for radar) | 1 port: HD, BP, Trigger and Video signal |
|-------------------------|--|

6 POWER SUPPLY

- 6.1 Processor unit (w/ antenna and transceiver unit)
- | | |
|------------------------|---|
| FAR-2218/2318 | 100-230 VAC: 2.2-1.1 (2.8-1.4) A, 1 phase, 50-60 Hz |
| FAR-2228/2328/2328W | 100-230 VAC: 2.6-1.3 (3.9-1.7) A, 1 phase, 50-60 Hz |
| FAR-2238S/2338S/2338SW | 100-230 VAC: 3.9-1.7 (6.6-2.8) A, 1 phase, 50-60 Hz |

FAR-2238S-NXT/2338S-NXT 100-230 VAC: 3.0-1.5 (5.8-2.6) A, 1 phase, 50-60 Hz
(): 42 rpm

- 6.2 Monitor unit
 - MU-190 100-230 VAC: 0.7-0.4 A, 1 phase, 50-60 Hz
 - MU-231 100-230 VAC: 1.0-0.6 A, 1 phase, 50-60 Hz
 - MU-270W 100-230 VAC: 0.7-0.4 A, 1 phase, 50-60 Hz
- 6.3 HUB (option) 100-230 VAC: 0.1 A max. 1 phase, 50/60 Hz
- 6.4 Transformer (RU-1803, option)
 - 440 VAC, 1 phase, 50/60 Hz
- 6.5 De-icer (option) 100-115/220-230 VAC: 2.6/1.3 A, 1 phase, 50-60 Hz

7 ENVIRONMENTAL CONDITIONS

- 7.1 Ambient temperature
 - Antenna unit -25°C to +55°C (storage: -25°C to +70°C)
 - Indoor units -15°C to +55°C (storage: -20°C to +70°C)
- 7.2 Relative humidity 95% or less at +40°C
- 7.3 Degree of protection
 - Antenna unit IP56
 - Processor/ monitor unit IP22
 - Transceiver/ control unit IP20
 - HUB IP20 (HUB-100), IP22 (HUB-3000)
- 7.4 Vibration IEC 60945 Ed.4

8 UNIT COLOR

- 8.1 Antenna unit N9.5
- 8.2 Processor/ transceiver unit N2.5
- 8.3 Control/ monitor unit N2.5
- 8.4 HUB N3.0 (HUB-100), N2.5 (HUB-3000)
- 8.5 Radar console 2.5GY5/1.5 (standard), 7.5BG7/2, 2.5G7/2, N7.5

9 PERFORMANCE MONITOR

- 9.1 PM-32A (X-band)
 - Frequency range 9380 to 9440 MHz
 - Input power +18 dBm to +30 dBm
 - Output power -21 dBm (1st pulse max. output), -41 dBm (1st pulse min. output)
 - Step level 8 to 12 dB (1st pulse to last pulse)
- 9.2 PM-52A (S-band, MAG)
 - Frequency range 3040 to 3080 MHz
 - Input power +25 dBm to +40 dBm
 - Output power -38 dBm (1st pulse max. output), -58 dBm (1st pulse min. output)
 - Step level 8 to 12 dB (1st pulse to last pulse)
- 9.3 PM-52B (S-band, SSD)
 - Frequency range 3063.75 ±2 MHz
 - Input power +5 dBm to +25 dBm
 - Output power -52 dBm (1st pulse max. output), -72 dBm (1st pulse min. output)
 - Step level 8 to 12 dB (1st pulse to last pulse)

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Declaration of Conformity

[FAR-2218/FAR-2218-BB/FAR-2318/FAR-2228/FAR-2228-BB/ FAR-2328/FAR-2238S/FAR-2238S-BB/FAR-2338S/FAR-2238S-NXT/ FAR-2238S-NXT-BB/FAR-2338S-NXT Marine Radar]

- Bulgarian (BG)** С настоящото Furuno Electric Co., Ltd. декларира, че гореспоменат тип радиосъоръжение е в съответствие с Директива 2014/53/ЕС. Цялостният текст на ЕС декларацията за съответствие може да се намери на следния интернет адрес:
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- Swedish (SV) Härmed försäkrar Furuno Electric Co., Ltd. att ovan nämnda typ av radioutrustning överensstämmer med direktiv 2014/53/EU.
Den fullständiga texten till EU-försäkran om överensstämmelse finns på följande webbadress:

Online Resource

http://www.furuno.com/en/support/red_doc

Declaration of Conformity



0560

We **FURUNO ELECTRIC CO., LTD.**

(Manufacturer)

9-52 Ashihara-Cho, Nishinomiya City, 662-8580, Hyogo, Japan

(Address)

declare under our sole responsibility that the product

MARINE RADAR FAR-2xx8 series

(Model name, type number)

to which this declaration relates conforms to the following standard(s) or normative document(s)

IMO Resolution A.278(VIII), A.694(17)
IMO Resolution MSC.36(63), MSC.97(73)
IMO Resolution MSC.191(79), MSC.192(79)
IMO Resolution MSC.302(87)
IMO MSC.1/Circ.1349
ITU-R M.1177-4

IEC 60945 Ed. 4.0: 2002
IEC 61162-1 Ed. 5.0: 2016
IEC 61162-2 Ed. 1.0: 1998
IEC 61162-450 Ed. 1.0: 2011
IEC 62288 Ed. 2.0: 2014
IEC 62388 Ed. 2.0: 2013
IEC 61996-1 Ed. 2.0: 2013

(title and/or number and date of issue of the standard(s) or other normative document(s))

For assessment, see

- EC Type Examination (Module B) certificates No. MEDB00002AU and MEDB00002ZW (high speed craft) issued by DNV GL (0575), Norway.
- Product Quality System (Module D) certificate No. P 112 issued by Telefication, The Netherlands.

This declaration is issued according to the Directive 2014/90/EU of the European Parliament and of the Council on marine equipment, and the Implementing Regulation (EU) 2017/306.

On behalf of Furuno Electric Co., Ltd.

Nishinomiya City, Japan
April 6, 2018

(Place and date of issue)

Yoshitaka Shogaki
Department General Manager
Quality Assurance Department

(name and signature or equivalent marking of authorized person)